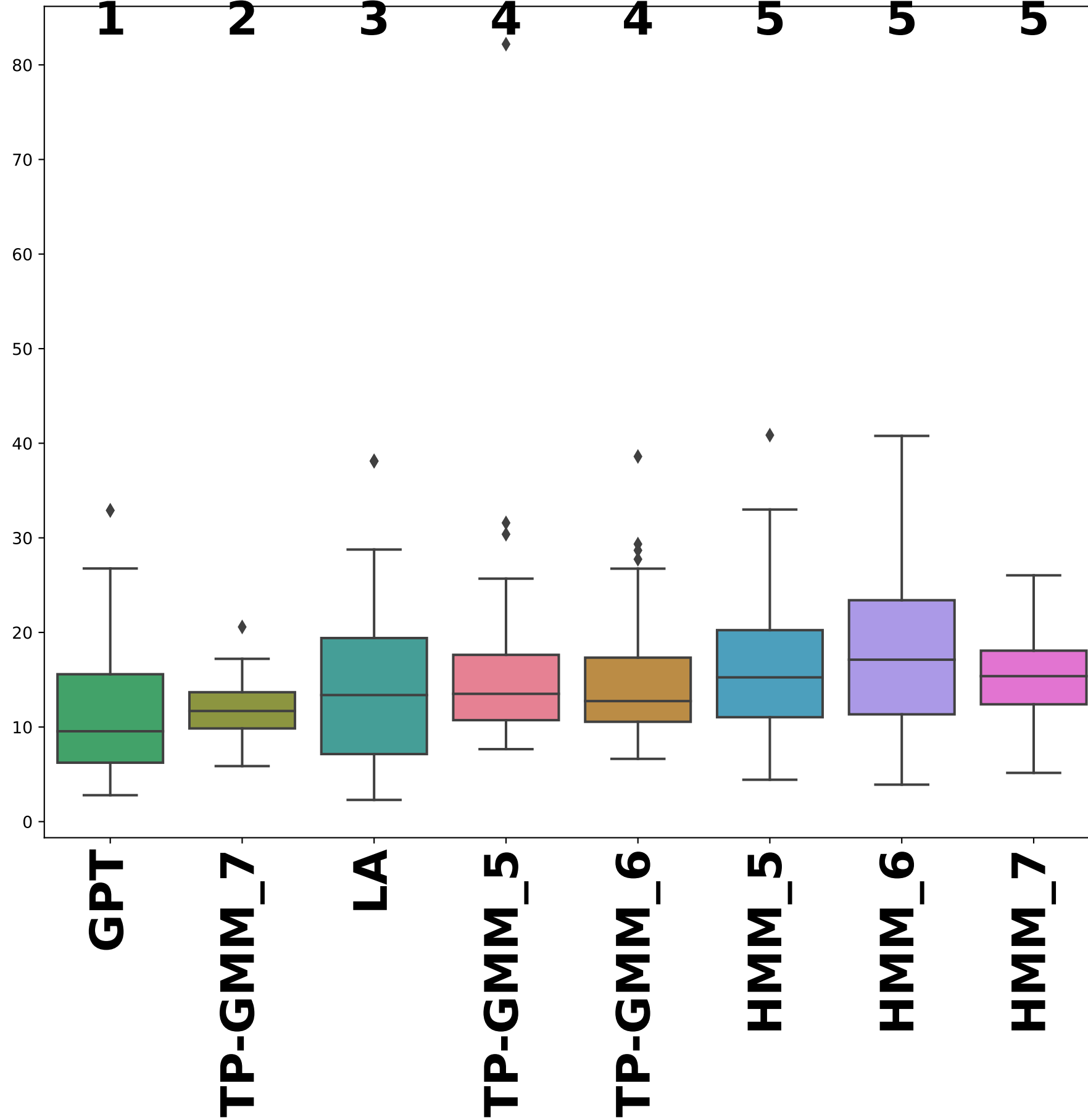
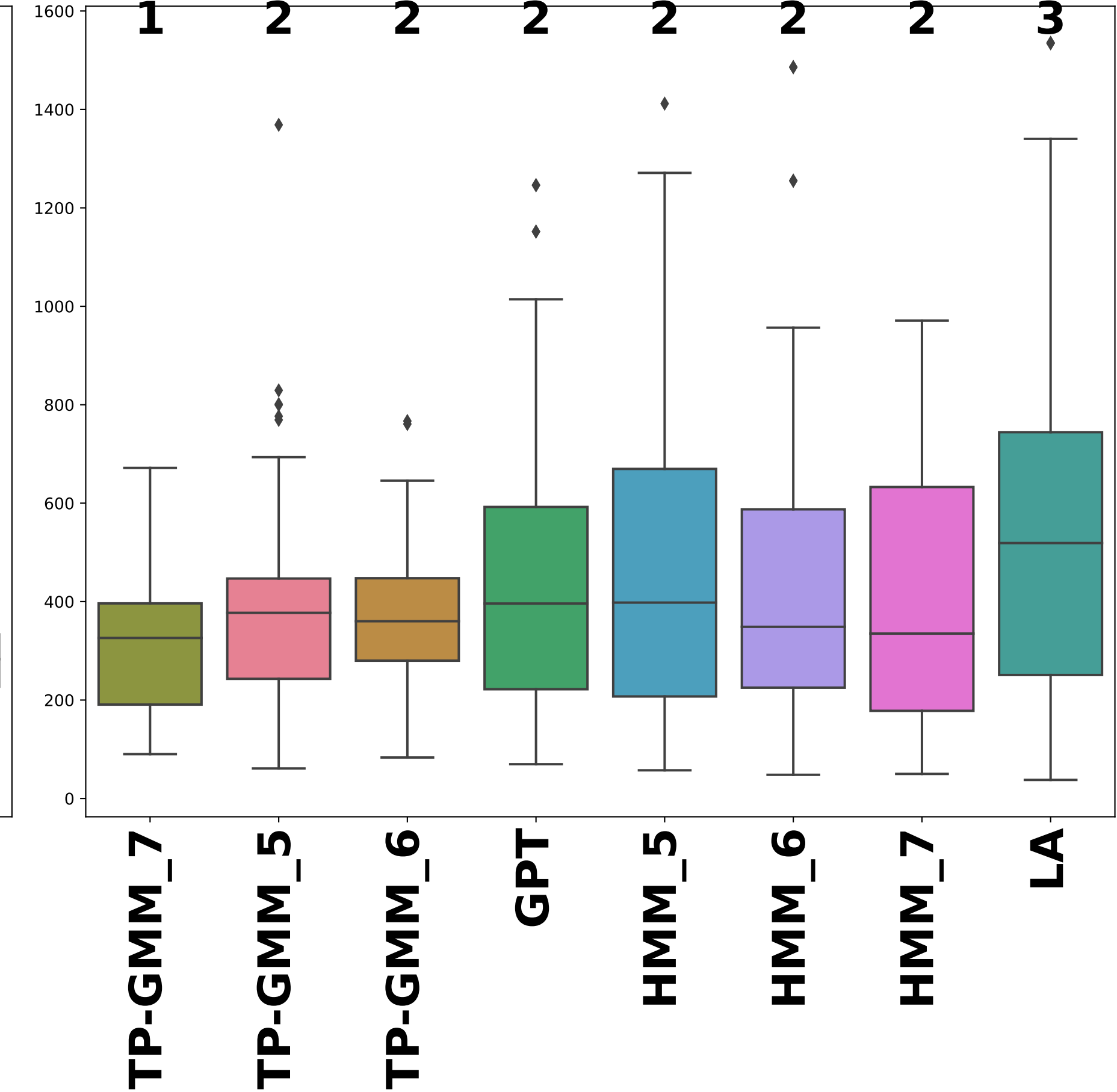


