

com._604robotics.utils

Interface XboxController.Button

Enclosing class:

XboxController

```
public static interface XboxController.Button
```

Enumeration for the available buttons on the Xbox controller.

Nested Class Summary

Nested Classes

Modifier and Type	Interface and Description
static interface	XboxController.Button.DPad

Field Summary

Fields

Modifier and Type	Field and Description
static int	A
static int	B
static int	Back
static int	EitherTrigger
static int	LB
static int	LeftStick
static int	LT
static int	RB
static int	RightStick
static int	RT
static int	Start
static int	X
static int	Y

Field Detail

A

```
static final int A
```

See Also:

[Constant Field Values](#)

B

```
static final int B
```

See Also:

[Constant Field Values](#)

X

```
static final int X
```

See Also:

See Also:

[Constant Field Values](#)

Y

`static final int Y`

See Also:

[Constant Field Values](#)

LB

`static final int LB`

See Also:

[Constant Field Values](#)

RB

`static final int RB`

See Also:

[Constant Field Values](#)

Back

`static final int Back`

See Also:

[Constant Field Values](#)

Start

`static final int Start`

See Also:

[Constant Field Values](#)

LeftStick

`static final int LeftStick`

See Also:

[Constant Field Values](#)

RightStick

`static final int RightStick`

See Also:

[Constant Field Values](#)

LT

`static final int LT`

See Also:

[Constant Field Values](#)

RT

`static final int RT`

See Also:

[Constant Field Values](#)

EitherTrigger

```
static final int EitherTrigger
```

See Also:

[Constant Field Values](#)

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