# WebTaint: Dynamic Taint Tracking for Java-based Web Applications

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Master in Computer Science

Date: June 5, 2018 Supervisor: Musard Balliu Examiner: Mads Dam

Swedish title: WebTaint: Dynamic Taint Tracking för Java-baserade

webbapplikationer

School of Computer Science and Communication

#### Todo: Information Disclosure -> Code Injection

#### **Abstract**

The internet is a source of information and it connects the world through a single platform. Many businesses have taken advantage of this to share information, communicate with customers, and create new business opportunities. However, this does not come without drawbacks. There are several potential attacks causing harm to web applications.

The thesis implemented dynamic taint tracker, called WebTaint, to prevent confidentiality and integrity vulnerabilities in Java-based web applications. We evaluated to what extent WebTaint can combat integrity vulnerabilities. The questions of what advantages and disadvantages are introduced by using the application and if the application were capable of being integrated into production services were answered.

The results show that WebTaint helps to combat SQL Injection and Cross-Site Scripting attacks. However, there are drawbacks in the form of additional time and memory overhead. The implemented solution is therefore not suitable for time or memory sensitive domains. A use case for WebTaint is in test environments where security experts utilize the taint tracker to find TaintExceptions by manually or automatically attacking the application.

### Sammanfattning

Internet är en informationskälla och förbinder världen genom en enda plattform. Många företag har utnyttjat detta för att dela information, kommunicera med kunder och skapa nya affärsmöjligheter. Detta kommer dock inte utan nackdelar. Det finns flera potentiella attacker som kan skada webapplikationer.

I avhandlingen implementerades en dynamic taint tracker, kallad WebTaint, för att förhindra sekretess och integritetsproblem i Java-baserade webbapplikationer. Vi utvärderade i vilken utsträckning WebTaint kan bekämpa integritets sårbarheter. Frågorna om vilka fördelar och nackdelar som infördes genom att använda applikationen samt om applikationen kunde integreras i produktionstjänster besvarades.

Resultaten visar att WebTaint hjälper till att bekämpa SQL Injection och Cross-Site Scripting-attacker. Det finns dock nackdelar i form av extra åtgång av tid och minne. Den implementerade lösningen är därför inte lämplig för tids- eller minneskänsliga domäner. Ett användningsfall för WebTaint är i testmiljöer där säkerhetsexperter använder taint trackern för att hitta TaintExceptions genom att manuellt eller automatiskt attackera applikationen.

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## Chapter 1

## Introduction

The creation of the World Wide Web has caused a significant impact on today's society [53]. The internet has become an important source of information and it connects the world through a single platform. Many businesses have taken advantage of this to share information, communicate with customers, and create new business opportunities. However, this advancement in technology does not come without drawbacks. The web applications are not only accessible to the user groups but also to anyone with access to the web. This enables malicious users to abuse and cause harm to other users of web applications.

There have been a plethora of incidents causing vulnerabilities resulting in everything from money loss, disclosure or destruction of information. One of these incidents is the infamous Heartbleed Bug affecting all users of the OpenSSL cryptographic library. The cryptographic library contained a bug causing protected information to be readable by anybody on the web [45]. Another vulnerability is Stagefright which affected Android users. The vulnerability made it possible through a malicious MMS to gain full control over Smartphones [1].

All applications with accessibility from the web share the problem of managing both trusted and untrusted data. The trusted data comes from the application itself and is, for example, the database. Untrusted data is data modifiable by users through for example an input form. Untrusted data needs to be sanitized before use. The consequences of mistakenly trusting untrusted data can be catastrophic. A variety of tools have been created to minimize the risk of accidentally introduc-

ing security flaws into applications. One of these tools is taint tracking, which attempts to secure an application through information flow control. Taint tracking works by tracking untrusted data through the application into sensitive code areas which for example is database queries. Cases where untrusted data can enter sensitive code areas will be flagged to let the developers know where further development in the form of sanitation is needed to secure the application [31, 48]. This opens for the questions how useful taint tracker is for web applications and can a dynamic taint tracker be used as a security solution for production services.

#### 1.1 Problem

How can taint tracking secure Java-based web applications? What kind of advantages and disadvantages will this entail?

Code injection is a growing problem and work toward protecting user data is needed. Two of the most common vulnerabilities in the area, according to the Open Web Application Security Project, are Injection attacks and Cross-Site Scripting caused by unsanitized user inputs [28]. The way to fight the problem with unsanitized user input has many solutions where taint tracking is one. Is it possible to protect web applications by implementing a dynamic taint tracker to run and analyze the code at runtime? To what extent will the taint tracker protect the application? What advantages and disadvantages will it entail? Is the solution capable of being integrated into production services?

### 1.2 Aim

This thesis aims to implement and evaluate a dynamic taint tracker, called WebTaint, to combat integrity and confidentiality vulnerabilities in Java-based web applications.