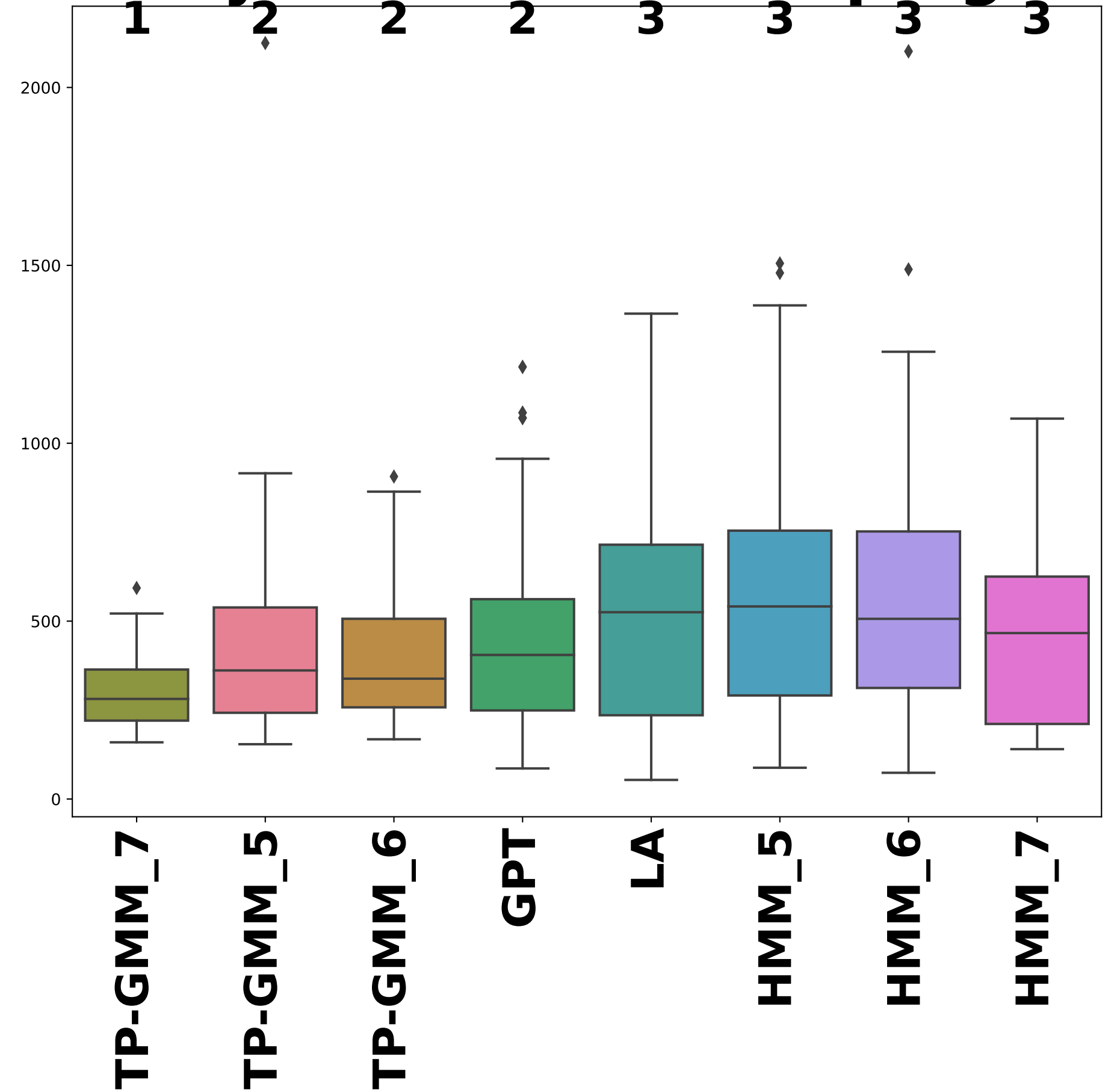
# Frechet Distance



