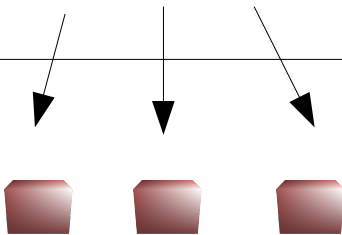


3 3x3 depthwise
convolutions



3 1x1 pointwise
convolutions