# FREDDY CHEN YOU REN

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### **EDUCATION**

# **National University of Singapore (NUS)**

Aug 2022 - Present

## **Bachelor of Computing (Hons) in Computer Science**

- Expected Date of Graduation: July 2026.
- 2<sup>nd</sup> Major in Management at NUS Business School

#### **Hwa Chong Institution (HCI)**

Jan 2020 - Dec 2021

#### GCE Advanced Level (Science Stream)

 Achieved Distinction (Grade A) for all H1 subjects, H2 Physics, Chemistry, Mathematics, Economics, and H3 Semiconductor & Physics Devices with a Rank Point of 90.

#### WORK EXPERIENCE

#### **Sparky Animation**

May 2024 - Aug 2024

## Software Developer - Internal Web Application

- Redesigned 12 major pages of the internal web app responsible for the animation pipeline of Sparky Animation, enhancing the UI and intuitiveness of the web app for better UX.
- · Refactored codebase, focusing on code readability, maintainability, and Separation of Concerns
- · Conducted guided manual user testing for artist users and the main developer team and received positive feedback.
- Documented all modifications and considered methodologies for future developers' reference.

#### Asindo Karya (Indonesia) Freelance Purchasing (Remote)

Nov 2020 - Present

- - Sourced mostly marine supplies and safety equipment requested by clients at competitive prices from regional suppliers like Singapore, Japan, and South Korea, receiving at least 5 sets of orders monthly.
  - Researched and analysed economic activities to short-list potential suppliers and tailor negotiation discussions to generate at least 10 to 15% profitability and up to 40% cost reduction.
- Coordinated with Singapore and Indonesia export and import forwarders to ensure timely delivery of clients' goods, usually within 1 week after order confirmation.
- Communicated with clients, forwarders, and management in a trilingual environment of English, Chinese, and Bahasa Indonesia.

## **PROJECTS**

#### Project NUShopLah! **Full Stack Software Engineer**

May 2023 - Sep 2023

- Implemented a reward system mobile application in a 2-man project within 2 months.
- Integrated front-end React Native with back-end Google Firebase Cloud Storage.
- · Documented detailed software development methodologies in a 120-page document for future developers.
- · Awarded 'Advanced' level of achievement for practicing software development principles in an Agile environment.

#### Project VolunteerHub – Google Developer Student Club Hack4Good Hackathon **Full Stack Software Engineer**

Feb 2024

- Developed a volunteer management mobile application in 2 weeks in a team of 4.
- Designed data structures and databases to facilitate writing search query codes.
- Integrated front-end React Native with back-end Google Firebase Cloud Storage to manage data presentation and storage.
- Implemented a PDF Generation feature for volunteers to receive a Certificate of Completion on each activity.

# Project ToothTracker – CS2103T Software Engineering Course Software Engineer

Aug 2023 - Nov 2023

- Collaborated with a team of 5 to develop a desktop dental clinic management application.
- Conducted preliminary analysis of data structures and project trajectory to ensure a manageable workload.
- Conducted intensive manual testing of the ToothTracker app and participated in bug triaging to identify constructive bug reports and rectify legitimate bugs.
- Documented detailed User Guide, Developer Guide and designed Class Diagrams to facilitate understanding of the ToothTracker app.

#### **SKILLS**

- **Technical**: Software Engineering, Software Documentation, Mobile Application Development (React Native JS, Firebase Google Cloud Storage), Web Programming (HTML, CSS, JS), Unit Testing, User Testing, Data Structures and Algorithms, Java, Python.
- Non-technical: Critical Thinking, Project Leadership, Resourcefulness, Teamwork, Collaboration, and Coordination.

## **LEADERSHIP EXPERIENCE**

# **NUS Chinese Orchestra (NUSCO)**

Student Leader in Arts

June 2024 - Present

- Facilitated events related to NUSCO visions and missions, such as the Freshman Orientation Programme.
- Coordinate with other major NUS Arts Group Leaders for smooth operations and logistics.

#### **Principal Player (Percussion)**

Dec 2022 - Present

- Organized the allocation of up to 9 percussion players for performances.
- Coordinated and conducted regular practices with professional tutors to enhance musical standards of members.
- Managed percussion-related administrative work with NUSCO executive members.
- Contributed to logistical planning of NUSCO at least 2 performances every semester, especially on percussion.

# Project "Love Food. Hate Waste." - HCI Entrepreneurial Challenge 2020 Team Leader

Jun 2020 - Oct 2020

- Spearheaded a team of 4 to propose a novel order-tracking mobile application for the school
  canteen to reduce crowd levels and increase overall efficiency, clinching championship among 66
  participating groups and attracting the attention of the School Executive Committee Board to
  launch the project.
- Organised at least weekly group meetings, setting clear objectives for team progress.
- Brainstormed and delegated roles to members to analysed data from research and interviews to complete relevant proposal details within 3 months.

#### **AWARDS & CERTIFICATES**

- "NUS Orbital Apollo 11 (Advanced)" Software Development Certificate 2023.
- "Hwa Chong Outstanding Student Award" for 2021 graduating batch.
- "Hwa Chong Diploma Distinction" for 2021 graduating batch.
- Certificate of Distinction, Singapore Youth Festival 2021, Hwa Chong Symphonic Band.
- Honourable Mention in Singapore Mathematics Olympiad 2020.
- Honourable Mention in Singapore Physics League 2021.
- "Yishunite of the Year 2019" Top student at Yishun Secondary School.
- Gold for NUS Geography Challenge 2019.
- Bronze for Singapore Junior Chemistry Olympiad 2019.

#### ADDITIONAL INFORMATION

- Language: English (Native), Chinese (Native), Bahasa Indonesia (Native)
- Interests: Strategic thinking, Artificial Intelligence, Software Engineering, Technopreneurship, and Technology, Computer Security.
- Hobbies: Playing drums, listening to music, and learning about trains.