Franton Lin

frantonlin.com franton.lin@students.olin.edu linkedin.com/in/frantonlin Education Franklin W. Olin College of Engineering - Needham, MA May 2018 Candidate for Bachelor of Science in Electrical and Computer Engineering (cum. GPA: 3.76) Experience Onshape - UI Development Intern - Somerville, MA Summer 2016 - Worked with UX, QA, and back end developers to implement front end of new features, including the rename keyboard shortcut and public document links, copies, and likes Assisted in localization of Onshape, helping solve problems from developers and translators - Performed bug fixes for the user interface, comprised primarily of HTML, Less, Angular, and Backbone Ivani LLC - UX Intern - Dardenne Prairie, MO Summer 2015 - Interviewed potential users to gain insight regarding the user experience and explore possible features for N-Way Switch Technology, Network Presence Sensing Technology, and future product directions - Created multiple versions of mockups for mobile and physical user interfaces Olin College of Engineering - ISIM Teaching Assistant - Needham, MA Fall 2015, present Hold lecture review and lab help sessions for Introduction to Sensors, Instrumentation, and Measurement (ISIM) students, grade and comment on lab reports NASA Glenn Research Center - SCaN Intern - Cleveland, OH Summer 2014 - Developed C program that collected Bluetooth connectivity opportunity data between multiple Raspberry Pi's, which can be used to test Delay/Disruption Tolerant Networking (DTN) algorithms - Performed research on mathematical assumptions pertinent to deep space laser communication for the Integrated RF and Optical Communications (iROC) project **Projects** Spring 2016 Sonify - Sonic Communication Between Computers - Signals and Systems - On a team of two that wrote software to communicate string messages via a two-tone waveform that is transmitted through one computer's speakers and received through another computer's microphone Kuky - Anonymous Haiku Forum - Mobile Prototyping Fall 2015 - On a team of four that created an anonymous haiku forum for Android users - Worked on NodeJS API endpoint implementation and created mockups for the front end design Stanchion - Dynamic Crowd Control - HackMIT Fall 2015 On a team of four that created a physical prototype for a dynamic crowd control system that automatically adjusts traffic patterns based on data from predictive analysis and image processing - Implemented the website front and back ends and contributed to the electrical build - Team awarded the "General Electric: Great User Experience" prize Kyzr - Virtual Torch Passing Mobile Application - Software Design Spring 2015 On a team of four that created a social game involving Android users exchanging virtual torches via NFC Designed and implemented the Flask back end and the website front end for users to view torch location Ultrasonic Theremin - Introduction to Sensors, Instrumentation and Measurement (ISIM) Fall 2014 Built a theremin using ultrasonic transducers, op-amps, and RC circuits, and an Arduino Skills Languages JavaScript, HTML, CSS, Python, Java, and C Software GitHub, JIRA, LTFX, MATLAB, Android Studio, Sibelius 7, and Serato Hardware Oscilloscopes, soldering, DSLRs, and professional audio equipment **Activities** PowerChords - a cappella group Fall 2014 - present Music director (present), assistant music director (2015) of auditioned a cappella group - Run rehearsals, help out with and keep track of arrangements and overall musical and performance timeline Stay Late and Create (SLAC) - collaborative workspace organization Fall 2015 - present - Member of leadership team that organizes and plans weekly events for students to share skills, test new ideas, and work on collaborative projects Ink, Inc. - screen printing club Spring 2015 - present

Co-founder of club responsible for maintaining space and providing vinyl cutter and screen printer trainings