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# Literate Data Model

# Preliminaries

the basic structure of the model

In Literate Data Modeling, the main components of interest are typically Classes, Attributes, Models, and Subjects. However, to streamline the model and promote reusability, we introduce a supertype called Component. By defining common attributes and behaviors in the Component class, we can inherit them in the subclasses, ensuring consistency and reducing duplication throughout the model.

We present the Component class first because it is a best practice in modeling to introduce supertypes before their subtypes. This approach allows readers to understand the general concepts and shared properties before delving into the specifics of each specialized component.

Component

An element or building block of the literate data model

Components

RAIComponents

Annotation

<u>LiterateModel</u>, <u>Subject</u>, <u>Class</u>, <u>Key</u>, <u>AttributeSection</u>, <u>Attribute</u>, <u>Constraint</u>, <u>Method</u>, <u>Parameter</u>

the name of the component, not in camel case

( String\_value O\_O)

This is a warning with emoji

The name of the component

( CamelName value O\_O)

( QualifiedCamel\_value O\_O)

a short form of the component's name, used for cross references and improved readability.

( <u>CamelName</u> value O\_O

"LDM" is the short form of "Literate Data Model".

name - how do you say name in english?

x.name == y

the abbreviated name should be shorter than the actual name len(abbreviatedName) < len(name)

Why have an abbreviation longer than the name?

Warning

Does this annotation find it's way to the Constraint? YES! It's fixed!

A brief, one-line definition or description of the component, suitable for use in a descriptive table of contents.

( OneLiner value O\_O)

A more detailed explanation or discussion of the component

( RichText value O\_O )

Indicates whether this component is an embellishment added during postparsing processing \_

( Boolean value O\_O)

false

This attribute is set to true for components that are automatically generated or added during the fleshing out, review, or rendering processes, such as implied attributes or suggested model elements. It helps distinguish embellishments from the core model elements defined in the original LDM source.

#### mechanical attributes

Indicates whether this component is an embellishment added during postparsing processing \_

( <u>Boolean</u> value O\_O )

#### false

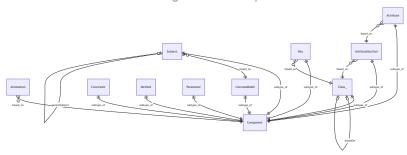
This attribute is set to true for components that are automatically generated or added during the fleshing out, review, or rendering processes, such as implied attributes or suggested model elements. It helps distinguish embellishments from the core model elements defined in the original LDM source.

Mermaid ER Diagram for Component - Inert

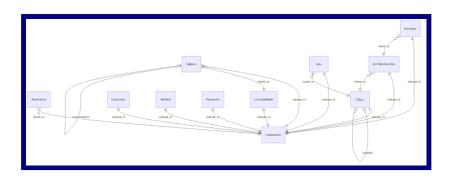
### erDiagram

Annotation }o--|| Component : based\_on LiterateModel | |-- | | Component : subtype\_of Subject ||--|| Component : subtype\_of Subject }o--|| LiterateModel : based on Subject | o--o | Subject : parentSubject Class\_ ||--|| Component : subtype\_of Class\_ |o--o| Class\_: basedOn Key | |-- | | Component : subtype\_of Key }o--|| Class\_: based\_on AttributeSection | |-- | | Component : subtype\_of AttributeSection }o--|| Class\_: based\_on Attribute | | -- | | Component : subtype\_of Attribute }o--|| AttributeSection : based\_on Constraint ||--|| Component : subtype\_of Method | |-- | | Component : subtype\_of Parameter | | -- | | Component : subtype\_of

Mermaid ER Diagram for Component - Live!



Mermaid ER Diagram for Component - PNG for mermaid



# AnnotationType a kind of note, or aside, used to call attention to additional information about some Component. Each LDM declares a set of Annotation Types, with defined labels, emojis, and clearly documented purposes. These are recognized or registered Annotation Types. AnnotationTypes **RAI**AnnotationTypes **LiterateModel** an emoji ( Emoji value O\_O ) an emoji ( String\_value O\_O) the Unicode for the emoji ( String\_value O\_O ) A short label to indicate the purpose of the annotation \_ ( LowerCamel value O\_O) the plural form of the label ( <u>UpperCamel</u> value O\_O based on label the intended reason for the annotation. ( OneLiner value O O) created for AnnotationType A link back to the LiterateModel on which this AnnotationType depends. ( LiterateModel\_value M\_1

Mermaid ER Diagram for AnnotationType - Inert

( Annotation value M\_1

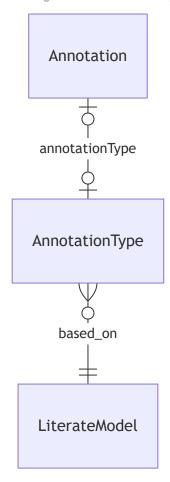
breverse attribute for Annotation.annotationType from which this was implied.

erDiagram

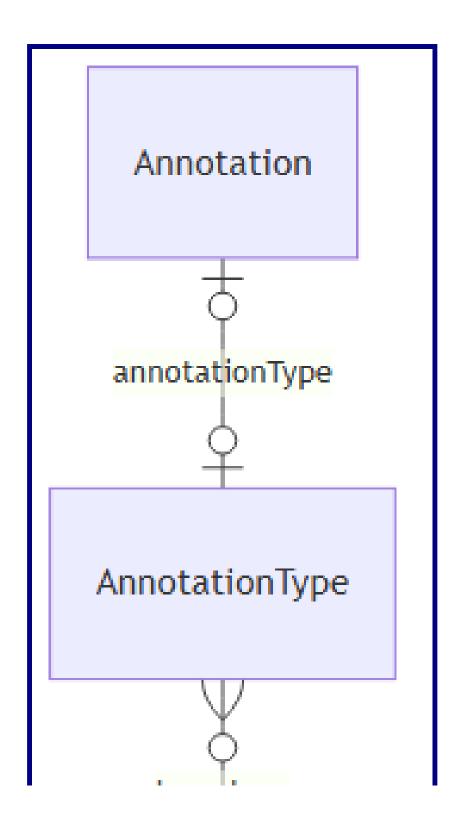
Annotation.annotationType

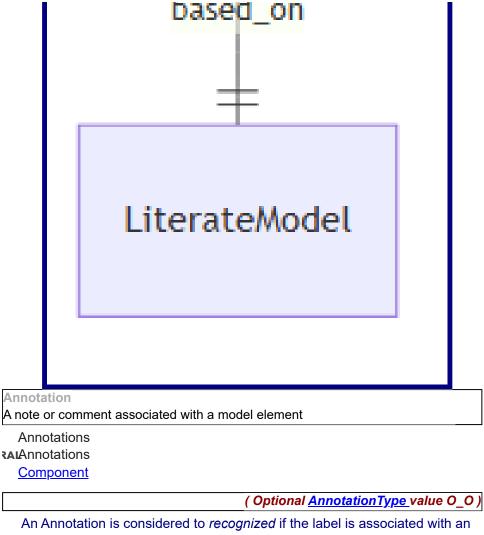
AnnotationType }o--|| LiterateModel : based\_on Annotation |o--o| AnnotationType : annotationType

Mermaid ER Diagram for AnnotationType - Live!



Mermaid ER Diagram for AnnotationType - PNG for mermaid





Annotation Type. otherwise it is ad hoc.

