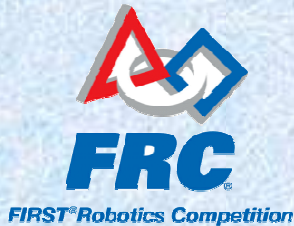


# FRC Steering

Ralph Lambert, FRC 1094

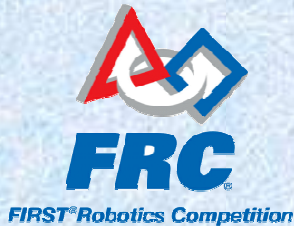
[rivercityrobots@hotmail.com](mailto:rivercityrobots@hotmail.com)

636-542-0533



# Steering - Considerations

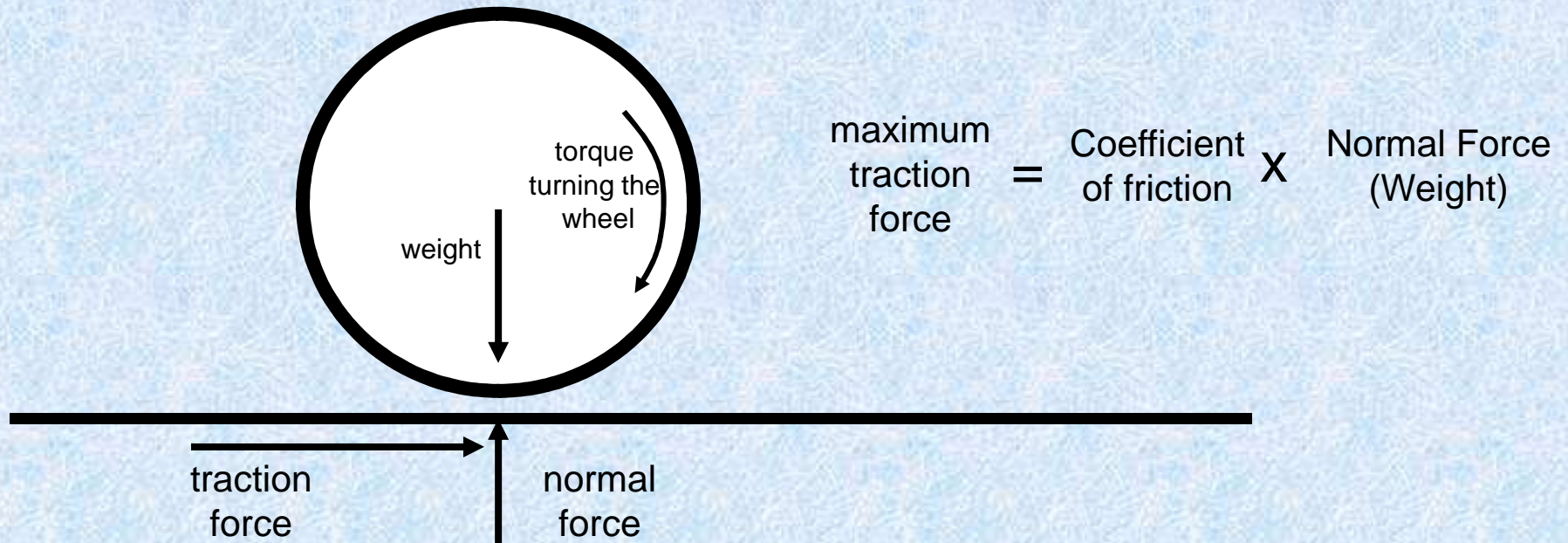
- Pushing Force
- Position Holding
- Driving Straight
- Accurate Turning
- Axis of Rotation
- Degrees of Freedom
- Maintainability
- Complexity
- Risk
- Weight
- Cost
- Field Terrain
- Ease of Control
  - Controls Laws and Controllers



# Robot Steering Factors

- Wheel Types
- Tread Types (Coefficient of Friction,  $\mu$ )
- Number of Wheels
- Mounting Options
  - Orientation
  - Fixed vs Moveable

# Pushing (Traction) Force



## Coefficient of Friction (COF, $\mu$ )

- Interaction of Playing Surface & Wheel Tread
  - Material - Soft or Sticky vs Hard or Slick
  - Shape – Smooth or Rough

