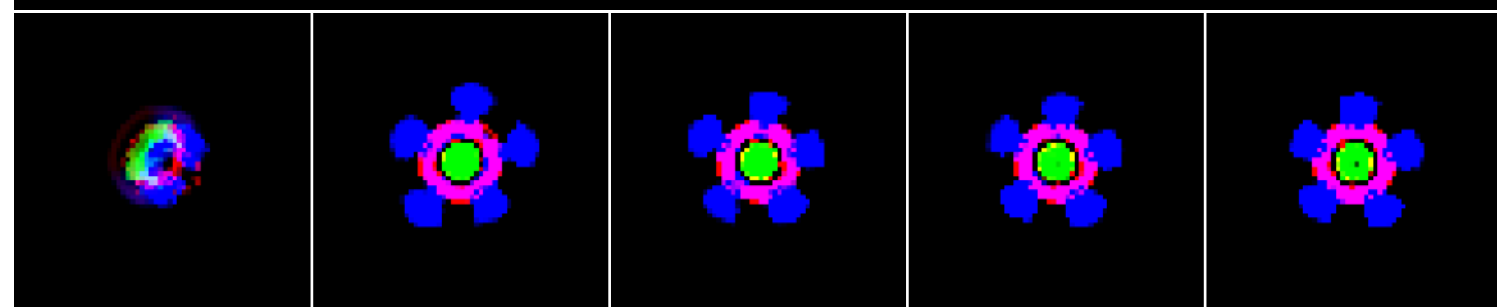
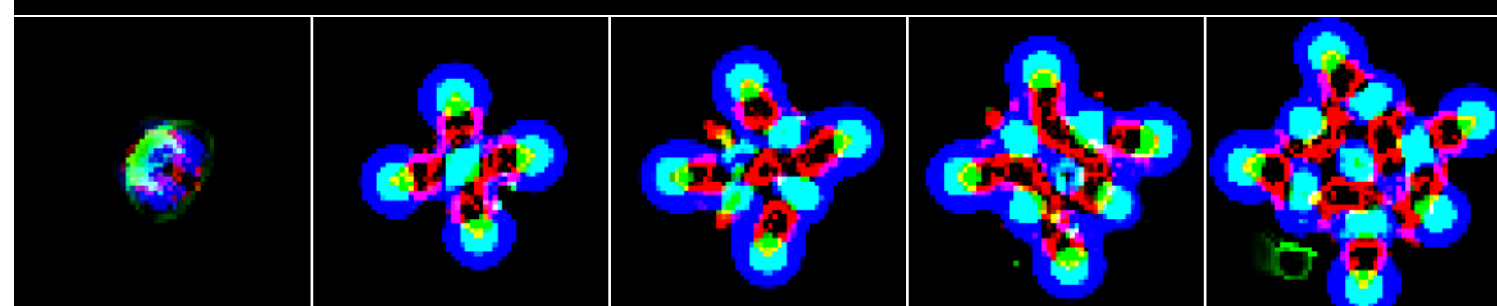


# Non-temporally Evolved Supervised Target

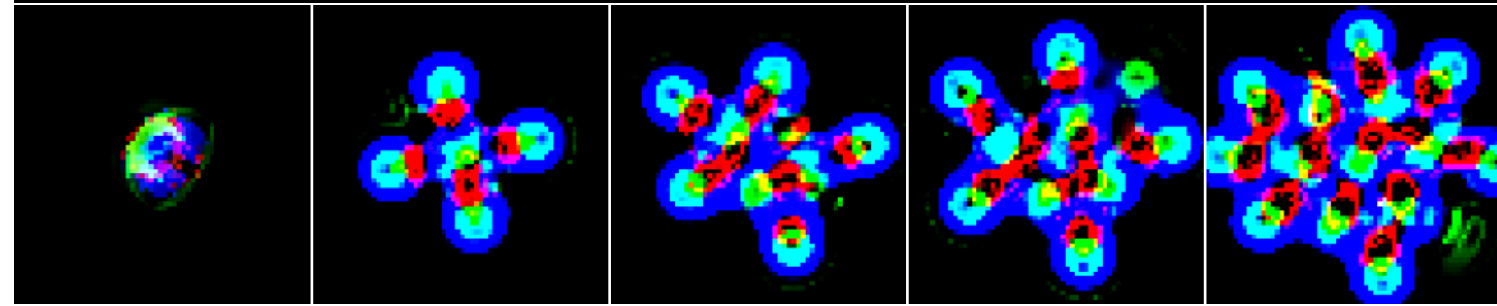
"a flower"



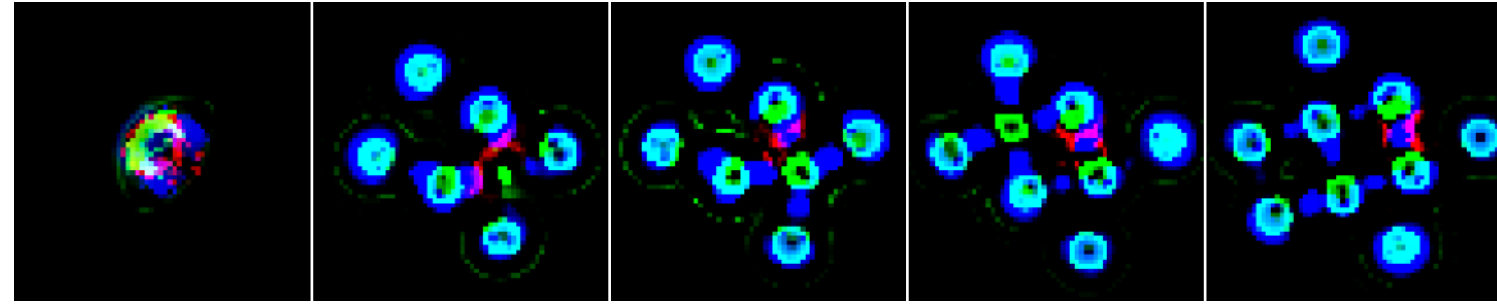
"simulate bioluminescent pulsating fungal networks"



