Draft for *Typed Markup Revisited*

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1 INTRODUCTION

1.1 Motivation

In the age of digital documents, an author of content is confronted with the question which document format to choose. Since every document format has its advantages, one might not want to commit to a specific format to soon.

A series of blog posts might turn into a book or at least a pretty typeset *pdf*. An author might want to give the reader the freedom to read their text on differently sized displays — if the reader has ever tried to read a paper in *pdf*-format on an e-book reader, no further motivation might be needed.

Luckily the problem of decoupling initial text from output seems to be solved by the rise of markup languages such as Markdown and alike. These type of documents can be easily compiled into all sorts of output formats by programs as *Pandoc* [**Pandoc**].

If the reader has no objections to such a publishing system, they might read no further and write away their next *format-agnostic* document. But if they are interested in how they can easily extend the representation of their document and let a type-checker reason about the *well-formedness* of it, they may find the findings gathered in this paper worth while.

1.2 Type-safe extensibility

This paper mostly outlines the ideas of the work on *HSXML: Typed SXML* [2] and the underlying idea of *Finally Tagless Interpreters* [1, 3].

The *final tagless encoding* is a solution to the expression problem [5]. It is closely related to the problem at hand, in that it is concerned with the simultaneous extension of syntactic variants and interpretations of them. This can be seen as an extensibility in two dimensions [add schema like in Object-oriented programming versus abstract data types].

1.3 ?

In short a *final tagless encoded* representation of documents like *HSXML* has in our opinion two major advantages over markup languages such as Pandoc's internal one:

- (1) Guarantee the well-formedness of the document by construction
- (2) Easy extensibility without loosing the guarantees of 1.

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While having these two advantages we still do not want to loose perspective and be true to our initial goal:

(1) Writing documents that are format agnostic—i.e. observe our source in different ways or as described in the Wikipedia-article on *Markup Languages*

Descriptive markup

Markup is used to label parts of the document rather than to provide specific instructions as to how they should be processed. Well-known examples include LaTeX, HTML, and XML. The objective is to decouple the inherent structure of the document from any particular treatment or rendition of it. Such markup is often described as "semantic".

2 EXTENSIBILITY OF MARKUP REPRESENTATIONS

2.1 Extensible Observers

Pandoc achieves the separation of input and output format by choosing an algebraic data type (ADT) as its intermediate representation. We will quickly sketch why such an encoding leads to an easy extensibility of constructors by looking a subset of Pandoc's Abstract Syntax Tree and writing some *observers* for it.

Given the representation (Figure 1) we can write observers that interpret this data in different ways (Figure 2). So in the dimension of observers an ADT encoding is obviously extensible.

Now we can construct a tree in the host language and interpret it in two different ways:

We can make our life a bit easier by adding an instance for IsString for our representation. This injects String automatically into our data types by applying fromString to it.

```
instance IsString Inline where
  fromString = Str
```

Our initial definition is now even more concise:

139 140 141

143

```
data Block
100
       = Paragraph [Inline] -- ^ Paragraph
101
       | BulletList [Block] -- ^ Bullet list (list of items, each a block)
102
       | Heading Int [Inline] -- ^ Heading - level (int) and text (inlines)
103
104
     data Inline
105
       = Str String
                         -- ^ Text (string)
                          -- ^ em dash
       | EmDash
107
       | Emph [Inline] -- ^ Emphasized text (list of inlines)
       | Strong [Inline] -- ^ Strongly emphasized text (list of inlines)
110
                    Fig. 1. This is part of Pandoc's ADT-encoded AST modulo EmDash
111
112
     docToCMark :: Block -> Markdown
113
     docToCMark (Paragraph text) = mconcatMap inlineToCMark text
114
     docToCMark (BulletList docs)
                                     = addLineBreak $ mconcatMap (mappend "-
115
         " . docToCMark) docs
116
     docToCMark (Heading level text) = addLineBreak $ headingPrefix `mappend`
117
         mconcatMap inlineToCMark text
118
      where
119
       headingPrefix = mconcat $ replicate level "#"
120
121
     addLineBreak :: Markdown -> Markdown
122
     addLineBreak text = text `mappend` "\n"
123
124
     inlineToCMark :: Inline -> Markdown
125
     inlineToCMark (Str content) = fromString content
126
     inlineToCMARK (Emph contents) = "*" `mappend` mconcatMap inlineToCMark
127
         contents `mappend` "*"
128
     inlineToCMARK (Strong contents) = "**" `mappend` mconcatMap
129
         inlineToCMark contents `mappend` "**"
130
     inlineToCMARK EmDash
                                       = "---"
131
132
     docToLaTex :: Block -> LaTeX
133
     . . .
134
135
     inlineToLaTex :: Inline -> LaTeX
136
     . . .
137
```