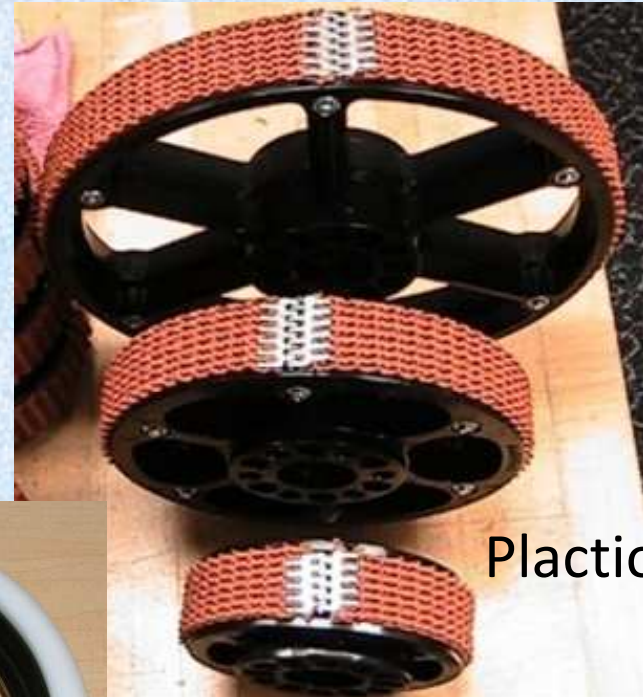


# Wheel/Tread Types

- High Traction
- Slick
- Casters
- Omni-Wheels
- Mecanum
- Tank Treads



# AndyMark Wheels

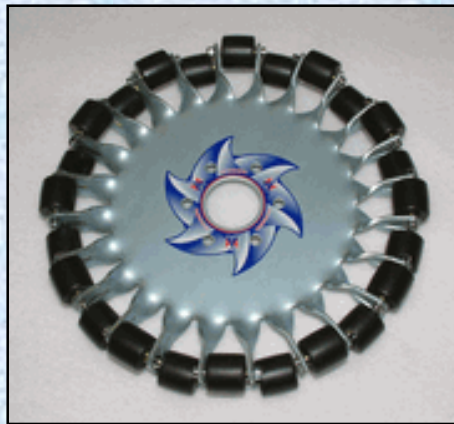
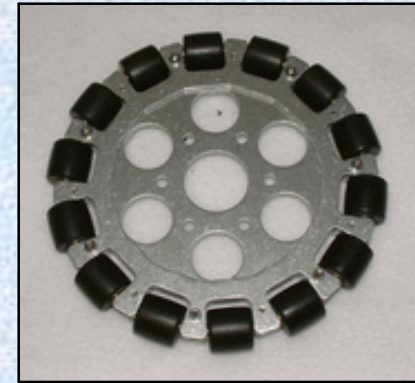
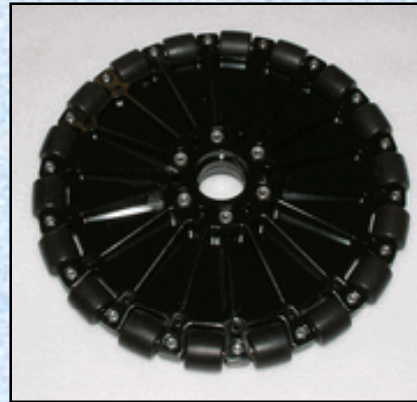


Plaction





# AndyMark Omniwheels



# AndyMark Mecanum





# Kornylak Wheels



[Transwheel®](#)



[Omniwheel](#)



[Mini-Wheel®](#)



[Palletflo®](#)



[Pallet Flow](#)



[Superwheel®](#)



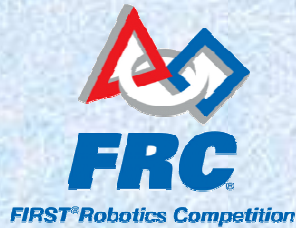
[6" Mecanum Wheel](#)



