

DIU-EIL bloc 5

Graphes : coloriage et transition vers la calculabilité

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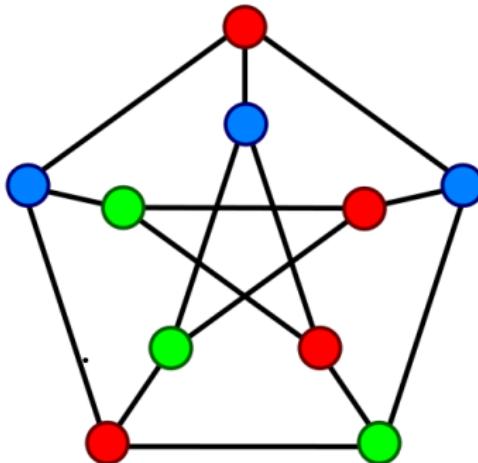
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DIU EIL, Dpt Info UCBL

Bloc 5 2019-20



Graph Coloring Problem

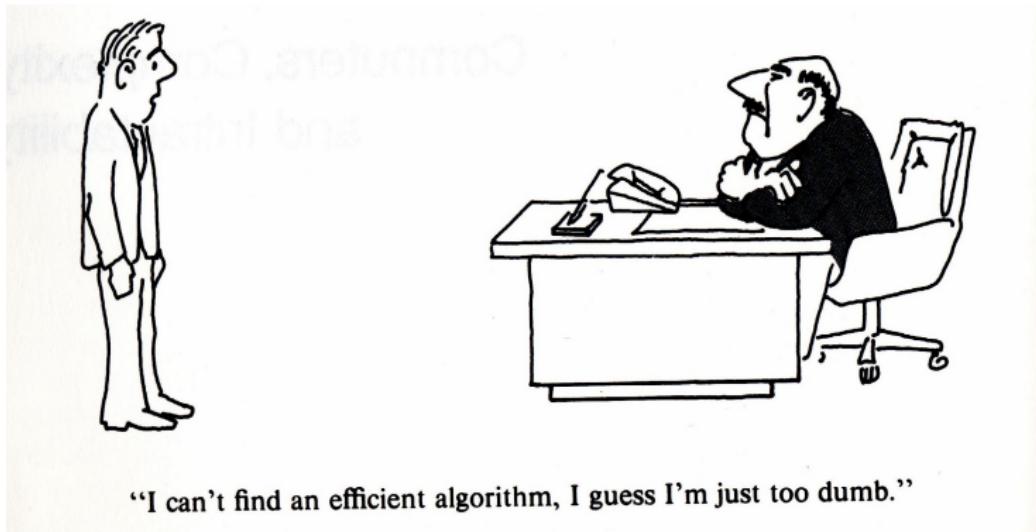


Color with the minimal number of colors !

- ▶ Application to the **register allocation** in compilers.
- ▶ The sudoku problem (9-coloring of a 81-vertices graph)

Graph Coloring Problem - 2

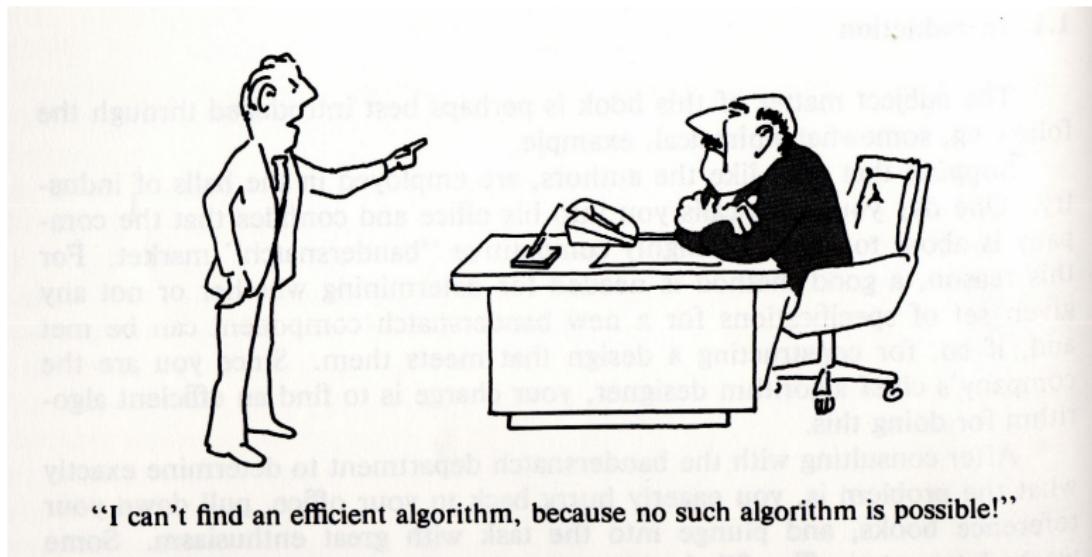
Are **you** able to design a polynomial algorithm ?



“I can't find an efficient algorithm, I guess I'm just too dumb.”

Graph Coloring Problem - 3

We do not know any polynomial algorithm for this problem (see next course).