Should be a Value Type

<u>AnnotationType.inverseOfAnnotationType</u>

A short label to indicate the purpose of the annotation \_

( CamelName value O\_O )

But any short label is valid.

from annotationType

( Optional <u>Emoji</u> value O\_O )

from annotation type

The content or body of the annotation
( RichText value O\_O)

Indicates whether this annotation is an embellishment added during postparsing processing \_

( Boolean value O\_O)

false

This attribute is set to true for annotations that are automatically generated or added during the fleshing out, review, or rendering processes, such as suggestions, issues, or diagnostic messages. It helps distinguish embellishment annotations from the annotations defined in the original LDM source.

created for Annotation

A link back to the Component on which this Annotation depends.

( Component value M\_1 )

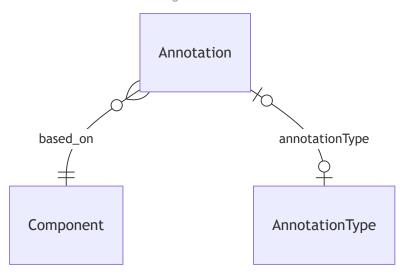
Mermaid ER Diagram for Annotation - Inert

## erDiagram

Annotation }o--|| Component : based\_on

Annotation | o--o | AnnotationType : annotationType

Mermaid ER Diagram for Annotation - Live!



Annotation

based on annotationType

Component AnnotationType

Mermaid ER Diagram for Annotation - PNG for mermaid

The Model and its Subjects

LiterateModel

A representation of a domain's entities, attributes, and relationships, along with explanatory text and examples

LiterateModels

AnnotationType, Subject, SubjectArea

Component

( <u>UpperCamel</u> value O\_O )

#### Component.name

list of all classes in the model, as ordered in the definition of the model.

(List of Classes value O\_O)

## Class.inverseOfAllSubjects

gathering s.allSubjects over s in subjectAreas

Subject names must be unique across the model.

list of all classes in the model, as ordered in the definition of the model.

( List of <u>Classes</u> value O\_O)

#### Class.inverseOfAllClasses

gathering s.allClasses over s in allSubjects.

Class names must be unique across the model.

( List of <u>AnnotationTypes</u> value O\_O

**tge** recommended lanquage for expressing derivation, defaults, and constraints

( CodingLanguage value O\_O)

OCL

ges (Optional List of CodingLanguages value O\_O)

thage commended lanquage for expressing derivation, defaults, and constraints

( <u>TemplateLanguage</u> value O\_O )

Handlebars

uages (Optional List of <u>TemplateLanguages</u> value O\_O)

A list of functions that require sophisticated AI-powered implementation \*

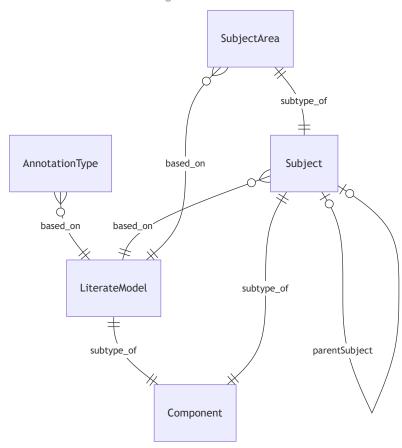
( List of String value O\_O

Mermaid ER Diagram for LiterateModel - Inert

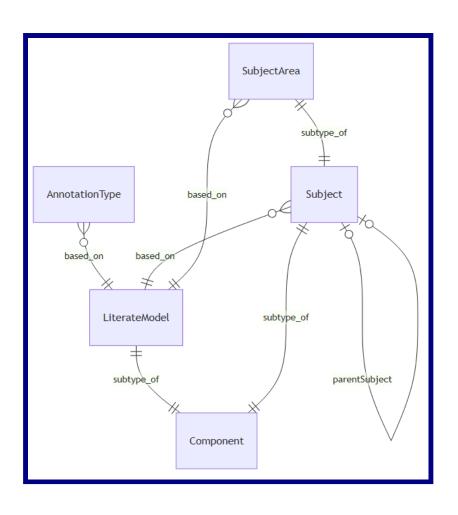
## erDiagram

AnnotationType }o--|| LiterateModel : based\_on LiterateModel ||--|| Component : subtype\_of Subject ||--|| Component : subtype\_of Subject }o--|| LiterateModel : based\_on Subject |o--o| Subject : parentSubject SubjectArea ||--|| Subject : subtype\_of SubjectArea }o--|| LiterateModel : based\_on

Mermaid ER Diagram for LiterateModel - Live!



Mermaid ER Diagram for LiterateModel - PNG for mermaid



Subject

A specific topic or theme within the model

Subjects are the chapters an sections of the model.

A subject need not contain any Classes if it's just expository.

Subjects

**LiterateModel** 

Component

**SubjectArea** 

( <u>UpperCamel</u> value O\_O)

Component.name

The parent subject, if any, under which this subject is nested \_

( Optional <u>Subject</u> value O\_O )

Subject.inverseOfParentSubject

The major classes related to this subject, in the order in which they should be presented \_

(List of Classes value O\_O)

define chapter, section, subsection as levels? <u>Class.inverseOfClasses</u>

Any child subjects nested under this subject, in the order in which they should be presented \_

(List of Subjects value O\_O)

**DSL**: the Classes within a Subject are always displayed before the childSubjects.

Subject.parentSubject

created for Subject

A link back to the LiterateModel on which this Subject depends.

( <u>LiterateModel\_value M\_1</u>

inverse attribute for Subject.parentSubject from which this was implied.

( Subject value M\_1 )

Subject.parentSubject

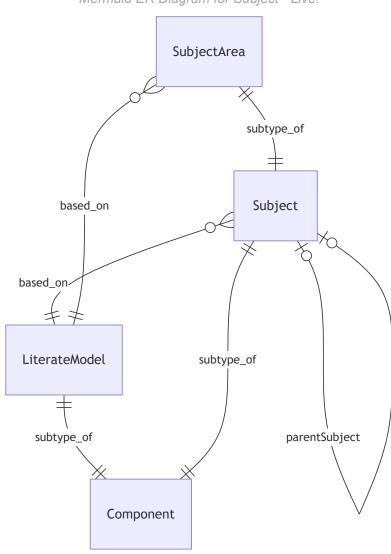
Mermaid ER Diagram for Subject - Inert

## erDiagram

LiterateModel ||--|| Component : subtype\_of

Subject ||--|| Component : subtype\_of Subject }o--|| LiterateModel : based\_on Subject |o--o| Subject : parentSubject SubjectArea ||--|| Subject : subtype\_of SubjectArea }o--|| LiterateModel : based\_on

Mermaid ER Diagram for Subject - Live!



SubjectArea subtype\_of Subject based\_on based\_on Literate Modelsubtype\_of subtype\_of parentSubject Component

Mermaid ER Diagram for Subject - PNG for mermaid

#### SubjectArea

A main topic or area of focus within the model, containing related subjects and classes

parentSubject is absent SubjectAreas <u>LiterateModel</u> <u>Subject</u>

## created for SubjectArea

A link back to the LiterateModel on which this SubjectArea depends.