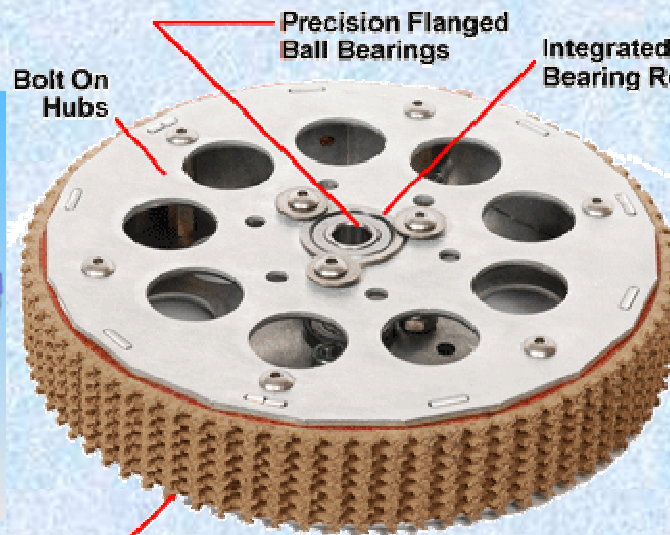
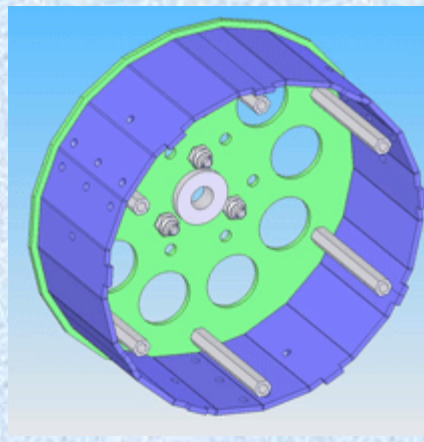
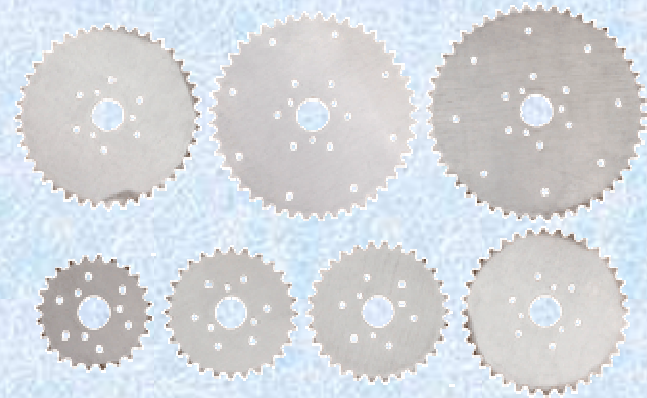
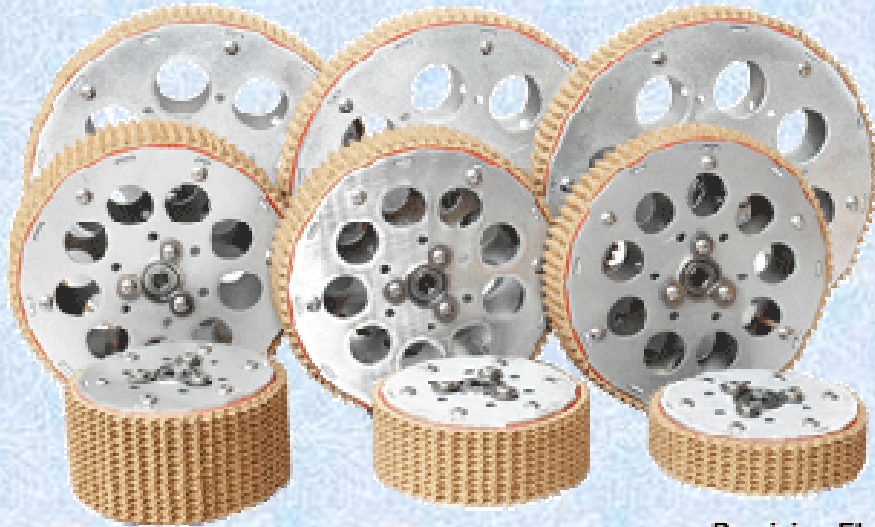
[Rotacaster](#)



[Heavy-Duty Mecanum Wheel](#)



# Vexrobotics.com/FRC Robot Traction Wheels



Replaceable Tread (1/8" Pop Rivets)

