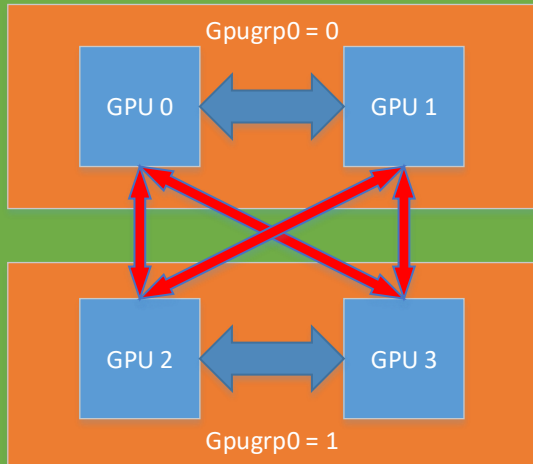


Gpugrp1 = 0



Gpugrp1 = 1