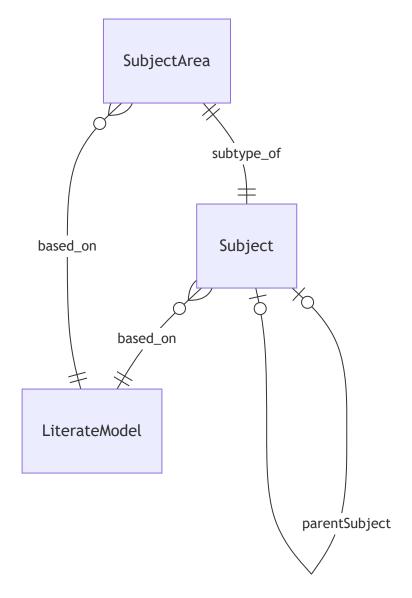
( <u>LiterateModel</u> value M\_1 )

Mermaid ER Diagram for SubjectArea - Inert

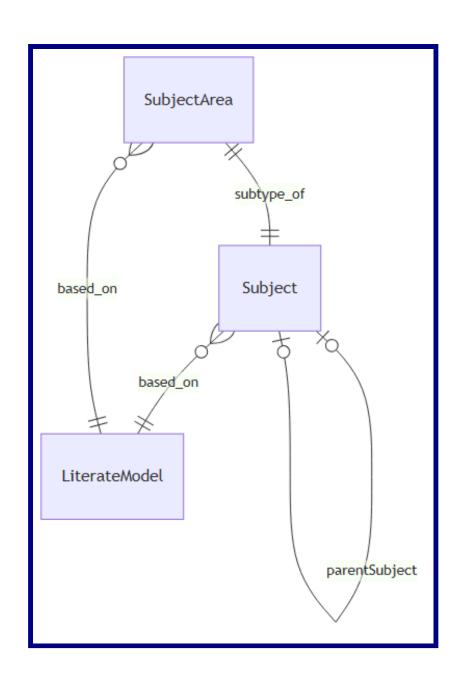
erDiagram

Subject }o--|| LiterateModel : based\_on Subject |o--o| Subject : parentSubject SubjectArea ||--|| Subject : subtype\_of SubjectArea }o--|| LiterateModel : based\_on

Mermaid ER Diagram for SubjectArea - Live!



Mermaid ER Diagram for SubjectArea - PNG for mermaid



Classes

Class

A key entity or object type in the model, often corresponding to a real-world concept

Classes

Subtyping, Key, AttributeSection, ClassConstraint

Component

<u>ReferenceType</u>

Within each Class, attribute names must be unique.

the normal English plural form of the name of the Class

( <u>UpperCamel</u> value O\_O )

Might be Books for the Book class or other regular plurals.

• But also might be People for Person.

When inputting a model, you will rarely need to specify the plural form. The input program will just look it up.

the regular plural, formed by adding "s" or "es".

the Class or Classes on which this class is dependent

( Set of Class value O\_O

This is solely based on **Existence Dependency**. A true dependent entity cannot logically exist without the related parent entity. For instance, an Order Item cannot exist without an Order. If removing the parent entity logically implies removing the dependent entity, then it is a dependent entity.

that basedOn and dependentOf are being used synonymousle in this metamodel.

Class.inverseOfBasedOn

The parent class or classes from which this class inherits attributes

( List of Classes value O\_O)

<u>Class.inverseOfSupertypes</u>

the criteria, or dimensions, by which the class can be divided into subtypes

( List of Subtypings value O\_O

in a library model, the Book class could have subtypings based on genre (e.g., Fiction, Non-fiction), format (e.g., Hardcover, Paperback), or subject (e.g., Science, History).

Subtyping.inverseOfSubtypings

Any subtypes or specializations of this class based on it's subtypings.

(List of Classes value O\_O)

For instance, using the Book example, the subtypes could include FictionBook , Non-fictionBook , HardcoverBook , PaperbackBook , ScienceBook , and HistoryBook .

Class.inverseOfSubtypes

The attributes or properties of the class, in the order in which they should be presented

(List of Attributes value O\_O)

#### Attribute.inverseOfAttributes

additional attributes or properties of the class, grouped for clarity and elaboration.

(List of AttributeSections value O O)

#### AttributeSection.inverseOfAttributeSections

Any constraints, rules, or validations specific to this class \_

(List of Constraints value O\_O)

Constraints may be expressed on either the Class or the Attribute. Always?

Any behaviors or operations associated with this class

(List of Methods value O\_O)

## Method.inverseOfMethods

the Classes which are basedOn this Class

( Optional Set of Classes value O\_O

Class.basedOn

( Optional Set of <u>UniqueKeys</u> value O\_O )

#### UniqueKey.basedOn

Inverse attribute for LiterateModel.allSubjects from which this was implied.

( <u>LiterateModel</u> value M\_1 )

## <u>LiterateModel.allSubjects</u>

Inverse attribute for LiterateModel.allClasses from which this was implied.

( <u>LiterateModel\_</u>value M\_1

#### <u>LiterateModel.allClasses</u>

Inverse attribute for Subject.classes from which this was implied.

( <u>Subject</u> value M\_1

#### Subject.classes

Inverse attribute for Class.basedOn from which this was implied.

(Class value M 1)

#### Class.basedOn

Inverse attribute for Class.supertypes from which this was implied.

( Class value M\_1)

#### Class.supertypes

Inverse attribute for Class.subtypes from which this was implied.

(Class value M 1)

#### Class.subtypes

Inverse attribute for Subtyping.classes from which this was implied.

( Subtyping value M 1)

## Subtyping.classes

Inverse attribute for SimpleDataTypeSubtpeOfDataType.coreClass from which this was implied.

( <u>SimpleDataTypeSubtpeOfDataType</u> value M\_1

<u>SimpleDataTypeSubtpeOfDataType.coreClass</u>

Mermaid ER Diagram for Class\_ - Inert

## erDiagram

Class\_ ||--|| Component : subtype\_of

Class\_ |o--o| Class\_: basedOn

Subtyping }o--|| Class\_: based\_on

ReferenceType ||--|| Class\_: subtype\_of

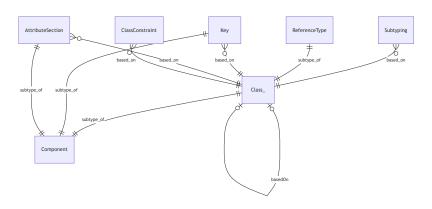
**Key ||--|| Component : subtype\_of** 

Key }o--|| Class\_: based\_on

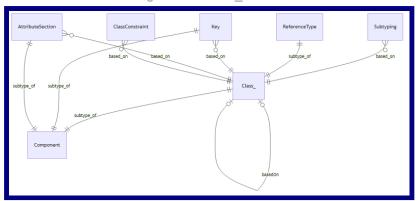
AttributeSection | | -- | | Component : subtype\_of

AttributeSection }o--|| Class\_: based\_on ClassConstraint }o--|| Class\_: based\_on

Mermaid ER Diagram for Class\_ - Live!



Mermaid ER Diagram for Class\_ - PNG for mermaid



Subtyping
a way in which subtypes of a Class may be classified
Subtypings
Class

( LowerCamel\_value O\_O)

true

( Boolean\_value O\_O)

true

( List of Classes\_value O\_O)

DSL: Shown in the DSL as

- Subbtypes: byBrand Brand1, Brand2,... (non exclusive, exhaustive)
- on the super class. And as
- Subtype of: SuperClass byBrand
- on the subclass.

every class can have an unnamed subtyping. Class.inverseOfClasses

Inverse attribute for Class.subtypings from which this was implied.

( Class.value M\_1)

Class.subtypings

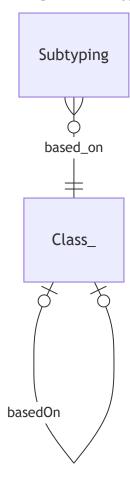
A link back to the Class on which this Subtyping depends.