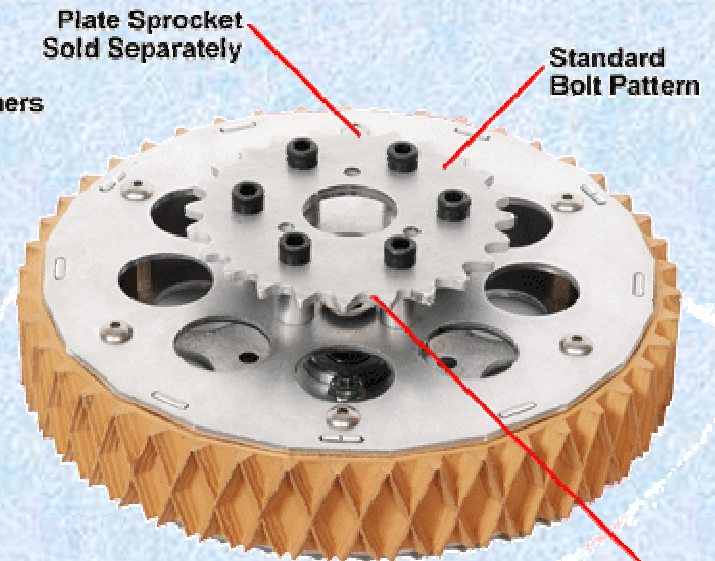
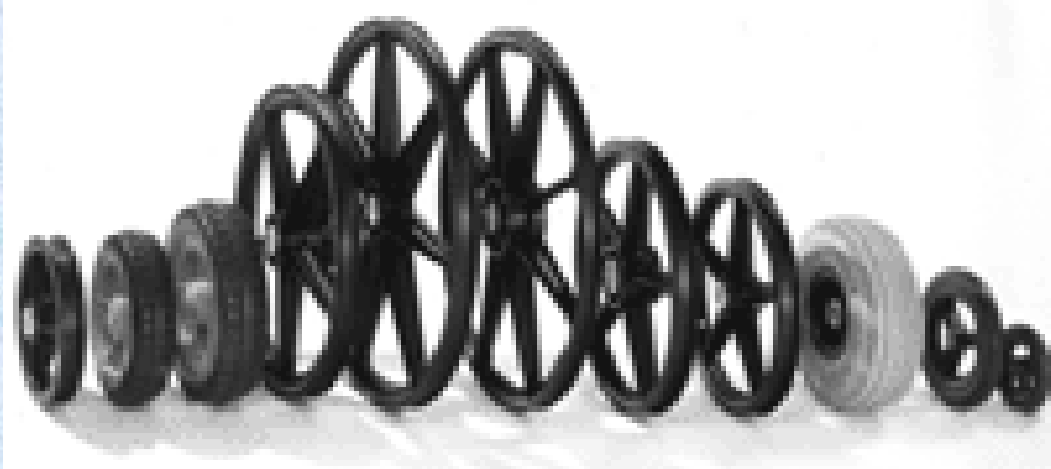


Plate Sprocket  
Sold Separately

Standard  
Bolt Pattern

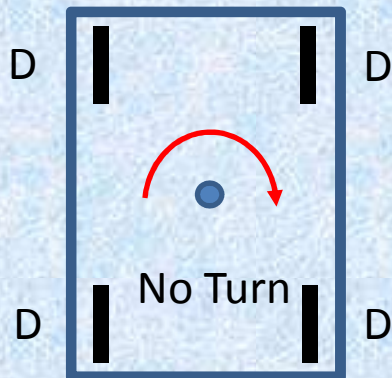
Mounts IFI Sprocket (see below)

