

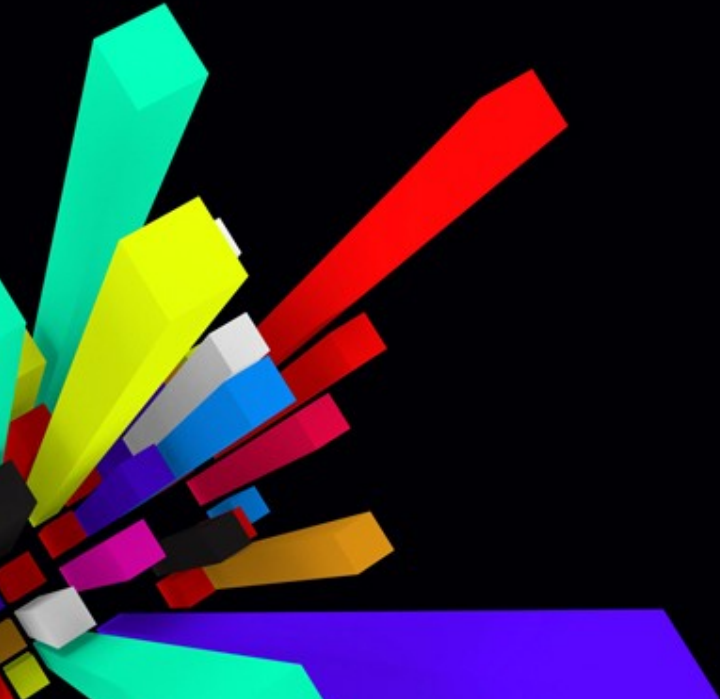
Towards Performance Measurements for JVM's `invokedynamic`

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Motivation

- Early performance report of `invokedynamic` is > 10 times faster than reflection [1].

[1] <http://www.mail-archive.com/mlvm-dev@openjdk.java.net/msg01816.html>



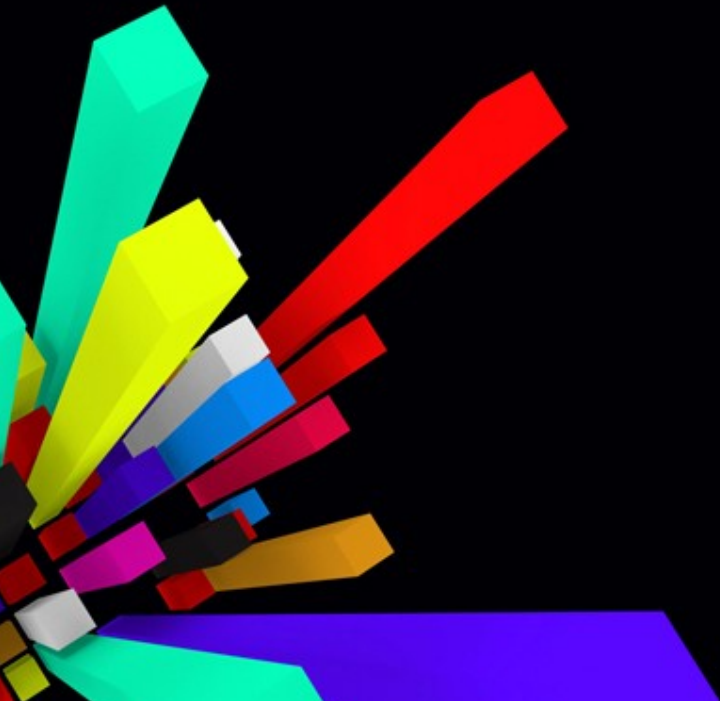
Contributions

- Performance reports on `invokedynamic`
- Other contributions
 - Rules for binary translation from `invoke` instructions to `invokedynamic`.
 - An identification of a potential bottleneck in the server VM.
 - A limitation of the bytecode verifier when taking `invokedynamic` into account.



