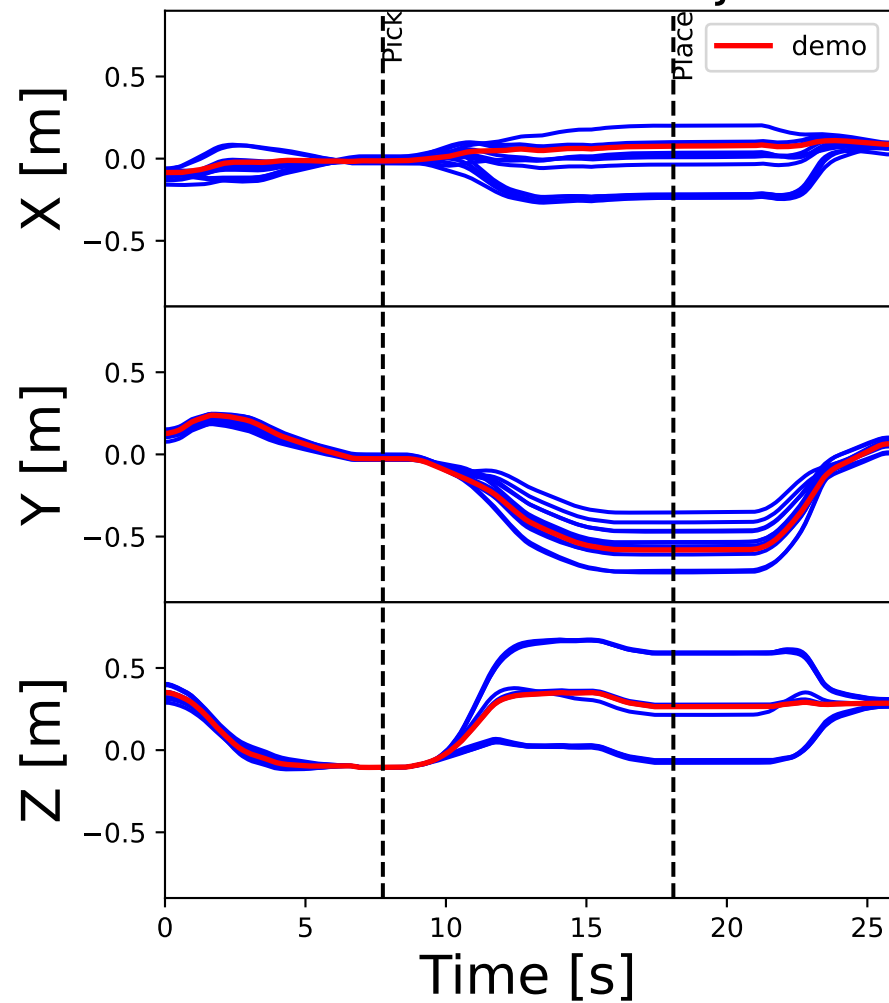


Relative to the object



Relative to the goal

