

# Dynamic Programming - 2

---

Let us now move to some advanced-level DP questions, which deal with 2D arrays.

## Min cost path

**Problem Statement:** Given an integer matrix of size  $m \times n$ , you need to find out the value of minimum cost to reach from the cell (0, 0) to (m-1, n-1). From a cell (i, j), you can move in three directions : (i+1, j), (i, j+1) and (i+1, j+1). The cost of a path is defined as the sum of values of each cell through which path passes.

**For example:** The given input is as follows-

```
3 4
3 4 1 2
2 1 8 9
4 7 8 1
```

The path that should be followed is 3 -> 1 -> 8 -> 1. Hence the output is 13.

**Approach:** Thinking about the **recursive approach** to reach from the cell (0, 0) to (m-1, n-1), we need to decide for every cell about the direction to proceed out of three. We will simply call recursion over all the three choices available to us, and finally, we will be considering the one with minimum cost and add the current cell's value to it.

Let's now look at the recursive code for this problem:

```
include <iostream>
using namespace std;
```

```

int minCostPath(int **input, int m, int n, int i, int j) {
    // Base case: reaching out to the destination cell
    if(i == m- 1 && j == n- 1) {
        return input[i][j];
    }

    if(i >= m || j >= n) {           // Checking if the current row and column are
        return INT_MAX;             // within the constraints or not, if not, then
    }                               // returning +infinity, so that it will not be considered as the answer

    // Recursive calls
    int x = minCostPath(input, m, n, i, j+1);    // Towards right direction
    int y = minCostPath(input, m, n, i+1, j+1);  // Towards diagonally right-down
    int z = minCostPath(input, m, n, i+1, j);    // Towards the down direction

    // Small Calculation: figuring out the minimum value and then adding
    // current cells value to it
    int ans = min(x, min(y, z)) + input[i][j];
    return ans;
}

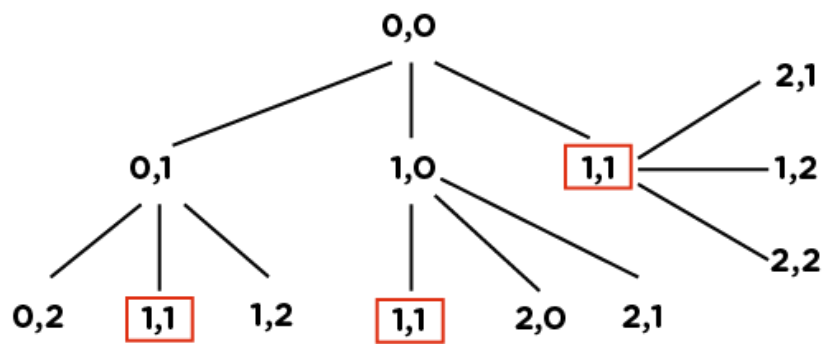
int minCostPath(int **input, int m, int n) {    // we will be using a helper function
    return minCostPath(input, m, n, 0, 0);      // as we need to keep the track of
}                                               // current row and column

int main() {
    int m, n;
    cin >> m >> n;
    int **input = new int*[m];
    for(int i = 0; i < m; i++) {
        input[i] = new int[n];
        for(int j = 0; j < n; j++) {
            cin >> input[i][j];
        }
    }
    cout << minCostPath(input, m, n) << endl;
}

```

Let's dry run the approach to see the code flow. Suppose,  $m = 4$  and  $n = 5$ ; then the recursive call flow looks something like below:

$m=4, \quad n=5,$



Here, we can clearly see that there are many repeated/overlapping recursive calls (for example: (1,1) is one of them), leading to exponential time complexity, i.e.,  $O(3^n)$ . If we store the output for each recursive call after their first occurrence, we can easily avoid the repetition. It means that we can improve this using memoization.

Now, let's move on to the **Memoization approach**.

In memoization, we avoid repeated overlapping calls by storing the output of each recursive call in an array. In this case, we will be using a 2D array instead of 1D, as we already discussed in our previous lectures that the storage used for the memoization is generally the same as the one that recursive calls use to their maximum.