Review `invokedynamic`

- Driven by JSR-292
- A prototype called the Da Vinci Machine
 - a.k.a. Multi-language virtual machine (MLVM)



Review `invokedynamic` (2)

- Bytecode `invokedynamic`
 - A 5-byte instruction
 - No scope type, use only name-and-type
 - Designed to be a replacement of all other `invoke` instructions



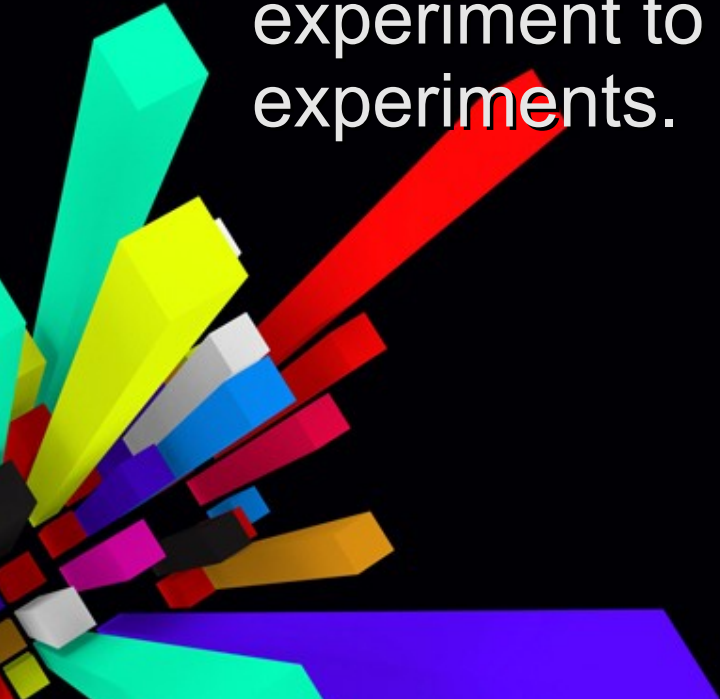
Review `invokedynamic` (3)

- Bootstrap Method
 - Accept name-and-type information of the current `invokedynamic` instance.
 - Create a call site object, based on a method handle.



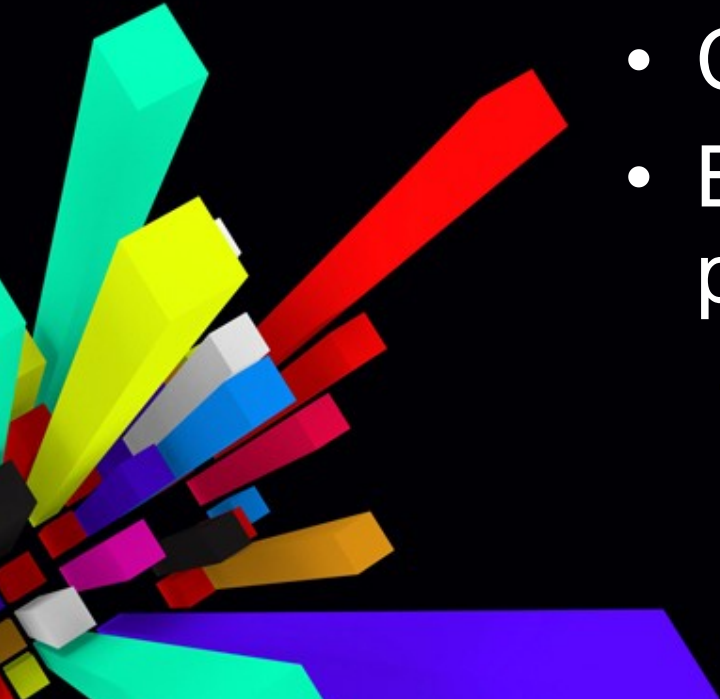
Review `invokedynamic` (4)

- Method Handles
 - A lightweight structure for invoking JVM methods.
 - Only Direct Method Handles were used in the experiment to reduce run-time overheads in the experiments.



SciMark 2.0

- A set of numerical micro-benchmarks.
 - Simplicity
 - Allow manually refactoring to avoid the MLVM's limitation.
 - CPU-bound benchmarks.
 - Benchmarks mainly contain primitive operations:
 - To see how good MLVM inlines trivial final methods.