WebTaint aims to allow tracking of taint for Strings including data types used during String operations. These data types are String, String-

Builder, StringBuffer, CharArray and ByteArray. WebTaint will be evaluated through case studies and micro-benchmarks to measure the detection rate of vulnerabilities and introduced performance overhead. Concretely, we will implement and benchmark a dynamic taint tracker against SQL Injection and Cross-Site Scripting vulnerabilities.

#### 1.3 Contribution

The contribution of the thesis is continued research in the code injection field. This is done through:

- Implementing WebTaint. A dynamic taint tracker for Java-based web applications.
- Evaluating WebTaint. Vulnerability detection rate and performance overhead.
- Discussing and drawing conclusions regarding usage of dynamic taint tracking for Java-based web applications.

#### 1.4 Limitations

The focus of the thesis lies in security vulnerabilities of web applications. However, other application areas might be subjects to the same kind of vulnerabilities. This thesis will not discuss or present information regarding those areas.

Injection attacks, which is the number one vulnerability on OWASPs top ten vulnerabilities for the year 2017 [28], is a broad vulnerability. This thesis focuses on Injection attacks towards SQL and Cross-Site Scripting. However, detection and prevention of other types of Injection attacks are similar to SQL Injection.

We developed WebTaint for Java-based web applications with the help of the bytecode library Javassist. WebTaint is a dynamic taint tracker constructed to combat integrity and confidentiality vulnerabilities. The evaluation of WebTaint is only conducted on performance overhead and prevention of integrity vulnerabilities even though the tool can combat confidentiality vulnerabilities and. This is due to time limitations.

## 1.5 Methodology

To answer the problem statement in section 1.1, we use a combination of qualitative and quantitative methods. The literature study represents the qualitative research where information about web application security, SQL Injection, Cross-Site Scripting, dynamic taint tracking, and related work is gathered, presented and discussed. This information is needed to comprehend how the taint tracker needs to operate to detect possible malicious user data successfully. The information is gathered from reports and books found through the search portal KTH Primo [50].

The quantitative research consists of the implementation and evaluation of WebTaint where benchmarks for performance overhead and security assurance will be performed. Performance overhead is conducted with the DaCapo [44] benchmark suite consisting of fourteen applications representing common application executions. Security assurance is evaluated through use cases where four applications are tested.

## 1.6 Ethics & Sustainability

The ethical and sustainability aspects of the thesis have for the majority positive impact. All users of the tool will achieve a gain in some form, except for users with malicious intent. The goal is to combat existing security vulnerabilities in already existing web applications which would help companies to provide more secure services. The end users gain would be secured information and reduce the risk of becoming victims of code injection attacks. The companies would gain by providing more secure products, which in turn would lower the risk of scandals that could hurt their brand.

Usage of the implemented dynamic taint tracker could result in more robust and secure applications thanks to the ability to find possible security vulnerabilities faster. The taint tracker would as well help the developer in the daily work by validating the soundness of the implemented code. This would ease some of the work for the developer.

The only unethical aspect of WebTaint is the fact that the taint tracker gains access to all data processed by the application. Proper implementation of the taint tracker is therefore needed to ensure that it is not possible to abuse.

#### 1.7 Outline

The thesis outline starts with a chapter about *Background* presenting the subject. This follows by *Related Work* containing previous research and developed taint trackers. This follows by *Implementation* and *Evaluation* of WebTaint. Next comes *Result* presenting case study and performance overhead results. Lastly comes the *Discussion*, *Future Work* and *Conclusion* chapters.

## Chapter 2

## **Background**

This chapter presents background knowledge needed to comprehend the thesis. The chapter starts with a general description about Web Application structure and is followed a presentation of the CIA Triad commonly used when discussing security. This is then followed by a section about web applications Security Vulnerabilities. Followed by two sections describing Taint Tracking and the programming language Java.

## 2.1 Web Application

To make applications available for a broad set of people and make them accessible from now days almost everywhere do businesses deploy their applications on the web. The deployment of an application can vary a lot, but the most common structure for a web application is based on a three-tier architecture illustrated in Figure 2.1. The first tier is the presentation tier which is the visual components rendered by the browser. The second is the logic tier which is the brain of the application. The last and third tier is the storage tier, where the second tier can store data as needed [8].



Figure 2.1: The three-tier web application architecture [16].

From Figure 2.1 can it be seen that tiers only communicate with the tier closest to themselves. This causes the second tier to become a safeguard for tier three where the valuable and possibly sensitive information is stored. This essential information is mostly needed for the application to provide its intended service. Such information might, for example, be name, email, personal security numbers and credit card information [8].

The scope of the thesis lies in tier two where both trusted and untrusted data is processed, and validations are needed to ensure secure applications. The programming language for tier two might vary a lot, but one common and the chosen language for this thesis is Java.

### 2.1.1 Structured Query Language

Communication between tier two and tier three is done through a standardized language called Structured Query Language, mostly known as SQL. SQL is created to manipulate and access databases programmatically. The clear majority of today's database uses SQL. The language works by building queries specifying the required information or task. The query will be evaluated and handled up upon by the SQL engine [10].

