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com.\_604robotics.robot2012.vision

#### **Class Result**

java.lang.Object

com.\_604robotics.robot2012.vision.Result

#### **Direct Known Subclasses:**

Result.AntiResult, Result.PlusResult

public abstract class Result
extends java.lang.Object

This class stores one tile of "is in target" data. If there are no matches for the target, a Result.AntiResult is used. If there are matching pixels, a Result.PlusResult is used.

# **Nested Class Summary**

Nested	Classes

Trootou Olacoco	
Modifier and Type	Class and Description
static class	Result.AntiResult A result indicating that it is unlikely that the target lies in the indicated tile
static class	Result.PlusResult A result indicating that it is likely that the target lies in the indicated tile

# **Constructor Summary**

Constructors

**Constructor and Description** 

Result()

### **Method Summary**

### Methods

Modifier and Type	Method and Description
boolean	hasPlus()
boolean	<pre>plusAt(int x, int y)</pre>

### Methods inherited from class java.lang.Object

 $\verb|clone|, equals, finalize|, getClass|, hashCode|, notify|, notify| \verb|All|, toString|, wait|, wait$ 

### **Constructor Detail**

### Result

public Result()

### **Method Detail**

#### hasPlus

public boolean hasPlus()

#### Returns:

whether there are any pixels matching the color of the target or not

# plusAt

 $\begin{array}{c} \text{public boolean plusAt(int } \textbf{x,} \\ \text{int } \textbf{y)} \end{array}$ 

#### Parameters:

- $\ensuremath{\mathtt{x}}$  the X coordinate (within the tile, not the image)
- y the Y coordinate (within the tile, not the image)

#### Returns:

whether or not the pixel at the given location matches the Target color

