## Supplementary Information for

Proteus: Adaptive Scale-Space Analysis for Learning Non-Linear Fuzzy Manifold Memberships

## S1. Initial Dimensionality Reduction

Randomized SVD: Sample up to 20000 rows (or all if small), compute a randomized SVD with sketch width  $k_{\text{target}} \approx 256$  and oversampling 20. Determine rank by cumulative energy  $\geq 99.9\%$  and/or Levina–Bickel intrinsic dimension; keep  $r = \max(r_{0.999}, 2 \lceil D_{\text{LB}} \rceil)$  if it yields a  $\geq 5\%$  reduction; otherwise skip projection. Optionally append 32 JL vectors to tighten distance preservation.

$$P = V_{1:r}^{\top} \Rightarrow Z = X P, \quad Z \in \mathbb{R}^{N \times r}.$$

**Rationale:** Cuts ANN costs and per-sample updates by  $\times 5-\times 40$  on high-d data while retaining  $\geq 99.9\%$  variance and local distances.

## S2. First-Principles Derivations

## S2.1 Geometric Grid Spacing

Normalized responses in scale-space obey  $\Delta_{\rm FWHM}(\log \sigma) \approx 0.586$ . If two peaks are separated by less than this, they are not reliably distinguishable. Therefore, choose adjacent scales to differ by  $\log \sigma_{j+1} - \log \sigma_j = \Delta \approx \frac{1}{2} \Delta_{\rm FWHM}$ , giving  $\sigma_{j+1}/\sigma_j = e^\Delta \approx \sqrt{2}$ . Since  $\tau = \sigma^2$ , the geometric ratio in  $\tau$  becomes  $r = \tau_{j+1}/\tau_j = (\sigma_{j+1}/\sigma_j)^2 \approx 1/2$ . In practice we span both directions, so we use  $r = 1/\sqrt{2} \approx 0.71$  in  $\sigma$  (7–9 points/decade) and map consistently into  $\tau$ .

#### S2.2 EWMA Weight from Neighborhood Size

EWMA recursion  $m_{t+1} = (1-\alpha)m_t + \alpha x_{t+1}$  has half-life  $T_{1/2} = \ln(0.5)/\ln(1-\alpha) \approx \ln 2/\alpha$  for small  $\alpha$ . Set  $T_{1/2} = k$  (one neighborhood of updates)  $\Rightarrow \alpha = \ln 2/k$ . This ties estimator memory to the actual neighborhood support.

#### S2.3 Dual-Rate Motion from Variance Correction

Under isotropy, variance  $\sigma_i^2 \approx \mathbb{E}||x-w_i||^2$ . A radial shift  $\delta r$  changes variance by  $\Delta \sigma_i^2 \approx 2\sqrt{\sigma_i^2 \delta r}$ . Spreading over H=k effective updates gives

$$\eta_{\mathrm{GNG},i} \approx \frac{\Delta \sigma_i^2}{2H\,\sigma_i^2} = \frac{1}{2k} \Big(1 - \frac{\sigma_i^2}{\tau}\Big)\,; \qquad \eta_{\mathrm{GNG},i} = \frac{\ln 2}{2k} \Big(1 - \frac{\sigma_i^2}{\tau}\Big) \text{ with half-life normalization}.$$

For centering, with  $\delta_{\min} = \kappa (1-r)\sqrt{\tau}$  and expected drift per update  $\approx \sqrt{\tau}$ , set  $k \eta_{\text{cent}} \sqrt{\tau} = \delta_{\min}$   $\Rightarrow \eta_{\text{cent}} = \kappa (1-r)/k$ .

## S2.4 Control-to-Threshold Mapping

Constrain growth to local intrinsic dimension by mapping optimizer control to thresholds:  $\tau_{\text{global}} = -D_{\text{subspace}} \log(1-s_{\text{control}})$  and  $\tau_{\text{local},i} = -d_{\text{final},i} \log(1-s_{\text{control}})$ .

