

Making of: The Sanitizer API

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Questions? Comments?

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joernchen
@joernchen



Basic Web security:

2019: Paste "<script>alert(1)</script>" in every input field

2009: Paste "<script>alert(1)</script>" in every input field

1999: Paste "<script>alert(1)</script>" in every input field

1:24 PM · Jan 18, 2019 · Twitter for Android

775 Retweets **31** Quote Tweets **2,599** Likes



[Source: <https://twitter.com/joernchen/status/1086237923652046849>]



HTML Sanitizer API

Draft Community Group Report, 30 November 2021



This version:

<https://wicg.github.io/sanitizer-api/>

Issue Tracking:

[GitHub](#)

[Inline In Spec](#)

Editors:

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[Source: <https://wicg.github.io/sanitizer-api/>]



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moz://a

Subresource Integrity

X-Frame-Options: All about Clickjacking?

eslint-plugin-no-unsanitized

foo.innerHTML = evil

DOM-based XSS

As an Aside

moz://a

RCE in Firefox beyond memory corruptions

The Call of XUL'thulhu

AllStars - Amsterdam 2019

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Finding & Fixing DOM-based XSS

Using Static Analysis

JSConf 2021

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How people fix DOM-based XSS

Use `textContent`

Vulnerable code line doesn't need HTML?

Use `textContent` instead.

Done!

Encode and escape

Replace dangerous stuff with e.g., **HTML entities**.

Sanitize

If you want to allow some safe subset of HTML, use a **Sanitizer**

Fixing DOM-based XSS

Use `textContent`

Vulnerable code line doesn't need HTML?

Use **textContent** instead.

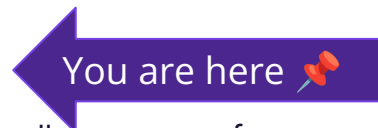
Done!

Encode and escape

Replace dangerous stuff with e.g., **HTML entities**.

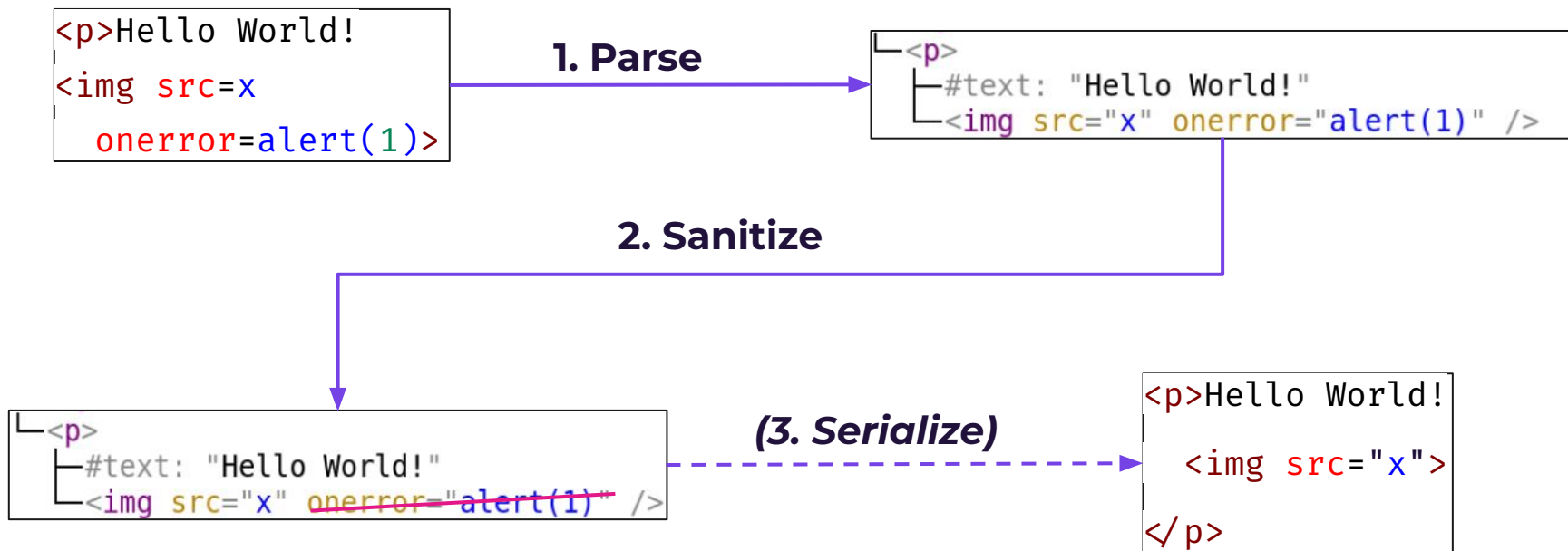
Sanitize

If you want to allow some safe subset of HTML, use a **Sanitizer**



What is a Sanitizer?

What's in a Sanitizer?