( Class\_value M\_1)

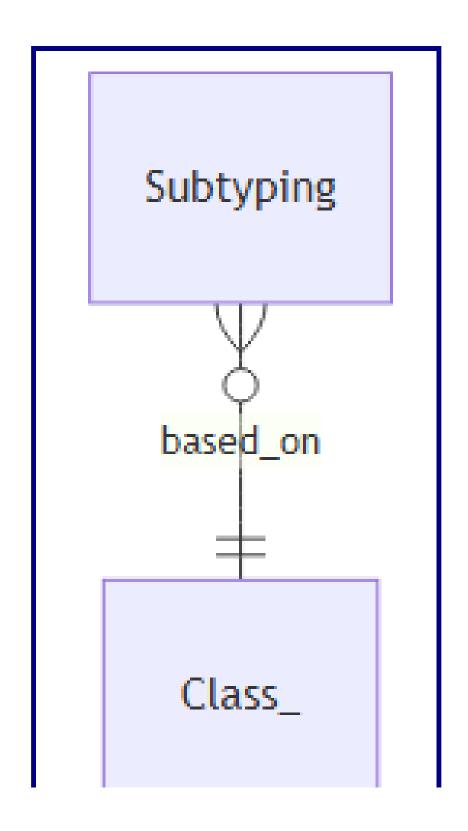
Mermaid ER Diagram for Subtyping - Inert

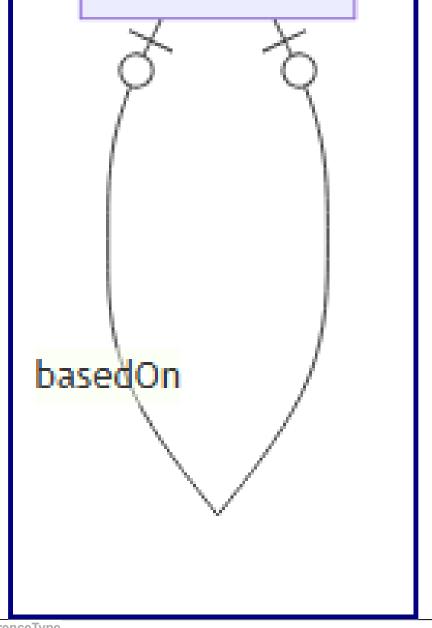
erDiagram
Class\_ |o--o| Class\_ : basedOn
Subtyping }o--|| Class\_ : based\_on

Mermaid ER Diagram for Subtyping - Live!



Mermaid ER Diagram for Subtyping - PNG for mermaid





ReferenceType
A class that is presumed to be used as a reference, rather than a value

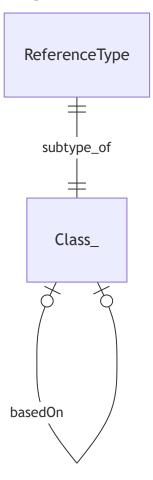
ReferenceTypes RAIReferenceTypes <u>Class</u>

# erDiagram

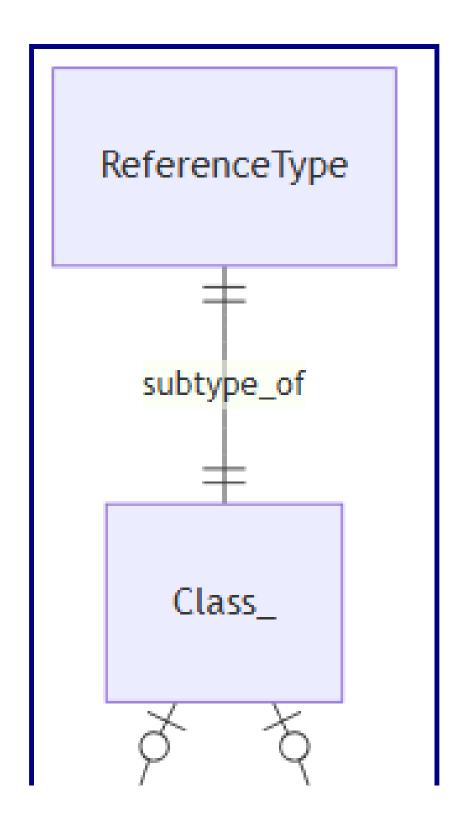
Class\_ |o--o| Class\_: basedOn

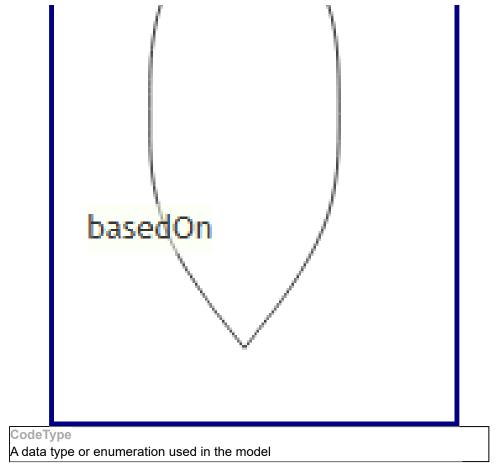
ReferenceType ||--|| Class\_: subtype\_of

Mermaid ER Diagram for ReferenceType - Live!



Mermaid ER Diagram for ReferenceType - PNG for mermaid





CodeTypes **RAIC**odeTypes

**CodeValue** 

the code type was implied by use in an attribute and is only used for that attribute

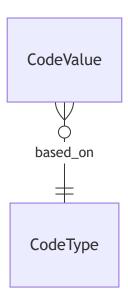
( Boolean value O\_O )

Mermaid ER Diagram for CodeType - Inert

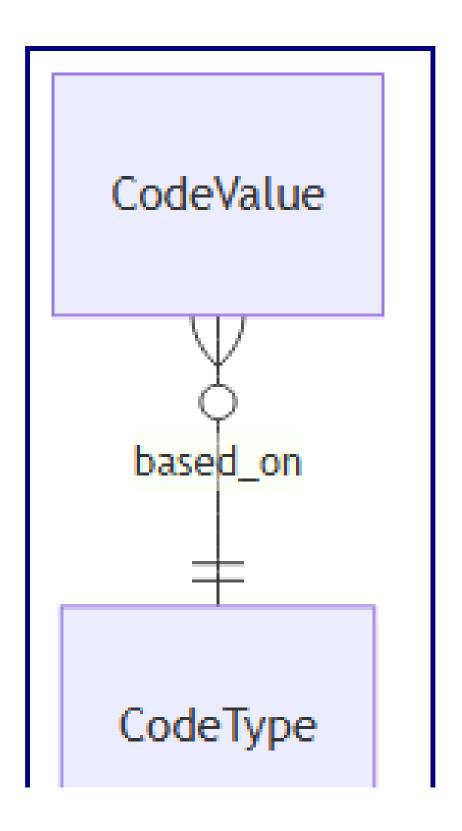
erDiagram

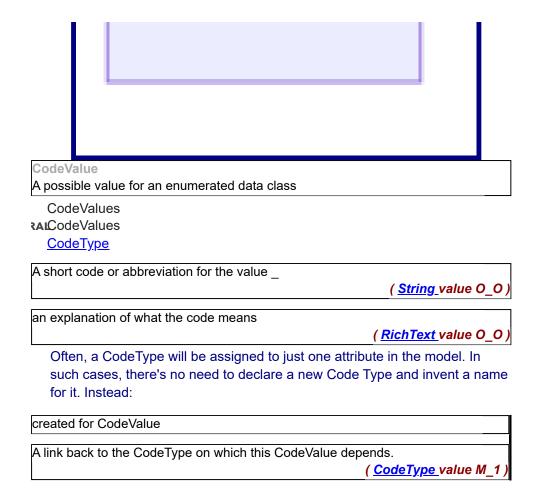
CodeValue }o--|| CodeType : based\_on

Mermaid ER Diagram for CodeType - Live!