## S3. Statistical Gauntlets

## S3.1 Link Pruning

Power shield: protect a new link until  $n_{\text{eff}} \geq n_{\text{req}}$  from an analytic power formula for proportions. Relative weakness: compute Wilson one-sided upper bound  $\nu^+$  for link proportion p with count n:

 $\nu^{+} = \frac{p + z^{2}/(2n) + z\sqrt{p(1-p)/n + z^{2}/(4n^{2})}}{1 + z^{2}/n}, \ z = 1.2816.$ 

Vote to prune if  $\nu^+$  < median peer significance; require bilateral agreement from both endpoints.

## S3.2 Node Pruning

Trigger: require neighborhood stability (Welch t on  $\tilde{\rho}$ ). Fair chance: Poisson arrival-rate test  $\lambda_{\rm est} = h_i/{\rm lifetime} \geq 2/\delta_{\rm min}$ . Relative: prune if hits<  $0.5 \times$  neighbor mean and variance  $\sigma_i^2 < 0.5 \tau_{{\rm local},i}$ . This avoids deleting low-mass but still-curved support.

## S4. Torsion and Shape Quality

Let  $\bar{\mathbf{w}}$  and  $\bar{\mathbf{m}}$  be barycenters. With  $E = [\mathbf{w}_{v_1} - \bar{\mathbf{w}} \cdots \mathbf{w}_{v_d} - \bar{\mathbf{w}}]$  and  $M = [\mathbf{m}_{v_1} - \bar{\mathbf{m}} \cdots \mathbf{m}_{v_d} - \bar{\mathbf{m}}]$ , define

$$\Omega_S = M^{\top} E - E^{\top} M$$
,  $\kappa_S = \|\Omega_S\|_F$ ;  $R_S = \kappa_S / \tau^*$ .

Split rule: if  $0.30 \le R_S < 0.60$  and budget permits, insert along the dominant torsion axis; if any child has  $Q_S < 0.25$ , redo via centroid star split.

## S5. Dual Flow Mechanisms

Accumulate facet pressures for winning simplex S via  $\Delta p_f \propto \max(0, (\mathbf{x} - \bar{\mathbf{w}}_S)^{\top} \mathbf{n}_f)$ . On the dual graph, solve

$$\min_{\{p_f\}} \lambda \sum_{f} (p_f - \hat{p}_f)^2 + \mu \sum_{S} ||A_S \mathbf{p}_S||_2^2,$$

with Gauss–Seidel iterations  $p_f \leftarrow (\lambda \hat{p}_f + \mu \sum_{S \ni f} (A_S^\top A_S \mathbf{p}_S)_f)/(\lambda + \mu \operatorname{deg}(f))$ , or equivalently by loopy BP messages until convergence.

## S6. Masking for Missing Modalities

For input  $\mathbf{x} \in \mathbb{R}^d$  with structured sparsity, build boolean mask  $\mathbf{m} = (x \neq 0)$ . Compute distances and residuals only on active dimensions:  $\|\mathbf{x} - \mathbf{w}\|^2 = \sum_{j:m_j} (x_j - w_j)^2$ ; residual  $\mathbf{e} = \mathbf{x} - \mathbf{w}$  with  $e_j = 0$  if  $m_j = 0$ . Apply the mask to all vector updates (moments, nudges, Oja), and accumulate variance only on active dimensions. Optionally normalize updates by the active count to equalize per-sample influence. This preserves geometry and statistics in multi-modal fusion where zeros indicate missingness rather than small values.

## S7. Non-Linear Warp Strategies

When geometric refinement (node moves and splits) is insufficient to resolve high residual curvature, Proteus can apply a non-linear warp. The core strategy is a hybrid approach that adapts to the nature of the curvature, measured by the torsion coverage  $P_{\kappa}$  (the fraction of simplices with torsion ratio  $R_S \geq 0.30$ ).

#### Global vs. Patch-wise Strategy:

- If curvature is widespread  $(P_{\kappa} > 50\%)$ , a shallow global Glow is trained. Its invertible  $1\times1$  convolutions mix dimensions efficiently, providing a good baseline correction for system-wide bends.
- If curvature is **patchy** ( $P_{\kappa} \leq 25\%$ ), compact and expressive *mini-Normalizing Spline Flows (NSFs)* are attached only to the highest-torsion patches. This avoids wasting model capacity on regions that are already linear.
- If curvature is **mixed** (25%  $< P_{\kappa} \le 50\%$ ), a moderate global Glow is combined with mini-NSFs on the worst ~10% of patches.

