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10 more things

YOU NEED TO DO TO SUCCEED AS A TECH LEAD



The Original 10 Things

1 – Have Coding Standards 6 – Handle Tech Debt

2 – Have Process & Automation 7 – Use MDDs & POCs

3 – Use Personas 8 – Drive Sprint Planning

4 – Use Sketches 9 – Listen, Appraise & Decide

5 – NuGet all the things 10 – Learn & Share Continually

Thing 1: Break down your Requirements

Implement Quick Search

Create Web App (inc build & deployment)

Search page (controller / view)

Authorization restriction

Tabs on Search Page

Authorization restrictions

Search box

Type-and-show-Summary (dummy API)

Type-and-show-Summary API

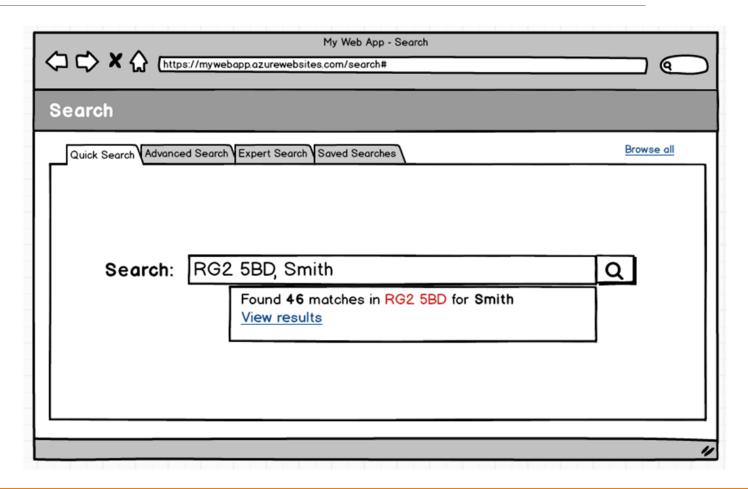
(depends on Search Engine)

Search button & View Results link

Log search query for audit

Browse All link

Log usage for audit



Thing 1: Break down your Requirements

- Bite-sized <u>NOT</u> snack or meal-sized PBIs
 - From a Developer's perspective
- Business Analysts think in Features, not PBIs
 - Don't get distracted by implementation details at Feature level
- You're building it, YOU break it down

Thing 2: Instrumentation

What to capture?

Counters – Incrementing or Decrementing counts

Gauges – Instantaneous Values

Meters – Rates of events

Histograms – Distribution of stream values

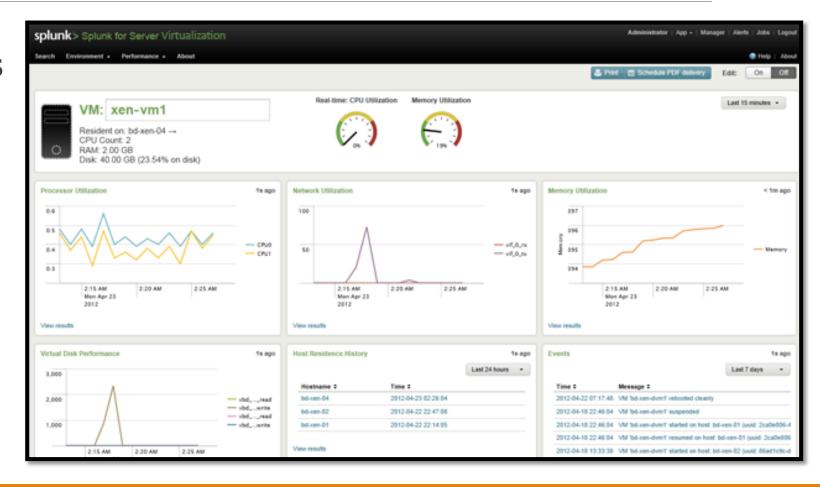
Timers – How long did a code block take to execute?

Thing 2: Instrumentation

Visualise your metrics

- Ask questions about your software.
- Answer them visually.





