Overview Package Class Tree Deprecated Index Help

Prev Class Next Class Frames No Frames All Classes

Summary: Nested | Field | Constr | Method Detail: Field | Constr | Method

com._604robotics.robot2012.machine

Interface ShooterMachine.ShooterState

Enclosing class:

ShooterMachine

public static interface ShooterMachine.ShooterState

The possible states the shooter could be in.

Field Summary Fields Modifier and Type Field and Description static int SHOOTING

Field Detail

SHOOTING

static final int SHOOTING

See Also:

Constant Field Values