Mermaid ER Diagram for CodeType - PNG for mermaid



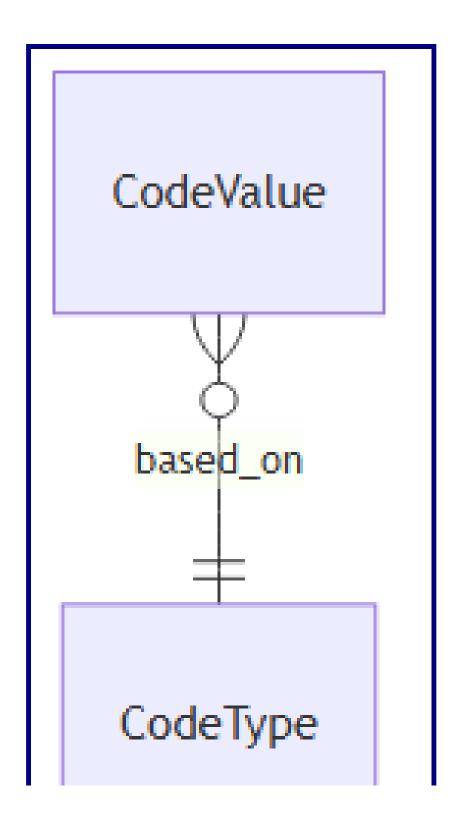


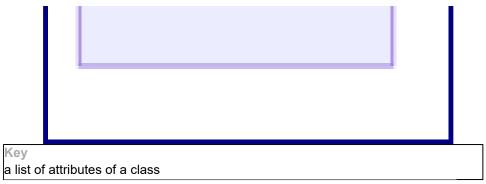
Mermaid ER Diagram for CodeValue - Inert

erDiagram
CodeValue }o--|| CodeType : based\_on

Mermaid ER Diagram for CodeValue - Live!

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Keys

RAIKeys

Class

Component

<u>UniqueKey</u>

the attributes of the base Class.

(List of Attributes value O\_O

#### <u>Attribute.inverseOfKeyAttributes</u>

each attribute must be a direct or inherited of the base class. no repetitions allowed in keyAttributes

Issue : introduce PureLists?

need ascending descending to support index keys or ordering keys.

created for Key A link back to the Class on which this Key depends. ( Class value M\_1

Mermaid ER Diagram for Key - Inert

#### erDiagram

Class\_ ||--|| Component : subtype\_of

Class\_ |o--o| Class\_: basedOn **Key ||--|| Component : subtype\_of** 

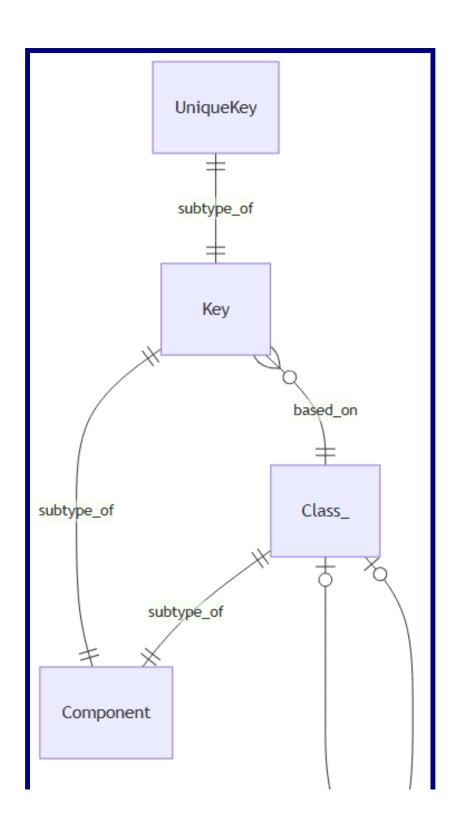
Key }o--|| Class\_: based\_on

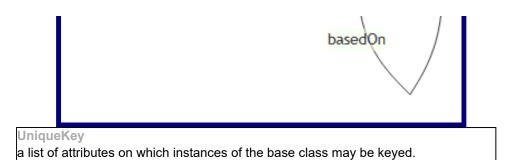
UniqueKey | | -- | | Key : subtype\_of

Mermaid ER Diagram for Key - Live!

erDiagram Class\_ ||--|| Component : subtype\_of Class\_ |o--o| Class\_: basedOn Key ||--|| Component: subtype\_of Key }o--|| Class\_: based\_on UniqueKey ||--|| Key: subtype\_of

Mermaid ER Diagram for Key - PNG for mermaid





order unimportant for Unique Keys.

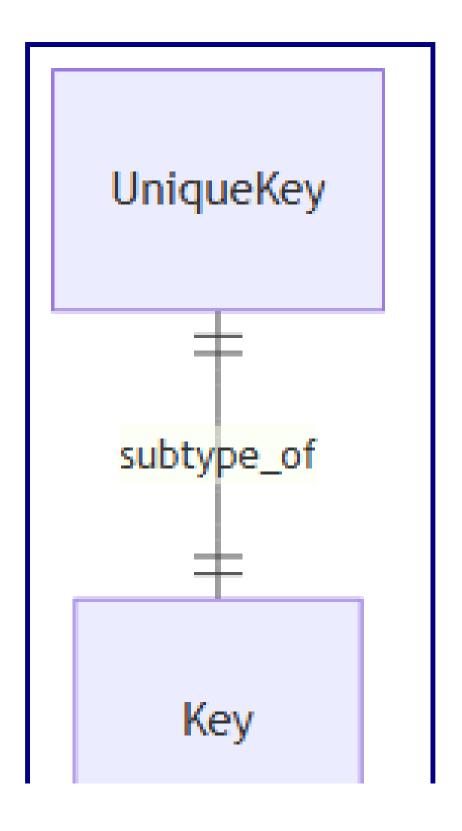
UniqueKeys RALUniqueKeys Key

Mermaid ER Diagram for UniqueKey - Inert

erDiagram UniqueKey ||--|| Key : subtype\_of

Mermaid ER Diagram for UniqueKey - Live! erDiagram UniqueKey ||--|| Key : subtype\_of

Mermaid ER Diagram for UniqueKey - PNG for mermaid



AttributeSection

a group of attributes for a class that merit a shared explanation.

AttributeSections **RAIA**ttributeSections

Class

Attribute

Component

whether the attributes in this section, taken together, are optional.

( Boolean value O\_O)

If the Attribute Section is required, then each Attribute within the sectional is optional ot required, depending on how it is marked.

.

• But if the Arrribute Section is optional each attribute in the section is only required if any attribute in the section is ptresent.

created for AttributeSection

by erse attribute for Class.attributeSections from which this was implied.

( Class value M\_1 )

Class.attributeSections

A link back to the Class on which this AttributeSection depends.

