Signal Processing and Optimization for Big Data

31 October 2025

1)Let us consider the following observation model

$$y = \Phi \Psi s, \tag{1}$$

Where $\boldsymbol{y} \in \mathbb{R}^{M \times 1}$ represents a vectorized gray-scale image, $\Phi \in \mathbb{R}^{N \times N}$ is a sampling matrix, $\Psi \in \mathbb{R}^{M \times N}$ is an orthonormal basis matrix, and $\boldsymbol{s} \in \mathbb{R}^{N \times 1}$ is a k-sparse vector. Let's Suppose that the matrix Ψ is obtained from the inverse 2D-DCT matrix, denoted as \boldsymbol{C}_n . The observation model becomes as follows

$$x = \text{vec}(\mathbf{X}) = \text{vec}(C_n \mathbf{S} C_n^t) = (C_n \otimes C_n^t) \text{vec}(\mathbf{S}).$$
 (2)

- How can you choose M (i.e., the number of samples) and Φ to guarantee a proper reconstruction of the original signal $\boldsymbol{x} = \Psi \boldsymbol{s}$?
- Write a function to solve the Basis-Pursuit problem through ADMM

$$\min_{\mathbf{s}} \quad \|\mathbf{s}\|_{1}^{1}$$
s.t. $\mathbf{y} = \Phi \Psi \mathbf{s}$

• Use the previous function to reconstruct an image X of your choice from M < N samples and evaluate the quality of your reconstruction \hat{X} using the Peak Signal To Noise Ratio (PSNR), given by

$$\gamma = 20 \log_{10} \left(\frac{m_I}{\sqrt{mse}} \right), \tag{4}$$

where m_I is the maximum pixel value of the original image, and the (normalized) mean squared error is defined as

$$mse = \frac{\|\mathbf{X} - \hat{\mathbf{X}}\|_F^2}{\|\mathbf{X}\|_F^2}$$

where $\|\cdot\|_F$ denotes the Frobenius norm.¹

 \bullet How can you deal with large images (e.g., with size 256 \times 256 px)? 2

¹Pay attention to the image size!

² There are several test images (e.g., "peppers.png", obtainable with the command imread("peppers.png").)

 $^{^3}$ To convert an image in grey-scale use rgb2grey(). To normalize the image pixels in [0,1] use im2double().

2) Let us consider the following optimization problem

$$egin{array}{ll} \min_{oldsymbol{s}} & \|oldsymbol{y} - oldsymbol{ heta} oldsymbol{s} \|_2^2 \ & ext{s.t.} & \|oldsymbol{s}\|_1^1 \leq t \end{array}$$

where $\boldsymbol{y} \in \mathbb{R}^{N \times 1}$ represents a (vectorized) image, $\boldsymbol{\theta} \in \mathbb{R}^{N \times N}$ is an orthonormal matrix and $\boldsymbol{s} \in \mathbb{R}^{N \times 1}$ represents a k-sparse representation of the image. Assuming that \boldsymbol{y} represents a noisy version of the image, the previous optimization problem can be exploited to perform signal **de-noising**.

- Consider an image X of your choice, and corrupt it with additive noise, thus obtaining its noisy version Y. For computational convenience, consider a small image (e.g., with size 32×32 px).
- Solve the previous LASSO optimization problem to de-noise the image. Plot the PSNR of the reconstructed solution for different values on the sparsity constraint t.
- Plot the reconstructed image for the best number of t.
- 3) Another proper way to solve the image reconstruction problem in presence of noise is given by the *Quadratically Constrained Basis-Pursuit*, defined as

$$egin{array}{ll} \min_{oldsymbol{s}} & \|oldsymbol{s}\|_1^1 \ & ext{s.t.} & \|oldsymbol{y} - oldsymbol{ heta} oldsymbol{s}\|_2^2 \leq \eta \ \end{array}$$

