

com.\_604robotics.utils

# Class UpDownPIDController

java.lang.Object  
    edu.wpi.first.wpilibj.PIDController  
        com.\_604robotics.utils.UpDownPIDController

## All Implemented Interfaces:

IDevice, IUtility

```
public class UpDownPIDController
extends PIDController
```

A PIDController with different gains for up and down.

## Author:

Michael Smith

Nested Class Summary

Nested Classes

Modifier and Type	Class and Description
static class	<a href="#">UpDownPIDController.Gains</a> A structure containing the P, I, and D gains.

Field Summary

Fields inherited from class edu.wpi.first.wpilibj.PIDController

kDefaultPeriod
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Constructor Summary

Constructors

Constructor and Description
<a href="#">UpDownPIDController</a> ( <a href="#">UpDownPIDController.Gains</a> upGains, <a href="#">UpDownPIDController.Gains</a> downGains, <a href="#">PIDSource</a> source, <a href="#">PIDOutput</a> output) Initializes a new UpDownPIDController.

Method Summary

Methods

Modifier and Type	Method and Description
<a href="#">UpDownPIDController.Gains</a>	<a href="#">getDownGains</a> () Gets the Gains for going down.
<a href="#">UpDownPIDController.Gains</a>	<a href="#">getUpGains</a> () Gets the Gains for going up.
void	<a href="#">refreshGains</a> () Updates the gains for the current direction.
void	<a href="#">setDownGains</a> ( <a href="#">UpDownPIDController.Gains</a> downGains) Sets the gains for going down.
void	<a href="#">setSetpoint</a> (double setpoint) Sets the setpoint to go to.
void	<a href="#">setUpGains</a> ( <a href="#">UpDownPIDController.Gains</a> upGains) Sets the gains for going up.

Methods inherited from class edu.wpi.first.wpilibj.PIDController

## Methods inherited from class `edu.wpi.first.wpilibj.PIDController`

`disable`, `enable`, `free`, `get`, `getD`, `getError`, `getI`, `getP`, `getSetpoint`, `isEnabled`, `onTarget`, `reset`, `setContinuous`, `setContinuous`, `setInputRange`, `setOutputRange`, `setPID`, `setTolerance`

## Methods inherited from class `java.lang.Object`

`clone`, `equals`, `finalize`, `getClass`, `hashCode`, `notify`, `notifyAll`, `toString`, `wait`, `wait`, `wait`

## Constructor Detail

### UpDownPIDController

```
public UpDownPIDController(UpDownPIDController.Gains upGains,
                           UpDownPIDController.Gains downGains,
                           PIDSource source,
                           PIDOutput output)
```

Initializes a new UpDownPIDController.

#### Parameters:

- `upGains` - The gains to use when going up.
- `downGains` - The gains to use when going down.
- `source` - The PIDSource to plug in.
- `output` - The PIDOutput to plug in.

## Method Detail

### getUpGains

```
public UpDownPIDController.Gains getUpGains()
```

Gets the Gains for going up.

#### Returns:

- The gains for going up.

### getDownGains

```
public UpDownPIDController.Gains getDownGains()
```

Gets the Gains for going down.

#### Returns:

- The gains for going down.

### refreshGains

```
public void refreshGains()
```

Updates the gains for the current direction.

### setUpGains

```
public void setUpGains(UpDownPIDController.Gains upGains)
```

Sets the gains for going up.

#### Parameters:

- `upGains` - The gains to use when going up.

### setDownGains

```
public void setDownGains(UpDownPIDController.Gains downGains)
```

Sets the gains for going down.

See the game for going down.

**Parameters:**

downGains - The gains to use when going down.

**setSetpoint**

```
public void setSetpoint(double setpoint)
```

Sets the setpoint to go to.

**Overrides:**

`setSetpoint` in class `PIDController`

**Parameters:**

setpoint - The setpoint to go to.