( Class value M\_1

Mermaid ER Diagram for AttributeSection - Inert

erDiagram

Class\_ ||--|| Component : subtype\_of

Class\_ |o--o| Class\_: basedOn

AttributeSection | | -- | | Component : subtype\_of

AttributeSection }o--|| Class\_: based\_on Attribute ||--|| Component: subtype\_of

Attribute }o--|| AttributeSection : based\_on

Mermaid ER Diagram for AttributeSection - Live!

erDiagram Class\_ ||--|| Component : subtype\_of Class\_ |o--o| Class\_ : basedOn AttributeSection ||--|| Component : subtype\_of AttributeSection }o--|| Class\_ : based\_on Attribute ||--|| Component : subtype\_of Attribute }o--|| AttributeSection : based\_on

Attribute based\_on AttributeSection subtype\_of based\_on subtype\_of Class\_ subtype\_of Component basedQn

Mermaid ER Diagram for AttributeSection - PNG for mermaid

Attribute

A property or characteristic of a class

Attributes

**AttributeSection** 

**AttributeConstraint** 

Component

( <u>LowerCamel</u> value O\_O )

#### Component.name

The kind of object to which the attribute refers. \_

( <u>DataType</u> value O\_O

But,

- •
- List of Editions
- - Set of Edition

•

... and more complicated cases.

the section below on Data Type Specifiers.

Indicates whether the attribute must have a value for every instance of the class \_

( Boolean value O\_O)

\*\*\* False

The cardinality of the relationship represented by the attribute

( Cardinality value O\_O)

\*\*\* For a singular attribute, the default cardinality is N:1. If the attribute is 1:1, it must be stated explicitly. For a collective attribute, the default is 1:N. If the attribute is N:M, it must be stated explicitly.

how this works with optionality

( Boolean value O O)

true if the data type is a class or a simple collection of members of a class.

the class which contains, or would contain the inverse attribute
( Optional <u>Class</u> value O_O
from the data type. Null unless arrribute is invertible.
( Optional <u>Attribute</u> value O_O
( Optional <u>Attribute</u> value O_O
The rule or formula for calculating the value, if no value is supplied Now running to a second line with the parenthentical on yet a third line
( Optional <u>Derivation</u> value O_O
even when an Attribute has a default derivation, there's no guarantee that every instance will have an assigned value. Example needed.
For derived attributes, the rule or formula for calculating the value _
( Optional <u>Derivation</u> value O_O
on insert vs on access?
Any validation rules specific to this attribute _ (List of Constraints value 0_0
from Class.constraints
created for Attribute
Inverse attribute for Class.attributes from which this was implied.
( <u>Class value M_1</u>
<u>Class.attributes</u>
Inverse attribute for Key.keyAttributes from which this was implied.
( <u>Key</u> value M_1
Key.keyAttributes
A link back to the AttributeSection on which this Attribute depends.
( <u>AttributeSection</u> value M_1

Mermaid ER Diagram for Attribute - Inert

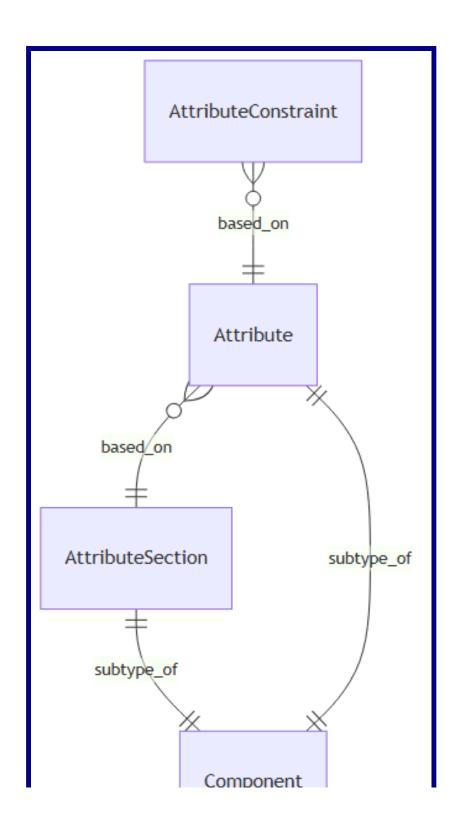
erDiagram

AttributeSection ||--|| Component : subtype\_of
Attribute ||--|| Component : subtype\_of
Attribute }o--|| AttributeSection : based\_on
AttributeConstraint }o--|| Attribute : based\_on

Mermaid ER Diagram for Attribute - Live!

erDiagram AttributeSection ||--|| Component : subtype\_of Attribute ||--|| Component : subtype\_of Attribute }o--|| AttributeSection : based\_on AttributeConstraint }o--|| Attribute : based\_on

Mermaid ER Diagram for Attribute - PNG for mermaid



Derivation A rule or formula for deriving the value of an attribute Derivations An English language statement of the derivation rule \_ (RichText value O O The formal expression of the derivation in a programming language ( CodeExpression value O\_O Constraint A rule, condition, or validation that must be satisfied by the model Constraints Component ClassConstraint, AttributeConstraint An English language statement of the constraint \_ ( RichText value O\_O The formal expression of the constraint in a programming language, for example: OCL or Python. \_ ( CodeExpression value O\_O ( Code value O\_O)

Warning, nothing fatal; just a caution Error, serious. Fix now

Mermaid ER Diagram for Constraint - Inert

erDiagram
Constraint ||--|| Component : subtype\_of
ClassConstraint ||--|| Constraint : subtype\_of
AttributeConstraint ||--|| Constraint : subtype\_of

Mermaid ER Diagram for Constraint - Live!

erDiagram Constraint ||--|| Component : subtype\_of ClassConstraint ||--|| Constraint : subtype\_of AttributeConstraint ||---|| Constraint : subtype\_of

ClassConstraint

AttributeConstraint

subtype\_of

Constraint

Component

Mermaid ER Diagram for Constraint - PNG for mermaid

ClassConstraint

ClassConstraints RAIClassConstraints

Class

Constraint

# created for ClassConstraint A link back to the Class on which this ClassConstraint depends. ( Class value M\_1)

Mermaid ER Diagram for ClassConstraint - Inert

erDiagram

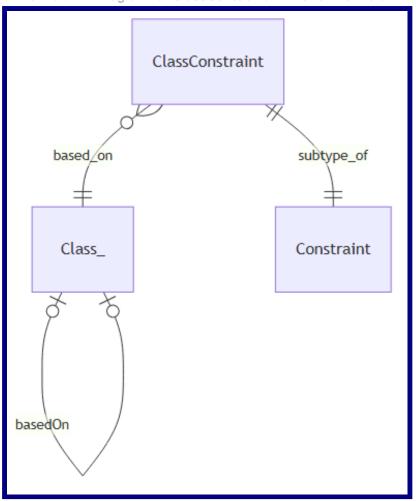
Class\_ |o--o| Class\_: basedOn

ClassConstraint | |-- | | Constraint : subtype\_of ClassConstraint } o-- | | Class\_ : based\_on

### Mermaid ER Diagram for ClassConstraint - Live!

erDiagram Class\_ |o--o| Class\_ : basedOn ClassConstraint ||--|| Constraint : subtype\_of ClassConstraint }o--|| Class\_ : based\_on

Mermaid ER Diagram for ClassConstraint - PNG for mermaid



## AttributeConstraint

AttributeConstraints

\*AIAttributeConstraints

Attribute

Constraint

#### created for AttributeConstraint

A link back to the Attribute on which this AttributeConstraint depends.