Translation Rules

Static Method Call:

$$\frac{h = \text{findStatic}(C, m, D, \text{type}(\bar{e}))}{\text{invokestatic}(C, m, \bar{e}):D \rightarrow \text{invokedynamic}(I, h, \bar{e}):D}$$

Constructor Call:

$$\frac{c:C \quad h = \text{findConstructor}(C, \text{type}(\bar{e}))}{\text{invokespecial}(C, \langle \text{init} \rangle, c \sqcap \bar{e}):V \rightarrow \text{invokedynamic}(I, h, \bar{e}):C}$$

Inherited Method Call:

$$\frac{h = \text{findSpecial}(C, m, D, \text{type}(\bar{e}), E)}{\text{invokespecial}(C, m, \bar{e}):D \rightarrow \text{invokedynamic}(I, h, \bar{e}):D}$$

Special `super()` and `this()` Call:

$$\frac{\text{this}:E \quad h = \text{findSpecial}(C, \langle \text{init} \rangle, V, \text{type}(\bar{e}), E)}{\text{invokespecial}(C, \langle \text{init} \rangle, \text{this} \sqcap \bar{e}):V \rightarrow \text{invokedynamic}(I, h, \text{this} \sqcap \bar{e}):V}$$

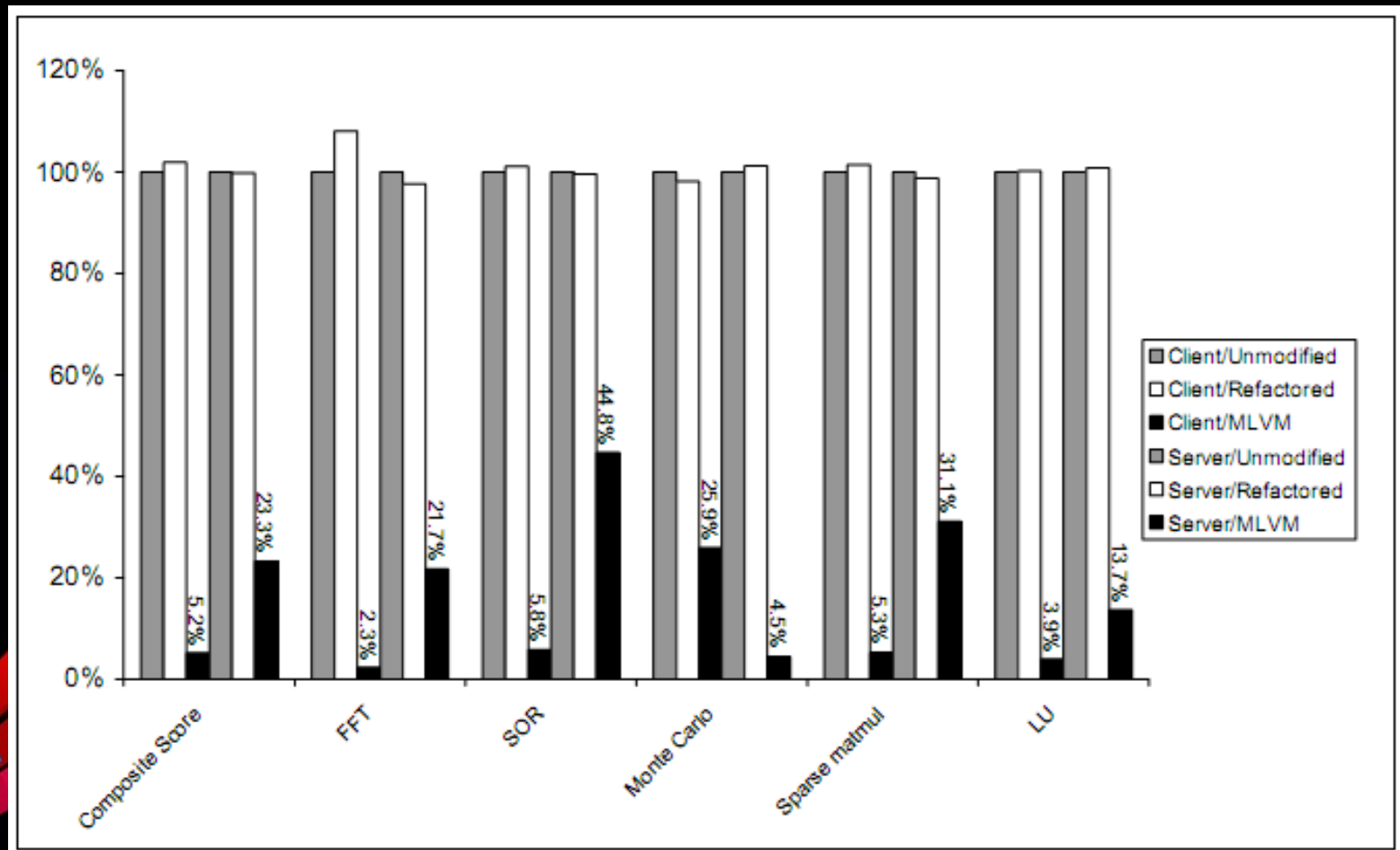
Virtual Method Call:

