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Absen: 08 Class: 1I – IT

## Lab Unit 1:

```
package J15;

public class Node08 {
   int data;
   Node08 next;

   public Node08(int score, Node08 next){
      this.data=score;
      this.next=next;
   }
}
```

```
public class LinkedList08 {
    Node08 head;
    Node08 tail;
    boolean isEmpty(){
        return (head == null);
    public void print() {
        if (!isEmpty()) {
            Node08 tmp = head;
            System.out.println("Data on Linked List:\t");
            while (tmp != null) {
                System.out.println(tmp.data + "\t");
                tmp = tmp.next;
            System.out.println("");
            System.out.println("Linked List is empty");
    public void addFirst(int input) {
        Node08 ndInput = new Node08(input, null);
        if (!isEmpty()) {
            head = ndInput;
            tail = ndInput;
        } else {
            ndInput.next = head;
            head= ndInput;
    public void addLast(int input){
        Node08 ndInput = new Node08(input, null);
        if (isEmpty()){
            head = ndInput;
            tail = ndInput;
        } else {
            tail.next = ndInput;
            tail = ndInput;
    public void insertAfter(int key, int input){
        Node08 ndInput = new Node08(input, null);
        Node08 temp = head;
            if(temp.data == key){
                ndInput.next = temp.next;
                temp.next = ndInput;
```

```
if(ndInput.next == null) tail=ndInput;
            break;
        temp = temp.next;
    } while (temp != null);
public void insertAt(int index,int input){
    if(index<0){
        System.out.println("wrong index");
    } else if (index == 0){
        addFirst(input);
        Node08 temp = head;
        for (int i=0; i<index-1; i++){
            temp = temp.next;
        temp.next = new Node08(input, temp.next);
        if(temp.next.next==null){
            tail=temp.next;
public int getData (int index) {
    Node08 tmp = head;
    for (int i=0; i<index; i++){</pre>
       tmp = tmp.next;
    return tmp.data;
public int indexOf (int key) {
    Node08 tmp = head;
    int index = 0;
    while (tmp != null && tmp.data != key){
        tmp = tmp.next;
        index++;
    if (tmp == null){
    } else {
        return index;
public void removeFirst() {
    if (isEmpty()){
        System.out.println("Linked list is empty, cannot delete data!");
    } else if (head == tail) {
        head = tail = null;
    } else {
        head = head.next;
public void removeLast(){
    if (isEmpty()){
        System.out.println("Linked list is empty, cannot delete data!");
    } else if (head == tail) {
       head = tail = null;
        Node08 temp = head;
        while (temp.next != tail){
            temp = temp.next;
public void remove (int key){
    if (isEmpty()){
        System.out.println("Linked List is empty, cannot delete data!");
    } else {
```

```
Node08 temp = head;
            while (temp != null){
                if (temp.next==null){
                    System.out.println("data to be deleted was not found");
                } else {
                    if ((temp.data == key) && (temp == head)){
                         this.removeFirst();
                         break;
                } temp = temp.next;
    public void removeAt (int index){
        if(index == 0){
            removeFirst();
            Node08 temp = head;
            for (int i=0; i<index-1; i++){
                temp = temp.next;
            temp.next = temp.next.next;
            if (temp.next == null){
                tail = temp;
        }
package J15;
```

```
public class GraphMain08 {
    public static void main(String[] args) {
        Graph08 graph = new Graph08(6);
        graph.addEdge(0, 1);
        graph.addEdge(0, 4);
        graph.addEdge(1, 2);
        graph.addEdge(1, 3);
        graph.addEdge(1, 4);
        graph.addEdge(2, 3);
        graph.addEdge(3, 4);
        graph.addEdge(3, 0);
        graph.printGraph();
        graph.degree(2);
        graph.removeEdge(1,2);
        graph.removeEdge(1,3);
        graph.printGraph();
```

```
package J15;

public class Graph08 {
   int vertex;
   LinkedList08 list[];

public Graph08(int vertex){
     this.vertex = vertex;
     list = new LinkedList08[vertex];
     for(int i = 0; i<vertex; i++){
         list[i] = new LinkedList08();
     }
}

public void addEdge(int source, int destination){
     list[source].addFirst(destination);
     list[destination].addFirst(source);
}

public void degree(int source){</pre>
```

```
System.out.println("degree of vertex" +source+ " : " +list[source].size());
    int k, totalIn = 0, totalOut = 0;
     for(int i=0; i<vertex; i++){</pre>
          for(int j=0; j<list[i].size(); j++){
    if(list[i].get(j)==source)</pre>
                   ++totalIn;
          for(k=0; k<list[source].size();k++){
              list[source].get(k);
          totalOut = k;
    System.out.println("Indegree of vertex" +source+ ":" +totalIn);
System.out.println("Outdegree of vertex" +source+ ":" +totalOut);
System.out.println("Degree of vertex" +source+ ": " + (totalIn+totalOut));
public void removeEdge(int source, int destination){
    for (int i=0; i<vertex; i++){</pre>
          if(i==destination){
              list[source].remove(destination);
public void removeAllEdges(){
    for (int i=0;i<vertex;i++){</pre>
         list[i].clear();
    System.out.println("Graph successfully emptied");
public void printGraph(){
    for (int i=0; i<vertex; i++){</pre>
          if(list[i].size()>0){
              System.out.println("Vertex " +i+ "connected with : ");
              for (int j=0, j<list[i].size(); j++){</pre>
                    System.out.println(list[i].get(j) + " ");
              System.out.println(" ");
    System.out.println(" ");
}
```