( Attribute value M\_1)

Mermaid ER Diagram for AttributeConstraint - Inert

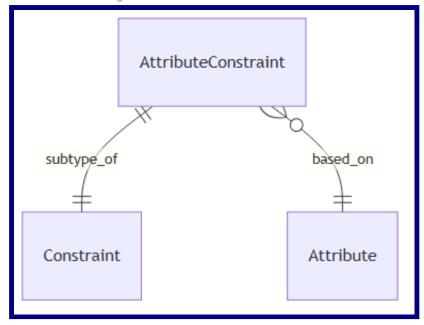
#### erDiagram

AttributeConstraint ||--|| Constraint : subtype\_of AttributeConstraint }o--|| Attribute : based\_on

Mermaid ER Diagram for AttributeConstraint - Live!

erDiagram AttributeConstraint ||--|| Constraint : subtype\_of AttributeConstraint }o--|| Attribute : based\_on

Mermaid ER Diagram for AttributeConstraint - PNG for mermaid



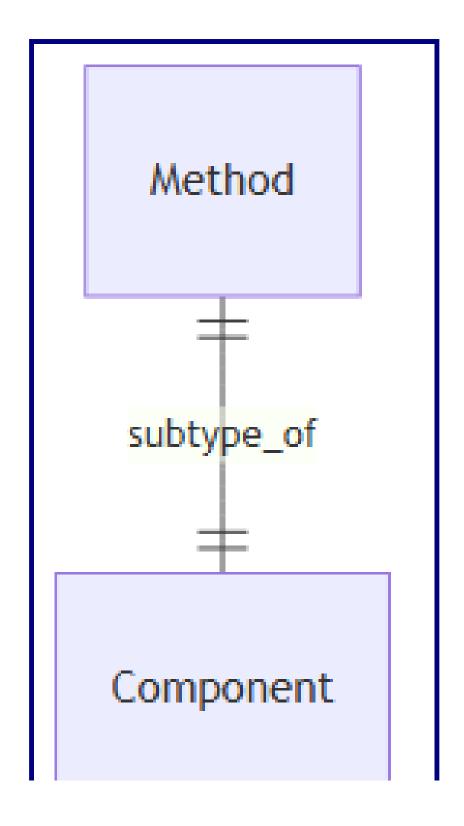
Methods

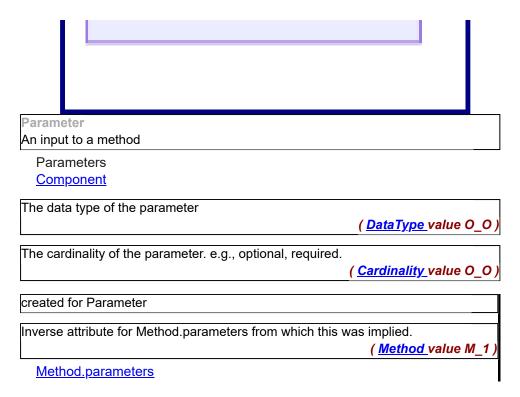
Mermaid ER Diagram for Method - Inert

erDiagram Method ||--|| Component : subtype\_of

Mermaid ER Diagram for Method - Live! erDiagram Method ||--|| Component : subtype\_of

Mermaid ER Diagram for Method - PNG for mermaid



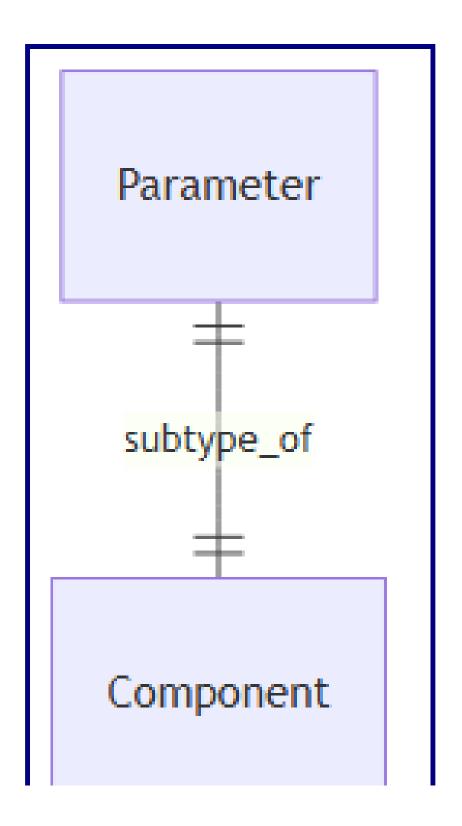


Mermaid ER Diagram for Parameter - Inert

erDiagram
Parameter ||--|| Component : subtype\_of

Mermaid ER Diagram for Parameter - Live! erDiagram Parameter ||--|| Component : subtype\_of

Mermaid ER Diagram for Parameter - PNG for mermaid



Trivial Data	Types			

Message Messages RAIMessages Message is trivial; no diagram CodeExpression CodeExpressions RAICodeExpressions the programming language ( Code value O\_O OCL, Object Constraint Language Java, Java ( <u>String</u> value O\_O ) CodeExpression is trivial; no diagram DataType DataTypes **RAI**DataTypes DataType is trivial; no diagram SimpleDataTypeSubtpeOfDataType SimpleDataTypeSubtpeOfDataTypes **RAIS**impleDataTypeSubtpeOfDataTypes ( Class value O\_O) Class.inverseOfCoreClass SimpleDataTypeSubtpeOfDataType is trivial; no diagram ComplexDataType ComplexDataTypes RAIComplexDataTypes ( <u>AggregatingOperator</u> value O\_O ) (List of <u>DataTypes</u> value O\_O)

# ComplexDataType is trivial; no diagram

AggregatingOperator		
AggregatingOperators		
		( <u>Code</u> value O_O )
	SetOf ListOf Mapping	
		( <u>Integer</u> value O_O )
		( <u>Template</u> value O_O )

AggregatingOperator is trivial; no diagram

Trivial Low level Data Types

#### insert Camel Case.md

Emoji

**Emojis** 

RAIEmojis

#### Emoji is trivial; no diagram

String

Strings

RAIStrings

#### String is trivial; no diagram

CamelName

A short string without punctuation or spaces, suitable for names, labels, or identifiers and presented in camel case.

CamelNames

**RAIC**amelNames

String

UpperCamel, LowerCamel

( String\_value O\_O)

Must follow the camel case naming convention and not be empty. "firstName", "orderDate", "customerID"

• CamelName is presented here, just after its first usage by another class (Component), to provide context and understanding before it is used further in the model.

#### CamelName is trivial; no diagram

UpperCamel

a CamelName that begins with a capital letter

content begins with an upper case letter.

UpperCamels

**L**UpperCamels

CamelName

#### UpperCamel is trivial; no diagram

LowerCamel
a CamelName that begins with a lower case letter

"firstName", "orderTotal", "shippingAddress"
content begins with a lower case letter.

LowerCamels RALLowerCamels

**CamelName** 

#### LowerCamel is trivial; no diagram

QualifiedCamel

an expression consisting of Camel Names separated by periods

QualifiedCamels

**RAIQ**ualifiedCamels

**String** 

content consists of CamelNames, separated by periods. Each of the camel names must be Upper Camel except, possibly, the first.

#### QualifiedCamel is trivial; no diagram

RichText

A string with markup for block level formatting.

RichTexts

RAIRichTexts

String

**OneLiner** 

the string content

( <a href="String">String</a> value O\_O )

the rich text coding language used

( Code value O\_O )

HTML MarkDown

#### RichText is trivial; no diagram

OneLiner

String with markup for line level formatting.