### 2.2 CIA Triad

Discussions about software security rely on the CIA Triad which represents the three primary concepts in software security. These three

are confidentiality, integrity, and availability and is seen in 2.2. Confidentiality is rules that specify the access restrictions to the application. Integrity specifies that application data should be accurate and unaltered. Availability is about the ability to access the application and application data [7].

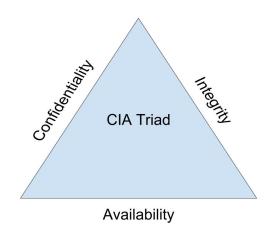


Figure 2.2: CIA Triad

## 2.3 Security Vulnerabilities

The organization Open Web Applications Security Project, known as OWASP, is an online community which aims to provide knowledge how to secure web applications [26]. OWASP has produced reports about the top ten security risks for web applications, and the latest was published in 2017. The report contains information about the ten most common security risks for the current year. Information such as how the security risk is exploited and possible prevention methods are also presented. This thesis will look at security risk number one and seven from the latest report. These vulnerabilities are towards, and they are Injection attacks and Cross-Site Scripting [28].

### 2.3.1 SQL Injection Attacks

The most common security risk is Injection Attacks [28]. Injection Attack is an attack where the attacker's input changes the intent of the

execution. The typical results of Injection Attacks are file destruction, lack of accountability, denial of access and data loss [41].

Injection Attacks exists towards a broad set of different areas but the area discussed and analyzed in this thesis is SQL Injections. SQL Injections can be divided into two different subgroups. These two subgroups are SQL Injection and Blind SQL Injection [41].

#### **SQL** Injection

SQL Injection is when a SQL query is tampered with which results in gaining content or executing a command on the database which was not intended. Listing 2.1 displays a SQL Query which is open to SQL Injections. This is because the variable UserId is never validated before it is propagated into the query [8, 41].

```
Listing 2.1: Code Acceptable to SQL Injection userId = userInput "SELECT_*_FROM_Users_WHERE_userId_=_" + userId
```

The query will work as intended if the user input, labeled as userInput, is a valid Integer (since Integer is what we have decided that user id is in the application). But what happens if the user input is 10 or 1 = 1? This input would result in the query seen in Listing 2.2.

```
Listing 2.2: SQL Injection 

SELECT * FROM Users WHERE userId = 10 or 1 = 1
```

This query results in an execution that always evaluates to true. The result of this will be that the query returns the whole table of users. This problem can be prevented in a couple of different ways. The first is through validation of input. By verifying user input as seen in Listing 2.3 can we protect the query from being vulnerable to SQL Injection.

```
Listing 2.3: Preventing SQL Injection through Verification userId = userInput isInteger(userId)
"SELECT_*_FROM_Users_WHERE_userId_=_" + userId
```

A second common alternative is to use SQL Parameters which handles the verification for the user. This leaves the verification and validation of input up to the SQL engine. An example written with SQL Parameters can be seen in Listing 2.4.

```
Listing 2.4: Preventing SQL Injection through SQL Parameters userId = userInput sqlQuery = "SELECT_{\square}*_{\square}FROM_{\square}Users_{\square}WHERE_{\square}userId_{\square}=_{\square}@0" db. Execute(sqlQuery, userId)
```

#### **Blind SQL Injection**

Blind SQL Injection is very similar to SQL Injection. The only difference is that that attacker does not receive the requested information in clear text from the database. The information is instead received by monitoring variables such as how long time the response took or what kind of error messages it returns. An example of the first is a SQL query that tells the SQL engine to sleep depending on a condition. An example of this can be seen in Listing 2.5 [8, 41].

```
Listing 2.5: Time Based Blind SQL Injection

SELECT * FROM Users WHERE userId = 1 WAITFOR DELAY

'0:0:5'
```

The second variant of Blind SQL Injection is through analyzing error messages and depending on what they return, build an image of the targeted data. This is mostly done through testing different combinations of true and false queries [8, 41].

#### 2.3.2 Cross-Site Scripting

Cross-Site Scripting has been a vulnerability since the beginning of the internet. One of the first Cross-Site Scripting attacks was created just after the release of JavaScript. The attack was conducted through loading a malicious web application into a frame on the site that the attacker wants to gain access to. The attacker could then through JavaScript access any content that is visible or typed into the web application. To prevent this form of attack where the standard of Same-Origin Policy introduced. Same-Origin Policy restricts JavaScript to only access content from its origin [13, 36].

The introduction of the Same-Origin Policy, however, did not stop the attackers. The next wave of attacks was mostly towards chat rooms where it was possible to inject malicious Cross-Site Scripts into the input of the message. Which would then later be reflected by the server itself, when displaying the message for other users, and thereby bypassing the Same-Origin Policy [13].

Dividing Cross-Site Scripting into three different subcategories is possible. These three are reflected, stored, and DOM-based Cross-Site Scripting.

#### **Reflected Cross-Site Scripting**

Reflected Cross-Site Scripting, mostly conducted through a malicious link that an unknowing user accesses. The malicious link will exploit a vulnerable input on the targeted web application and through the input reflect back malicious content to the user [41].

