15. The SPIN Model Checker



Computer-Aided Verification

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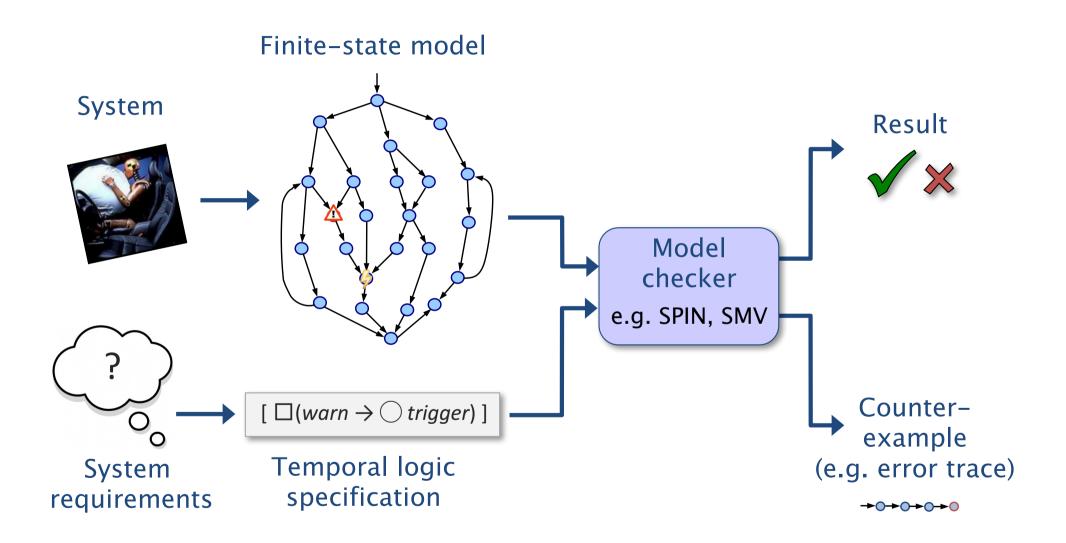
Module syllabus

- Modelling sequential and parallel systems
 - labelled transitions systems, parallel composition
- Temporal logic
 - LTL, CTL and CTL*, etc.
- Model checking
 - CTL model checking algorithms
 - automata-theoretic model checking (LTL)
- Verification tools: SPIN
- Advanced verification techniques
 - bounded model checking via propositional satisfiability
 - (symbolic execution), (symbolic model checking)
- Quantitative verification
 - (real-time systems), probabilistic systems

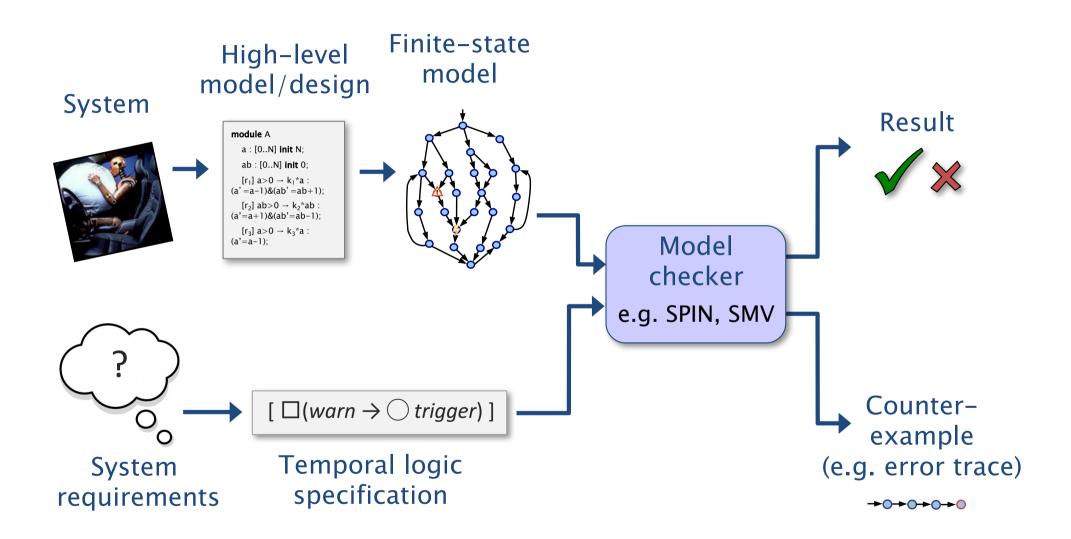
Overview

- The SPIN model checker
 - overview
 - ProMeLa
 - demo
 - examples
- Background reading & reference:
 - basic manual: http://spinroot.com/spin/Man/Manual.html
 - tool options: http://spinroot.com/spin/Man/Spin.html

