

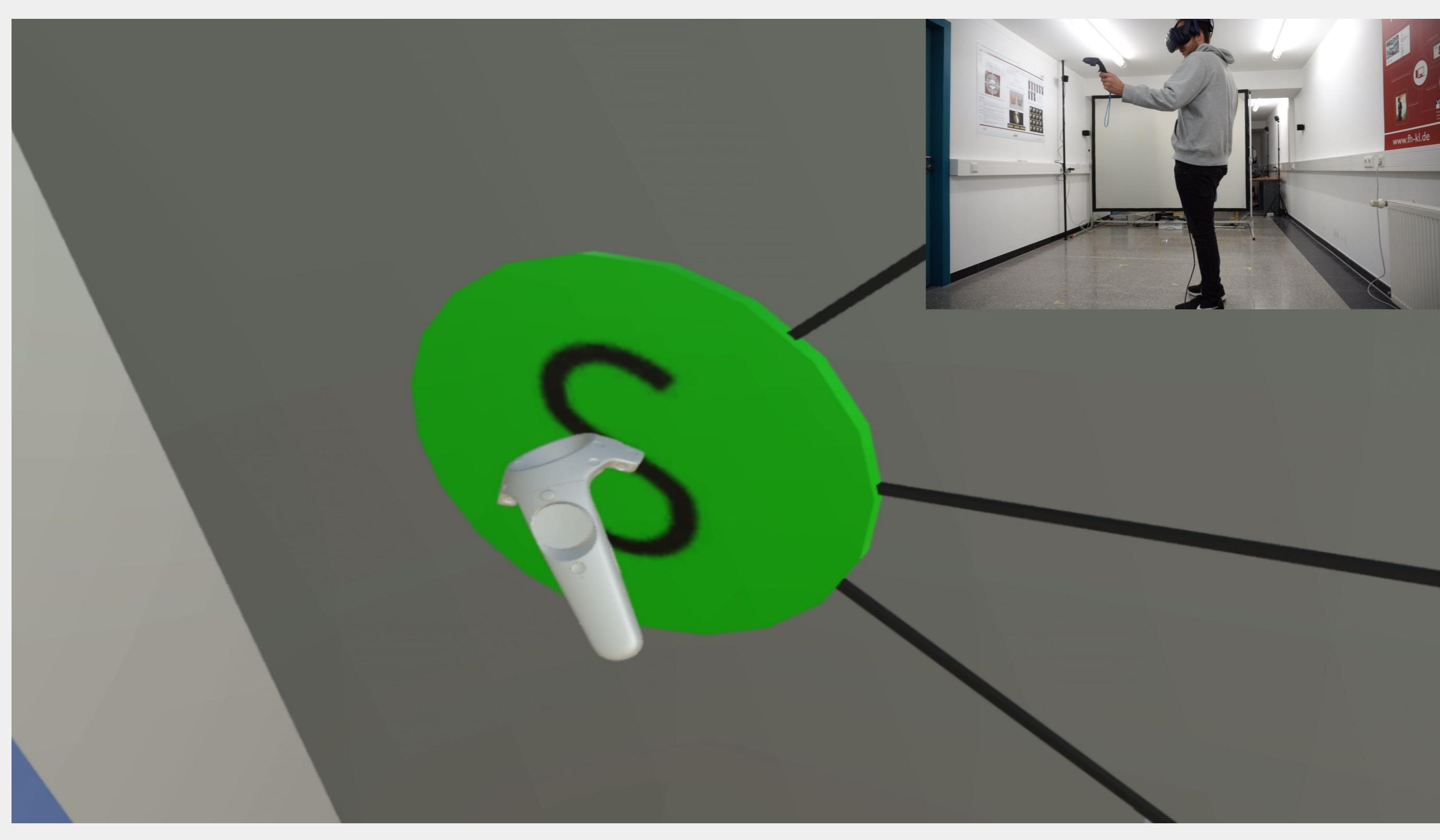
## Remodeling of existing laboratories



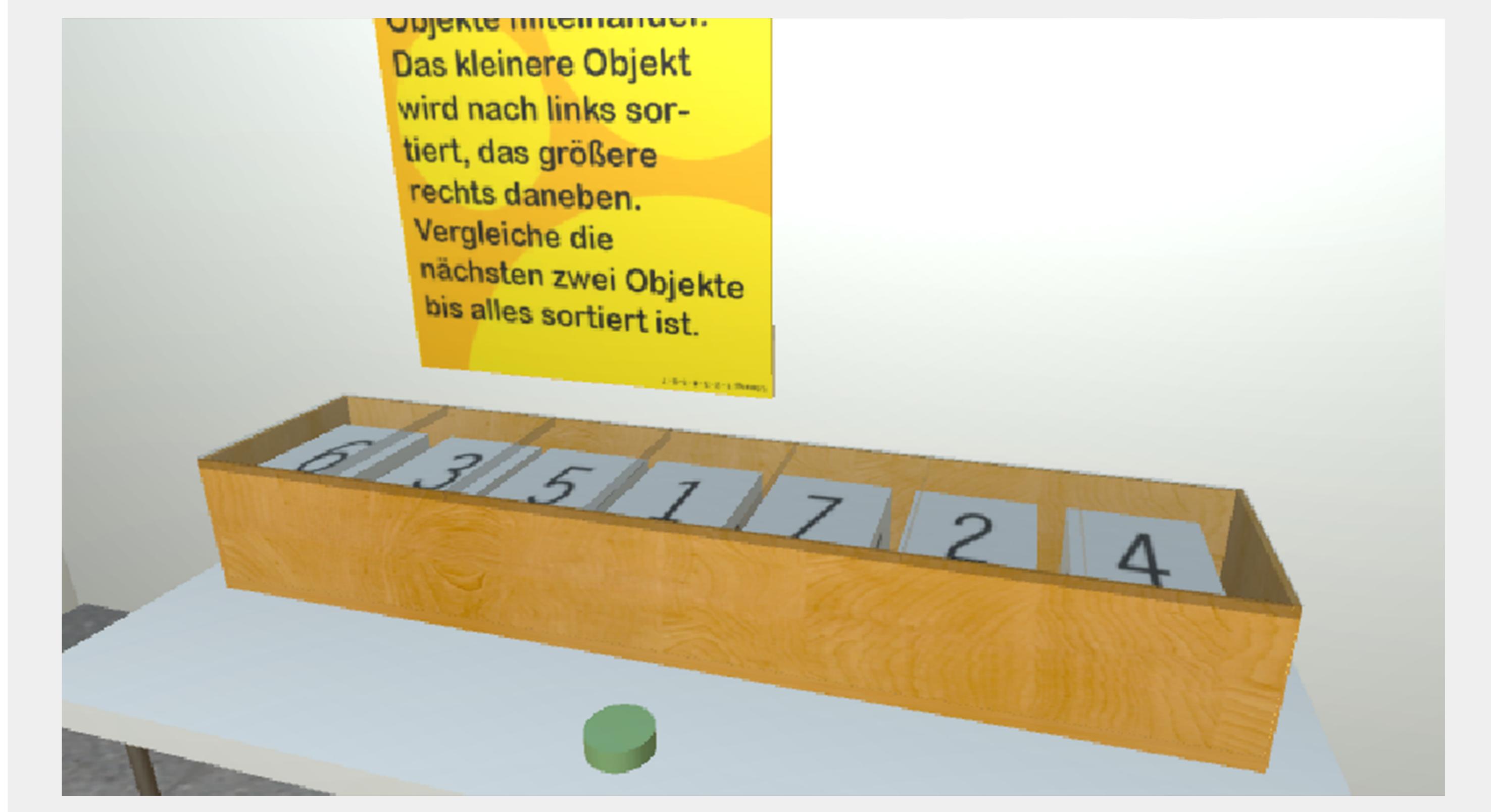
## Electrical engineering



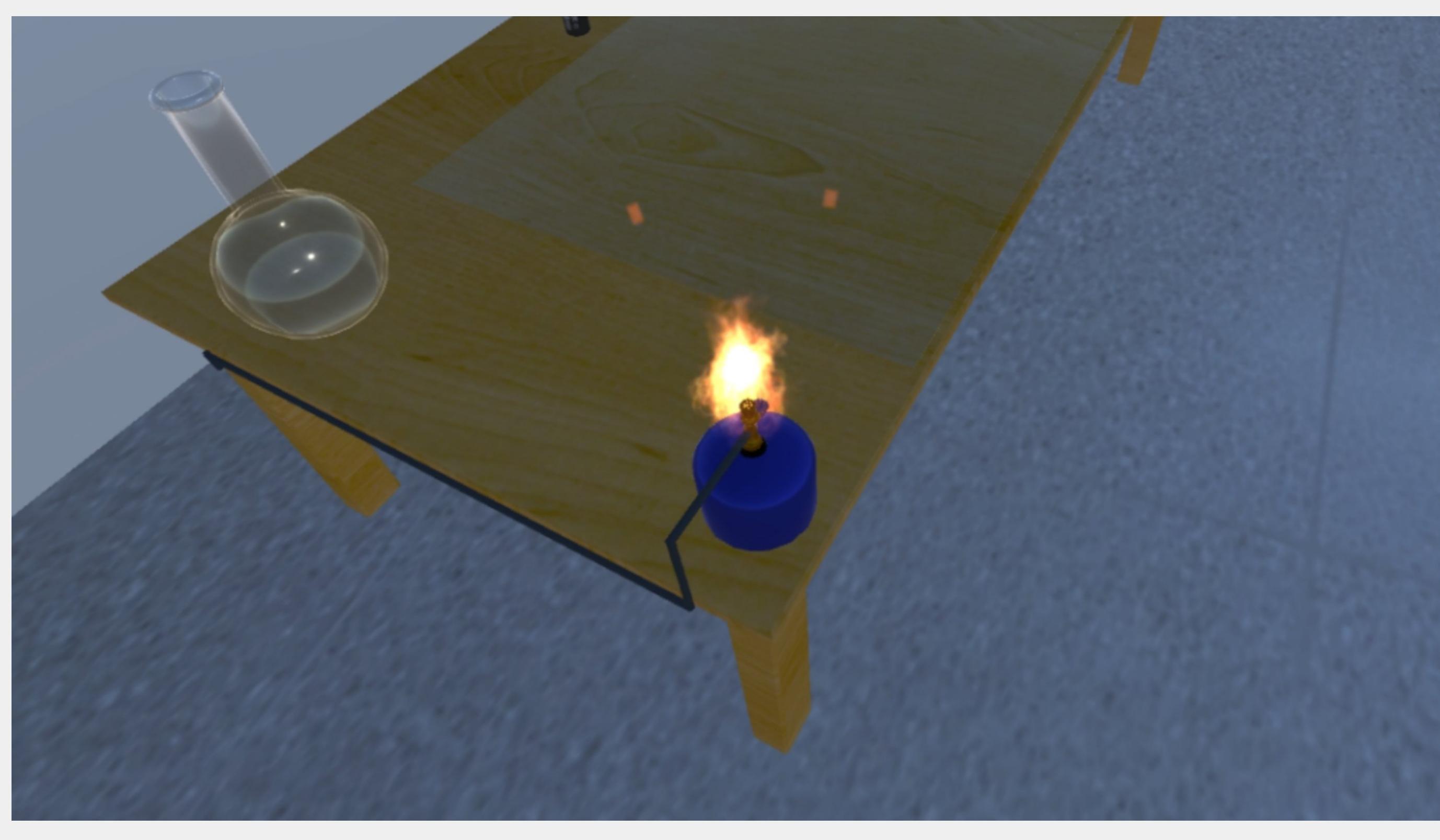
## Graph Theory - Dijkstra



## Algorithms and Data Structures - Bubble sort



## Experimenting free in time and free in place



## Concept

- ▶ convey science playfully and educational
- ▶ real environment build in virtual reality
- ▶ wide spreaded science domains
- ▶ given tasks including explanation
- ▶ self teaching
- ▶ good usability and user experience

## Bibliography