

# Signal Processing and Optimization for Big Data

7 November 2025

1) Let us consider the following observation model

$$\mathbf{y} = \Phi \Psi \mathbf{s}, \quad (1)$$

Where  $\mathbf{y} \in \mathbb{R}^{M \times 1}$  is a vectorized gray-scale image  $\mathbf{X}$ ,  $\Phi \in \mathbb{R}^{N \times N}$  is a sampling matrix,  $\Psi \in \mathbb{R}^{M \times N}$  is an orthonormal basis matrix, and  $\mathbf{s} \in \mathbb{R}^{N \times 1}$  is a  $k$ -sparse vector. Let us suppose that the matrix  $\Psi$  is obtained from the inverse 2D-DCT matrix, denoted as  $\mathbf{C}_n$ . The observation model becomes

$$\mathbf{y} = \text{vec}(\mathbf{X}) = \text{vec}(\mathbf{C}_n \mathbf{S} \mathbf{C}_n^t) = (\mathbf{C}_n \otimes \mathbf{C}_n^t) \text{vec}(\mathbf{S}). \quad (2)$$

- How can we choose  $M$  (i.e., the number of samples) and  $\Phi$  to guarantee a proper reconstruction of the original signal  $\mathbf{x} = \Psi \mathbf{s}$ ?
- Write a function to solve the *Basis-Pursuit* problem through ADMM

$$\begin{aligned} \min_{\mathbf{s}} \quad & \|\mathbf{s}\|_1 \\ \text{s.t.} \quad & \mathbf{y} = \Phi \Psi \mathbf{s} \end{aligned}$$

- Use this function to reconstruct an image  $\mathbf{X}$  of your choice from  $M < N$  samples, and evaluate the reconstruction quality  $\hat{\mathbf{X}}$  through the peak signal to noise ratio (PSNR), given by

$$\gamma = 20 \log_{10} \left( \frac{m_I}{\sqrt{\text{mse}}} \right), \quad (4)$$

where  $m_I$  is the maximum pixel value of the original image, and the (normalized) mean squared error is defined as

$$\text{mse} = \frac{\|\mathbf{X} - \hat{\mathbf{X}}\|_F^2}{\|\mathbf{X}\|_F^2}$$

where  $\|\cdot\|_F$  denotes the Frobenius norm.<sup>1</sup>

- How can you deal with large images (e.g., with size  $256 \times 256$  px)?<sup>2 3</sup>

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<sup>1</sup>Pay attention to the image size!

<sup>2</sup>There are several test images (e.g., "*peppers.png*", obtainable with the command `imread("peppers.png")`.)

<sup>3</sup>To convert an image in grey-scale use `rgb2grey()`. To normalize the image pixels in  $[0, 1]$  use `im2double()`.

2) Let us consider the following optimization problem

$$\begin{aligned} \min_{\mathbf{s}} \quad & \|\mathbf{y} - \boldsymbol{\theta}\mathbf{s}\|_2^2 \\ \text{s.t.} \quad & \|\mathbf{s}\|_1 \leq t \end{aligned} \quad (5)$$

where  $\mathbf{y} \in \mathbb{R}^{N \times 1}$  is a (vectorized) image,  $\boldsymbol{\theta} \in \mathbb{R}^{N \times N}$  is an orthonormal matrix and  $\mathbf{s} \in \mathbb{R}^{N \times 1}$  is a  $k$ -sparse representation of the image. If  $\mathbf{y}$  is a noisy version of the image, the optimization problem can be exploited to perform de-noising.

- Consider an image  $\mathbf{X}$  of your choice and its noisy version  $\mathbf{Y}$ , corrupted with additive noise. De-noise the image exploiting the solution of (5). Plot the PSNR of the reconstructed solution for different values on the sparsity constraint  $t$  (for computational convenience, consider an image with size  $32 \times 32$  px).
- Plot the reconstructed image for the best number of  $t$ .

3) Another proper way to solve the image reconstruction problem in presence of noise is given by the *Quadratically Constrained Basis-Pursuit*, defined as

$$\begin{aligned} \min_{\mathbf{s}} \quad & \|\mathbf{s}\|_1 \\ \text{s.t.} \quad & \|\mathbf{y} - \boldsymbol{\theta}\mathbf{s}\|_2^2 \leq \eta \end{aligned} \quad (6)$$

- Write a Matlab function to solve the problem, and use it to de-noise an image of your choice, by also evaluating the reconstruction PSNR as a function of the constraint  $\eta$ . Split the image in patches to deal with large images (e.g., with size  $256 \times 256$  px).
- Do you find any issue with the reconstructed image? If yes, how can you avoid it?