# Skyway Wheels

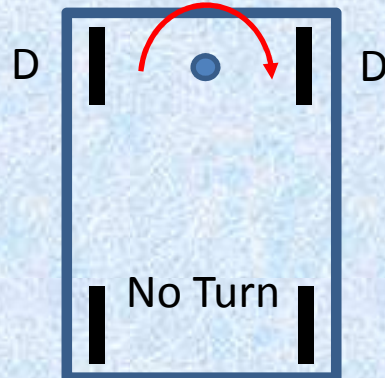




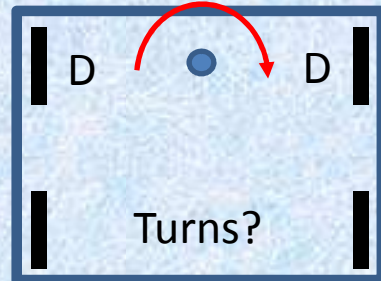
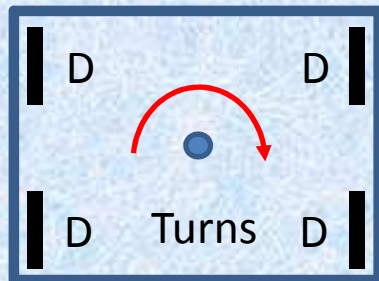
# Turning with Simple 4Wheel System



4 Wheel Drive

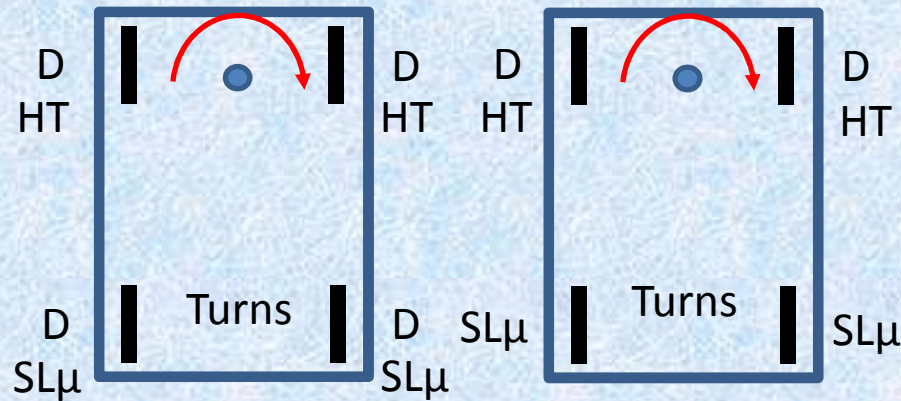


2 Wheel Drive

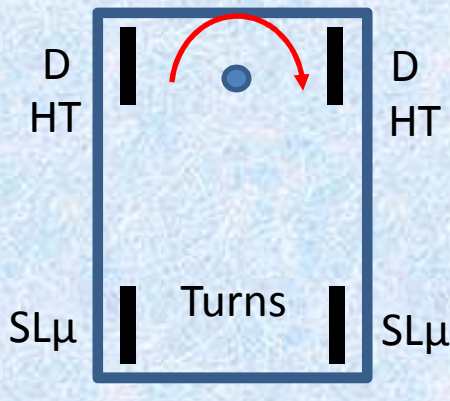


- Four Fixed High Traction (High  $\mu$ ) Wheels
- Symmetrical Wheel Motion for Forward and Back
- Differential Wheel Motion for Turns
- Ability to Turn Depends on Torque Created by Wheels Rotating Longitudinally vs Sliding Laterally