**Your Sanitizer
is mostly an
HTML Parser!**

A Sanitizer API

Goals

1. Defining “Safe HTML”
2. Safe by Default
3. No Parsing Mistakes
4. Configurable
5. Responsibility shift to the browser

```
foo.innerHTML = evil
```

DOM-based XSS

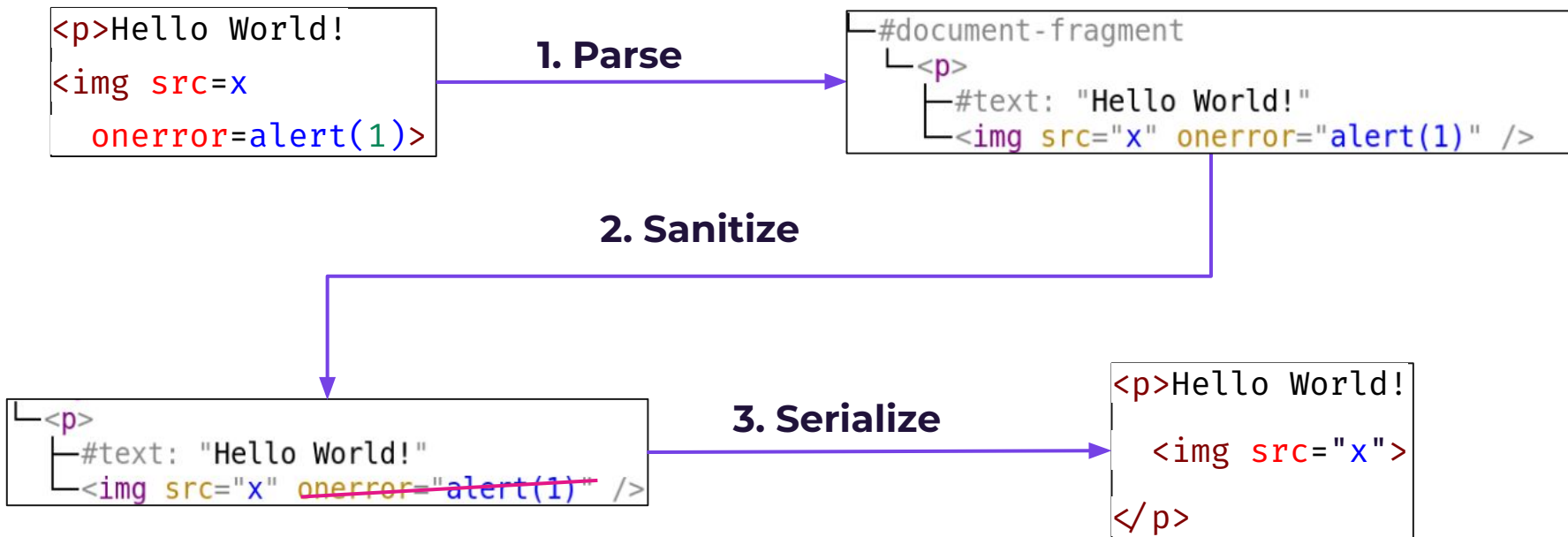
First Idea

```
mySanitizer = new Sanitizer(options)
```

```
mySanitizer.sanitize() // String
```

```
foo.innerHTML =  
    mySanitizer.sanitize(evil)
```


What's in a Sanitizer?



What's in "foo.innerHTML=" ?

```
<p>Hello World!  
<img src=x  
  onerror=alert(1)>
```

1. Parse

```
└─<p>  
  └─#text: "Hello World!"  
    └─
```

2. Append

```
└─#document  
  └─<html>  
    └─<head />  
      └─<body>  
        └─<div id="foo" >  
          └─<p>  
            └─#text: "Hello World!"  
              └─
```

**Now we're
using TWO
HTML
Parsers?!**

API: Revision 1

```
mySanitizer = new Sanitizer(options)
```

```
mySanitizer.sanitize() // DocFragment
```

```
mySanitizer.sanitizeToString() // String
```

```
foo.append(mySanitizer.sanitize(evil))
```

Nothing *good* is designed in a vacuum

Looking for Bugs here. Anyone got some bugs?

Sanitizer is less expressive than `innerHTML`

01

<https://github.com/WICG/sanitizer-api/issues/42>

Reported by Anne van Kesteren (@annevk)

innerHTML

Without the Sanitizer

```
tableElement.innerHTML =  
  "<tr><td>some cell</td></tr>"
```

```
└─#document  
  └─<html>  
    └─<head />  
      └─<body>  
        └─<table>  
          └─<tbody>  
            └─<tr>  
              └─<td>  
                └─#text: "some cell"
```

With the Sanitizer

```
tableElement.append(  
  mySanitizer.sanitize(sameInput))
```

```
└─#document  
  └─<html>  
    └─<head />  
      └─<body>  
        └─#text: "some cell"
```


Parsing HTML fragments

§ 13.4 Parsing HTML fragments

The following steps form the **HTML fragment parsing algorithm**. The algorithm takes as input an Element node, referred to as the **context element**, which gives the context for the parser, as well as **input**, a string to parse, and returns a list of zero or more nodes.

(...)

