Keopitou Doung

Project Manager

Passionate aspiring Game Producer with a robust foundation in project management, software engineering, and a collaborative approach, driven success in a dynamic gaming environment, ensuring projects not only meet but exceed player expectations



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Phnom Penh, Cambodia



<u>linkedin.com/in/keopitou</u>



Portfolio: https://freddyt18.github.io/portfolio/me



HANDS ON TASKS - SCHOOL **PROJECTS**

Project Manager

01/2024 - 03/2024

RetroComp Ecosystem

- Overseeing three products: a **Platform-agnostic game**, a Website, and a Telegram Bot
- Developed Project Charter, Stakeholder Register, Scope Statement, Network Diagram (Gantt Chart), and Work Breakdown Structure for the **Planning phase** in waterfall phase
- Integrating Agile to the Development phase, developing burndown charts for both sprints, assessing the team's velocity at every retrospective meeting
- Publishing a closed beta testing to a selected group of classmates in the **Testing phase** for the ecosystem and gathering feedback for the launching phase
- Gathered free assets under Creative-Commons License to use in the project as well as contacting the owners for permissions to mitigate legal risks

Project Manager

03/2023 - 06/2023

Shellify

- Developed deliverables for all phases (using PMBOK's Project Life Cycle) such as Project Charter for Initiation, Gantt Chart of overall Schedule for Planning, Work Breakdown Structure & Agile's Stand-Up Log Monitoring for Execution, adopting a mixture of the standard Waterfall and Agile Methodologies
- Integrated **Budget Control** for Production due to the product's nature being non-commercial (built for the students)

Technical Product Manager 01/2023 - 03/2023 Automata Telegram Bot

• Developed the **Technical Report** for the overall project, as well as planning and designing tasks for the developers, leveraging the use of Scrum's Kanban board

SCHOLARSHIP

Techo Scholarship

03/2021 - CONTINUING

Fully Funded Scholarship with benefits for 48 months at Cambodia Academy of Digital Technology (CADT) --**NO CONTRACTUAL BONDS**

EDUCATION

Cambodia Academy of Digital Technology (CADT)

Bachelor of Computer

03/2021 - 06/2024

Science

GPA 3.77 (Year 3)

- IT Project Management
- Object-Oriented Programming (PHP, C++, Java)
- Leadership & Entrepueneurship in IT
- Computer Architecture and Operating Systems
- Software Engineering & Web Development
- Fundamental of Machine Learning, AI, NLP, Data Science, Cybersecurity, Cloud Computing

CERTIFICATES

Career Essentials in Project Management by Microsoft & LinkedIn

Project Management Learning Path from Foundation to Stakeholder Management

IBM IT Project Manager

11/2023

09/2023

Project Management Specialization with 9 courses, starting with Introduction to Project Management to Agile Development, ending with a Capstone Project

SKILLS

- Project Mgt. Tools Jira, Confluence, MS Project
- DevOps Tools Jenkins & Ansible
- Engines Godot 4, Unreal Engine 5 (UE5)
- Cloud Computing Linux
- Programming Languages Python, C++, PHP...

WORK EXPERIENCE - COMPANY

Backend Engineer Intern

08/2022 - 11/2022

Siem Reaper Travel

Siem Reap, Cambodia

- Developed an agent booking system and synchronized data from the WordPress CMS (Main Site) into my Laravel/Vue project
- Designed the overall System Architecture for the new site
- The project was completed 1 week earlier than expected allowing more time for QA/QC

Contact: Vathana Nguon (Supervisor)

https://www.linkedin.com/in/vathana-nguon

REFERENCES

Sonita Te -- Computer Science Program Coordinator **@ CADT**

Contact: sonita.te@cadt.edu.kh

Saly Keo -- Former Computer Science Program Coordinator **@ CADT**

Contact: saly.keo@cadt.edu.kh

Vathana Nguon -- Operation Manager @ Siem Reaper Travel

Contact: https://www.linkedin.com/in/vathana-nguon

RetroComp's Content

- <u>Project Charter</u>
- <u>Network Diagram</u>
- Sprint Backlog #1
- Stakeholder Register
- Daily Stand-Up

LANGUAGES

English

Full Professional Proficiency

Khmer

Native Proficiency

GAMING INTERESTS/ACUMEN

AAA Titles

Assassin's Creed Franchise, Ryanverse, Dishonored Franchise, Baldur's Gate 3

Genres

Stealth, Action/Adventure, RPG, FPS, Top Down

Platforms

PC and Mobile

Gaming Social Communities

- X (Twitter), YouTube, Reddit
- Ubisoft Connect @Fr3ddy111

NOTE

The documents listed above are tailored as a personal portfolio and for academic purposes, they contain *critical and sensitive information* but are agreed upon by all parties and stakeholders to allow their public usage

All certificate verifications are available on my LinkedIn page in the Licenses & Certifications section