Refer to the memoization code (along with the comments) below for better understanding:

```

int minCostPath_Mem(int **input, int m, int n, int i, int j, int **output) {
    if(i == m- 1 && j == n- 1) {           // Base case
        return input[i][j];
    }

    if(i >= m || j >= n) {
        return INT_MAX;
    }
}
  
```

```

}

// Check if ans already exists
if(output[i][j] != -1) {
    return output[i][j]; // as each cell stores its own ans
}

// Recursive calls
int x = minCostPath_Mem(input, m, n, i, j+1, output);
int y = minCostPath_Mem(input, m, n, i+1, j+1, output);
int z = minCostPath_Mem(input, m, n, i+1, j, output);

// Small Calculation
int a = min(x, min(y, z)) + input[i][j];

// Save the answer for future use
output[i][j] = a;

return a;
}

int minCostPath_Mem(int **input, int m, int n, int i, int j) { // This function will be
    int **output = new int*[m]; // called from main()
    for(int i = 0; i < m; i++) {
        output[i] = new int[n];
        for(int j = 0; j < n; j++) {
            output[i][j] = -1; // Initialising the output array by -1. Here, -1
                                // denotes that the value of the current cell is
                                // unknown and could be replaced only after we
                                // find the same
        }
    }
    return minCostPath_Mem(input, m, n, i, j, output);
}

```

Here, we can observe that as we move from the cell (0,0) to (m-1, n-1), in general, the i-th row varies from 0 to m-1, and the j-th column runs from 0 to n-1. Hence, the unique recursive calls will be a maximum of (m-1) \* (n-1), which leads to the time complexity of  $O(m*n)$ .

To get rid of the recursion, we will now proceed towards the **DP approach**.

The DP approach is simple. We just need to create a solution array (lets name that as **ans**), where  $ans[i][j]$  = minimum cost to reach from (i, j) to (m-1, n-1).

Now, initialize the last row and last column of the matrix with the sum of their values and the value, just after it. This is because, in the last row or column, we can reach there from their forward cell only (You can manually check it), except the cell (m-1, n-1), which is the value itself.

- $\text{ans}[m-1][n-1] = \text{input}[m-1][n-1]$
- $\text{ans}[m-1][j] = \text{ans}[m-1][j+1] + \text{input}[m-1][j]$  (for  $0 < j < n$ )
- $\text{ans}[i][n-1] = \text{ans}[i+1][n-1] + \text{input}[i][n-1]$  (for  $0 < i < m$ )

Next, we will simply fill the rest of our answer matrix by checking out the minimum among values from where we could reach them. For this, we will use the same formula as used in the recursive approach:

$\text{ans}[i][j] = \min(\text{ans}[i+1][j], \min(\text{ans}[i+1][j+1], \text{ans}[i][j+1])) + \text{input}[i][j]$

Finally, we will get our answer at the cell (0, 0), which we will return.

The code looks as follows:

```
int minCOst_DP(int **input, int m, int n) {
    int **ans = new int*[m];
    for(int i = 0; i < m; i++) {
        ans[i] = new int[n];
    }

    ans[m-1][n-1] = input[m-1][n-1];

    // Last row
    for(int j = n - 2; j >= 0; j--) {
        ans[m-1][j] = input[m-1][j] + ans[m-1][j+1];
    }

    // Last col
    for(int i = m-2; i >= 0; i--) {
        ans[i][n-1] = input[i][n-1] + ans[i+1][n-1];
    }

    // Calculation using formula
    for(int i = m-2; i >= 0; i--) {
        for(int j = n-2; j >= 0; j--) {
            ans[i][j] = input[i][j] + min(ans[i][j+1], min(ans[i+1][j+1], ans[i+1][j]));
        }
    }
}
```

```
    return ans[0][0]; // Our Final answer as discussed above
}
```

**Note:** This is the bottom-up approach to solve the question using DP.

## LCS (Longest Common Subsequence)

**Problem Statement:** The longest common subsequence (LCS) is defined as the longest subsequence that is common to all the given sequences, provided that the elements of the subsequence are not required to occupy consecutive positions within the original sequences.

**Note:** Subsequence is a part of the string which can be made by omitting none or some of the characters from that string while maintaining the order of the characters.

If  $s_1$  and  $s_2$  are two given strings then  $z$  is the common subsequence of  $s_1$  and  $s_2$ , if  $z$  is a subsequence of both of them.

### Example 1:

$s_1 = \text{"abcdef"}$

$s_2 = \text{"xyczef"}$

Here, the longest common subsequence is "cef"; hence the answer is 3 (the length of LCS).

### Example 2:

$s_1 = \text{"ahkolp"}$

$s_2 = \text{"ehyozp"}$

Here, the longest common subsequence is “hop”; hence the answer is 3.

