IFPE - Instituto Federal de Pernambuco Sistemas Embarcados(Exe3) Prof. Anderson Moreira

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```
Slide 41

#include "rims.h"

/* This is a sample program. You can save/compile/run it,

modify it first, or just load a different program. */

/* Sets B0 to 1 as quickly as possible when A0==1 and A1==0*/

/* Note that A0 - A7 can be set by clicking the switches to

the left, and B0 - B7 can be viewed as LEDs to the right

(green corresponds to '1', red to '0'). */

void main()

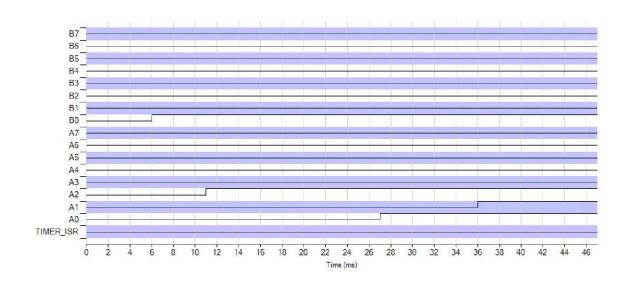
{

while (1) {

B0 = !A0 && A1 && A2 || A0 && !A1 && A2 || A0 && A1 && !A2 || A0 && A1 && A2;

}

}
```



```
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```

```
#include "rims.h"

/* This is a sample program. You can save/compile/run it,
modify it first, or just load a different program. */

/* Sets B0 to 1 as quickly as possible when A0==1 and A1==0*/

/* Note that A0 - A7 can be set by clicking the switches to
the left, and B0 - B7 can be viewed as LEDs to the right
(green corresponds to '1', red to '0'). */

void main()

{
while (1) {
B0 = A0 && A1 && !A2;
}
}
```