4. Set the state of the HTML parser's tokenization stage as follows, switching on the **context element**:

(long list of various html elements that cause different parsing behaviors)

[Source: <https://html.spec.whatwg.org/multipage/parsing.html#parsing-html-fragments>]

Fragment parsing without context

```
<tr><td>some cell  
</tr></td>
```

**1. Fragment-parse
into <body>**

```
└─<body>  
  └─#text: "some cell"
```

Sanitizer Bypass with `iframe` `srcdoc`

02

https://bugzilla.mozilla.org/show_bug.cgi?id=1669945

Reported by Michał Bentkowski (@SecurityMB)

Michał's Bypass: The code

```
<iframe id=ifr></iframe>
<script>
  const bypass =
    `<svg><font color><title><u rel="</title><img src onerror=alert(document.domain)>">`;
  ifr.srcdoc = new Sanitizer().sanitizeToString(bypass);

</script>
```

Parsing within sanitizeToString

```
<iframe id=ifr></iframe>
<script>
  const bypass =
    `<svg><font color><title><u rel="</title><img src onerror=alert(document.domain)>">`;
  ifr.srcdoc = new Sanitizer().sanitizeToString(bypass);
```

```
</script>
```



```
L <svg:svg>
  L <svg:font color="">
    L <svg:title>
      L <html:u rel="</title><img src onerror=alert(1)>">
```

String returned from sanitizeToString

```
L <svg:svg>  
  L <svg:font color="">  
    L <svg:title>  
      L <html:u rel="</title><img src onerror=alert(1)>">
```



```
<svg>  
<font color="">  
<title>  
<u rel="</title><img src onerror=alert(document.domain)>"></u></title></font></svg>
```

Parsing into the iframe srcdoc

```
<svg>
<font color="">
<title>
<u rel="</title>
<img src onerror=alert(document.domain)"></u></title></font></svg>
```



```
{ <svg:svg>
  <html:font color="">
    <html title>
      <#text: <u rel="
      <html:img src="" onerror="alert(document.domain)" />
      #text: ">
```

**Burn all
Parsers!**

Parsers!!!1



Frederik Braun [:freddy] ▾

Assignee

Comment 1 • 2 years ago



OK, this is a real shortcoming of the API. Currently, we can't tell if the result is going to be re-parsed using a document parser or the fragment parser.

This could all be avoided *for fragments only* if developers avoided the re-parsing roundtrip by just using the API bits that return a DocumentFragment like `domElement.append(sanitize())`. That won't help the document parsing case though.

Makes me wonder if we need to re-evaluate the API and enforce a combination of Sanitization + DOM insertion.

I'm making stuff up here, but an example would be `domNode.appendSanitized(dirty)` and `newSanitizedDocument(dirty)`.

That would rid us off sanitization options, which we are currently holding using the constructor pattern in `new Sanitizer`.

Ugh. :)

There's a very relevant spec discussion in <https://github.com/WICG/sanitizer-api/issues/37> btw.

```
foo.setHTML(evil, { sanitizer: mySanitizer })
```

foo.setHTML(evil)

Security Considerations

Server-Side Reflected and Stored XSS

DOM clobbering

XSS with Script gadgets

Mutated XSS

Server-Side XSS

The Sanitizer API is just for DOM-based XSS.

DOM clobbering

```
<form id=f>
  <input id=childNodes>foo
  <input id=childNodes>bar
  <input type=text
    value="hidden-from-js">
```

```
>> f.childNodes
< ▶ RadioNodeList { 0: input#childNodes, 1: input#childNodes, value: "", length: 2 }
>> f.children
< ▶ HTMLCollection { 0: input#childNodes, 1: input#childNodes, 2: input, length: 3, ... }
```

[More: <https://portswigger.net/web-security/dom-based/dom-clobbering>]

DOM clobbering

Sanitizer API is looking through
clobbered properties

Preventing it in your app is currently
out of scope.

You could configure the sanitizer to
disallow e.g., name & id attributes.

XSS with Script gadgets

```
<button data-html="injection here"  
  data-html-enabled="true"></button>
```

[Credit: <https://research.google/pubs/pub46450/>]

XSS with Script gadgets

The Sanitizer can not prevent these attacks.

But you can disallow e.g., data- or role attributes if you customize it according to your framework(s)

mXSS

```

```

```
<IMG alt=``onload=xss() src="test.jpg">
```

[Credit: <https://dl.acm.org/doi/10.1145/2508859.2516723>]

mXSS

The Sanitizer offers help against mXSS.

Parse at your own peril.

**Nothing *good* is developed
without feedback.**

We're still not done here. Gimme moar bugs.

Bounties

1. Enable the Sanitizer



Go to *about:config*. Toggle
dom.security.sanitizer.enabled



about://flags#sanitizer-api
or “Experimental Web Platform Features”

2. Go to empty web page and open Developer Tools

3. `document.body.setHTML(evil)`

4. Profit

Discussion



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[Daniel Vogelheim](#) (Google LLC) vogelheim@google.com

Coding

1. Add more tests to web-platform-tests
2. Polyfill at <https://github.com/mozilla/sanitizer-polyfill/>

**Burn all
Parsers!**

**If you need an
HTML Parser,
make sure you
pick the right
one.**

Thank you!

Frederik Braun (@freddyb)
Staff Security Engineer at Mozilla

Questions? Comments?

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