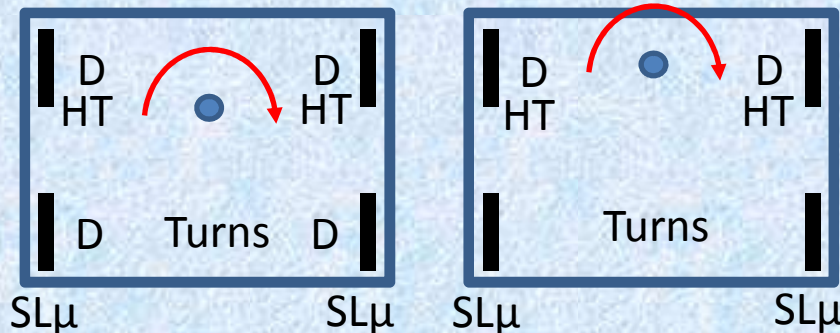
# Turning with Simple 4Wheel System



4 Wheel Drive

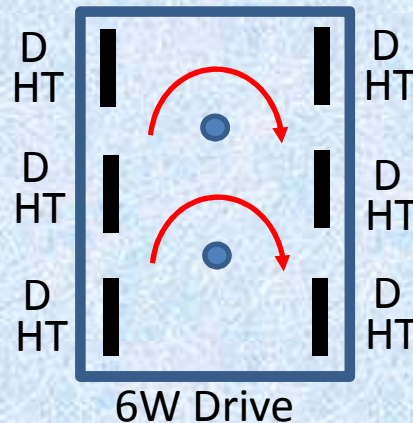
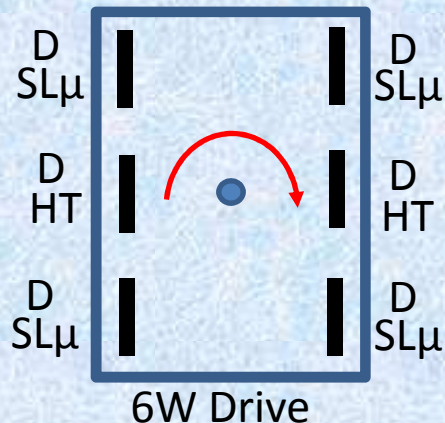
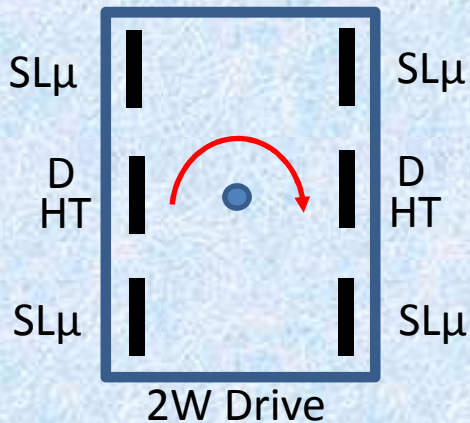


2 Wheel Drive



- Two Fixed High Traction (HT) Wheels & Two Wheels with Small Lateral  $\mu$  (SL $\mu$ )
- Symmetrical Wheel Motion for Forward and Back
- Differential Wheel Motion for Turns
- Ability to Turn Depends on Torque Created by Wheels Rotating Longitudinally vs Sliding Laterally