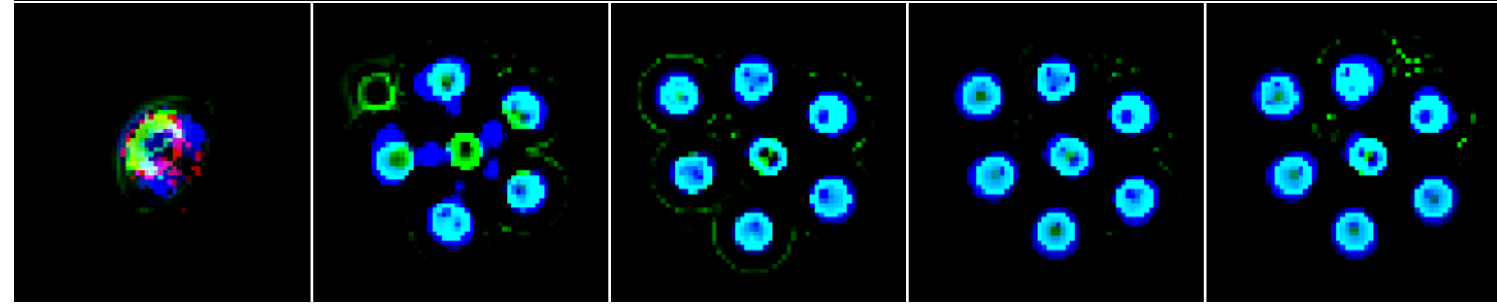
"Simulate bioluminescent interconnected fungal colonies exhibiting rudimentary swarm intelligence and reactive morphology based on environmental stimuli"



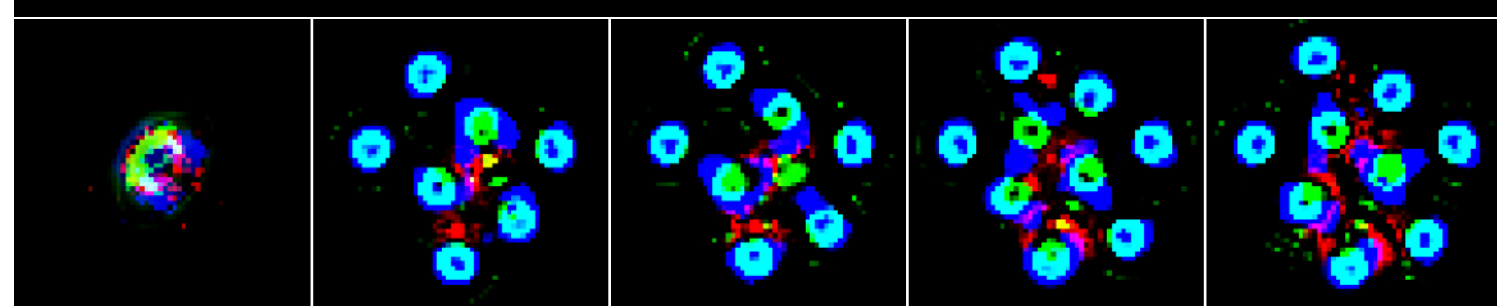
"Simulate bioluminescent fungal networks exhibiting directed nutrient transport and localized morphological adaptation through chemical signaling and pressure"



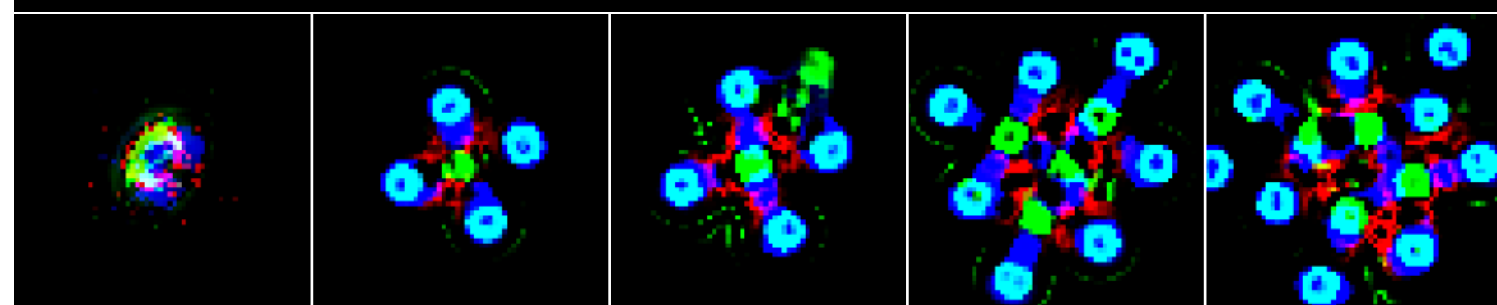
"Simulate fungal colonies exhibiting collective decisionmaking through bioluminescent quorum sensing and adaptive morphology in response to"



"Simulate fungal colonies exhibiting decentralized selfrepairing locomotion and bioluminescent communication networks utilizing dynamically shifting"



"Simulate fungal networks exhibiting directed nutrient transport and symbiotic bioluminescent signaling via pressuresensitive mycelial bridges"



"Simulate fungal colonies exhibiting pressuresensitive colorcoded bioluminescent communication and decentralized decisionmaking"

