

com.\_604robotics.utils

## Interface XboxController.Stick

Enclosing class:

XboxController

```
public static interface XboxController.Stick
```

Enumeration for the available sticks on the Xbox controller.

### Field Summary

#### Fields

Modifier and Type	Field and Description
static int	<a href="#">DPAD</a>
static int	<a href="#">LEFT_STICK</a>
static int	<a href="#">RIGHT_STICK</a>

### Field Detail

#### LEFT\_STICK

```
static final int LEFT_STICK
```

See Also:

[Constant Field Values](#)

#### RIGHT\_STICK

```
static final int RIGHT_STICK
```

See Also:

[Constant Field Values](#)

#### DPAD

```
static final int DPAD
```

See Also:

[Constant Field Values](#)