#### **Stored Cross-Site Scripting**

Stored Cross-Site Scripting is when malicious scripts get stored in the targeted web applications database. This malicious script is then loaded and presented to each user who is trying to access the application [41].

#### **DOM-based Cross-Site Scripting**

DOM-based Cross-Site Scripting is very similar to Reflected Cross-Site Scripting, but it does not necessarily have to be reflected from the application server. DOM-based Cross-Site Scripting modifies the DOM tree and through that exploits the user [41].

### 2.4 Taint Tracking

Taint tracking, also known as taint analysis, taint checking and taint propagation, is a tool to analyze the flow of information in a domain [31]. The goal of taint tracking is to prevent possible attacks such as Injection and Cross-Site Scripting by enforcing the usage of sanitizers on input data. Taint tracking is possible to execute in two different forms: static and dynamic. The static is an evaluation tool which is done statically before runtime. Dynamic is an application that executes at runtime. There are pros and cons for both versions. The pros for static is the usability in the integrated development environment, and the pros for dynamic is a higher accuracy of taint propagation.

Taint trackers operate by tracking data and acting upon any that are trying to enter sinks without first been detainted through sanitation. Perl and Ruby are two programming languages which have adapted to use taint checking [32, 23]. There are some tools which enable taint checking for other platforms. TaintDroid [24] for the Android platform is one of them. This thesis will handle dynamic taint tracking and how it can increase the security of Java-based web applications.

Taint tracking contains four main tasks which are described in Table 2.1. The first is marking all data from sources as tainted. This is done through a taint flag attached to the input variables. This taint flag follows the input, which is the second task, throughout the application and propagates onto any other data it encounters. The third task is the possibility of detainting data, but this is only done after the data have been sanitized through predefined sanitizers. The fourth and last task is checking the taint flags in areas called sinks which are entry points to sensitive code [31, 48]. The decision of what to do if a tainted variable tries to pass through a sink vary depending on the application, however, remedial actions should be conducted. These actions should be,

depending on the application owners choice, logging events, throwing errors, or modifying the tainted values into safe predefined values.

Table 2.1: Core logic behind taint tracking

**Tainting** Marking all data from sources as tainted.

**Propagat Taint** Propagating taint to all data coming in contact with tainted data.

**Detainting** Marking all data from sanitizers as non-tainted.

**Assert Non-tainted** Assert that data passing through sinks are non-tainted.

An example of taint tracking can be seen in Listing 2.6. In this example getAttribute is a source, executeQuery a sink and validate a sanitizer. On row one, the input from the source is flagged tainted, and the taint propagates onto userId. The sanitizer on row two validates userId and removes the tainted flag. Lastly, the sink on row three executes the query since the argument is not tainted. If a user sends in a malicious userId containing "101 OR 1 = 1" the validator would sanitize the String and safely execute the sink command. However, removing line two would result in tainted data entering the sink. This would without a dynamic taint tracker result in giving the malicious user the entire list of Users. With a dynamic taint tracker, however, the result is the sink halting the execution, therefore, preventing unwanted information disclosure.

#### Listing 2.6: Taint Tracking

#### 2.5 Java

Java has been around since the early 90's. The founder's objective was to develop a new improved programming language that simplified the task for the developer but still had a familiar C/C++ syntax. [27]. Today is Java one of the most common programming languages [14].

Java is a statically typed language which means that no variable can be used before being declared. These variables can be of two different types: primitives and reference to objects. Among the primitives does Java have support for eight. These are byte, short, int, long, float, double, boolean and char [34].

#### 2.5.1 Java Virtual Machine

There exists a plethora of implementation of the Java Virtual Machine, but the official that Oracle develop is HotSpot [46]. One of the core ideas with Java during its development was "Write once, run anywhere." The slogan was created by Sun Microsystems which at the time were the company behind Java and the Java Virtual Machine. [9]. The idea behind the Java Virtual Machine was to enable one language to execute the same on all platforms and then modify the Java Virtual Machine to be able to run on as many platforms as possible. The Java Virtual Machine is a virtual machine with its own components of heap storage, stack, program counter, method area, and runtime constant pool.

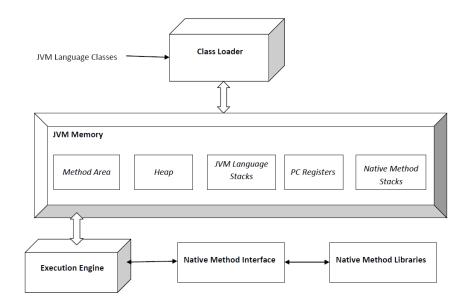


Figure 2.3: Java Virtual Machine Architecture

Figure 2.3 illustrates the architecture of the Java Virtual Machine. The ClassLoader loads the compiled Java code and adds it into the Java Virtual Machine Memory. The logic behind Java instrumentation lies in the ClassLoader. The ClassLoader will trigger the implemented Java Agent and allow for instrumentation of each class file before being loaded into the Java Virtual Machine [49, 21].

