

```

factorial c3
= fix g c3
→ h h c3
  where h = λx. g (λy. x x y)
→ g fct c3
  where fct = λy. h h y
→ (λn. if realeq n c0
      then c1
      else times n (fct (prd n)))
      c3
→ if realeq c3 c0
    then c1
    else times c3 (fct (prd c3))
→* times c3 (fct (prd c3))
→* times c3 (fct c'2)
  where c'2 is behaviorally equivalent to c2
→* times c3 (g fct c'2)
→* times c3 (times c'2 (g fct c'1)).
  where c'1 is behaviorally equivalent to c1
  (by repeating the same calculation for g fct c'2)
→* times c3 (times c'2 (times c'1 (g fct c'0))).
  where c'0 is behaviorally equivalent to c0
  (similarly)
→* times c3 (times c'2 (times c'1 (if realeq c'0 c0 then c1
      else ...)))
→* times c3 (times c'2 (times c'1 c1))
→* c'6
  where c'6 is behaviorally equivalent to c6.

```

Figure 5-2: Evaluation of factorial c₃

Representation

Before leaving our examples behind and proceeding to the formal definition of the lambda-calculus, we should pause for one final question: What, exactly, does it mean to say that the Church numerals *represent* ordinary numbers?

To answer, we first need to remind ourselves of what the ordinary numbers are. There are many (equivalent) ways to define them; the one we have chosen here (in Figure 3-2) is to give:

- a constant 0,

$$\frac{}{i \Downarrow i} \text{INT}$$

$$\frac{e_1 \Downarrow i_1 \quad e_2 \Downarrow i_2 \quad \oplus \in \{+, -, *\} \quad (i_3 = i_1 \oplus i_2)}{e_1 \oplus e_2 \Downarrow i_3} \text{ARITH}$$

$$\frac{e_1 \Downarrow i_1 \quad e_2 \Downarrow i_2 \quad (i_1 \odot i_2 \text{ holds})}{e_1 \odot e_2 \Downarrow \text{true}} \text{PREDTRUE}$$

$$\frac{e_1 \Downarrow i_1 \quad e_2 \Downarrow i_2 \quad (i_1 \odot i_2 \text{ does not hold})}{e_1 \odot e_2 \Downarrow \text{false}} \text{PREDFALSE}$$

$$\frac{e_1 \Downarrow \text{true} \quad e_2 \Downarrow v}{\text{if } e_1 \text{ then } e_2 \text{ else } e_3 \Downarrow v} \text{IFTRUE} \quad \frac{e_1 \Downarrow \text{false} \quad e_3 \Downarrow v}{\text{if } e_1 \text{ then } e_2 \text{ else } e_3 \Downarrow v} \text{IFFALSE}$$

$$\frac{}{\text{lambda } x. e \Downarrow \text{lambda } x. e} \text{LAMBDA}$$

$$\frac{e_1 \Downarrow \text{lambda } x. e'_1 \quad e_2 \Downarrow v \quad e'_1[x \mapsto v] \Downarrow v'}{(e_1 \ e_2) \Downarrow v'} \text{APP}$$

$$\frac{e_1 \Downarrow v_1 \quad e_2[x \mapsto v_1] \Downarrow v_2}{\text{let } x = e_1 \text{ in } e_2 \Downarrow v_2} \text{LET} \quad \frac{e[f \mapsto \text{fix } f \text{ is } e] \Downarrow v}{\text{fix } f \text{ is } e \Downarrow v} \text{FIX}$$

$$\frac{}{\text{Nil} \Downarrow \text{Nil}} \text{NIL} \quad \frac{e_1 \Downarrow v_1 \quad e_2 \Downarrow v_2}{e_1 :: e_2 \Downarrow v_1 :: v_2} \text{CONS}$$

$$\frac{e_1 \Downarrow \text{Nil} \quad e_2 \Downarrow v}{\text{match } e_1 \text{ with Nil} \rightarrow e_2 \mid x :: y \rightarrow e_3 \text{ end} \Downarrow v} \text{MATCHNIL}$$

$$\frac{e_1 \Downarrow v_1 :: v_2 \quad e_3[x \mapsto v_1][y \mapsto v_2] \Downarrow v_3}{\text{match } e_1 \text{ with Nil} \rightarrow e_2 \mid x :: y \rightarrow e_3 \text{ end} \Downarrow v_3} \text{MATCHCONS}$$

