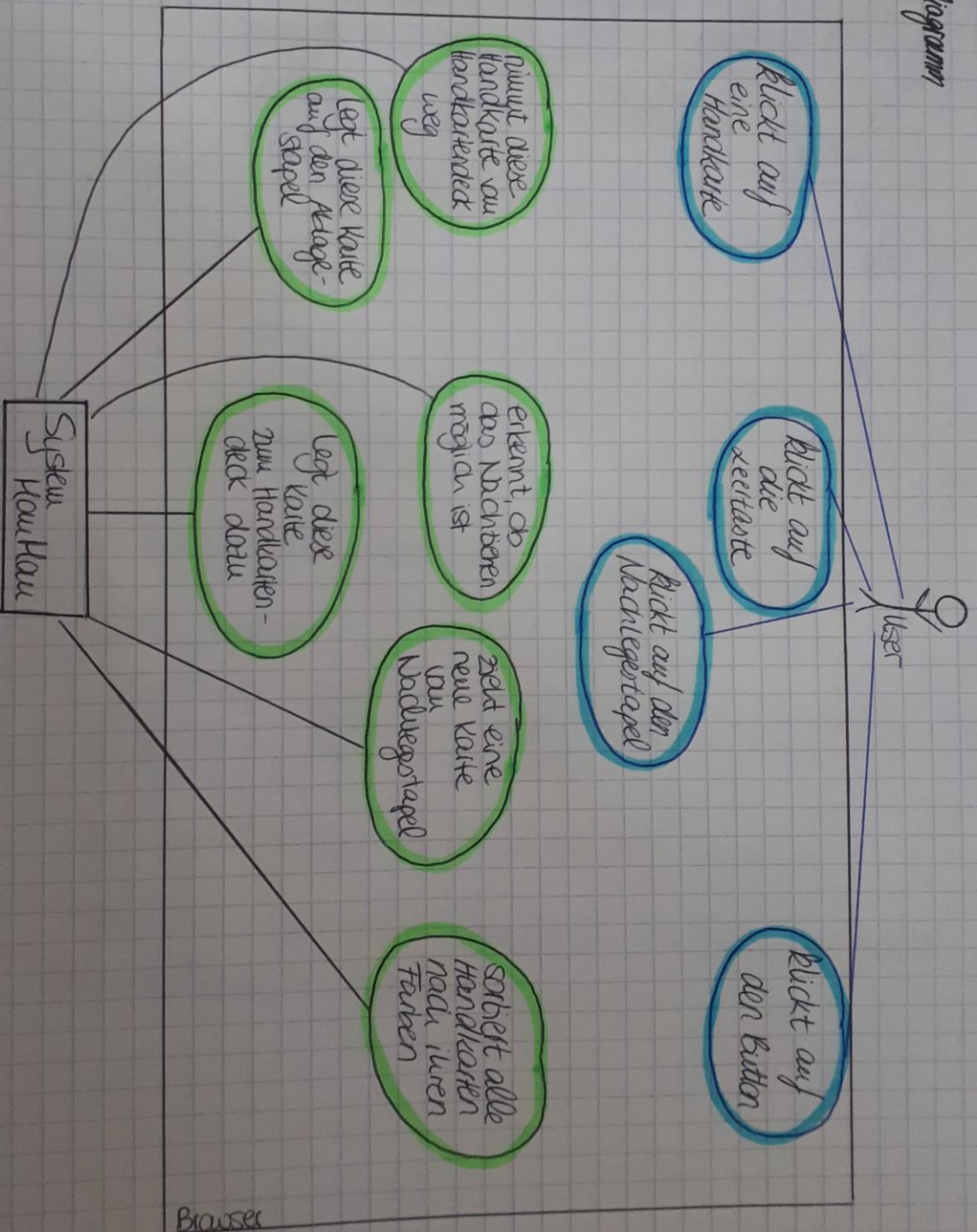


Anwendungsfall diagramm



<h1> Mau Mau </h1>

"Karte"

<section>

<div>

<p>Spalte MauMau </p>

</div>

</section>

oberlegteapel

nachlegteapel

<p>Kartenstapel </p>

<p> </p>

<p> </p>

<p> </p>

<div>

<p>Handkarten

nach Farben

sortieren </p>

</div>

</div>

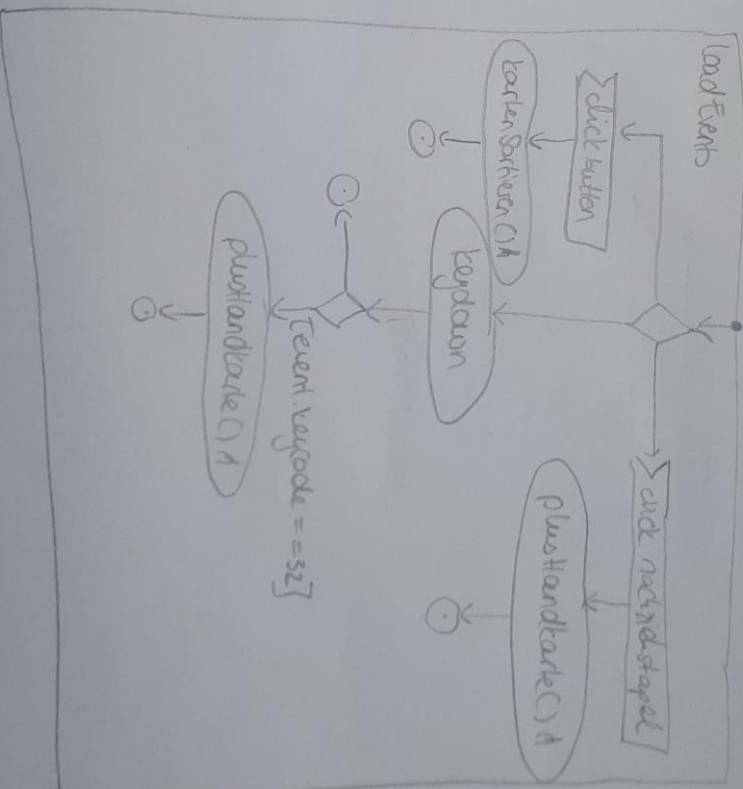
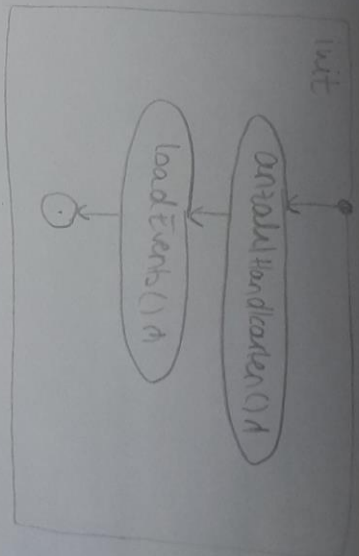
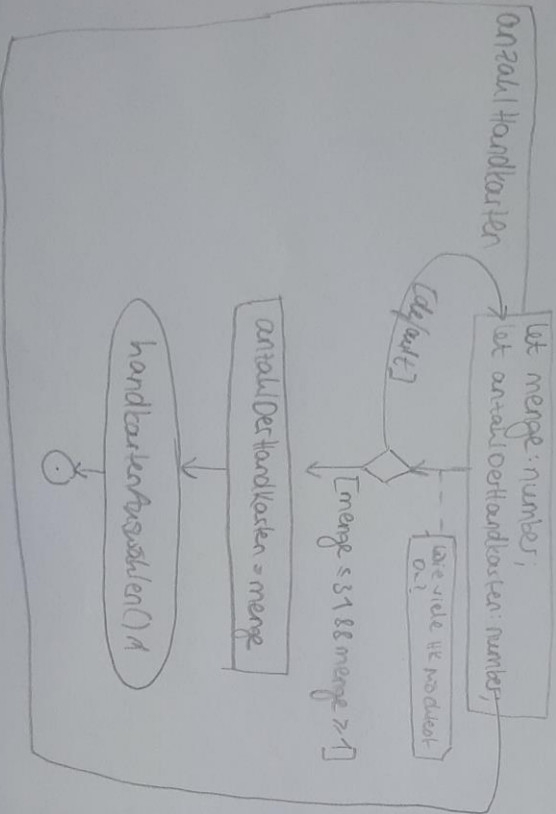
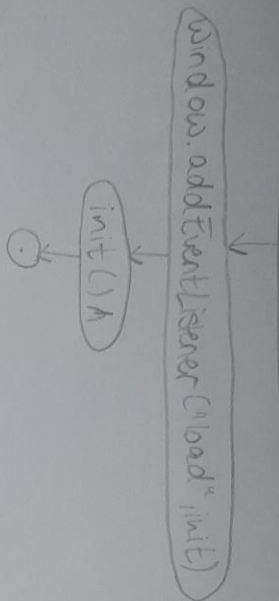
</div>

</div>
</section>
</div>

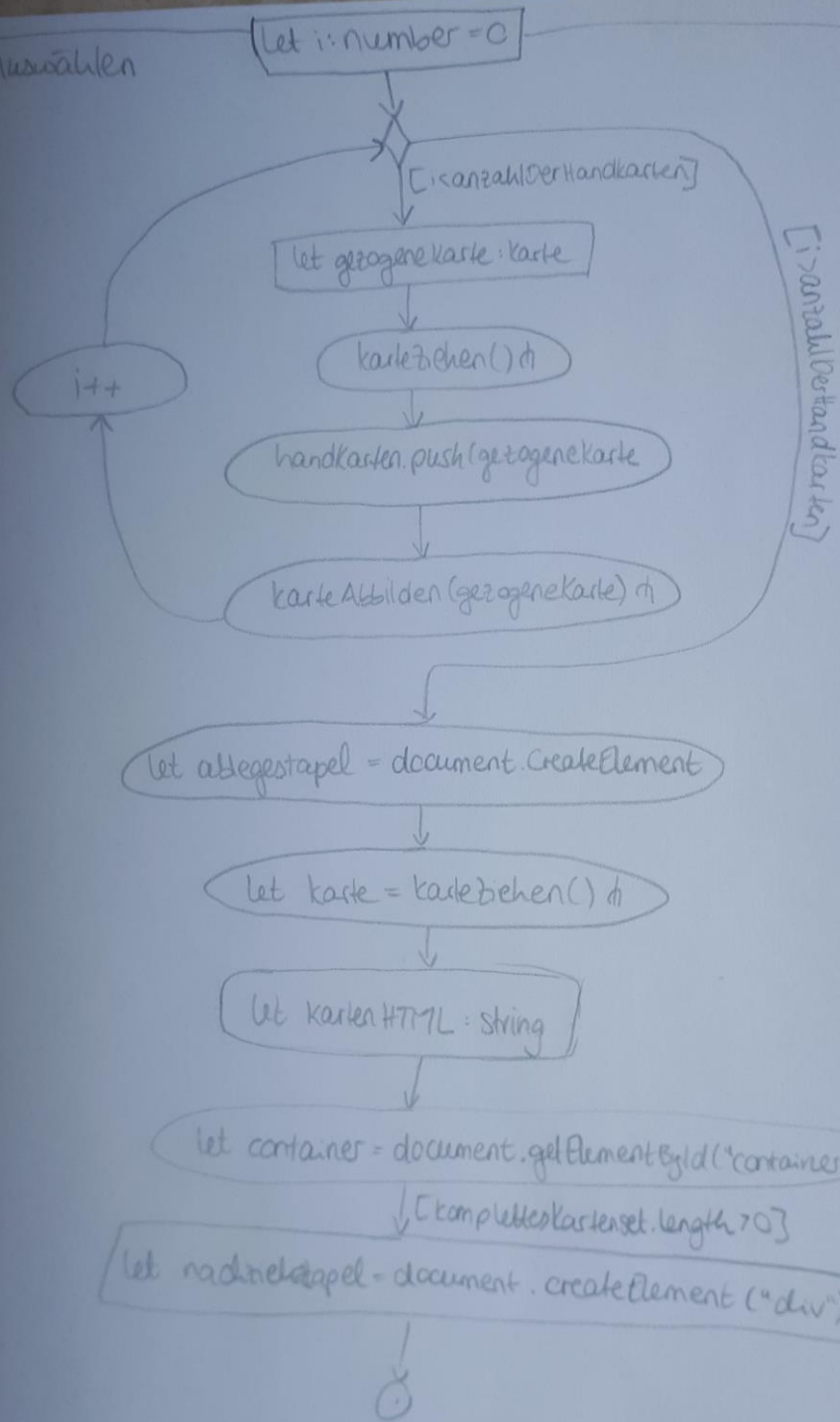
```

let karteSet: Karte[] = [new Karten(), ...];
let handkarten: Karte[] = [];
let anzahlDerHandkarten: number = 0;

```



Handkarten Auswählen



Karteziehen

let random-number

Math.floor(Math.random() * komplettesKartenset.length)

let karte = komplettesKartenset[random]

komplettesKartenset.splice(random, 1)

karte

Karte Abilden

karte:Karte

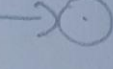
let handKarte = document.createElement("div")

let htmlString = '...'

handKarte.innerHTML = html

document.getElementById("handstapel").appendChild(handKarte)

handKarte.addEventListener("click", handKartenLegen)



handkarteLegen

event: Event

let karte: HTMLElement = <HTMLElement> event.target

let nummer = karte.getAttribute("data-value")

let i: number = 0

[i < handkarten.length]

[handkarte.platinummer == nummer]

handkarten.splice(i, 1)

kartenSortieren()

let ablegestapel: HTMLElement

i++

let handkarte: Karte = handkarte[i]