#### 2.5.2 Instrumentation

Java instrumentation is a way to modify the execution of an application without knowing nor the need of modifying the application code itself. Good use cases for Java instrumentation is, for example, monitoring agents, event loggers, and taint trackers. Instrumentation is an official Java package that provides services needed to modify the bytecode of program executions. It is conducted through implementing an Agent that will have the possibility to transform every class loaded by the ClassLoader before being used for the first time. Transformation of class files are on bytecode level, but there exist libraries that can help in this task. One of these libraries and the one used in this thesis is Javassist [20, 22].

There are some restrictions to instrument classes during runtime. Classes needed for the Java Virtual Machine need transformation before executing the Java application. This is because those classes load before and are needed by the instrumentation agent. These classes are the content of the base Java Runtime Environment in the rt.jar.

#### 2.5.3 Javassist

There exist several libraries that can help the developer in the task of creating an instrumentation Agent. The help comes in libraries of high-level functions that later translates into bytecode that the Java Virtual Machine understands. The library used in this thesis is Javassist. Javassist stands for Java programming Assistant and is a bytecode engineering toolkit. Javassist provides two levels of API where the one used in this thesis provides the functionality of editing class files on source level which require no understanding of Java bytecode [22].

## Chapter 3

## Related Work

This chapter presents the related work in the field. It aims to handle the areas of dynamic and static taint tracking for Java as well as other related platforms.

Haldar, Chandra, and Franz [16] has written a report about dynamic taint tracking for Java applications where they tried to solve the problem of not correctly validating user input. They managed to construct a tool that is independent of the web applications source code and the results from using the tool is gain in security. Haldar, Chandra, and Franz [16] ran their benchmarks on OWASP's project WebGoat [6] but acknowledged in their report that benchmarks of real-world web applications need conducting. Their application implemented taint tracking for Strings by adding a taint flag and altered the methods to propagate the taint into the String class file. Haldar, Chandra, and Franz [16] implementation cant be found.

Another implementation of a dynamic taint tracker for Java applications, of a tool believed to be the current state of the art, is Phosphor [33] created by Bell and Kaiser [5]. Phosphor developed with the help of the Java bytecode manipulation library ASM [3]. The application solved tracking of taint for primitives and arrays by introducing shadow variables. A shadow variable is a variable holding the taint value for a uninstrumentable object. The shadow variable is instrumented into the application and placed next to each primitive and array. Each method in the application is also instrumented to pass shadow variables together with the un-instrumentable object. Phosphor does however not

support detainting of sanitized variables which makes it mostly used for specifying specific data flows to analyze [5].

A third implementation of a dynamic taint tracker for Java applications is Dynamic Security Taint Propagation [11] constructed with the help of the Java library AspectJ which enables aspect-oriented programming in Java [42]. Dynamic Security Taint Propagation only propagates taint for the String, StringBuffer, and StringBuilder classes. The tracking works by creating aspect-oriented events that trigger the tracking of taint, tainting sources, and assertions that ensure that tainted values do not pass through sinks.

Except for dynamic taint trackers for Java applications does it as well exist dynamic taint trackers for other platforms. One of these is Taint-Droid which is constructed for Android smartphones and aims to prevent information theft [12]. TaintDroid uses what they call shadow memory for their implementation approach which they claim to reduce the memory overhead by the application. Hsiao et al. [17] has as well conducted further work on top of TaintDroid where they created a security scheme called PasDroid. PasDroid enabled the users to gain full control over the management of possible information leaks.

It does as well exist static taint trackers where FlowDroid is one of these. Arzt et al. [2] created FlowDroid which computes data flows for Java and Android applications. Another application for Java and HTML applications is HybridFlow [18] and an application statically tracking taint for Python-based web applications is Python Taint [35].

## Chapter 4

## **Implementation**

This chapter presents the fundamental parts of the implementation process of WebTaint. The chapter starts with a section describing Policies enforced by the application. This section is then followed by how Sources, Sinks & Sanitizers was specified and lastly comes the WebTaint architecture.

#### 4.1 Policies

The development of WebTaint relies on the tasks described in Table 2.1 in chapter 2. These are tainting, detainting, propagating taint, and assertion of non-tainted data. However, to implement the functionality behind the taint tracker needs security policies first be defined. Security policies are principles or actions that the application strives to fulfill [4]. The taint tracker developed in this thesis will base on two different aspects. These are *integrity* and *confidentiality*.

### 4.1.1 Integrity

The integrity policy defines that users may not modify data which they do not have permission to alter. The goal is to ensure prevention of malicious usage of the application where attackers aim to inject malicious executions that can, for example, lead to information disclosure or destruction of application data. To ensure this is the following policy defined:

 No information or execution of code shall be altered without the users having permission to do so for the given information or execution.

This entails that no information from sources shall pass through a sink without first being sanitized.