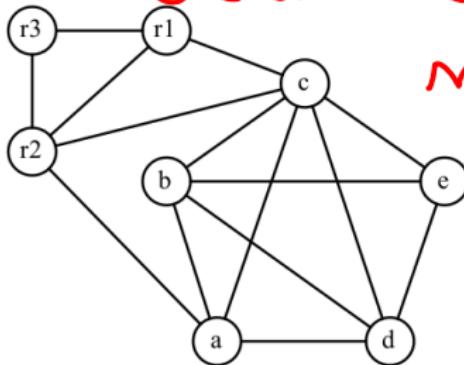


"I can't find an efficient algorithm, because no such algorithm is possible!"

Graph Coloring Problem - A Polynomial algorithm

An algorithm to color a graph (but without optimising the number) with $\leq K$ colors.

Running example :



Gm fait un compromis
colorier le graphe
mais pas
forcément
de façon
optimale

Kempe's simplification algorithm 1/2

A “simple remark” :

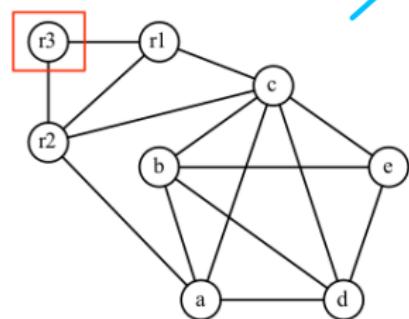
Proposition (Kempe 1879)

Suppose the graph contains a node m with fewer than K neighbours. Then if $G' = G \setminus \{m\}$ can be colored, then G can be colored as well.

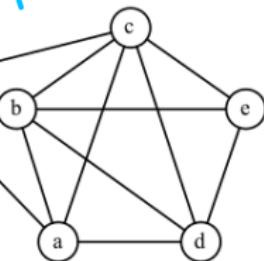
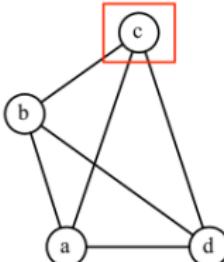
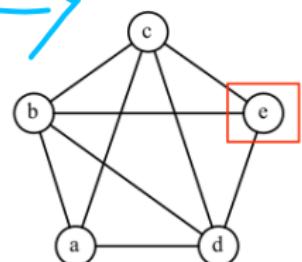
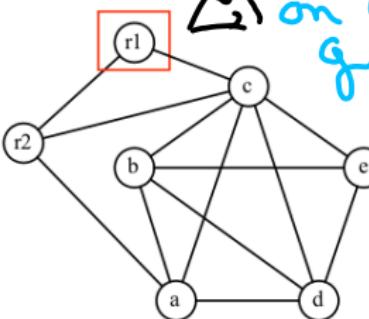
- ▶ Pick a low degree node, and remove it, and continue until remove all (the graph is K -colorable) or ...

↓ si case
lorsque le graphe est colorable en
 K couleurs mais notre heuristique
polynomiale ne permet pas d'obtenir
une coloration

Kempe's simplification algorithm 2/2



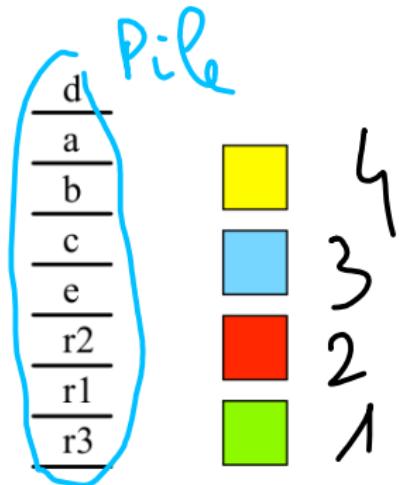
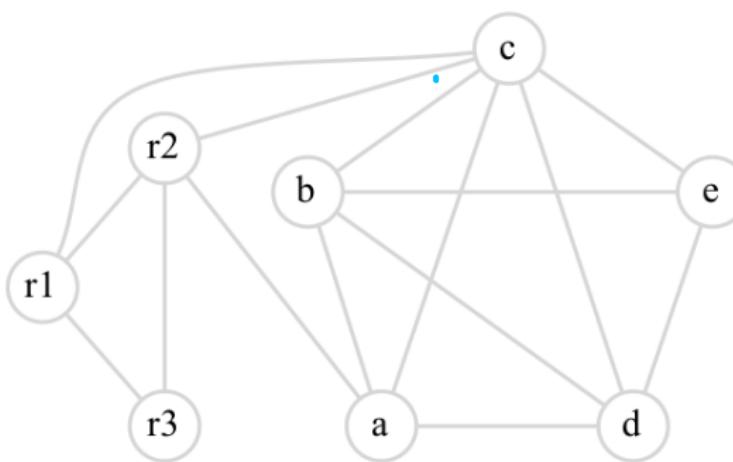
sens de lecture
on déroule le graph



en dernier on a les + difficiles à voir

Let's color!