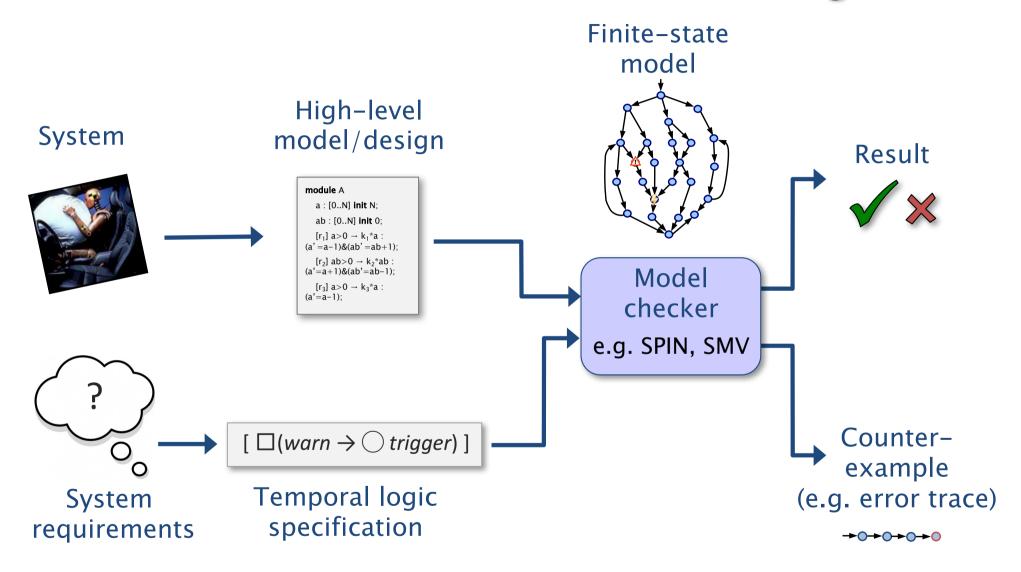
Verification via model checking



Verification via model checking



Verification via model checking



High-level model description

Example concurrent program:

```
process Inc = while true do if x < 200 then x := x + 1 fi od
process Dec = while true do if x > 0 then x := x - 1 fi od
process Reset = while true do if x = 200 then x := 0 fi od
```

ProMeLa/SPIN model (fragment):

```
int x=0;
proctype Inc () {
    do :: true -> if :: (x < 200) -> x = x + 1 fi od
}
proctype Dec() {
    do :: true -> if :: (x > 0) -> x = x - 1 fi od
}
...
```

SPIN

SPIN model checker

- prominent, widely used verification tool
- open source, freely available (http://spinroot.com/)
- developed by Gerald Holzmann at Bell Labs
- many success stories: NASA mission software (Deep Space 1, Mars Exploration Rovers), Toyota control software investigation

Key features

- custom modelling language: ProMeLa
- on-the-fly model checking for safety, liveness, LTL
 - verification vs falsification (bug hunting)
 - state storage using hash table of lists of states
- simulator (random, interactive, guided)
- separate user interface (iSpin)

ProMeLa

- ProMeLa: <u>Process Meta Language</u>
 - modelling language for the SPIN tool
- Key ingredients
 - processes (one or more, in parallel)
 - typed data variables (can be shared, for communication)
 - channels (synchronous/asynchronous communication)
- Language notation
 - guarded commands (nondeterministic choice)
 - plus imperative-style control flow (and embedded C)
- Semantics
 - labelled transition systems (LTSs), via program graphs

ProMeLa - Guarded commands

Guarded commands

```
:: guard -> statement
```

- execute statement if guard is true
- Conditionals

if (guard) then statement₁ else statement₂

Loops

```
do :: guard -> statement od
```

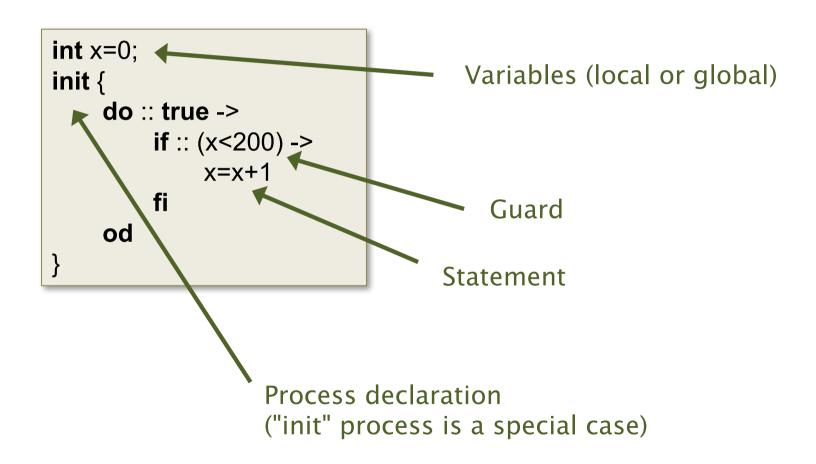
while (guard) do statement

```
do :: guard<sub>1</sub> -> statement<sub>1</sub>
:: guard<sub>2</sub> -> statement<sub>2</sub>
od
```

Nondeterminism

ProMeLa – Example

One process, one variable (integer x)



Demo

ProMeLa - Concurrent program

• Earlier example:

```
int x = 0;
proctype Inc() {
    do :: true -> if :: (x < 200) -> x = x + 1 fi od
proctype Dec() {
    do :: true -> if :: (x > 0) -> x = x - 1 fi od
proctype Reset() {
    do :: true -> if :: (x==200) -> x=0 fi od
init {
     run Inc(); run Dec(); run Reset()
```

ProMeLa - Concurrent program

• Add a "monitor" process that checks whether $0 \le x \le 200$

```
int x = 0;
proctype Inc() {
    do :: true -> if :: (x < 200) -> x = x + 1 fi od
proctype Dec() {
    do :: true -> if :: (x > 0) -> x = x - 1 fi od
proctype Reset() {
    do :: true -> if :: (x==200) -> x=0 fi od
proctype Check () {
    assert (x \ge 0 \&\& x \le 200)
init {
    run Inc(); run Dec(); run Reset(); run Check()
```