#### 4.1.2 Confidentiality

The confidentiality policy defines that data given to the user should only be data that the user have the right to access. The goal is to ensure prevention of malicious usage of applications where attackers aim to steal application data. This gives us the policy:

• No information shall be released to users without the user having the correct permission for the given information.

This entails that no information from sources shall pass through a sink unless it has the permission to do so.

While monitoring confidentiality vulnerabilities are the sources and sinks roles reversed. Meaning that the information to protect is marked as sources and sinks are the systems exit points. The sanitizers are used to specify non-malicious sinks.

### 4.1.3 Taint Checking

The integrity policy is enforced by making sure validations, of user input and any data it has come into contact with, are conducted. By enforcing these should preventions of integrity volubilities be reduced severely. The confidentiality policy above is enforced by validating that data from specified sources do not pass through any sink except for those specified as sanitizer as well.

The policies above can be translated into taint policies. These are:

- Data passing through sources, going into the domain, shall always be marked tainted.
- Tainted data is never allowed to pass through sinks.
- Predefined sanitizers are the only method calls allowed to detaint data.

#### 4.1.4 Taint Tracking

Taint checking policies, however, are not the only policies needed to implement WebTaint. WebTaint need policies specifying how the taint tracking should operate. Below are rules defining when taint should propagate:

- Data resulting in a copy, subset or combination of tainted data shall flag as tainted.
- Data disclosing information about tainted data shall flag as tainted.

## 4.2 Sources, Sinks & Sanitizers

Defining the source, sinks, and sanitizers is a large task in itself. There is no official documentation in Java specifying these and depending on the application, framework and library used might this vary a lot. The sources, sinks and sanitizers used in this thesis is an aggregation from *Which methods should be considered "Sources"*, "Sinks" or "Sanitization"? [51] and Searching for Code in J2EE/Java [37]. These web pages present sources, sinks, and sanitizers from their experience with developing web applications.

#### 4.3 WebTaint

The implementation of WebTaint is divided into three subprojects. These three are Agent, Xboot, and Utils.

**Agent** Running at runtime and triggers the transformation of sources, sinks, and sanitizers.

**Xboot** Running prior runtime and transforms sources, sinks, sanitizers, String, StringBuilder, and StringBuffer in the base Runtime Environment.

Utils Utilities to transform classes into sources, sinks, and sanitizers.

The reasoning behind the division is because of the need of transforming classes both before runtime and during runtime. The Agent is handling the transformation in runtime and Xboot transforms classes on command before runtime. The logic of transforming the classes is, however, the same in both projects and centralized in the Utils project.

Transformation of the String, StringBuilder, and StringBuffer classes, to support tracking of taint, is done in the Xboot project. It is done by iterating through each class and transforming them to: contain a variable to hold the taint flag, and propagate the taint in each method and constructor. The propagation of taint happened when either the taint flag of the class or any of the arguments marked tainted.

The architecture of WebTaint is seen in Figure 4.1. The Java Virtual Machine is un-instrumented and loads WebTaint through the Class-Loader at startup. WebTaint gets access to every class file loaded and instruments the web applications and all needed libraries.



Figure 4.1: Architecture of WebTaint

#### 4.3.1 The Utils Project

The Utils project includes the core logic of marking methods as sources, sinks, and sanitizers. The major part of the implementation is the same for sources, sinks, and sanitizers and the only difference is how they get instrumented if a source, sink or sanitizer is found. The logic behind finding the classes to instrument works by taking all class and matching them with the three criteria below.

- Is same class as a defined source, sink or sanitizer.
- Implements interface of a defined source, sink or sanitizer.
- Extends a defined source, sink or sanitizer class (recursive).

The last item is a recursive call where each extends class is analyzed if it qualifies for any of the three criteria. If a class fulfills, any of the three criteria, are the class instrumented.

The instrumentation of the class works by iterating through each class method and instrumenting them depending on the matching type. Instrumentation of sources will set the return parameter of the method as tainted. Instrumentation of sanitizers works by detainting the return value of the method. For sinks will an assertion call check that none of the method arguments are tainted. If anyone of them is, then a taint exception occurs, and remedial actions conducted. This action should be, depending on options, a logging event, throwing an error or modifying the tainted value into a safe predefined value. During the

conducted benchmarking is the option of a predefined value, where the value is an empty string, and logging the event used.

#### 4.3.2 Notable Problems

One of the first problems that were introduced during the development of the application was that some classes could not be instrumented during runtime. More precisely, the classes that the Java Virtual Machine relies on can't be instrumented at runtime. However, there is a solution to this. The solution is to pre-instrument the base Java Runtime Environment and create a new instrumented rt.jar file with statically modified versions of the classes. The created jar file loads through the option <code>Xbootclasspath/p</code> that appends the classes to the front of the bootstrap classpath. Making the Java Virtual Machine use our modified versions of the base Java Runtime Environment [19] before the original version.