4) Let us consider the following observation model

$$\begin{aligned} \mathbf{Y} &= \mathbf{R}(\mathbf{X} + \mathbf{A}) + \mathbf{V}, \\ \mathbf{Z}_{\Pi} &= \mathcal{P}_{\Pi}(\mathbf{X} + \mathbf{A}) + \mathbf{W}_{\Pi} \end{aligned} \quad (7)$$

where  $\mathbf{Y} \in \mathbb{R}^{L \times T}$ ,  $\mathbf{R} \in \mathbb{R}^{L \times F}$ ,  $\mathbf{X} \in \mathbb{R}^{F \times T}$ ,  $\mathbf{V} \in \mathbb{R}^{L \times T}$ , and  $\mathcal{P}_{\Pi}$  is a sampling operator. We make the following assumptions

1.  $\mathbf{X}$  is a low-rank matrix.
2.  $\mathbf{A}$  is a sparse vector.

These models are known as *low-rank plus sparse models*, and they are particularly useful in the networking domain, as they model multiple traffic flows routed on the same link, (i.e.,  $F \gg L$ ). In this scenario, a typical task consists to predict the regular and the anomalous traffic flows, represented by  $\mathbf{X}$  and  $\mathbf{A}$  respectively, from the observations of the aggregated traffic  $\mathbf{Y}$  and partial (i.e., sub-sampled) observations of the traffic flows  $\mathbf{Z}_{\Pi} = \mathcal{P}_{\Pi}(\mathbf{X} + \mathbf{A}) + \mathbf{W}_{\Pi}$ . To this aim, we consider the following optimization problem

$$\begin{aligned} \min_{\mathbf{X}, \mathbf{A}} \quad & \|\mathbf{X}\|_* + \lambda \|\mathbf{A}\|_1 \\ \text{s.t.} \quad & \mathbf{Y} = \mathbf{R}(\mathbf{X} + \mathbf{A}) \\ & \mathbf{Z}_{\Pi} = \mathbf{P}_{\Pi}(\mathbf{X} + \mathbf{A}) \end{aligned} \quad (8)$$

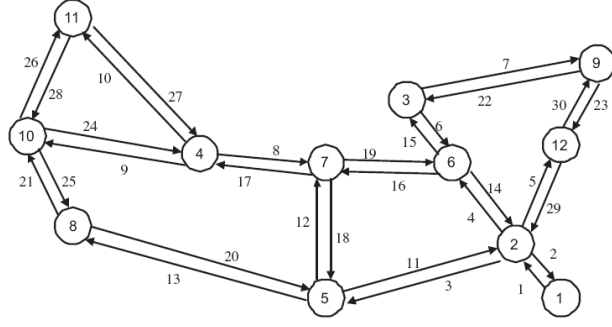


Figure 1: Example of network topology (Abilene network).

- Write a Matlab function to solve Problem (8).
- Test the function on the provided traffic flows dataset.
- Plot the traffic matrices and temporal behavior of the estimated traffic and estimated anomalies for a generic flow (e.g.,  $f=70$ ).
- Compute the NMSE of the obtained solution as

$$E = \frac{\|\mathbf{Q} - (\mathbf{Y} + \mathbf{A})\|_F^2}{\|\mathbf{Q}\|_F^2},$$

where  $\mathbf{Q}$  is the ground-truth matrix.

5) Let us consider the following problem

$$\begin{aligned} \min_{\mathbf{X}, \mathbf{A}} \quad & \|\mathbf{X}\|_* + \lambda \|\mathbf{A}\|_1 \\ \text{s.t.} \quad & \mathbf{Y} = \mathbf{X} + \mathbf{A}, \end{aligned} \tag{9}$$

where  $\mathbf{Y} \in \mathbb{R}^{n \times m}$  is the observed (possibly noisy) signal,  $\mathbf{X} \in \mathbb{R}^{n \times m}$  is the low-rank component and  $\mathbf{A} \in \mathbb{R}^{n \times m}$  is the sparse component. In image processing  $\mathbf{X}$  can model the signal of interest, while  $\mathbf{A}$  can model a sparse noise term.

- Write a function to solve the previous optimization problem.
- Using `concorde.jpg` (provided in the exercise materials), corrupt the image with a *salt and pepper*<sup>4</sup> noise. Then evaluate the MSE as

$$E = \frac{\|\mathbf{Y}_n - \mathbf{Y}\|_F^2}{\|\mathbf{Y}\|_F^2}$$

- Apply the previously defined function to perform image de-noising, and evaluate the MSE of the de-noised image<sup>5</sup>.

<sup>4</sup>[https://en.wikipedia.org/wiki/Salt-and-pepper\\_noise](https://en.wikipedia.org/wiki/Salt-and-pepper_noise)

<sup>5</sup>Hint: you can split the image in different sub-patches to reduce the computational complexity.