$$\frac{c:C \quad h = \text{findVirtual}(C, m, D, \text{type}(\bar{e}))}{\text{invokevirtual}(C, m, c \sqcap \bar{e}):D \rightarrow \text{invokedynamic}(I, h, c \sqcap \bar{e}):D}$$

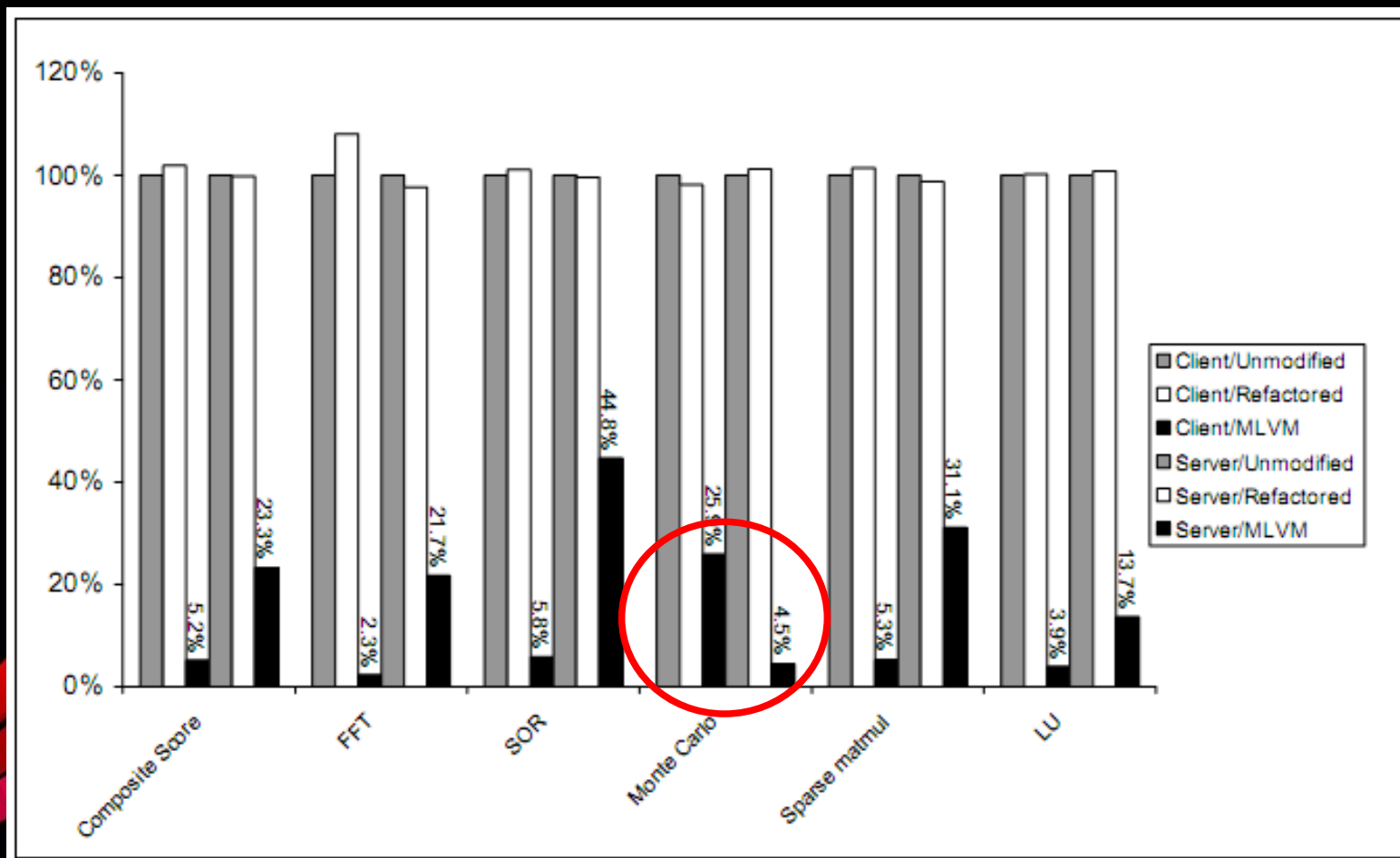
Interface Method Call:

$$\frac{c:C \quad h = \text{findVirtual}(C, m, D, \text{type}(\bar{e}))}{\text{invokeinterface}(C, m, c \sqcap \bar{e}):D \rightarrow \text{invokedynamic}(I, h, c \sqcap \bar{e}):D}$$

