



Franco Rosatti

Unity Developer

CONTACT

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PORTFOLIO

- 📁 [franrosatti9.github.io](https://github.com/franrosatti9)

LANGUAGES

Spanish: Native
English: Upper Intermediate /
Advanced (B2)

APTITUDES

- Teamwork
- Problem-solving
- Adaptability
- Analytical thinking
- Communication
- Curiosity
- Eager to learn

SUMMARY

I'm 24 years old, I'm a Game Dev Technician and I've been using Unity Engine for 4 years.

I love learning and doing research on *new concepts and areas*, mainly focusing on **Unity Game Development**. I'm looking forward to joining a team and face *new challenges*, to continue developing my skills and knowledge.

EDUCATION

Bachelor of Natural Sciences

Instituto Cristo Rey, Lezama | 2018

Diploma of Game Development

Universidad Tecnológica Nacional, Buenos Aires | 2019

Technician in Video Game Development

Universidad Argentina de la Empresa, Buenos Aires |
March 2020 – July 2023

SKILLS

Good knowledge in C# programming. OOP, Design Patterns, Optimization.
Unity Engine, basic knowledge of Unreal Engine.

Intermediate ability with Adobe software such as Photoshop, Illustrator, After Effects and Animate.

Basic knowledge in 3D modeling, with software such as Blender and 3Ds Max.