Fig. 2. Observers of ADT encoding

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2.2 Extensible Variants

The simple ADT encoding works very well, as long as we have foreseen every variant we might want to create. But as soon as we want to add a new kind of variant (e.g. a node representing the em dash) we are out of luck. Even if we have access to the original ADT-definition and we could add this new variant, this would break all existing observers that were written for the original set of variants.

2.3 Relationship to the Expression Problem

To be extensible in the dimension of observers as well as the dimension of the variants—while still guaranteeing statically their compatibility—is quite a challenge and one that is common when writing software. It was coined as the *Expression Problem* by Wadler [5] and many solutions have been proposed.

The most prominent solutions—that are widely used the Haskell-ecosystem—are described in *Data-types a la carte* [4] and in *Finally Tagless, Partially Evaluated* [1]. Kiselyov's et al. solution to this is, in our opinion, both easy to use and the notation for constructing AST is extremely similar to the ADT-encoded one.

3 SIMPLE FINAL TAGLESS ENCODING

Our first attempt to encode our document in the final tagless encoding will not have the distinction between Doc and Inline—which was enforced by the Pandoc-encoding. But later we will see that we are able to recover that property quite easily with great extensibility properties.

The basic idea of the final tagless encoding is as follows:

- Create a type class that specifies all our constructors in Church [add footnote with Böhm Berarducci citation] encoding (Figure 3)
- Parametrize over the return-type and recursive fields of those constructors (Figure 4)

The type classes look basically like a GADT-encoding where all recursive occurrences and the return-type are parametrized over.

The observers will now be instances of theses type classes. The reader might notice that we cannot use the same carrier type for different interpretations of our AST — otherwise we would get overlapping instances. This can be quite easily solved by wrapping the carrier type into a <code>newtype</code> and add or derive the needed instances for it. In our case Markdown is simply a <code>newtype</code> of String. Therefore the instances for IsString and Monoid are straightforward to implement.

Figure 5 shows the implementation of an observer in the final tagless encoding. The implementation is really similar the one in the ADT encoding. But if we have close look, we can see that in Church encoding our observers do not need to be called recursive explicitly. This makes both our code simpler and extensible.

```
197
     data Doc = Doc String
198
199
     instance Monoid (Doc doc) where
200
       mappend (Doc doc1) (Doc doc2) = Doc $ doc1 `mappend` doc2
201
       mempty = Doc mempty
202
203
     -- Constructors
204
205
     class Block where
       paragraph
                              [Doc] -> Doc
207
       bulletList ::
                              [Doc] -> Doc
208
                 :: Int -> [Doc] -> Doc
       heading
209
210
     class Inline a where
211
       emDash ::
212
            :: String -> Doc
213
       str = Doc
214
215
                                  Fig. 3. First Step FT-encoding
216
217
     -- DocConstraint defined using ConstraintKinds
218
     type DocConstraint doc = (Monoid doc, IsString doc)
219
220
     newtype Doc doc = Doc doc
221
222
     instance DocConstraint doc => -- Have to restrict for the use of 'mempty'
223
       Monoid (Doc doc) where
224
       mappend (Doc doc1) (Doc doc2) = Doc $ doc1 `mappend` doc2
225
       mempty = Doc mempty
226
227
     -- Constructors
228
229
     class Block a where
230
       paragraph ::
                              [Doc a] -> Doc a
231
       bulletList ::
                              [Doc a] -> Doc a
232
       heading :: Int -> [Doc a] -> Doc a
233
234
     class DocConstraint a =>
235
       Inline a where
236
       emDash ::
                             Doc a
237
       str :: String -> Doc a
238
       str = Doc . fromString
239
240
                                 Fig. 4. Second Step FT-encoding
241
```

