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For Project 2 I would like to expand on Project 1, which was a food web of my local ecosystem.

First I will add five pages of html incorporating additional creatures to the food web. This will create a more consistent number of options for the viewer to choose from and having more options will lead to a more interesting experience for the viewer. It will also contribute to the concept of energy exchange via consumption and the informational element about native plants.

Next, I will use Javascript variables to generate randomness in the composition. Each time the window opens a random variable will control where the image is placed on the page. This will allow for a more engaging experience as the viewer feels a sense of newness every time the page opens. This sense of newness adds to the concept of looking out into nature. It will also add depth to the intimacy of the piece, which is the viewer's relationship to the narrator. Since there is a personal element from the narrator, this randomness will cut through the informational tone of the work.