Performance Results

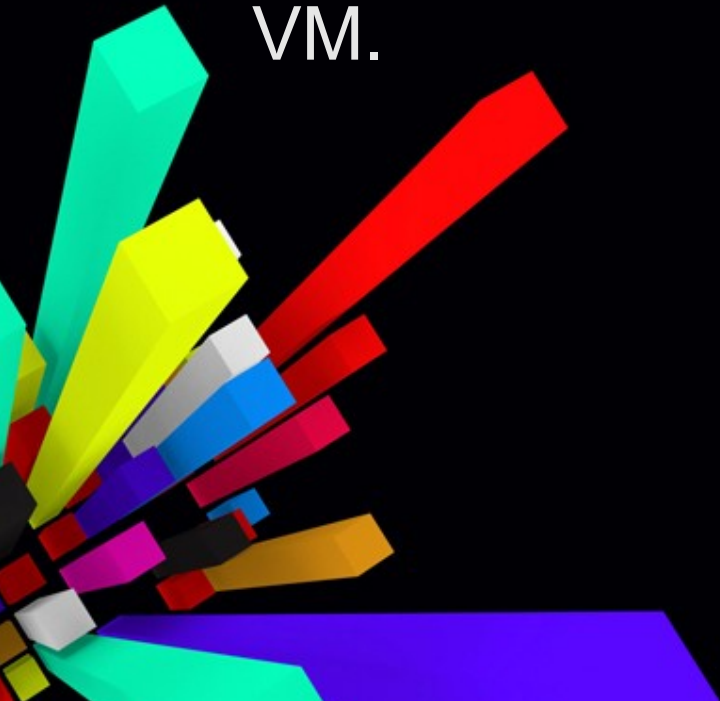


Performance Results



Performance Results

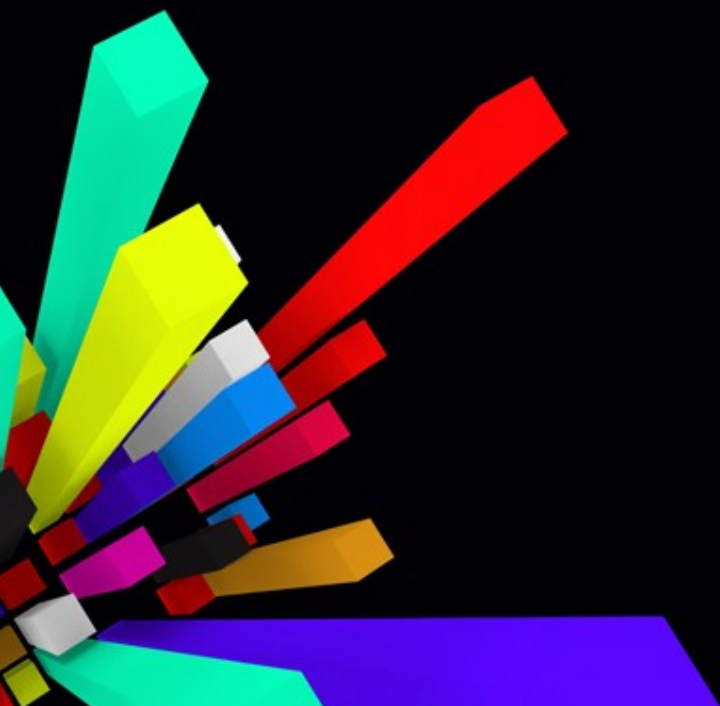
- `invokedynamic` on the server VM is 2-5 times slower than Java native invocations, except the Monte Carlo benchmark.
 - Performance is still not that good on the client VM.



