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| Phone: +38 095.947.19.03  e-mail: [slavcosergi@gmail.com](mailto:slavcosergi@gmail.com)  Skype: slavcosergi  Ukraine | C:\Users\frea2yGranny\Desktop\xl4-w7BjMXg.png  Iaroslav Sergii  UI/UX Designer |

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| Summary of Qualifications | Excellent and skilful at interpreting customer’s vision of project’s requirements and implementing them. Good at handling several tasks or projects simultaneously, the quality of work is not jeopardised even when the developer is under pressing deadlines or workload. Open to innovations and to acquiring new skills. Hard worker, quick learner, and ability to assume responsibility. | |
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| Skills | Programming Languages/ Technologies   * JavaScript (Photoshop scripting) * CSS * HTML   Operating Systems   * Microsoft Windows XP/7/8/Linux/Mac OS   Languages   * English * Ukrainian * Polish | VCS   * GIT * SVN   Development Tools   * WebStorm * Sublime Text * Adobe Photoshop * Adobe Fireworks * Adobe Illustrator * Axure RP * Balsamiq * QuarkXPress |
| Experience |  | |
|  | **Editor in newspaper** | |
| Project Description: | Editing pictures and photos, editing text, placing all information on pages, preparing for final print on films, and sending everything to printing house. | |
| Customer: | Newspaper “Doba” | |
| Involvement Duration: | 6 months | |
| Project Role: | Editor | |
| Responsibilities: | * Editing pictures * Editing texts * Print preparations | |
| Project Team Size: | 6 | |
|  | **English Language Teacher** | |
| Project Description: | Teaching English using some special and own methodologies | |
| Customer: | UA Customer | |
| Involvement Duration: | 1 year 6 months | |
| Project Role: | Teacher | |
| Responsibilities: | * Translating books from English to Ukrainian, from English to Russian and vice versa * Special English * Business English * English on-line using Skype | |
| Project Team Size: | 4 | |
|  | **Quality Control Engineer** | |
| Project Description: | Desire to be a part of vibrant and leading organization and create footprints as a Quality Control Engineer, to assist the organizations in all aspects by utilizing all my skills, knowledge, abilities and experience with a balance of hands-on, management and leadership responsibilities | |
| Customer: | SharpMinds BV | |
| Involvement Duration: | 1 year 3 months | |
| Project Role: | QA Engineer | |
| Responsibilities: | * Creating test scripts * Initial Front-end and Back-end testing * Fixing bugs | |
| Project Team Size: | 12 | |
| Tools & Technologies: | WebStrom, Sublime Text, Bootstrap, Gremlins.js | |
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|  | **UI/UX Designer** | |
| Project Description: | Creating new design solutions, redesigning old versions. Implement customers’ ideas into perfect UI/UX. | |
| Customer: | SharpMinds BV | |
| Involvement Duration: | 2 years 2 month | |
| Project Role: | Designer | |
| Responsibilities: | * Prototyping * Creating new designs for future layout * Wireframing * Collaborate with clients in determining and documenting their UI/UX requirements | |
| Project Team Size: | 20+ | |
| Tools & Technologies: | Photoshop, Illustrator, Fireworks, Axure RP | |