Thing 2: Instrumentation

- Instrument **EVERYTHING**
 - Metrics.Net
 - Performance Counters
 - Frequency as well as Duration
- Build Dashboards to surface metrics
 - Splunk

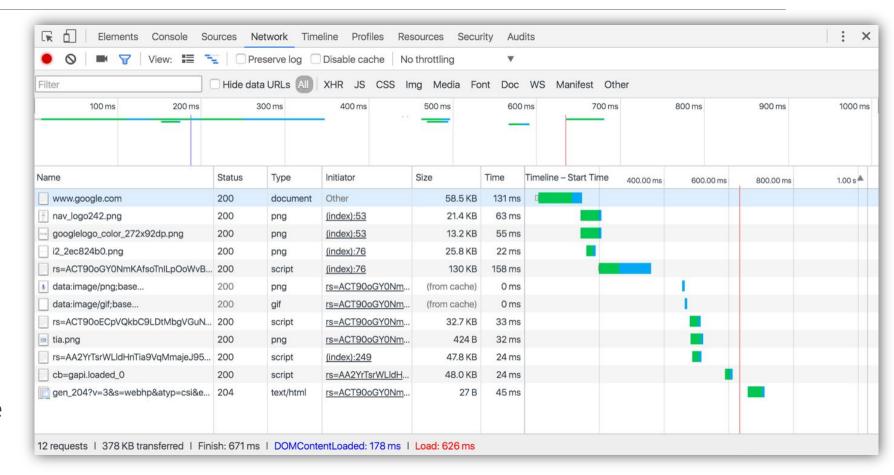
Thing 3: Benchmark Performance

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Thisable cache No throttling

What are your Load-times?

- Chrome DevTools
- BrowserPerf
- PerfJankie
- Part of your test suite



Thing 3: Benchmark Performance

What are your run-times?

BenchmarkDotNet

Part of your unit tests

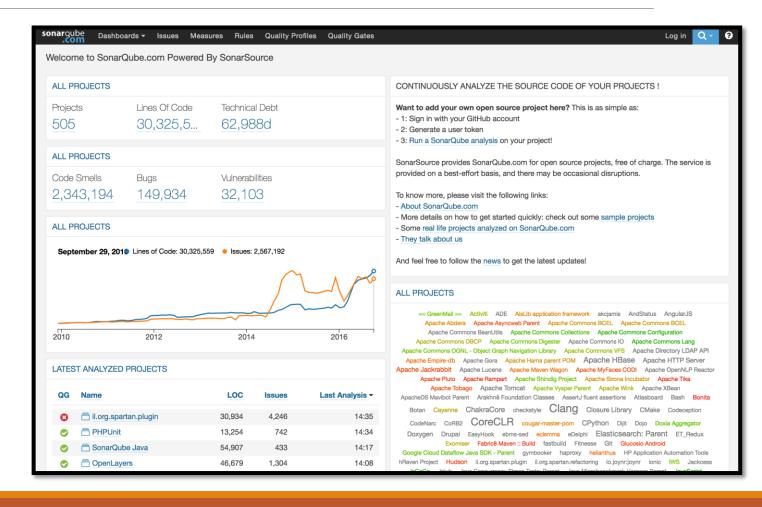
```
* Summary *
BenchmarkDotNet-Dev=v0.9.6.0+
OS=Microsoft Windows NT 6.1.7601 Service Pack 1
Processor=Intel(R) Core(TM) 17-4800MQ CPU 2.70GHz, ProcessorCount=8
Frequency=2630800 ticks, Resolution=380.1125 ns, Timer=TSC
HostCLR=MS.NET 4.0.30319.42000, Arch=64-bit RELEASE [RyuJIT]
JitModules=clrjit-v4.6.1076.0
Type=Array HeapAllocVsStackAlloc Mode=Throughput Runtime=Clr
LaunchCount=1
                                                   Gen 0 | Gen 1 | Gen 2 | Bytes Allocated/Op
                           Median
   Method ArraySize
                                       StdDev
GetSquare
                        3.5656 us | 0.1468 us |
                                                                                     8,665.88
  * Diagnostic Output - MemoryDiagnoser *
```