## Lab Unit 2:

```
return twoD array[to][from];
    } catch (ArrayIndexOutOfBoundsException index){
        System.out.println("Vertex does not exist");
    return -1;
public static void main(String[] args) {
    int v, e, count = 1, to = 0, from = 0;
    Scanner sc = new Scanner(System.in);
    GraphArray08 graph;
    try{
        System.out.println("How many vertices? : ");
        v = sc.nextInt();
        System.out.println("How many edges? : ");
        e = sc.nextInt();
        graph = new GraphArray08(v);
        System.out.println("Input edges: <to> <from>");
        while(count <= e){
            to = sc.nextInt();
            from = sc.nextInt();
            graph.makeEdge(to, from, 1);
            count++;
        System.out.println("2D array as directed graph representation: ");
        System.out.println(" ");
        for(int i=1; i<=v; i++){
            System.out.println(i + " ");
            System.out.println();
        for(int i=1; i<=v; i++){
            System.out.println(i+ "");
            for (int j=1; j<=v; j++){
    System.out.println(graph.getEdge(i, j) + " ");</pre>
                System.out.println();
            }
    catch (Exception E){
        System.out.println("Error. Check again");
    sc.close();
```

### Question Lab Unit 1

1. Mention several types (at least 3) algorithms that use the Graph Concepts, and Explain the functions of these algorithms?

Answer:

2. In the Graph class there is an array of type LinkedList: **LinkedList00 list[]**. What is the purpose of creating this variable?

Answer: store data in the form of objects

3. What is the reason for calling the addFirst() method to add data instead of another type of add method on a linked list when used in the addEdge method of the Graph class?

Answer: to have nodes in a list

- 4. How to detect the prev pointer when deleting an edge in the graph?

  Answer: because every time we input the relationship between nodes, for example node A to B, then we also have to input from B to A with a value of 1 because the edge/relationship between nodes is 2-way.
- 5. Add the following program line to the main method. Are the results correct? if not, explain why this happened? What's the solution? Note: the output is incorrect when deleting data other than the first edge data Answer:

```
graph.removeEdge(1, 3);
graph.printGraph();
```

#### Question Lab Unit 2

1. What is the difference between the degrees in directed and undirected graphs?

Answer:

- directed graph: the edges are ordered pairs, where the consecutive pairs represent the direction of the edges connecting the two vertices
- undirected graph: an edge is an irregular pair, because there is no direction associated with an edge
- 2. In the implementation of the graph using an adjacency matrix. Why must the number of vertices be added by 1 in the following array index?

Answer: because it has a directed arc

```
public graphArray(int v)

public graphArray(int v)

vertices = v;
twoD_array = new int[vertices + 1][vertices + 1];
}
```

3. What is the function of the **getEdge() method**?

Answer: This method retrieves an edge.

4. What is the type of graph in the lab unit 2

Answer: Directed graph

5. Why does the main method have to use a try-catch exception?

Answer: to catch the exception, so no need to throw that exception higher up.

# Assigment

1. Add a graphType() method with a boolean type that will differentiate the type of graph: directed or undirected graph. Then update all methods related to the graphType() method (only executestatements according to the graph type) in lab unit 1

```
Answer:
```

```
public Graph(List<Edge> edges)
{
    // adjacency list memory allocation
    for (int i = 0; i < edges.size(); i++)
        adj_list.add(i, new ArrayList<>());

    // add edges to the graph
    for (Edge e : edges)
    {
        // allocate new node in adjacency List from src to dest
        adj_list.get(e.src).add(new Node(e.dest, e.weight));
     }
}
```

2. Change the *vertex data type* on all graphs in lab unit 1 and lab unit 2 from Integer to generic type <T> (check linked list PPT) so that it can accept all primitive data types! For example, each *vertex* which was originally a number 0,1,2,3, and so on. then change it to a regional name such as Gresik, Bandung, Yogya, Malang, and so on.



```
public Graph(<mark>int</mark> vertex) {
   this.vertex = vertex;
   list = new LinkedList[vertex];
   for(<mark>int</mark> i = <mark>0</mark>; i < vertex; i++){
     list[i] = new LinkedList();
public void addEdge(int source, int destination){
   list[source].addFirst(destination);
   list[destination].addFirst(source);
public void degree(int source) throws Exception {
   System.out.println("degree vertex "+ source +" : "+ list[source].size);
   int k, totalIn = <mark>0</mark>, totalOut = <mark>0</mark>;
   <mark>for(int</mark> i = <mark>0</mark>; i < vertex; i++){
      <mark>for(int</mark> j = <mark>0</mark>; j < list[i].size(); j++){
         if(list[i].<mark>get</mark>(j) == source)
           ++totalln;
      for(k = <mark>0</mark>; k < list[source].size(); k++){
        list[source].get(k);
      totalOut = k;
   System.out.println("Indegree dari vertex "+ source +" : "+ totalIn);
   System.out.println("Outdegree dari vertex "+ source +" : "+ totalOut);
   System.out.println("degree vertex "+ source +" : "+ (totalIn+totalOut));
public void removeEdge(int source, int destination) throws Exception {
   for(<mark>int</mark> i = <mark>0</mark>; i < vertex; i++){
      if(i == destination){
        list[source].remove(destination);
public void removeAllEdges(){
   for(<mark>int</mark> i = <mark>0</mark>; i < vertex; i++){
      list[i].clear();
    System.out.println("Graph berhasil dikosongkan");
public void printGraph() throws Exception {
   for(<mark>int</mark> i = <mark>0</mark>; i < vertex; i++){
      if(list[i].size() > <mark>0</mark>){
         System.<mark>out</mark>.print("Vertex " + i + " terhubung dengan : ");
         for(<mark>int</mark> j = <mark>0</mark>; j < list[i].size(); j ++){
            System.<mark>out</mark>.print(list[i].get(j) + " ");
```

```
}
System.out.println("");
}
System.out.println("");

System.out.println("");
}
```