OneLiners

**RAI**OneLiners

**RichText** 

the string content

( String\_value O\_O)

#### RichText.value

must not containa line break or new line character A line can't span two lines

#### OneLiner is trivial; no diagram

**PrimitiveType** 

A basic, built-in data type

PrimitiveTypes

**RAIP**rimitiveTypes

String, Integer, Decimal, Boolean, Date, Time, DateTime

#### PrimitiveType is trivial; no diagram

String

Strings

RAIStrings

**PrimitiveType** 

CamelName, QualifiedCamel, RichText

#### String is trivial; no diagram

Integer

Integers

RAUntegers

**PrimitiveType** 

#### Integer is trivial; no diagram

Decimal

**Decimals** 

RAIDecimals

**PrimitiveType** 

#### Decimal is trivial; no diagram

Boolean Booleans RAIBooleans **PrimitiveType** Boolean is trivial; no diagram Dates **RAI**Dates **PrimitiveType** Date is trivial; no diagram Time **Times** RALTimes **PrimitiveType** Time is trivial; no diagram **DateTime DateTimes RAI**DateTimes **PrimitiveType** DateTime is trivial; no diagram CodingLanguage CodingLanguages RAICodingLanguages CodingLanguage is trivial; no diagram Cardinality Cardinalitys RAICardinalitys

Cardinality is trivial; no diagram

**TemplateLanguage** 

TemplateLanguages

### **₹AL**TemplateLanguages

# TemplateLanguage is trivial; no diagram

Template

Templates **RAI**Jemplates

Template is trivial; no diagram

Code

Codes RAICodes

Code is trivial; no diagram

```
Annotation Types Used
```

@startjson

Г

These are the recognized Annotation Types for the LDM model.

And this is how you register the AnnotationTyped for a model. By including this sort of array in the DSL document for the model.

PlantUML Diagram - Inert

# "label": "Error", "emoji": "X", "emojiName": "cross\_mark", "emojiUnicode": "U+274C", "purpose": "Indicates a critical error or failure in the model." }, "label": "Warning", "emoji": "▲", "emojiName": "warning", "emojiUnicode": "U+26A0", "purpose": "Indicates a potential issue or warning in the model." **}**, "label": "Note", "emoji": " | ", "emojiName": "blue\_book",

"emojiUnicode": "U+1F4D8",

"emojiName": "warning", "emojiUnicode": "U+26A0",

element."

"label": "Issue", "emoji": "▲",

**}**,

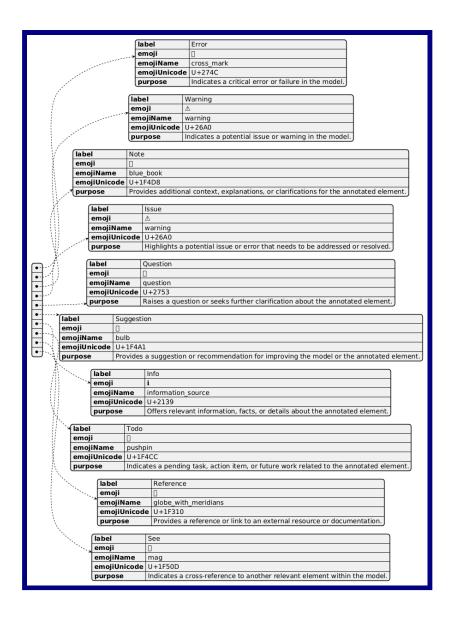
"purpose": "Provides additional context,

explanations, or clarifications for the annotated

```
"purpose": "Highlights a potential issue or error
that needs to be addressed or resolved."
},
"label": "Question",
"emoji": " ? ",
"emojiName": "question",
"emojiUnicode": "U+2753",
"purpose": "Raises a question or seeks further
clarification about the annotated element."
},
"label": "Suggestion",
"emoji": " 🢡 ",
"emojiName": "bulb",
"emojiUnicode": "U+1F4A1",
"purpose": "Provides a suggestion or
recommendation for improving the model or the
annotated element."
},
"label": "Info",
"emoji": "ii ",
"emojiName": "information_source",
"emojiUnicode": "U+2139",
"purpose": "Offers relevant information, facts, or
details about the annotated element."
},
"label": "Todo",
"emoji": "★",
"emojiName": "pushpin",
"emojiUnicode": "U+1F4CC",
"purpose": "Indicates a pending task, action item,
or future work related to the annotated element."
},
"label": "Reference",
"emoji": " ( )",
"emojiName": "globe_with_meridians",
"emojiUnicode": "U+1F310",
```

```
"purpose": "Provides a reference or link to an external resource or documentation."
},
{
"label": "See",
"emoji": "  ",
"emojiName": "mag",
"emojiUnicode": "U+1F50D",
"purpose": "Indicates a cross-reference to another relevant element within the model."
}
]
@endjson
```

PlantUML Diagram - PNG for puml



#### Annotation types as CSV

label,emoji,emojiName,emojiUnicode,purpose

Error, ✗, cross mark, U+274C, Indicates a critical error or failure in the model.

Warning,  $\triangle$ , warning, U+26A0, Indicates a potential issue or warning in the model.

Note,  $\blacksquare$  ,blue book,U+1F4D8,"Provides additional context, explanations, or clarifications for the annotated element."

Issue,  $\underline{\mathbb{A}}$ , warning, U+26A0, Highlights a potential issue or error that needs to be addressed or resolved.

Question,  $\ref{Question}$ ,  $\ref{Question}$ , question,  $\ref{Question}$ ,  $\ref{Qu$ 

Suggestion,  $\S$ , bulb,U+1F4A1,Provides a suggestion or recommendation for improving the model or the annotated element.

Info,  $\blacksquare$ , information\_source,U+2139,"Offers relevant information, facts, or details about the annotated element."

Todo,  $\not$ , pushpin,U+1F4CC, "Indicates a pending task, action item, or future work related to the annotated element."

Reference,  $\oplus$  ,globe with meridians,U+1F310,Provides a reference or link to an external resource or documentation.

See,  $\mathbb{Q}$  ,mag,U+1F50D,Indicates a cross-reference to another relevant element within the model.

Г	label	emoji	emojiName	emojiUnicode	purpose
0	Error	×	cross_mark	III_27//C	Indicates a critical error or failure in the model.
1	Warning	<u> </u>	warning	U+26A0	Indicates a potential issue or warning in the model.
2	Note		blue_book	U+1F4D8	Provides additional context, explanations, or clarifications for the annotated element.
3	Issue	<u> </u>	warning	U+26A0	Highlights a potential issue or error that needs to be addressed or resolved.
4	Question	?	question	U+2753	Raises a question or seeks further clarification about the annotated element.
5	Suggestion	•	bulb	U+1F4A1	Provides a suggestion or recommendation for improving the model or the annotated element.
6	Info		information_source	U+2139	Offers relevant information, facts, or details about the annotated element.
7	Todo	*	pushpin	U+1F4CC	Indicates a pending task, action item, or future work related to the annotated element.
8	Reference	<b>•</b>	globe_with_meridians	U+1F310	Provides a reference or link to an external resource or documentation.
9	See	Q	mag	U+1F50D	Indicates a cross-reference to another relevant element within the model.

Appendices
various sidebars to include Insert More Sidebars.md Insert Overrides.md insert LDM Intro.md Insert OCL.md Insert Camel Case.md

== content to add