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```
246
     -- Implement Markdown observer
247
248
     instance Block Markdown where
249
       paragraph = fromInline . mconcat
250
       bulletList = addLineBreak . mconcat . map (mappend (fromInline "\n- "))
251
       heading level = addLineBreak . fromInline . mappend (mconcat $
252
         replicate level "#") . mconcat
253
254
     addLineBreak :: DocAtts doc => DocWithCtx ctx doc -> DocWithCtx ctx doc
255
     addLineBreak (DocWithCtx doc) = DocWithCtx $ doc `mappend` "\n"
256
257
     instance Inline Markdown where
258
       emDash = "---"
259
260
     instance Styles Markdown where
261
               texts = "*" `mappend` mconcat texts `mappend` "*"
262
       strong texts = "**" `mappend` mconcat texts `mappend` "**"
263
264
265
     -- Implement LaTeX observer
266
267
     instance Block LaTeX where
268
269
270
     instance Inline LaTeX where
271
272
273
     instance Styles LaTeX where
274
275
```

Fig. 5. Observer implementation in the final tagless encoding

 Let's see how our example from above looks in our new encoding:

As before, we can automate the injection of String into our encoding by using the OverloadedStrings language pragma. We do this be adding a constraint on the type classes, so every output format (i.e. carrier type) must have an IsString instance.

Interestingly Doc has now no dependency on Inline anymore and we are now allowed to create the following AST:

```
badHeading = [ heading 1 [ heading 2 [str "Headingception!!"] ] ]
```

As noted above, we lost the distinction between Doc and Inline. But we also gained something—*Doc* can now be used without *Inline* and we can now also add new variants without changing our original variant definitions:

```
class Styles doc where
  emph :: [DocWithCtx InlineCtx doc] -> DocWithCtx InlineCtx doc
  strong :: [DocWithCtx InlineCtx doc] -> DocWithCtx InlineCtx doc
```

Not only can we now mix those node types at will, but the type of an expression will reflect which type classes (i.e. algebras) we used for constructing it:

```
stylishNote :: (Inline a, Styles a) => a
stylishNote = strong [str "Green Tea keeps me awake"]
```

That is why the type system can now statically tell us whether we can evaluate stylishNote to a particular type.

If we wanted to evaluate an expression, that uses constructors that belong to a type class X and we would want to evaluate the expression to some carrier type C, C has to be instance of X. Since this is a static property, it can be decided at compile time.

3.1 A short note on GHC's Type Inference

When we define an AST like stylishNote GHC's type inference might come in our way. If no type signature for stylishNote is supplied GHC will try to infer a concrete type for this definition and not the most generalized type.

We can avoid this by either supplying the generalized type signature—as done above—or using the language pragma *NoMonomorphismRestriction*.

4 RECOVER CONTEXT AWARENESS

To regain the context awareness of the Pandoc encoding, we add another field named ctx to our Doc wrapper (Figure 6). ctx is a phantom type and with its help we can specify in which context a constructor can be used. Since phantom types are not materialized on the value level, we are simply using empty data declarations as context types.

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```
newtype DocWithCtx ctx doc = DocWithCtx doc
```

Fig. 6. Context-aware wrapper

```
-- Context definitions
data InlineCtx
data BlockCtx
```

As shown before, the first Final Tagless encoding had the disadvantage, that we could construct a heading inside another heading. To prohibit this, the heading constructor has the following context-aware definition:

```
class Block doc where
  heading :: Int -> [DocWithCtx InlineCtx doc] -> DocWithCtx BlockCtx doc
   ...
```

The type signature states, that the function expects a DocWithCtx-wrapper in the InlineCtx-context and returns a wrapper in the BlockCtx-context. With this refined signature a heading inside a heading will be rejected by the type system.

To convince Haskell's type system that a conversion from InlineCtx to BlockCtx is possible, we can use the following type class:

```
class FromInline ctx where
  fromInline :: DocWithCtx InlineCtx doc -> DocWithCtx ctx doc
  fromInline (DocWithCtx doc) = DocWithCtx doc
```

instance FromInline BlockCtx

The set of available contexts should be defined generously, since all independent extensions of the AST should agree on them. This is obviously are restriction—but one that is intended.

It is also possible to create context independent constructors. This can be achieved by parametrizing over the context:

```
class Math doc where
  qed :: DocWithCtx ctx doc
```

5 CONCLUSION

FT FTW

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