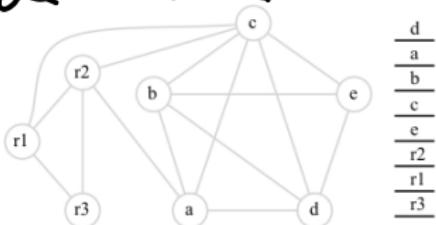
- We assign colors to the nodes greedily, in the reverse order in which nodes are removed from the graph.
- The color of the next node is the first color that is available, i.e. not used by any neighbour.



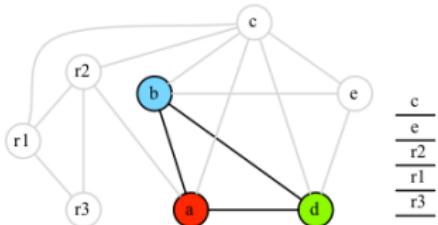
on colorie en commençant
par le haut de la pile

Greedy coloring example 1/2

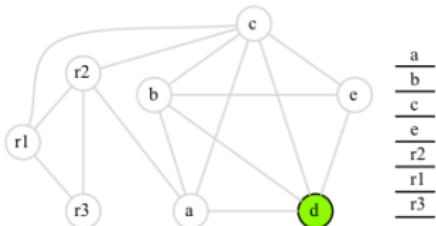
sens de lecture



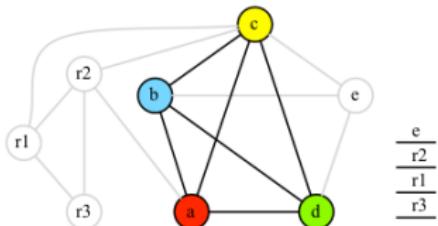
d
a
b
c
e
r2
r1
r3



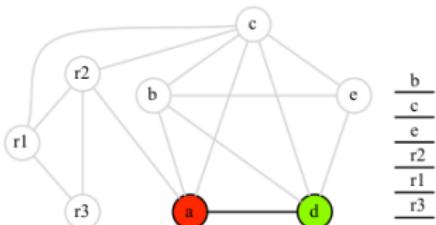
c
e
r2
r1
r3



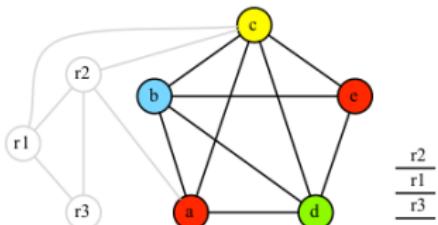
a
b
c
e
r2
r1
r3



e
r2
r1
r3

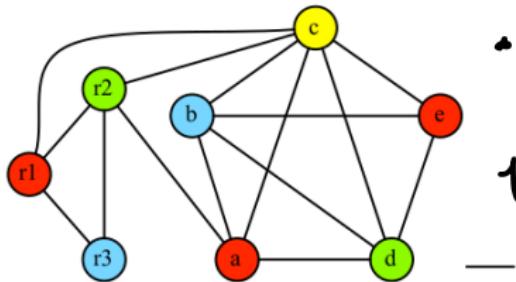
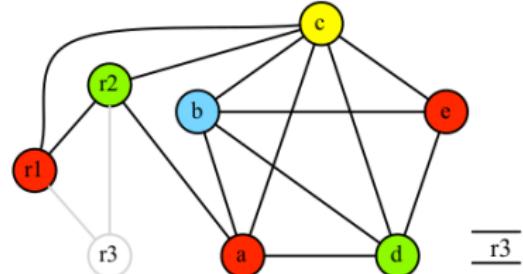
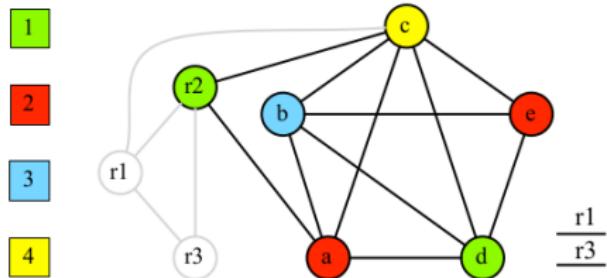


b
c
e
r2
r1
r3



r2
r1
r3

Greedy coloring example 2/2



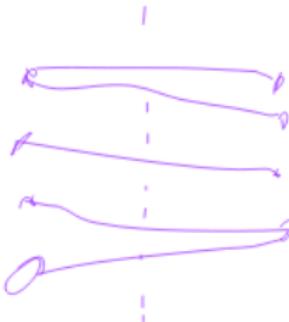
L'heuristique échoue:
si un sommet n°
peut pas être coloré

- ▶ see the Python implementation!

Cette heuristique polynomiale
ne permet pas de trouver
le nombre de couleurs minimal,
mais il peu toujours à trouver
une solution si on autorise à
augmenter le nombre de couleurs

La coloration à 2 couleurs
est liée au parcours en
profondeur.

Caractérisation d'un graphe
2-coloriable par une propriété
de bipartisme. On peut diviser
les sommets en 2 ensembles de
sommets qui n'ont pas d'arêtes internes



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