Another problem is that instrumentation of primitives and arrays not possible. It causes a problem since it opens the ability to miss tracking of tainted data if String operations are done with byte- or char arrays. The solution that can solve this is to create shadow as Bell and Kaiser [5] did while creating Phosphor [33]. However, other possible solutions such as creating a centralized memory bank just as Enck et al. [12] did when implementing TaintDroid. They, however, called this shadow memory.

Another problem that emerged was that operations with primitives are direct bytecode translations. Two examples of these are the usage of + (addition) and - (subtraction). Adding operations to these through Javassist's source level API is therefore not possible. To solve this are operations on bytecode level needed. [22].

## Chapter 5

## **Evaluation**

This chapter describes the evaluation of WebTaint. The chapter starts with a description of the Test Environment followed by a detailed description of the Benchmarking.

#### 5.1 Test Environment

The benchmarks are conducted on an Asus Zenbook UZ32LN, bought in spring 2015. No other programs were running while benchmarks were in process. The specifications of the computer and other important metrics are the following:

Processor: 2 GHz i7-4510U

Memory: 8 GB 1600 MHz DDR3

**Operating system:** Ubuntu 17.10

Java: OpenJDK 1.8.0\_162

Java Virtual Machine: OpenJDK 25.162-b12, 64-Bit, mixed mode

## 5.2 Benchmarking

The benchmarks conducted are on applications, where we will look at security gain, and on a performance benchmarking suit where time and memory overhead was examined. To evaluate the security gain and performance overhead is every benchmark executed twice. The first time is without WebTaint activated and the second with WebTaint activated. The reason behind this is first to acquire the baseline values which then can be used to compare with the WebTaint values. The difference between these is the security gain and performance overhead.

#### 5.2.1 Applications

To detect security vulnerabilities in the applications has OWASP Zed Attack Proxy [30] known as ZAP ben used. ZAP is an open-source security scanner for web applications which is widely used in the penetration testing industry. Usage of ZAP is seen in Figure 5.1. ZAP accesses the web application over HTTP(S) communication and tries to find vulnerabilities in the applications wherever user input is possible.

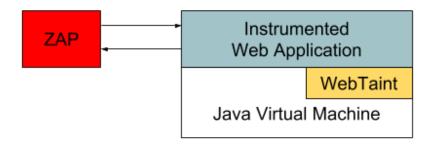


Figure 5.1: Evaluation architecture of ZAP and WebTaint

Extensive ZAP scans are very time-consuming, and to the only scan, the applications for vulnerabilities of interest is a new policy specified in ZAP. The policy is modified only to contain the Injection category where the tests in Table 5.1 are used.

Table 5.1: Security Vulnerabilities Detected by WebTaint in Ticketbook

- Buffer Overflow
- CRLF Injection
- Cross-Site Scripting (Persistent)
- Cross-Site Scripting (Persistent) Prime
- Cross-Site Scripting (Persistent) Spider
- Cross-Site Scripting (Reflected)
- Format String Error
- Parameter Tampering
- Remote OS Command Injection
- SQL Injection

Every scan of an application starts with spidering to detects all possible entries to the system. If the application requires authentication to access parts of the application is the needed credentials added to the ZAP context, and then execute the spider the application once again. After these steps are the scanning of the application started and possible vulnerabilities found are stored in log files.

The benchmarking of applications are a very time-consuming task and therefore only conducted on four applications. Each application is Javabased, and all of them are containing security vulnerabilities including one or more of SQL Injection attacks or Cross-Site Scripting. These four Java web applications are presented in the sections below.

#### Stanford SecuriBench Micro

Stanford SecuriBench Micro is a set of small test cases designed to evaluate security analyzers. The test suit deliberately insecure and was created as part of the Griffin Security Project [15] at Stanford University and contains 96 test cases and 46407 lines of code. This thesis uses version 1.08 of the application and contains the vulnerabilities SQL Injection, Cross-Site Scripting, HTTP Splitting, Path Traversal and more [39, 40].

#### InsecureWebApp

InsecureWebApp is a deliberately insecure web application developed by OWASP to show possible security vulnerabilities and what harm they can cause to a web application. The project consists of 2913 lines of code and version 1.0 is used and contains the vulnerabilities Parameter Tampering, Broken Authentication, SQL Injection, HTML Injection and more [29].

#### Ticketbook

Ticketbook is deliberately insecure web application developed by Contrast Security to show the power of one of their security tools. The application consist of 13849 lines of code and version 0.9.1-SNAPSHOT is used and contains the vulnerabilities Cross-Site Scripting, Command Injection, Parameter Tampering, XML External Entity and more [47, 25]

#### SnipSnap

SnipSnap is a Java-based web application developed to provide the necessary infrastructure to create a collaborative encyclopedia. The web page functionality is similar to Wikipedia [52] where users can sign up and contribute by writing posts. The application consists of 566173 lines of code and version 1.0-BETA-1 is used in this thesis [38]. The application is not deliberately insecure, and the policies which it aims to fulfill is the same as specified in Subsection 4.1.1 and 4.1.2. Which is to prevent unauthorized information access, and execution of code as well as preventing information disclosure.