- Write a Matlab function to solve the problem. Assume to split the image in patches to deal also with large images (e.g., with size 256 × 256 px).
- Use the function to de-noise the image you considered at the previous point, show the reconstructed image, and evaluate the reconstruction PSNR.
- Do you find any issue with the reconstructed image? If yes, how can you avoid it?
- 4) Let us consider the following observation model

$$\mathbf{Y} = \mathbf{R}(\mathbf{X} + \mathbf{A}) + \mathbf{V},$$

$$\mathbf{Z}_{\Pi} = \mathcal{P}_{\Pi}(\mathbf{X} + \mathbf{A}) + \mathbf{W}_{\Pi}$$
(7)

where $\mathbf{Y} \in \mathbb{R}^{L \times T}$, $\mathbf{R} \in \mathbb{R}^{L \times F}$, $\mathbf{X} \in \mathbb{R}^{F \times T}$, $\mathbf{V} \in \mathbb{R}^{L \times T}$, and P_{Π} is a sampling operator. We make the following assumptions

- X is a low-rank matrix.
- A is a sparse vector.

These models are known as low-rank plus sparse models, and they have different use cases. A typical example comes from the domain of networking, where many traffic flows are routed on the same link, i.e., F >> L.

The goal is to predict the regular traffic flows, represented by \mathbf{X} , and the anomalies, represented by \mathbf{A} , from observations of the aggregated traffic \mathbf{Y} and the partial (subsampled) observations of the traffic flows $\mathbf{Z}_{\Pi} = \mathcal{P}_{\Pi}(\mathbf{X} + \mathbf{A}) + \mathbf{W}_{\Pi}$.

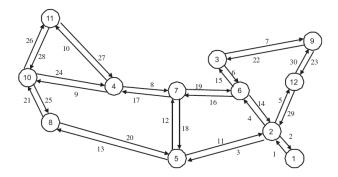


Figure 1: Example of network topology (Abilene network).

To this aim, a typical problem which can be considered is the following

$$\min_{\mathbf{X}, \mathbf{A}} \|\mathbf{X}\|_* + \lambda \|\mathbf{A}\|_1$$
s.t. $Y = \mathbf{R}(\mathbf{X} + \mathbf{A})$ (9)

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$$Y = \mathbf{R}(\mathbf{X} + \mathbf{A})$$
 (9)

$$\mathbf{Z}_{\Pi} = \mathbf{P}_{\Pi}(\mathbf{X} + \mathbf{A}) \tag{10}$$

- Write a Matlab function to solve the optimization problem in (8).
- Test the function on the provided traffic flows dataset.
- Plot the traffic matrices and temporal behavior of the estimated traffic and estimated anomalies for a generic flow (e.g., f=70).
- Compute the NMSE of the obtained solution as

$$E = \frac{\|\mathbf{Q} - (\mathbf{Y} + \mathbf{A})\|_F^2}{\|\mathbf{Q}\|_F^2},$$

where \mathbf{Q} is the ground-truth matrix.

5)Let us consider the following problem

$$\min_{\mathbf{X}, \mathbf{A}} \|\mathbf{X}\|_* + \lambda \|\mathbf{A}\|_1$$
s.t. $\mathbf{Y} = \mathbf{X} + \mathbf{A}$, (11)

where $\mathbf{Y} \in \mathbb{R}^{n \times m}$ is the observed (possibly noisy) signal, $\mathbf{X} \in \mathbb{R}^{n \times m}$ is the low-rank component and $\mathbf{A} \in \mathbb{R}^{n \times m}$ is the sparse component. In image processing **X** can model the signal of interest, while A can model a sparse noise term.

- Write a function to solve the previous optimization problem.
- Using concorde.jpg (provided in the exercise materials), corrupt the image with a salt and $pepper^4$ noise. Then evaluate the MSE as

$$E = \frac{\|\mathbf{Y_n} - \mathbf{Y}\|_F^2}{\|\mathbf{Y}\|_F^2}$$

⁴https://en.wikipedia.org/wiki/Salt-and-pepper_noise

