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# Draft for \*HSXML Revisited\*

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### INTRODUCTION

In the age of digital documents, an author of content is confronted with the question which document format to choose. Since every document format has its advantages, one might not want to commit to a specific format to soon.

A series of blog posts might turn into a book (or at least a pretty typeset pdf) or an author might want to give the reader the freedom to read their text on differently sized displays — if the reader has ever tried to read a paper in pdf-format on an e-book reader, no further motivation might be needed.

Luckily the problem of decoupling initial text from output seems to be solved by the rise of markup languages such as Markdown and alike. These type of documents can be easily compile into all sorts of output formats by programs as pandoc [4].

If the reader has no objections to such a publishing system, they might read no further and write away their next format-agnostic document. But if they are interested in how they can easily extend the representation of their document and let a type-checker reason about the well-formedness of it, they may find the findings gathered in this paper worth while.

This paper mostly outlines the ideas of the work on HSXML: Typed SXML [2] and the underlying idea of Finally Tagless Interpreters [1]. The final tagless encoding is a solution to the expression problem [6]. It is closely related to the problem at hand, in that it is concerned with the simultaneous extension of syntactic variants and interpretations of them. This can be seen as an extensibility in two dimensions [add schema like in Object-oriented programming versus abstract data types].

In short a richly typed representation of documents like HSXML has in our opinion two major advantages over markup languages such as Pandoc's internal one:

- (1) Guarantee the well-formedness of the document by construction
- (2) Easy extensibility without loosing the guarantees of 1.

While having these two advantages we still do not want to loose perspective and be true to our initial goal:

(1) Writing documents that are format agnostic—i.e. observe our source in different ways

or as described in the Wikipedia-article on Markup Languages

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:2 Jonas U. Benn

Descriptive markup

Markup is used to label parts of the document rather than to provide specific instructions as to how they should be processed. Well-known examples include LaTeX, HTML, and XML. The objective is to decouple the inherent structure of the document from any particular treatment or rendition of it. Such markup is often described as "semantic".

Oleg Kiselyov might want to argue that such a markup is even *symantic* [3].

# 2 EXTENSIBILITY OF MARKUP REPRESENTATIONS

# 2.1 Extensible Observers

Pandoc achieves the separation of input and output format by choosing an Algebraic Data Type as its intermediate representation. We will quickly sketch why such an encoding leads to an easy extensibility of constructors by looking a subset of Pandoc's Abstract Syntax Tree and writing some observers for it.

Given the representation (Figure 1) we can write *observers* that interpret this data in different ways (Figure 2). So in the dimension of observers our encoding is obviously extensible.

Now we can construct a tree in the host language and interpret it in two different ways:

We can make our life a bit easier by adding an instance for *IsString* for our representation. This injects *String* automatically into our data types by applying *fromString* to it.

```
instance IsString Inline where
fromString = Str
```

Our initial definition is now even more concise:

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```
data Block
100
       = Paragraph [Inline] -- ^ Paragraph
101
       | BulletList [Block] -- ^ Bullet list (list of items, each a block)
102
       | Heading Int [Inline] -- ^ Heading - level (integer) and text
         (inlines)
104
105
       data Inline
       = Str String
                         -- ^ Text (string)
107
       l EmDash
                          -- ^ em dash
       | Emph
              [Inline] -- ^ Emphasized text (list of inlines)
       | Strong [Inline] -- ^ Strongly emphasized text (list of inlines)
110
111
                        Fig. 1. This is part of the pandoc AST modulo EmDash
112
113
     docToCMark :: Block -> Markdown
114
     docToCMark (Paragraph text) = mconcatMap inlineToCMark text
115
     docToCMark (BulletList docs) = addLineBreak $ mconcatMap (mappend "-
116
         " . docToCMark) docs
117
     docToCMark (Heading level text) = addLineBreak $ headingPrefix `mappend`
118
         mconcatMap inlineToCMark text
119
      where
120
       headingPrefix = mconcat $ replicate level "#"
121
122
     addLineBreak :: Markdown -> Markdown
123
     addLineBreak text = text `mappend` "\n"
124
125
     inlineToCMark :: Inline -> Markdown
126
     inlineToCMark (Str content) = fromString content
127
     inlineToCMARK (Emph contents) = "*" `mappend` mconcatMap inlineToCMark
128
         contents `mappend` "*"
129
     inlineToCMARK (Strong contents) = "**" `mappend` mconcatMap
130
         inlineToCMark contents `mappend` "**"
131
     inlineToCMARK EmDash
                                       = "---"
132
133
     docToLaTex :: Block -> LaTeX
134
135
136
     inlineToLaTex :: Inline -> LaTeX
137
     . . .
139
```

Fig. 2. Pandoc-encoding - Markdown Observer

:4 Jonas U. Benn

#### 2.2 Extensible Variants

The simple ADT encoding works very well, as long as we have foreseen every variant we might want to create. But as soon as we want to add a new kind of node (e.g. a node representing the em dash) we are out of luck. Even if we have access to the original ADT-definition and we could add this new node, this would break all existing observers that were written for the original set of variants.

# 2.3 Relationship to the Expression Problem

To be extensible in the dimension of observers as well as the dimension of the variants, while still guaranteeing statically their compatibility, is quite a challenge and one that is common when writing software. It was coined as the *Expression Problem* by Wadler [6] and many solutions have been proposed.

The most prominent solutions — that are widely used the Haskell-ecosystem — are described in *Data-types a la carte* [5] and in *Finally Tagless, Partially Evaluated* [1]. Kiselyov's et al. solution to this is — in our opinion — both easy to use and when used as a DSL for our particular problem, the relationship to S-expressions becomes quite obvious.

#### 3 SIMPLE FINAL TAGLESS ENCODING

Our first attempt to encode our document in the final tagless encoding will not have the distinction between *Doc* and *Inline* — which was enforced by the Pandoc-encoding. But later we will see that we are able to recover that property quite easily with great extensibility properties.

The basic idea of the final tagless encoding is as follows:

- Create a type class that specifies all our constructors in Church encoding (Figure 3)
- Parametrize over the return-type and recursive fields of those constructors (Figure 4)

The type classes look basically like a GADT-encoding where all recursive occurrences and the return-type are parametrized over.

The observers will now be instances of theses type classes. The reader might notice that we cannot use the same carrier type for different interpretations of our AST — otherwise we would get overlapping instances. This can be quite easily solved by wrapping the carrier type into a *newtype* and add or derive the needed instances for it. In our case *Markdown* is simply a *newtype* of *String*. Therefore the instances for *IsString* and *Monoid* are straightforward to implement.

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```
197
     data Doc where
198
       Doc :: String -> Doc
199
200
     instance Monoid (Doc doc) where
201
       mappend (Doc doc1) (Doc doc2) = Doc $ doc1 `mappend` doc2
202
       mempty = Doc mempty
203
204
     -- Constructors
205
206
     class Block where
207
                              [Doc] -> Doc
       paragraph ::
208
                               [Doc] -> Doc
       bulletList ::
209
       heading
                  :: Int -> [Doc] -> Doc
210
211
     class Inline a where
212
       emDash ::
                             Doc
213
            :: String -> Doc
       str
214
       str = Doc
215
216
                                  Fig. 3. First Step FT-encoding
217
218
     -- DocConstraint defined using ConstraintKinds
219
     type DocConstraint doc = (Monoid doc, IsString doc)
220
221
     newtype Doc doc = Doc doc
222
223
     instance DocConstraint doc => -- Have to restrict for the use of 'mempty'
224
       Monoid (Doc doc) where
225
       mappend (Doc doc1) (Doc doc2) = Doc $ doc1 `mappend` doc2
226
       mempty = Doc mempty
227
228
     -- Constructors
229
230
     class Block a where
231
                              [Doc a] -> Doc a
       paragraph ::
232
                              [Doc a] -> Doc a
       bulletList ::
233
       heading :: Int -> [Doc a] -> Doc a
234
235
     class DocConstraint a =>
236
       Inline a where
237
       emDash ::
                             Doc a
238
       str :: String -> Doc a
239
       str = Doc . fromString
240
241
                                 Fig. 4. Second Step FT-encoding
```

:6 Jonas U. Benn

Let's see how our example from above looks in our new encoding:

As before, we can automate the injection of *String* into our encoding by using the *OverloadedStrings* language pragma. We do this be adding a constraint on the type classes, so every output format must have an *IsString* instance.

Interestingly *Doc* has now no dependency on *Inline* anymore. In a way this is not ideal, since we can now construct the following:

```
badHeading = [ heading 1 [ heading 2 [str "Headingception!!"] ]
```

As noted above, we lost the distinction between *Doc* and *Inline*. But we also gained something — *Doc* can now be used without *Inline* and we can now also add new nodes without changing our original data types:

```
class IsString a => MoreStyles a where
  strong :: [a] -> a
  strikethrough :: [a] -> a
```

Not only can we now mix those node types at will, but the type of an expression will reflect which type classes (i.e. algebras) we used for constructing it:

```
stylishText :: (Inline a, MoreStyles a) => a
stylishText = strong [str "Green Tea keeps me awake"]
```

That is why the type system can now statically tell us whether we can evaluate stylishText to a particular type. If we wanted to evaluate an expression, that uses constructors that belong to a type class X and we would want to evaluate the expression to some carrier type C, C has to be instance of X. Since this is a static property, it can be decided at compile time.

# 4 RECOVER CONTEXT AWARENESS

To regain the context awareness of the Pandoc encoding, we add another field *ctx* to our *Doc* wrapper 5. The *ctx* is a phantom type and with its help, we can specify in which context a constructor can be used. Since phantom types are not materialized on the value level, we are simply using empty data declarations as context types.

```
-- Context definitions
data InlineCtx
data BlockCtx
```

As shown before, the first *Final Tagless encoding* had the disadvantage, that we could construct a heading inside another heading. To prohibit this, the heading constructor has the following context-aware definition:

```
heading :: Int -> [DocWithCtx InlineCtx doc] -> DocWithCtx BlockCtx doc
```

newtype DocWithCtx ctx doc = DocWithCtx doc

Fig. 5. Context-aware wrapper

 The type signature states, that the function expects a *DocWithCtx*-wrapper in the *InlineCtx*-context and returns a wrapper in the *BlockCtx*-context. With this refined signature a heading inside a heading will be rejected by the type system.

The set of available contexts should be defined generously, since all independent extensions of the AST should agree on them. This is obviously are restriction — but one that might be very valuable.

It is still possible to create context independent constructors. This can be achieved by parametrizing over the context:

qed :: DocWithCtx ctx doc

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