**Approach:** Let’s first think of a brute-force approach using **recursion**. For LCS, we are required to first-of-all match the starting characters of both the strings. If they match, then simply we can break the problem as shown below:

$s1 = \text{"x | yzar"}$   
 $s2 = \text{"x | qwea"}$

and the rest of the LCS will be handled by recursion. But, if the first characters do not match, then we have to figure out that by traversing which of the following strings, we will get our answer. This can’t be directly predicted by just looking at them, so we will be traversing over both of them one-by-one and check for the maximum value of LCS obtained among them to be considered for our answer.

**For example:**

Suppose, string  $s1 = \text{"xyz"}$  and string  $s2 = \text{"z xay"}$ .

We can see that their first characters do not match so that we can call recursion over it in either of the following ways:

**A =**

$$\begin{array}{l} S \rightarrow \text{x | y z} \\ T \rightarrow \text{z | x a y} \end{array}$$

**B =**

$$\begin{array}{l} S \rightarrow \text{x y z} \\ T \rightarrow \text{z | x a y} \end{array}$$

$$\begin{array}{l}
 S \rightarrow x \begin{array}{|c} y \\ z \end{array} \\
 T \rightarrow z \begin{array}{|c} x \\ a \\ y \end{array}
 \end{array}$$

C=

Finally, our answer will be:

**LCS = max(A, max(B, C))**

Check the code below and follow the comments for a better understanding.

```

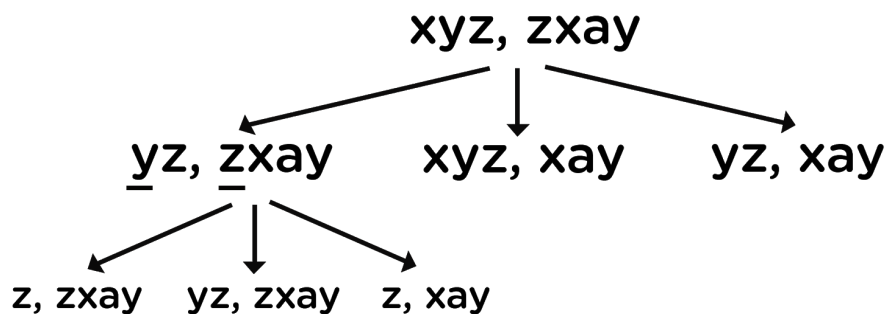
int lcs(string s, string t) {
    // Base case
    if(s.size() == 0 || t.size() == 0) {
        return 0;
    }

    // Recursive calls
    if(s[0] == t[0]) {
        return 1 + lcs(s.substr(1), t.substr(1));
    }
    else {
        int a = lcs(s.substr(1), t); // discarding the first character of string s
        int b = lcs(s, t.substr(1)); // discarding the first character of string t
        int c = lcs(s.substr(1), t.substr(1)); //discarding the first character of both
        return max(a, max(b, c)); // Small calculation
    }
}

```

If we dry run this over the example: s = "xyz" and t = "z xay", it will look something like below:

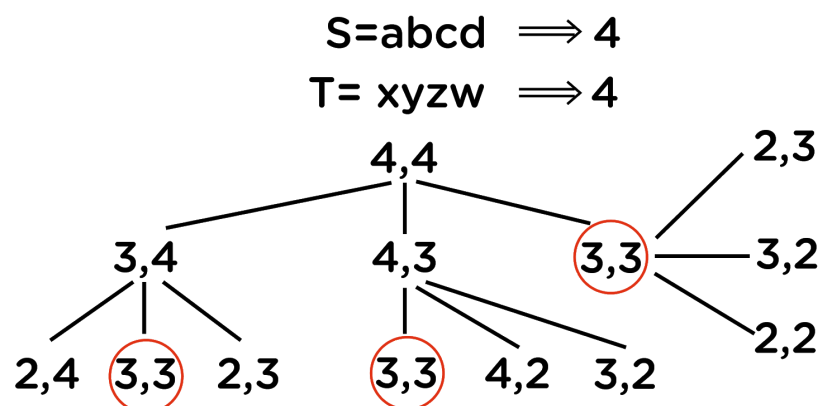




Here, as for each node, we will be making three recursive calls, so the time complexity will be exponential and is represented as  $O(2^{m+n})$ , where  $m$  and  $n$  are the lengths of both strings. This is because, if we carefully observe the above code, then we can skip the third recursive call as it will be covered by the two others.

Now, thinking over improving this time complexity...