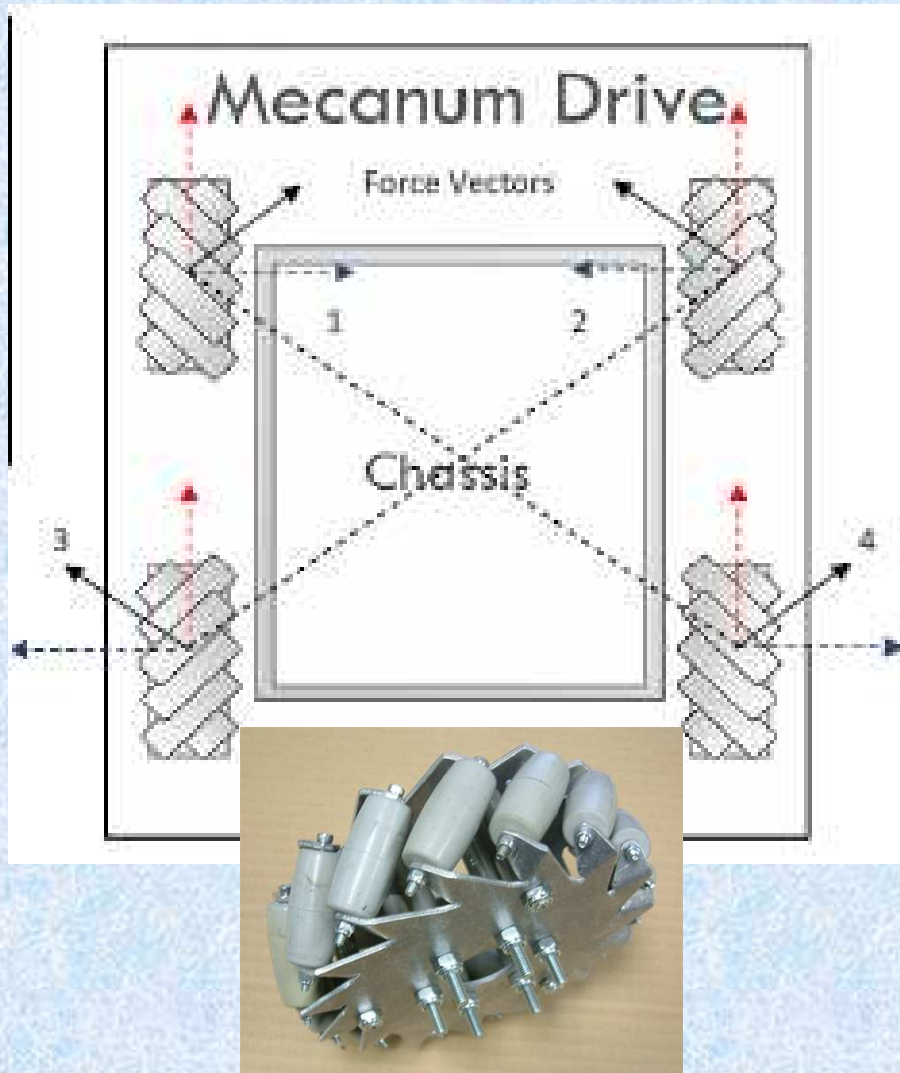
# Turning with Simple 6Wheel System



- Center HT Wheels  $\approx 1/8$ " Lower Than Corner Wheels
- Can Use SLμ or HT Wheel on Corners
- Wheel Base for Turning Shortened
- Differential Wheel Motion for Turns

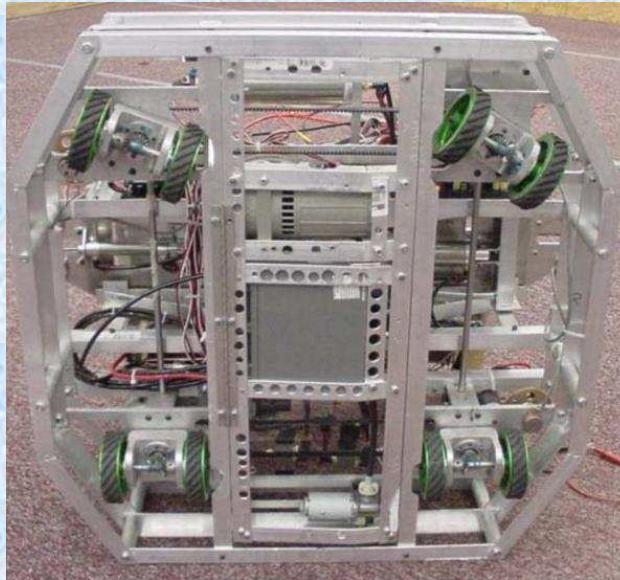


# Movement with Mecanum Wheel System

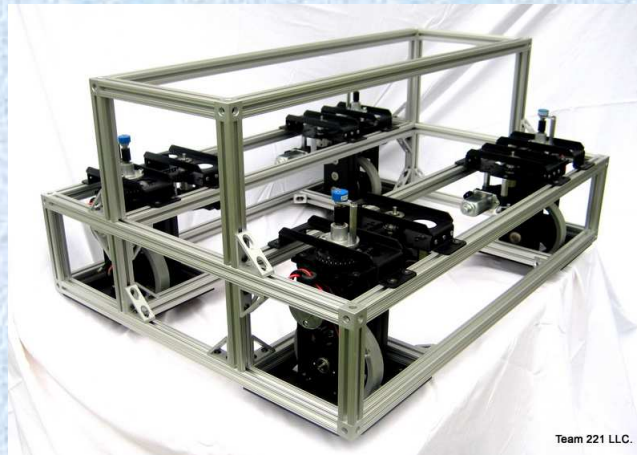
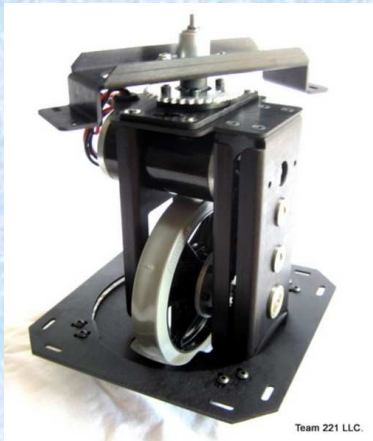


- Wheel Have Rollers Mounted at 45 Deg Angle
- Wheels Are Independently Driven
- Can Drive Straight, Rotate, Move Laterally and Any Combination Thereof
- Traction Reduced