Patch Identification and Mini-NSF Training: A facet-adjacency graph is built over all "hot" simplices ( $R_S \ge 0.60$ ). Leiden community detection finds contiguous patches of high torsion, with resolution auto-tuned to ensure no patch exceeds a size cap  $P_{\text{max}}$  (e.g., 64 simplices). Each mini-NSF is a compact model (2-3 layers of rational-quadratic spline couplings, 64-128 hidden units, 8-12 bins) trained for a small number of epochs on its routed data, with the global model frozen.

## S8. Numerical Stability and Implementation

Conditioning for  $\Omega_S$ : Use QR (preferred) or thin SVD to stabilize E; scale residuals M by a local norm to avoid magnitude blow-up; compute  $\Omega_S = M^T E - E^T M$  from stabilized factors; cache per-simplex factors and recompute only after geometric moves/splits.

**Small constants and clipping:** Set  $\varepsilon$  in  $\rho_i$  to  $10^{-8}-10^{-6}$  depending on data scale; clip  $\eta_{\text{GNG}}$  to  $|\eta| \leq 0.3$  (Stage 1) and  $\leq 0.05$  (Stage 2); constrain spline slopes/bins to avoid near-singular Jacobians; bound  $||\mathbf{a}_i||$  growth between apply steps.

ANN configuration (HNSW): Typical defaults: M=16-32, efConstruction=100-400, efSearch=50-200; increase efSearch modestly near convergence to improve neighbor stability. Persist indices per recursion level; rebuild only after significant mesh mutation.

## S9. Robustness and Edge Cases

Outliers: Use Huber-like weighting on residuals in moment updates or winsorize top 0.5% residual norms; optionally cap per-sample hit contributions.

Boundaries and orientation: For open meshes, treat boundary faces with Neumann-like conditions in the dual flow (no flux across exterior). In non-orientable regions, operate on local orientation patches to keep face normals consistent.

**Sparse patches:** Require a minimum routed sample count  $n_{\min} = \max(10 \, d, 1000)$  before fitting a mini-NSF; otherwise defer to geometric refinement.

## S10. Evaluation Protocols

**Defaults:** Stage 1 k=8,  $\alpha=\ln 2/8$ , grid  $r=1/\sqrt{2}$ ; Stage 2  $k\approx d$ ,  $\alpha=\ln 2/k$ . Stopping: CV< 0.01 and  $R_S<0.30$ . PH: VR complex, max dim 2, filtration up to 1.5  $\sigma_{\star}$ . MMD: RBF kernel, bandwidth median heuristic, 1000 samples/1000 tests. Ablations: remove Stage 1 scaffold, Torsion Ladder, or Dual Flow.

**Persistent Homology:** Vietoris–Rips (max dim 2), filtration to  $1.5 \sigma_{\star}$ ; report bottleneck/2-Wasserstein. **MMD:** RBF kernel (median heuristic), 1000 samples/1000 tests, 5 seeds. **Log-likelihood:** Sum of face-pressure potentials within simplex plus normalization; use held-out data.

## S11. Algorithmic Details

#### **Algorithm 1** Stage 1 at Fixed $\tau$ 1: **procedure** RunToEquilibrium $(X, \tau)$ Initialize mesh $\mathcal{M} \leftarrow \emptyset$ 3: repeat Sample $\mathbf{x}$ from X4: $\mathcal{N}_k \leftarrow \text{QueryANN}(\mathbf{x}, k)$ $\triangleright$ Find k nearest nodes 5: ApplyRankWeightedUpdates( $\mathbf{x}, \mathcal{M}, \mathcal{N}_k$ ) 6: for each updated node i do 7: if $\|\mathbf{node}_i.\mathbf{a}\| \geq \delta_{min}$ then ▷ Deferred move 8: $node_i.w += node_i.a; node_i.a \leftarrow 0; RefreshANN(node_i)$ 9: end if 10: if $node_i.\sigma^2 > \tau_{local,i}$ then ▷ Split rule 11: $SplitNode(\mathbf{node}_i)$ ▶ Flush nudge, create child, shrink-inherit stats 12: end if 13: end for 14: ⊳ Per SI S3 ApplyPruningGauntlets( $\mathcal{M}$ ) 15: until ComputeCV( $\mathcal{M}$ ) < 0.01 16: return $\mathcal{M}$ 17:

