CIRCULAR QUEUE

SOURCE CODE

```
#include<stdlib.h>
#include<stdio.h>
#define SIZE 6
int front=-1,rear=-1;
int CQueue[SIZE];
void insert();
int delete();
void display();
void search();
int main()
{
  int w,no;
  for(;;)
  {
    printf("\n Menu \n");
    printf("\n #####\n");
    printf("\n1.Insert");
    printf("\n2. Delete");
    printf("\n3. Display");
```

```
printf("\n4. Search");
printf("\n5. EXIT");
printf("\nEnter any option : \n");
scanf("%d",&w);
switch(w)
{
case 1:
  insert();
  break;
case 2:
  no=delete();
  break;
case 3:
 display();
  break;
case 4:
  search();
case 5:
  exit(0);
default:
  printf("\nInvalid Option!!\n");
}
```

```
}
}
void insert()
{
 int no;
  if((front == 0 && rear == SIZE-1) | | front == rear+1)
  {
    printf("\nCircular Queue Is Full !\n");
    return;
  }
  printf("\nEnter a number to Insert:\n");
  scanf("%d",&no);
  if(front==-1)
    front=front+1;
  if(rear==SIZE-1)
    rear=0;
  else rear=rear+1;
    CQueue[rear]=no;
}
int delete()
  int e;
```

```
if(front==-1)
  {
    printf("\nThe Circular Queue is Empty !!\n");
  }
  e=CQueue[front];
  if(front==SIZE-1)
    front=0;
  else if(front==rear)
  {
    front=-1;
    rear=-1;
  }
  else front=front+1;
  printf("\n%d was deleted !\n",e);
  return e;
}
void display()
{
  int i;
  if(front==-1)
  {
```

```
printf("\nThe Circular Queue is Empty!. Nothing To Display !!\n");
  return;
}
i=front;
if(front<=rear)</pre>
{
  printf("\n\n");
  while(i<=rear)
    printf("%d",CQueue[i++]);
  printf("\n");
}
else
{
  printf("\n\n");
  while(i<=SIZE-1)
   printf("%d",CQueue[i++]);
  i=0;
  while(i<=rear)
    printf("%d",CQueue[i++]);
  printf("\n");
}
```

```
}
void search()
{
int item,i,c=0;
printf("Enter the element which is to be searched");
scanf("%d", &item);
for(i=front;i<=rear;i++)</pre>
{
if(item==CQueue[i])
{
printf("item found at location %d",i+1);
C++;
}
}
```

```
if(c==0)
printf("item not found");
}
                                  Output
1. Insert
2. Delete
3. Display
4. Search
5. EXIT
Enter any option :
3
5
Menu
#####
```

1. Insert

- 2. Delete
- 3. Display
- 4. Search
- 5. EXIT

Enter any option:

4

Enter the element which is to be searched5

item found at location 2

Process finished.