# Swerve/Crab Drive

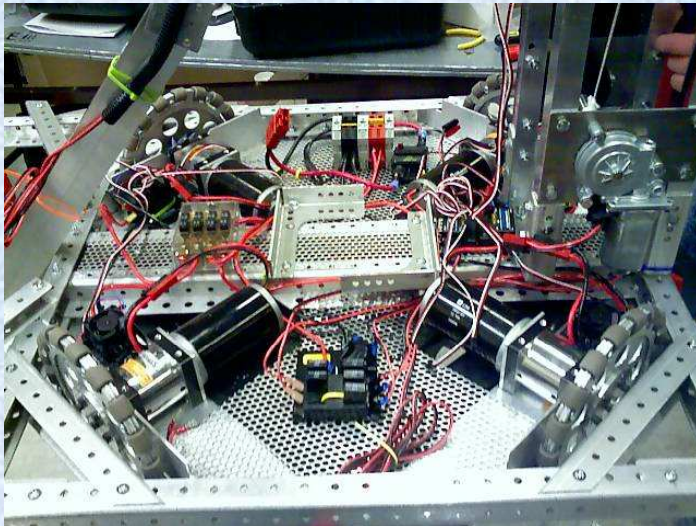


- Angle and Speed of Each Wheel Controllable
- Can Move in Any Direction Independent of Chassis Orientation
- High Traction

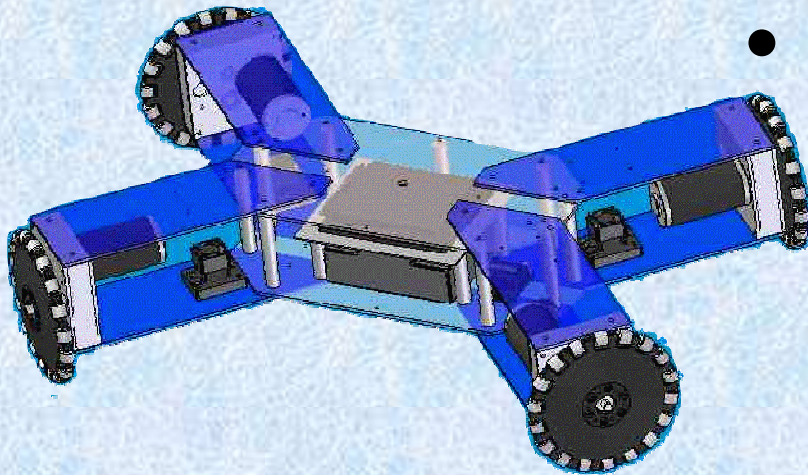




# Holonomic Drive



- Four High Traction Omni Wheels Mounted Orthogonally on Chassis
- Each Wheel Independently Driven
- Can Move in Any Direction Independent of Chassis Orientation














# Objectively Evaluate Alternatives Designs

DRIVE SYSTEM

SMALL END.

|  | MANYR. | SIMPLE | STAY | DEV | BUMP | DURABLE | WT | RE. USAGE | TOTAL |
|--|--------|--------|------|-----|------|---------|----|-----------|-------|
|  | 10     | 9      | 8    | 6   | 9    |         | 5  | 2         |       |
| 1  STIK   | 4      | 10     | 6    | 10  | 3    |         | 9  | 1         | 265   |
| 2  STIK   | 9      | 10     | 6    | 10  | 8    |         | 9  | 1         | 360   |
| 3  STIK   | 8      | 10     | 6    | 10  | 8    |         | 9  | 1         | 350   |
| 4  STIK   | 10     | 3      | 10   | 4   | 8    |         | 5  | 1         | 303   |
| 5  STIK  | 8      | 6      | 10   | 8   | 4    |         | 7  | 1         | 298   |
| 6  STIK | 9      | 8      | 8    | 10  | 4    |         | 10 | 1         | 322   |
| 7  STIK | 5      | 8      | 10   | 8   | 5?   |         | 5  | 1         | 295   |
| 8  STIK | 4      | 3      | 10   | 2   | 7?   |         | 4? | 1         | 222   |
| 9  STIK | 5      | 4      | 10   | 3   | 7?   |         | 5? | 1         | 247   |

- Weighted Objective Table, Evaluation Matrix, Rubric
- List Design Options
- List Evaluation Criteria
- Assign Weights to Criteria
- Estimate Score for Each Element in Matrix
- Calculate Weighted Score