Uses of Class
com._604robotics.robot2012.vision.Quad

Packages that use Quad

Package	Description
com._604robotics.robot2012.vision	

Uses of Quad in com._604robotics.robot2012.vision

Methods in com._604robotics.robot2012.vision with parameters of type Quad

Modifier and Type	Method and Description
double	**DistanceCalculations.getAngleOfTarget**(**Quad** q, double z) This function gets the direction the target is facing, relative to the camera.
Target	**DistanceCalculations.getApproximationOfTarget**(**Quad** quad) A method that tries to find the most likely location for the vision target to lie in 3D space
Point3d	**DistanceCalculations.getRelXYZOfTarget**(**Quad** q) Remember that this requires the camera to be "perfectly" flat, and the targets to be "perfectly" vertical.