#### Algorithm 2 Rank-weighted neighbor updates

18: end procedure

```
1: procedure APPLYRANKWEIGHTEDUPDATES(\mathbf{x}, \mathcal{M}, \mathcal{N}_k)
           for j = 1 \dots k in \mathcal{N}_k (rank-ordered) do
 2:
                 w_j \leftarrow 2^{-(j-1)}
 3:
 4:
                 \mathbf{node} \leftarrow \mathcal{N}_k[j]
                 e \leftarrow x - node.w
 5:
                 \mathbf{node.m} \leftarrow (1 - \alpha w_i)\mathbf{node.m} + \alpha w_i \mathbf{e}; \mathbf{node.s} \leftarrow (1 - \alpha w_i)\mathbf{node.s} + \alpha w_i \mathbf{e}^{\circ 2}
 6:
                 \rho \leftarrow \|\mathbf{node.m}\|/(\mathbf{node.}\sigma + \varepsilon); \ \mathbf{node.a} \leftarrow \mathbf{node.a} + \eta_{cent} \rho \ \mathbf{node.m}
 7:
                 UpdateOja(node.u, e)
 8:
                 node.h \leftarrow node.h + w_i
                                                                                                   ▶ Fractional hits and link counters
 9:
10:
           end for
11: end procedure
```

## S12. Theoretical Guarantees

## S12.1 Expressivity and Approximation

Let p be a probability density on a compact set  $\Omega \subset \mathbb{R}^d$  with a (piecewise) Lipschitz continuous log-density and bounded curvature of its principal level sets. For any  $\varepsilon > 0$ , there exist finite budgets for recursion depth, mesh resolution, and non-linear warps (mini-NSFs) such that the model density q learned by the Proteus procedure satisfies  $||p-q||_{L_1} < \varepsilon$ .

The proof is constructive, following the algorithmic stages. We show that the total approximation error can be bounded by the sum of errors from a hierarchical decomposition, a piecewise-linear approximation of each component, and a non-linear residual correction. By making the resolution and capacity of each stage sufficient, the total error can be made arbitrarily small.

# S12.2 Correspondence: Simplex Equilibrium Implies Effective Node Equilibrium

Setting and assumptions. Consider a simplicial complex with nondegenerate simplex stars around each node, locally stationary sampling, and a fixed characteristic scale  $\tau^*$ . Let  $P(V_i)$  denote Voronoi mass at node i and P(C) the mass of simplex C.

**Claim.** Driving the system toward simplex equilibrium  $(P(C) \approx 1/M \text{ for all simplexes})$  induces effective node equilibrium  $(P(V_i) \approx 1/N \text{ up to junction effects and sampling noise}).$ 

Sketch. Suppose a node i has excess mass  $P(V_i) \gg 1/N$ . Samples concentrate near  $w_i$ , biasing residuals in the adjacent simplex star S(i). The barycentric residual means in S(i) acquire outward components, raising torsional stress and face pressures that cannot be canceled by PL translation alone. The Torsion Ladder therefore either (i) performs a torsion-aligned split creating a child j in the outward direction, or (ii) fits a local mini-NSF that unbends the region and reduces the asymmetric flux. In both cases the effective domain of  $V_i$  contracts in favor of  $V_j$  or of neighboring stars, strictly decreasing  $P(V_i)$  while increasing mass in adjacent cells. Repeating this argument shows that any persistent Voronoi over-mass produces simplex-level stresses whose resolution decreases the imbalance, establishing a negative feedback toward node equilibrium. Deviations persist only at structural junctions (e.g., different intrinsic dimensions), where systematic bimodality and asymmetric links form an informative signature rather than a failure.

Remarks. The argument uses only local stationarity and nondegenerate stars; concentration bounds convert it to a finite-sample statement. Empirically, the correspondence manifests around overloaded nodes as: sharply bimodal simplex activity within the node's star at dimensionality junctions; a clean partition of link statistics into high-significance backbone links versus low-significance bridge links; and bridge links that exhibit persistent directional hit asymmetry together with low net face pressure, distinguishing stable junctions from active frontiers.