Thing 3: Benchmark Performance

- Depends on instrumentation usually
- Performance baseline
 - Against representative data sets
 - Compare <u>before</u> and <u>after</u> changes
- Tools: Benchmark.Net, Application Insights, SQL Profiler, PerfJankie

Thing 4: Track your Technical Debt

- SonarLint / SonarQube
 - Analyses source code
 - Records Results
 - Tracks changes
- It's a code quality dashboard!



Thing 5: Production Readiness

Are you Production Ready?

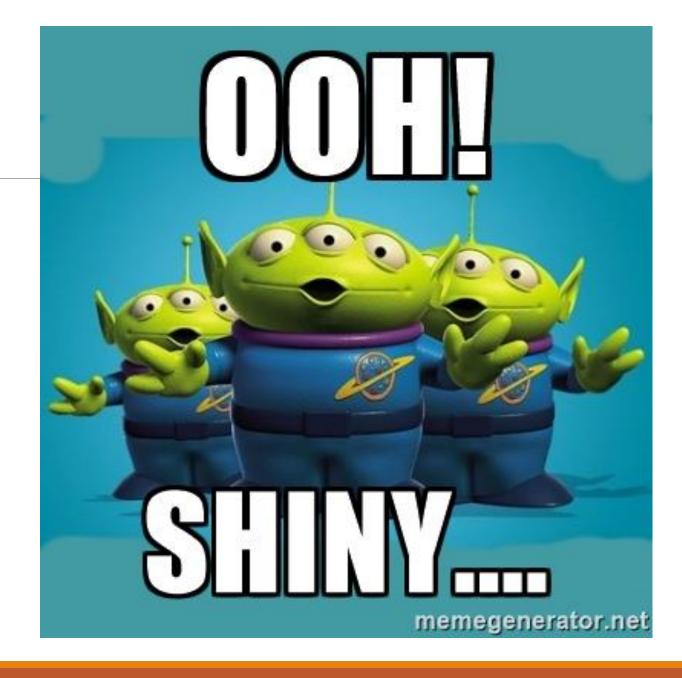
Is your software...



Tested Usable Reviewed Logging Monitored Instrumented Manageable Versioned Discoverable Dashboards Benchmarked

Thing 6: ...

Step <u>away</u> from the Shiny thing...



Thing 6: Step <u>away</u> from the Shiny thing...

- Restrain the urge to use the newest shiny stuff
 - New tools mean new problems
- DO prototype or evaluate
- But also be PRAGMATIC

Thing 7: Security, Security, Security



Thing 7: Security, Security, Security

- Build a security culture
- Be objective
 - What are the attack vectors?
 - Where's your data?
- DON'T write it yourself
 - Crypto

Security is a

Level zero

feature

• That one PEN test before deployment 13Though

Thing 8: Clean Code Sessions

- Unconference Style
 - Not just a moan-session
- Everyone contributes
- Invite Guests
- Show'n'Tell <u>SOMETHING</u> each session

Thing 9: It's all about the money...

Do you know the



of that feature?

Thing 9: It's all about the money...

Consider what things actually cost...

"Yes, but let me work out the cost..."

Scaling up / out costs a lot do you need to scale?





Thing 10: K.I.S.A.L.A.P

- Balance YAGNI vs Product Capability
- Cost of putting off complexity vs Technical Debt
- Reworking a prototype for Production Readiness > Rewriting from scratch?
- Don't forget the end-game

In Summary

1 – Breakdown	Requirements
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2 – Instrument your Software

3 – Benchmark your Software

4 – Track your Technical Debt

5 – Ensure Production Ready

6 – Step *away* from the Shiny

7 – Security is never optional

8 – Have Clean Code sessions

9 – Translate work into money

10 – Keep It Simple...
As Long As Possible