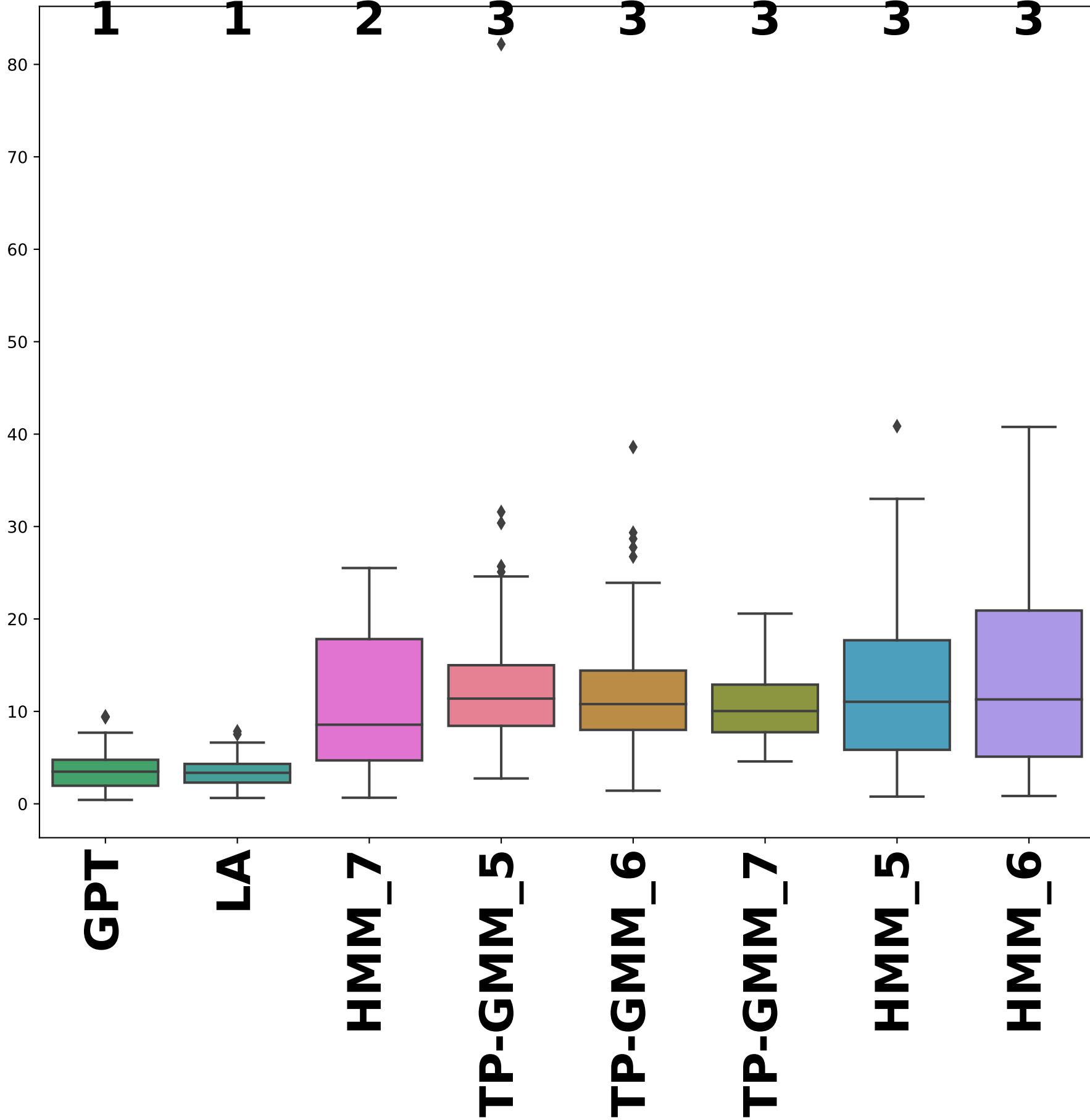
# Area btw curves



# Dynamic Time Warping



# Final Position Error



# Final Orientation Error

