

Next Steps



To master a skill, the most important teacher will be practice. So now that you've completed the course, the next step is to build your own ideas into Flutter apps. You've got all the skills you need to take an idea and turn it into real apps.

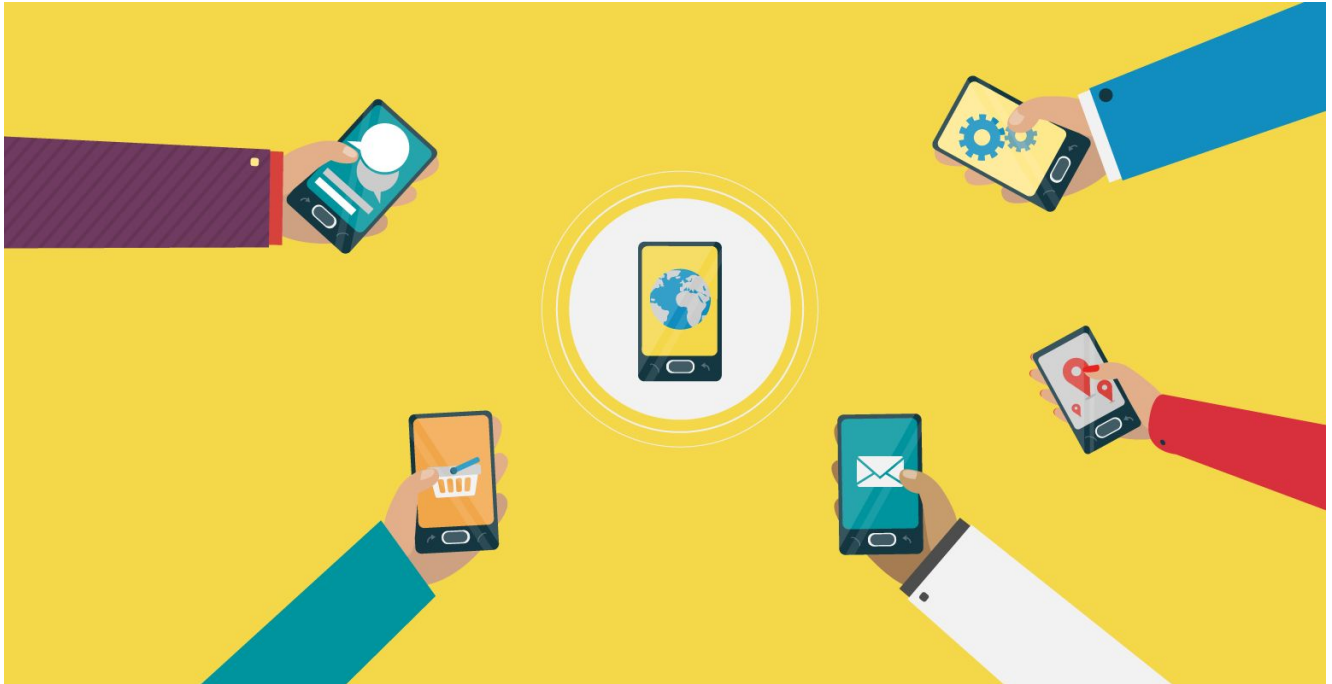
Start with something simple, something that you want to exist in the world. For example, a past student of ours - Ross, decided that he wanted to wake up everyday at 6AM. But it was too hard. So he built an app that will wake him up 1 minute earlier everyday and over a month he became an early riser!

Once you've got your idea sorted, the next step is to start somewhere. Break down the problem into smaller chunks. To build the weather app, we first had to figure out how to get the current location. Create a list of tiny problems that once all addressed, will turn into the final app.

Then start building! Along the way, you'll stumble upon roadblocks. Darn, I don't know how to play video or how to get the camera to work. At this point [StackOverflow](#), the [Flutter docs](#) and the [Flutter Packages site](#) will be your best friends. There's also an active Flutter community on [Gitter](#), where even the Flutter engineers occasionally browse through.

Are people not answering your questions on StackOverflow? Try and see [how you can become a better S/O user](#). Is there something you think is amiss in the flutter documentation? Try submitting an issue or even a pull request on the [flutter website's GitHub repo](#).

Once you get comfortable building simple Flutter apps, push yourself some more. Try something more ambitious. Try teaming up with someone on the Discord channel for this course. See what it's like to collaboratively code up a project.



Once you've built your own Flutter apps then it's time to show it off to the world! The Flutter team have compiled a step-by-step guide on how to deploy Flutter apps to the Apple App Store and Google Play Store. As these things are constantly in flux, it's worth reviewing this document at the point when you are ready to release your apps to check out the latest guidance.

[Deploying your Android apps to the Google Play store](#)

[Deploying you iOS apps to the Apple App Store](#)

If you're super proud of what you've built and want our help spreading the word, simply send an email to robots@londonappbrewery.com with the subject line: "I Made an App". The best apps we get will get featured in the [monthly student newsletter](#) that gets distributed to over 50,000 students.

I look forward to your every success!

Your instructor, Angela



This is not the end! It's only the beginning of your Flutter journey. We'd love to see how far you can take this course and what amazing Flutter apps you'll build with the knowledge you've acquired.

That's why we've teamed up with the Flutter team to put on the #FlutterBrew contest.

To enter, simply record a video of your own unique Flutter app on [iOS](#) or [Android](#) and share it to Twitter with the hashtag #FlutterBrew

We'll be monitoring the entries and sending Flutter prizes and swag to the best creations! We're looking for unique concepts, beautiful, fluttery UIs and your ingenious creativity.

Good luck and I can't wait to see what you'll build!