Consider the diagram below, where we are representing the dry run in terms of its length taken at each recursive call:



As we can see there are multiple overlapping recursive calls, the solution can be optimized using **memoization** followed by DP. So, beginning with the memoization approach, as we want to match all the subsequences of the given two strings, we

have to figure out the number of unique recursive calls. For string  $s$ , we can make at most  $\text{length}(s)$  recursive calls, and similarly, for string  $t$ , we can make at most  $\text{length}(t)$  recursive calls, which are also dependent on each other's solution. Hence, our result can be directly stored in the form of a 2-dimensional array of size  $(\text{length}(s)+1) * (\text{length}(t) + 1)$  as for string  $s$ , we have 0 to  $\text{length}(s)$  possible combinations, and the same goes for string  $t$ .

So for every index 'i' in string  $s$  and 'j' in string  $t$ , we will choose one of the following two options:

1. If the character  $s[i]$  matches  $t[j]$ , the length of the common subsequence would be one plus the length of the common subsequence till the  $i-1$  and  $j-1$  indexes in the two respective strings.
2. If the character  $s[i]$  does not match  $t[j]$ , we will take the longest subsequence by either skipping  $i$ -th or  $j$ -th character from the respective strings.

Hence, the answer stored in the matrix will be the LCS of both strings when the length of string  $s$  will be 'i' and the length of string  $t$  will be 'j'.

Hence, we will get the final answer at the position  $\text{matrix}[\text{length}(s)][\text{length}(t)]$ .

Moving to the code:

```
int lcs_mem(string s, string t, int **output) {
    int m = s.size();
    int n = t.size();

    // Base case
    if(s.size() == 0 || t.size() == 0) {
        return 0;
    }

    // Check if ans already exists
    if(output[m][n] != -1) {
        return output[m][n];
    }
}
```

```

int ans;
// Recursive calls
if(s[0] == t[0]) {
    ans = 1 + lcs_mem(s.substr(1), t.substr(1), output);
}
else {
    int a = lcs_mem(s.substr(1), t, output);
    int b = lcs_mem(s, t.substr(1), output);
    int c = lcs_mem(s.substr(1), t.substr(1), output);
    ans = max(a, max(b, c));
}

// Save your calculation
output[m][n] = ans;

// Return ans
return ans;
}

int lcs_mem(string s, string t) {
    int m = s.size();
    int n = t.size();
    int **output = new int*[m+1];
    for(int i = 0; i <= m; i++) {
        output[i] = new int[n+1];
        for(int j = 0; j <= n; j++) {
            output[i][j] = -1; // Intializing the 2D array to -1
        }
    }
    return lcs_mem(s, t, output);
}

```

Now, converting this approach into the **DP** code:

```

int lcs_DP(string s, string t) {
    int m = s.size();
    int n = t.size();
    // declaring a 2D array of size m*n
    int **output = new int*[m+1];
    for(int i = 0; i <= m; i++) {
        output[i] = new int[n+1];
    }
}

```

```

// Fill 1st row
for(int j = 0; j <= n; j++) { // as if string t is empty, then the lcs(s, t) = 0
    output[0][j] = 0;
}

// Fill 1st col
for(int i = 1; i <= m; i++) { // as if string s is empty, then the lcs(s, t) = 0
    output[i][0] = 0;
}

for(int i = 1; i <= m; i++) {
    for(int j = 1; j <= n; j++) {
        // Check if 1st char matches
        if(s[m-i] == t[n-j]) {
            output[i][j] = 1 + output[i-1][j-1];
        }
        else {
            int a = output[i-1][j];
            int b = output[i][j-1];
            int c = output[i-1][j-1];
            output[i][j] = max(a, max(b, c));
        }
    }
}

return output[m][n]; // final answer
}

```

**Time Complexity:** We can see that the time complexity of the DP and memoization approach is reduced to  $O(m*n)$  where  $m$  and  $n$  are the lengths of the given strings.

## Edit Distance

**Problem statement:** Given two strings  $s$  and  $t$  of lengths  $m$  and  $n$  respectively, find the Edit Distance between the strings. Edit Distance of two strings is the minimum number of steps required to make one string equal to another. To do so, you can perform the following three operations only :

- Delete a character
- Replace a character with another one
- Insert a character

**Example 1:**

**s1** = "but"

**s2** = "bat"

**Answer:** 1

**Explanation:** We just need to replace 'a' with 'u' to transform s2 to s1.

**Example 2:**

**s1** = "cbda"

**s2** = "abdca"

**Answer:** 2

**Explanation:** We just need to replace the first 'a' with 'c' and delete the second 'c'.

**Example 3:**

**s1** = "ppsspqrt"

**s2** = "passpot"

**Answer:** 3

**Explanation:** We just need to replace first 'a' with 'p', 'o' with 'q', and insert 'r'.

**Approach:** Let's think about this problem using **recursion** first. We need to apply each of the three operations on each character of s2 to make it similar to s1 and then find the minimum among them.

