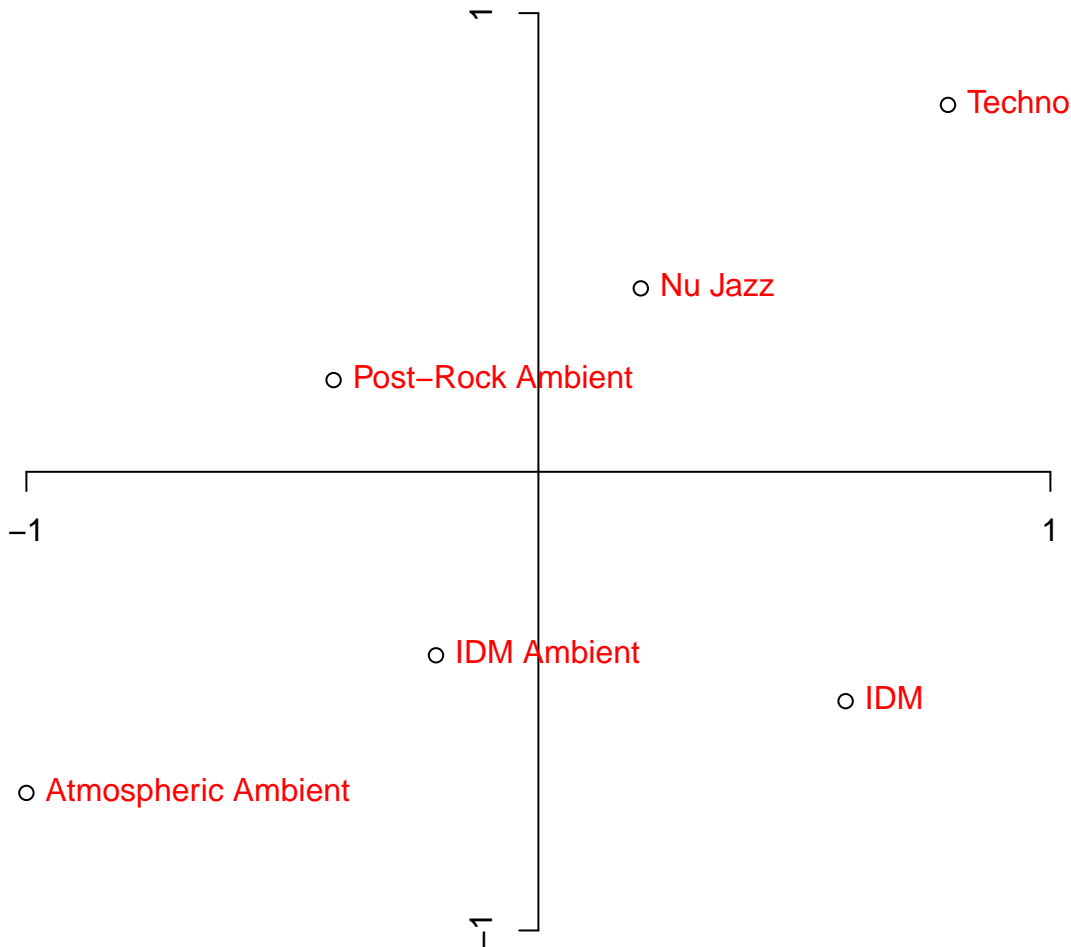


Rhythm Regularity



Percussion