#### 5.2.2 Performance Overhead

To evaluate the time and memory overhead is The DaCapo Benchmark Suit [44] used. DaCapo is a set of applications constructed specifically for Java benchmarking. This thesis uses version DaCapo-9.12-bach which consists of fourteen real-world applications. Table 5.2 contains a description for each application. Summary is taken from DaCapos website [43].

Table 5.2: Descriptions for each application in The DaCapo Benchmark Suit taken from *The benchmarks* [43]

**Avrora** Simulates a number of programs run on a grid of AVR microcontrollers.

**Batik** Produces a number of Scalable Vector Graphics (SVG) images based on the unit tests in Apache Batik.

**Eclipse** Executes some of the (non-gui) jdt performance tests for the Eclipse IDE.

**Fop** Takes an XSL-FO file, parses it and formats it, generating a PDF file.

**H2** Executes a JDBCbench-like in-memory benchmark, executing a number of transactions against a model of a banking application, replacing the hsqldb benchmark.

**Jython** Interprets a the pybench Python benchmark.

**Luindex** Uses lucene to indexes a set of documents; the works of Shakespeare and the King James Bible.

**Lusearch** Uses lucene to do a text search of keywords over a corpus of data comprising the works of Shakespeare and the King James Bible.

**Pmd** Analyzes a set of Java classes for a range of source code problems. **Sunflow** Renders a set of images using ray tracing.

**Tomcat** Runs a set of queries against a Tomcat server retrieving and verifying the resulting web pages.

**Tradebeans** Runs the daytrader benchmark via a Jave Beans to a GERONIMO backend with an in-memory h2 as the underlying database.

**Tradesoap** Runs the daytrader benchmark via a SOAP to a GERON-IMO backend with in-memory h2 as the underlying database.

Xalan Transforms XML documents into HTML.

The measurement of time and memory is conducted through a C script constructed to execute each application DaCapo application ten times, both with and without WebTaint activated. To isolate each iteration is a unique process spawned per test execution. This process runs the benchmarked application in a child process and monitors the time and memory of the execution. The information is then sent back to the main thread where all data is processed and aggregated.

## Chapter 6

## Result

This chapter presents the results of the conducted evaluation. Appendix A contains raw data and metrics of data that may not be shown in this chapter. The chapter starts with presenting the results from the Applications evaluation where Java-based web applications have been evaluated measuring security vulnerabilities with and without WebTaint. The results from the Performance Overhead evaluations then follow it where the parameters time and memory is measured.

## 6.1 Applications

The presented results in this section are from evaluating Java applications for security vulnerabilities with and without dynamic taint tracking. The results from each application are listed in its table where vulnerability type and the number of vulnerabilities are listed. In the presentation of the result in the text are vulnerabilities of the same type aggregated. By aggregating all four average prevention rates do we get that the overall prevention rate for the applications is 81%.

Table 6.1 shows the vulnerabilities from evaluating Stanford SecuriBench Micro [39]. In the table can we see that the most common vulnerability is reflected Cross-Site Scripting where 71 vulnerabilities are present. Second most common is SQL Injection with 20 and the least common with one vulnerability is Buffer Overflow. By enabling dynamic taint

tracking on the Stanford SecuriBench Micro [39] application results in a 100% prevention rate.

Table 6.1: Security Vulnerabilities Detected by WebTaint in Stanford SecuriBench Micro

	Vulnerabilities	Found by WebTaint
<b>Cross-Site Scripting (Reflected)</b>	71	71
SQL Injection	20	20
<b>Buffer Overflow</b>	1	1

Table 6.2 shows the vulnerabilities from running InsecureWebApp [29] with and without dynamic taint tracker. Of the two types of vulnerabilities is SQL Injection the first with six vulnerabilities and reflected Cross-Site Scripting with two. Enabling dynamic taint tracking on InsecureWebApp [29] results in 100% prevention rate on SQL Injection attacks and 0% for Cross-Site Scripting. The overall prevention rate is 75%.

Table 6.2: Security Vulnerabilities Detected by WebTaint in InsecureWebApp

	Vulnerabilities	Found by WebTaint
<b>Cross-Site Scripting (Reflected)</b>	2	0
<b>SQL</b> Injection - Authentication Bypass	2	2
SQL Injection - Hypersonic SQL	4	4

Table 6.3 shows the vulnerabilities from evaluating Ticketbook [47]. The most common vulnerability was Cross-Site Scripting with 14 occurrences. SQL Injection was the least with one. The prevention rate of SQL Injection was 100% and for Cross-Site Scripting 71.4%. The overall prevention rate is 73.3%.

Table 6.3: Security Vulnerabilities Detected by WebTaint in Ticketbook

	Vulnerabilities	Found by WebTaint
<b>Cross-Site Scripting (Persistent)</b>	2	2
<b>Cross-Site Scripting (Reflected)</b>	12	8
SQL Injection	1	1

The results from evaluating the application SnipSnap [38] is seen in Table 6.4. In this table can we see that the most common vulnerability is reflected Cross-Site Scripting with 172 occurrences. