

Zeile	number n	string c	number x	number y	number i	number a	string _color	number _x
2	5							
3			0					
4				0				
5								
7					0			
8								
9			170					
10								
11								
12		"#ff0000"						
13								
23						50		
24								
30						red		170
31								
32								
38								
39								
40								
41								
42								
43								
44								
45								
25								
23						30		
24								
30						red		170
31								
32								
38								
39								
40								
41								
42								
43								
44								
45								
25								
23						10		
24								
30						red		170
31								
32								
38								
39								
40								
41								

42			
43			
44			
45			
25			
23		-10	
7		1	
8			
9	340		
10			
14			
23		50	
24			
30		none -> greer	340
31			
32			
38			
39			
40			
41			
42			
43			
44			
45			
25			
23		30	
24			
30		none -> greer	340
31			
32			
38			
39			
40			
41			
42			
43			
44			
45			
25			
23		10	
24			
30		none-> green	340
31			
32			
38			
39			
40			
41			
42			

43			
44			
45			
25			
23		-10	
7		2	
8			
9	110		
10			
20			
21	"#0000ff"		
23		50	
24			
30		blue	110
31			
32			
38			
39			
40			
41			
42			
43			
44			
45			
25			
23		30	
24			
30		blue	110
31			
32			
38			
39			
40			
41			
42			
43			
44			
45			
25			
23		10	
24			
30		blue	110
31			
32			
38			
39			
40			
41			
42			
43			

44				
45				
25				
23			-10	
7			3	
8				
9		280		
18				
19				
7			4	
8				
9		50		
10				
15				
16	"#00ff00"			
13				
23			50	
24				
30			green	50
31				
32				
38				
39				
40				
41				
42				
43				
44				
45				
25				
26				
7			5	

Fragestellungen:

Nimmt y den Wert aus Zeile 8 an?

case 1 hat keine Farbe?

y-Wert wird immer erhöht

geht über zu case 4 -> color: green

erwartete Ausgabe: 4 Vierecke, die an verschiedenen Koordinaten festgelegt sind (x,y),

jeweils in unterschiedlicher Farbe, mit unterschiedlichen Rändern

in den Boxen

letzte Ausgabe nur eine gefärbte Box

number _y number _width number _height let s



50

50

50

```
border = "thin solid black"
position = "absolute"
backgroundColor = red
width = _width + "px"=50px
height = _height + "px"= 50px
left = _x + "px"=170px
top = _y + "px"=50px
```

50

30

30

```
border = "thin solid black"
position = "absolute"
backgroundColor = red
width = _width + "px"=30px
height = _height + "px"= 30px
left = _x + "px"=170px
top = _y + "px"=50px
```

50

10

10

```
border = "thin solid black"
position = "absolute"
backgroundColor = red
```

```
width = _width + "px"=10px
height = _height + "px"= 10px
left = _x + "px"=170px
top = _y + "px"=50px
```



100 50 50

```
border = "thin solid black"
position = "absolute"
backgroundColor = green
```

```
width = _width + "px"=50px
height = _height + "px"= 50px
left = _x + "px"=340px
top = _y + "px"=100px
```

100 30 30

```
border = "thin solid black"
position = "absolute"
backgroundColor = green
width = _width + "px"=30px
height = _height + "px"= 30px
left = _x + "px"=340px
top = _y + "px"=100px
```

100 10 10

```
border = "thin solid black"
position = "absolute"
backgroundColor = green
width = _width + "px"=10px
```

```
height = _height + "px"= 10px  
left = _x + "px"=340px  
top = _y + "px"=100px
```



120 50 50

```
border = "thin solid black"  
position = "absolute"  
backgroundColor = blue  
width = _width + "px"=50px  
height = _height + "px"= 50px  
left = _x + "px"=110px  
top = _y + "px"=120px
```

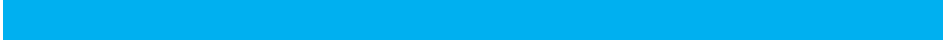
120 30 30

```
border = "thin solid black"  
position = "absolute"  
backgroundColor = blue  
width = _width + "px"=30px  
height = _height + "px"= 30px  
left = _x + "px"=110px  
top = _y + "px"=120px
```

120 10 10

```
border = "thin solid black"  
position = "absolute"  
backgroundColor = blue  
width = _width + "px"=10px  
height = _height + "px"= 10px
```

```
left = _x + "px"=110px  
top = _y + "px"=120px
```



220

50

50

```
border = "thin solid black"  
position = "absolute"  
backgroundColor = green  
width = _width + "px"=50px  
height = _height + "px"= 50px  
left = _x + "px"=50px  
top = _y + "px"=220px
```



Kommentar

0 < 5

y+= (0 ≠ 2 -> y=50) 50 , 0+50=50

x=(0+170)%400=170

switch(0)

case 0

color: red

break

50 > 0

placeDiv(c="#ff0000", x=170, y=50, a=50, a=50)

createElement("div")

document.body.appendChild(div)

let s: CSSStyleDeclaration = div.style

_width=a

_height=a

_x=x

_y=y

0≠4

a=50-20=30 > 0

placeDiv(c="#ff0000", x=170, y=50, a=30, a=30)

createElement("div")

document.body.appendChild(div)

let s: CSSStyleDeclaration = div.style

_width=a

_height=a

_x=x

_y=y

0≠4

a=30-20=10 > 0

placeDiv(c="#ff0000", x=170, y=50, a=10, a=10)

createElement("div")

document.body.appendChild(div)

let s: CSSStyleDeclaration = div.style

```
_width=a
_height=a
_x=x
_y=y
0≠4
a=10-20=-10 < 0
```

```
1 < 5
```

```
y+=(1 ≠ 2 -> 50) 50, 50+50=100 ; y=100
x=(170+170)%400=340
switch(1)
case 1
50 > 0
placeDiv(c= ; x=340; y=100 ; a=50; a=50)
```

```
createElement("div")
document.body.appendChild(div)
let s: CSSStyleDeclaration = div.style
```

backgroundColor: none oder springt zum nächsten case?
Debugger zeigt: springt zu case4, sprich color: "#00ff00", green

```
_width=a
_height=a
_x=x
_y=y
1≠4
a=50-20=30 > 0
placeDiv(c=none, x=340, y=100, a=30, a=30)
```

```
createElement("div")
document.body.appendChild(div)
let s: CSSStyleDeclaration = div.style
```

```
_width=a
_height=a
_x=x
_y=y
1≠4
a=30-20=10 > 0
placeDiv(c="#ff0000", x=170, y=100, a=10, a=10)
```

```
createElement("div")
document.body.appendChild(div)
let s: CSSStyleDeclaration = div.style
```

```
_width=a
```

```
_height=a
_x=x
_y=y
1≠4
a=10-20=-10 < 0
2 < 5
y+=(2==2 -> 20) 20, 100+20=120; y=120
x=(340+170)%400=110
switch(2)
default
color: blue
a=50 > 0
placeDiv(c="#0000ff", x=110, y=120, a=50, a=50)
```

```
createElement("div")
document.body.appendChild(div)
let s: CSSStyleDeclaration = div.style
```

```
_width=a
_height=a
_x=x
_y=y
2≠4
a=50-20=30 > 0
placeDiv(c="#0000ff", x=110, y=120, a=50, a=50)
```

```
createElement("div")
document.body.appendChild(div)
let s: CSSStyleDeclaration = div.style
```

```
_width=a
_height=a
_x=x
_y=y
2≠4
a=30-20=10 > 0
placeDiv(c="#ff0000", x=170, y=120, a=10, a=10)
```

```
createElement("div")
document.body.appendChild(div)
let s: CSSStyleDeclaration = div.style
```

```
_width=a
_height=a
```

_x=x

_y=y

2≠4

a=10-20=-10 < 0

3 < 5

y+=(3≠2 ->50) 50, 120+50=170; y=170

x=(110+170)%400=280

switch(3)

continue = keine Ausgabe, springt zu Zeile 7

4 < 5

y+=(4≠2 ->50) 50, 170+50=220; y=220

x=(280+170)%400=50

switch(4)

case(4)

color: green

break

a=50 > 0

placeDiv(c="#00ff00", x=50 ; y=220; a=50; a=50)

createElement("div")

document.body.appendChild(div)

let s: CSSStyleDeclaration = div.style

_width=a

_height=a

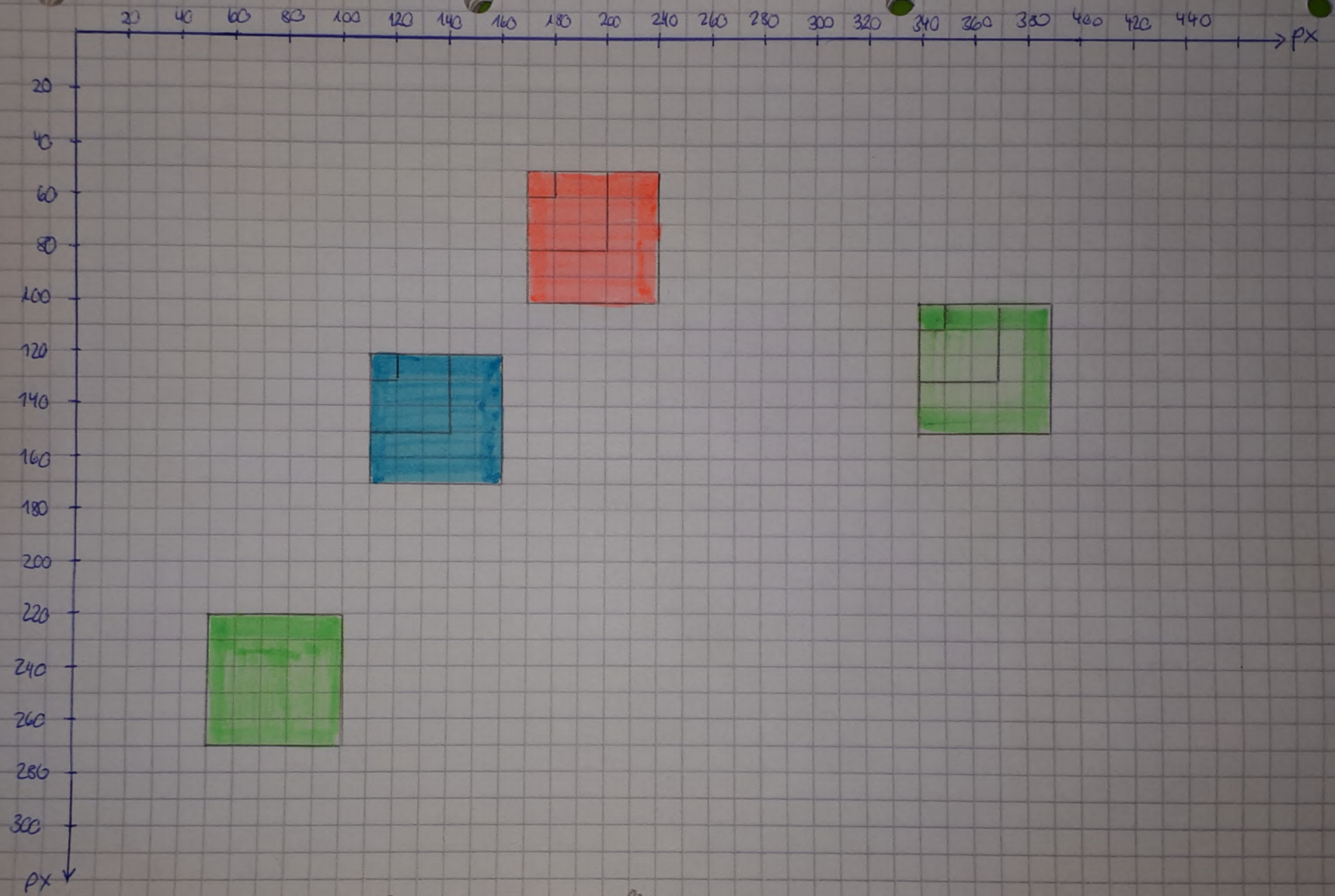
_x=x

_y=y

4==4

break

5=5; Abbruchkriterium erfüllt



#00ff00
#0000ff

Activity Diagram