Let's assume index1 and index2 point to the current indexes of s1 and s2 respectively, so we have two options at every step:

1. If the strings have the same character, we can recursively match for the remaining lengths of the strings.
2. If the strings do not match, we start three new recursive calls representing the three edit operations, as mentioned in the problem statement. Consider the minimum count of operations among the three recursive calls.

Kindly look at the code to get a better understanding of the same.

```
int editDistance(string s, string t) {  
    // Base case
```

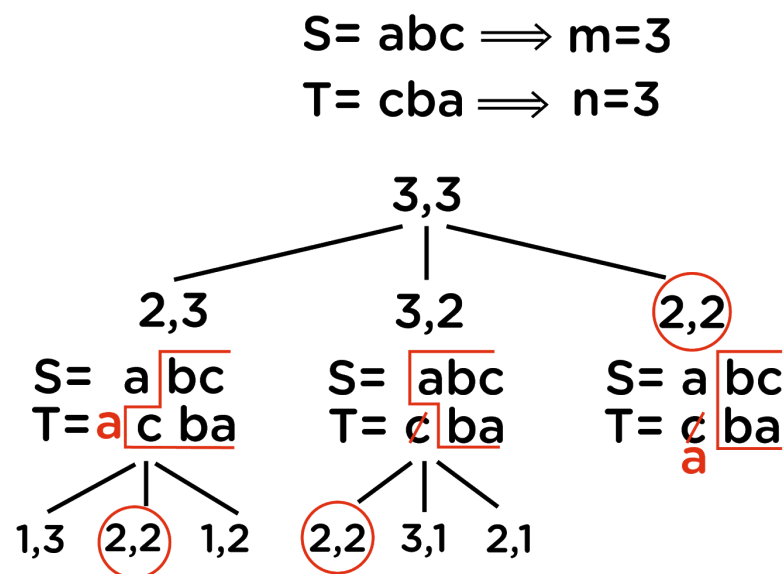
```

if(s.size() == 0 || t.size() == 0) {
    return max(s.size(), t.size());
}

if(s[0] == t[0]) { // If the first character matches
    return editDistance(s.substr(1), t.substr(1));
}
else {
    int x = editDistance(s.substr(1), t) + 1; // Insert
    int y = editDistance(s, t.substr(1)) + 1; // Delete
    int z = editDistance(s.substr(1), t.substr(1)) + 1; // Replace
    return min(x, min(y, z));
}
}

```

Let's dry run the code:



From here, it is clear that the time complexity is again exponential, which is  $O(3^{m+n})$ , where  $m$  and  $n$  are the lengths of the given strings.

Also, we can see the overlapping/repeated recursive calls(for example: (2,2) is one of them), which means this problem can be further solved using **memoization**.

This problem is somehow similar to the LCS problem. We will be using a similar approach to solve this problem too. The answer to each recursive call will be stored in a 2-Dimensional array of size  $(m+1)*(n+1)$ , and the final solution will be obtained at index  $(m,n)$  as each cell will be storing the answer for the given  $m$  length of  $s_1$  and  $n$  length of  $s_2$ .

Refer to the code below:

```
int editDistance_mem(string s, string t, int **output) {
    int m = s.size();
    int n = t.size();
    // If one of them has reached the end, insert all remaining characters to other
    if(s.size() == 0 || t.size() == 0) {
        return max(s.size(), t.size());
    }

    // Check if ans already exists
    if(output[m][n] != -1) {
        return output[m][n];
    }

    int ans;
    if(s[0] == t[0]) { // First character matches
        ans = editDistance_mem(s.substr(1), t.substr(1), output);
    }
    else {
        int x = editDistance(s.substr(1), t, output) + 1; // Insert
        int y = editDistance(s, t.substr(1), output) + 1; // Delete
        int z = editDistance(s.substr(1), t.substr(1), output) + 1; // Replace
        ans = min(x, min(y, z));
    }

    // Save the ans
    output[m][n] = ans;

    // Return the ans
    return ans;
}

int editDistance_mem(string s, string t) {
    int m = s.size();
    int n = t.size();
    int **ans = new int*[m+1];
    for(int i = 0; i <= m; i++) {
```

```

        ans[i] = new int[n+1];
        for(int j = 0; j <= n; j++) {
            ans[i][j] = -1;
        }
    }
    return editDistance_mem(s, t, ans);
}

```

**Time Complexity:** As there are  $(m+1)*(n+1)$  number of unique calls, hence the time complexity becomes  $O(m*n)$ , which is better than the recursive approach.