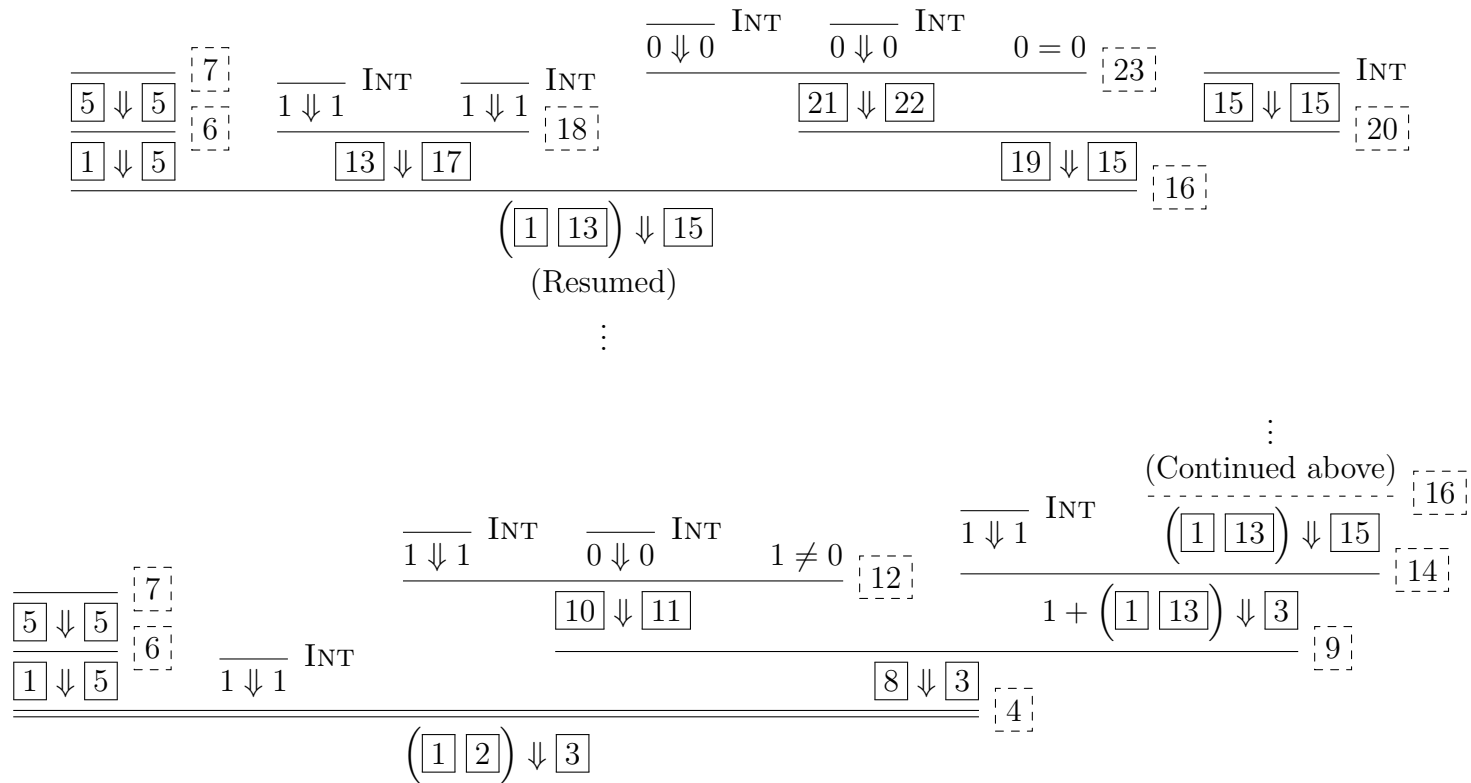
Problem 4 (20 points)

Consider the following (untyped) λ^+ expression:

```
(fix r is lambda n.
  if n = 0 then 5 else n + r (n - 1)) 1
```

Denote the expression above as e . Below is the skeleton of the derivation tree that shows $e \Downarrow v$ for some v . The derivation starts from the bottom of the page with the double bar, and proceeds upwards.

Complete the derivation tree by filling in the table on the next page. A solid box should be filled with an λ^+ expression, while a dashed box should be filled with the name of an *operational semantics* rule.



Always write the full, concrete expression or rule name in a cell. Do *not* use abbreviations, and do *not* use names (“*e*”, “*v*”, etc.) or numbers to refer to other expressions or rules.

#	Expression/Rule Name	#	Expression/Rule Name
1	(fix r is lambda n. if n = 0 then 5 else n + r (n - 1))	12	(JR) PredFalse
2	1	13	(JR) 1-1
3	(JR) 6	14	(JR) Arith
4	APP	15	(JR) 5
5	(lambda n. if n = 0 then 5 else n + (fix r is lambda n. if n = 0 then 5 else n + r (n - 1))(n - 1))	16	(JR) App
6	(JR) Fix	17	(JR) 0
7	(JR) Lambda	18	(JR) Arith
8	if 1 = 0 then 5 else 1 + (fix r is lambda n. if n = 0 then 5 else n + r (n - 1))(1 - 1))	19	if 0 = 0 then 5 else 0 + (fix r is lambda n. if n = 0 then 5 else n + r (n - 1))(0 - 1))
9	(JR) IfFalse	20	(JR) IfTrue
10	(JR) 1=0	21	(JR) 0=0
11	(JR) false	22	(JR) true
		23	(JR) PredTrue