

Uses of Class

com._604robotics.robot2012.vision.Point3d

Packages that use Point3d	
Package	Description
com._604robotics.robot2012.vision	

Uses of Point3d in com._604robotics.robot2012.vision

Methods in com._604robotics.robot2012.vision that return Point3d

Modifier and Type	Method and Description
Point3d	Target.getHoopPosition()
Point3d	Target.getReflectedHoopPosition()
Point3d	Target.getReflectedHoopPosition(double bounceFactor)
Point3d	DistanceCalculations.getRelXYZOfTarget(Quad q) Remember that this requires the camera to be "perfectly" flat, and the targets to be "perfectly" vertical.

Methods in com._604robotics.robot2012.vision with parameters of type Point3d

Modifier and Type	Method and Description
void	Target.setPoint(Point3d point)

Constructors in com._604robotics.robot2012.vision with parameters of type Point3d

Constructor and Description
Target(Point3d point, double angle)