Let's move on to the DP approach...

We have already discussed the basic requirements like output array size, final output's position, and the value stored at each position of the output array in the memoization approach. We have already figured out that this problem is similar to the LCS question. So, forwarding directly towards the code:

```

int editDistance_DP(string s, string t) {
    int m = s.size();
    int n = t.size();

    int **output = new int*[m+1];
    for(int i = 0; i <= m; i++) {
        output[i] = new int[n+1];
    }

    // Fill 1st row
    for(int j = 0; j <= n; j++) {
        output[0][j] = j;
    }

    // Fill 1st col
    for(int i = 1; i <= m; i++) {
        output[i][0] = i;
    }

    for(int i = 1; i <= m; i++) {
        for(int j = 1; j <= n; j++) {
            if(s[m-i] == t[n-j]) {
                output[i][j] = output[i-1][j-1];
            }
            // checking the first characters
        }
    }
}

```



```

    }
    else {
        int a = output[i-1][j];
        int b = output[i][j-1];
        int c = output[i-1][j-1];
        output[i][j] = min(a, min(b, c)) + 1;
    }
}
return output[m][n]; // final answer
}

```

**Time complexity:** It is the same as the memoization approach, i.e.,  $O(m*n)$ .

## Knapsack

**Problem Statement:** Given the weights and values of 'N' items, we are asked to put these items in a knapsack, which has a capacity 'C'. The goal is to get the maximum value from the items in the knapsack. Each item can only be selected once, as we don't have multiple quantities of any item.

**For example:**

**Items:** {Apple, Orange, Banana, Melon}  
**Weights:** {2, 3, 1, 4}  
**Values:** {4, 5, 3, 7}  
**Knapsack capacity:** 5

Possible combinations that satisfy the given conditions are:

Apple + Orange (total weight 5) => 9 value  
 Apple + Banana (total weight 3) => 7 value  
 Orange + Banana (total weight 4) => 8 value  
 Banana + Melon (total weight 5) => 10 value

This shows that **Banana + Melon** is the best combination, as it gives us the maximum value, and the total weight does not exceed the capacity.

**Approach:** First-of-all, let's discuss the brute-force-approach, i.e., the **recursive approach**. There are two possible cases for every item, either to put that item into the knapsack or not. If we consider that item, then its value will be contributed towards the total value, otherwise not. To figure out the maximum value obtained by maintaining the capacity of the knapsack, we will call recursion over these two cases simultaneously, and then will consider the maximum value obtained out of the two.

If we consider a particular weight 'w' from the array of weights with value 'v' and the total capacity was 'C' with initial value 'Val', then the remaining capacity of the knapsack becomes 'C-w', and the value becomes 'Val + v'.

Let's look at the recursive code for the same:

```
int knapsack(int *weight, int *values, int n, int maxWeight) {
    // Base case : if the size of array is 0 or we are not able to add any more weight
    // to the knapsack
    if(n == 0 || maxWeight == 0) {
        return 0;
    }

    // If the particular weight's value extends the limit of knapsack's remaining
    // capacity, then we have to simply skip it
    if(weight[0] > maxWeight) {
        return knapsack(weight + 1, values + 1, n - 1, maxWeight);
    }

    // Recursive calls
    //1. Considering the weight
    int x = knapsack(weight + 1, values + 1, n - 1, maxWeight - weight[0]) + values[0];
    // 2. Skipping the weight and moving forward
    int y = knapsack(weight + 1, values + 1, n - 1, maxWeight);

    // finally returning the maximum answer among the two
    return max(x, y);
}
```

Now, the memoization and DP approach is left for you to solve. For the code, refer to the solution tab of the same. Also, figure out the time complexity for the same by running the code over some example and by dry running it.

### Practice problems:

The link provided below contains 26 problems based on Dynamic programming and numbered as A to Z, A being the easiest, and Z being the toughest.

<https://atcoder.jp/contests/dp/tasks>