Project 3: Correlation Attack

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Exercise 1

I found the following initial states:

Exercise 2

With a correlation attack, we have to search through 2^L for each LFSR of length L. For the LFSRs in this example it adds up to $2^{13} + 2^{15} + 2^{17}$ states to search though, which we assumes takes T time.

With exhaustive key search we have to search through all states of each of the LFSRs for each state in the others which equates to $2^{13} \times 2^{15} \times 2^{17}$. We can therefore calculate the amount of time it takes as $\frac{2^{13} \times 2^{15} \times 2^{17}}{2^{13} + 2^{15} + 2^{17}} \times T = \frac{4294967296}{21} \times T \approx 2.05 \times 10^8 \times T$.

For example, on my Macbook Air (2021), it takes approximately 912 milliseconds to run the correlation attack. So a rough estimate of the time it would take to run exhaustive key search is $2.05 \times 10^8 \times 0.912 \approx 1.87 \times 10^8$ seconds, which is about 5.9 years.

Source code

```
use rayon::prelude::*;

pub fn exercise1() {
    let num = include_str!("../task06.txt").chars().map(|c|
    c.to_digit(10).unwrap() as u8).collect::<Vec<u8>>();

// Primitive polynomials
```

```
let prim: &Vec<Vec<u8>> = &vec![
           vec![1,0,1,1,0,0,1,1,0,1,0,1,1],
           vec![1,0,1,0,1,1,0,0,1,1,0,1,0,1,0],
9
           vec![1,1,0,0,1,0,0,1,0,0,1,1,0,1,0]];
10
11
       // Generate de Bruijn sequences for the primitive
12
      polynomials
       let seq: &Vec<Vec<u8>> = &prim.into_par_iter()
13
           .map(|p| lfsr(&p, vec![0; p.len()], 2_usize.pow(p.
14
      len() as u32))).collect();
15
      // Find the position of the states with maximum
16
      correlation to the given number
      let pos = seq.into_par_iter().map(|s| max_p(&s, &num)).
17
      collect::<Vec<usize>>();
18
      // Get the specific states of the sequence with the
      maximum correlation
      let states = seq.iter().zip(pos.iter()).map(|(s, i)| s[*
20
      i..*i+num.len()].to_vec()).collect::<Vec<Vec<u8>>>();
21
      // Confirm that the three sequences generate the given
22
      number
       if check_seqs(num.clone(), &states){
23
           println!("Found!");
24
           println!("State_{\square}1:_{\square}\{:?\}", seq[0][pos[0]..pos[0]+prim]
25
      [0].len()].to_vec());
           println!("State_2:_{:?}", seq[1][pos[1]..pos[1]+prim
26
      [1].len()].to_vec());
           println!("State_3:_{\{:?\}}", seq[2][pos[2]..pos[2]+prim]
27
      [2].len()].to_vec());
      } else {
           println!("Not found!");
29
      }
30
31 }
33 // Checks if the sequences generate the given number with
      majority vote
```

```
s4 fn check_seqs(num: Vec<u8>, seq: &Vec<Vec<u8>>) -> bool{
      num == seq[0].iter()
           .zip(seq[1].iter())
36
           .zip(seq[2].iter())
37
           .map(|((x,y),z)| (*x+*y+*z) / 2)
38
           .collect::<Vec<u8>>()
39
  }
40
41
  // Finds the position of the maximum correlation between the
      given sequence and the given number
  fn max_p(seq: &Vec<u8>, num: &Vec<u8>) -> usize {
      let mut dists: Vec<f32> = Vec::new();
44
      for i in 0..(seq.len()-num.len()) {
45
           let j = i + num.len();
46
          let state = seq[i..j].to_vec();
           let dist = distance(&state, &num);
48
           dists.push(dist);
      }
50
      let (pos, _max) = dists.iter().enumerate().max_by(|(_, x
      ),(_, y)| (0.5-**x).abs().partial_cmp(&(0.5-**y).abs()).
     unwrap()).unwrap();
      println!("Max: _{}", _max);
52
      pos
53
54 }
55
57 // Generates a lfsr sequence of length len, starting with
     the state init and using prim as the primitive polynomial
fn lfsr(prim: &Vec<u8>, mut seq: Vec<u8>, len: usize) -> Vec
     <u8> {
      for _ in 0..len {
59
          let last = seq.as_slice()[seq.len()-prim.len()..].
60
     to_vec();
           if last[1..].to_vec() == vec![0_u8; prim.len()-1] {
61
               // special case of 0 state
62
               seq.push(if last[0] == 1 {0} else {1});
          } else {
64
               // general case
```

```
seq.push(and(last,prim.clone()).iter().sum::<u8</pre>
66
      >() % 2);
           }
67
       }
68
       seq
69
70 }
72 // Bitwise and of two vectors
73 fn and(a: Vec<u8>, b: Vec<u8>) -> Vec<u8> {
      a.iter().zip(b.iter()).map(|(a,b)| a&b).collect::<Vec<u8</pre>
      >>()
<sub>75</sub> }
77 // Calculates the distance between two vectors
78 fn distance(a: &Vec<u8>, b: &Vec<u8>) -> f32 {
       1.0 - hamming(a,b) as f32 / a.len() as f32
80 }
82 // Calculates the hamming distance between two vectors
83 fn hamming(a: &Vec<u8>, b: &Vec<u8>) -> u8 {
      a.iter().zip(b.iter()).map(|(a,b)| a^b).sum()
85 }
```