



# FRANCESCO BONADIMAN

## UX & INTERACTION DESIGNER

### ABOUT

I am **Francesco**, a young and ambitious UX & Interaction Designer.  
I design user interfaces and investigate how users interact with them.  
I love to bring ideas to life through user-friendly and usable concepts.  
I have a passion for new design patterns and innovative technologies.

### WORK TIMELINE

#### INTERACTION DESIGNER INTERN

T-Labs, Berlin April 2015 - March 2016

I worked at Telekom Innovation Laboratories in Berlin, designing and developing ways to improve the **user interaction with tabletop systems** using low-tech solutions. I then evaluated these techniques with users to assess how fast or mentally demanding they were.

#### UI & UX DESIGNER INTERN

TrentoRISE, Trento April 2013 - July 2013

I worked at Smart Campus Lab on the design (and the following implementation) of an Android **application for enhancing the canteen experience** for the students of the University of Trento. Moreover, I ran the **usability testing**, letting users try the application "on-the-field".

#### TECHNICAL SUPPORT

UniTN, Trento February 2012 - January 2013

I was in charge of administrative tasks in the structures of the University of Trento. I performed **front-office services** and technical operations in the IT buildings of the University. I assisted professors and students in case of connection, login, hardware or general problems.

### EDUCATION TIMELINE

#### HUMAN-COMPUTER INTERACTION & DESIGN

EIT Digital Master School September 2013 - March 2016

I just completed a joint double-degree **M.Sc.** programme by the **European Institute of Technology** (EIT), studying at **Paris-Sud** and **TU Berlin** universities. I have a Major in Human-Computer Interaction and Design (specialized in Multimodal), a Minor in Innovation & Entrepreneurship.

#### COMPUTER SCIENCE

University of Trento September 2010 - July 2013

I obtained a **Bachelor Degree** in Computer Science at the University of Trento. There I gained experience with fundamental informatic concepts and coding paradigms. I learnt basics of **maths** and imperative **programming** (C++), OOP (Java) and functional programming (OCaml).

#### FOREIGN LANGUAGES AND LITERATURES

Da Vinci Trento High School September 2005 - June 2010

I got my **High School Diploma** in Languages at the Liceo Da Vinci in Trento. There I extensively studied **3 foreign languages** and literatures (English, Spanish & German) and obtained several certifications (FCE, DELE2, DSD, ...) besides the fundamental scientific and classical notions.

### TECHNICAL SKILLS

#### User Experience Design



#### Interaction Design



#### User Interface Design



#### Multimodal Interaction



#### (Video) Prototyping



#### Sketching & Drawing



#### Usability Testing



#### Statistical Analysis



#### Graphic Design



#### Programming



#### Business & Entrepreneurship



#### Public Speaking