Performance Results

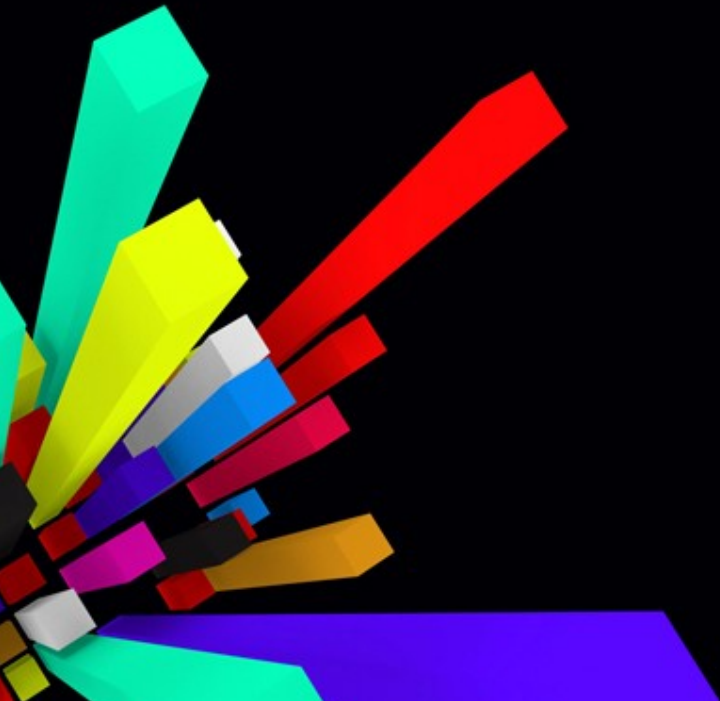
- A bottleneck identified by the Monte Carlo benchmark.
 - Christian Thalinger suspected there may be deopts somewhere [2].

[2] <http://www.mail-archive.com/mlvm-dev@openjdk.java.net/msg01923.html>



Implementation Notes

- Using `findSpecial` is not allowed to obtain a method handle for `<init>`.
 - `findConstructor` is for `super.m(T)`, not `super()`



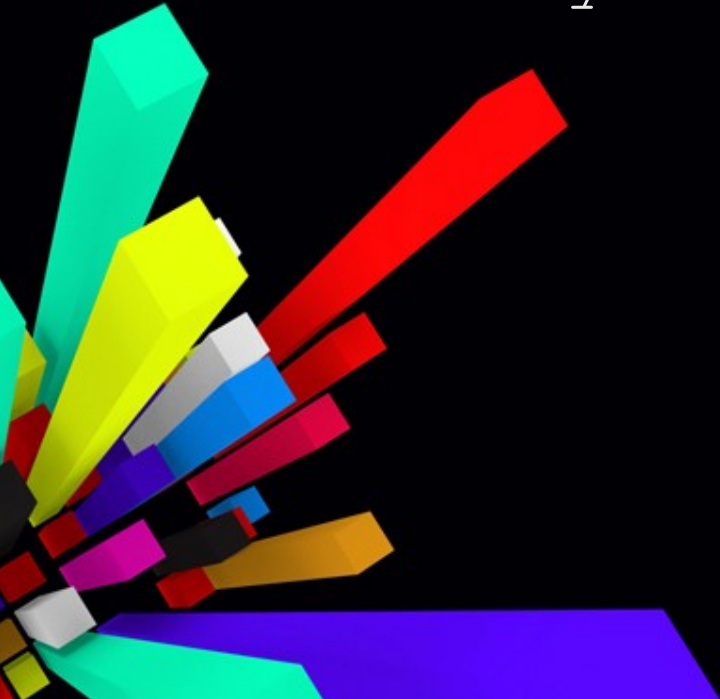
Implementation Notes

- Bytecode verifier rejects the program when `invokedynamic` is in a constructor body
 - John Rose mentioned [3] that JSR 292 EG discussed the similar issue and led to an idea of supporting Categorical Subclasses.

[3] <http://permalink.gmane.org/gmane.comp.java.vm.languages/2429>

Future Work

- Other numerical benchmark suites
 - Micro-benchmarks are still required.
- Real-world benchmark suites
 - `invokedynamic` DaCaPo is on its way.



Summary

- A new kind of benchmark suites is required to measure performance for this new invocation mode.
- `invokedynamic` is on its way, and available now in JDK 7.
- `invokedynamic` is not that slow, and will be faster.



Thank you very much!

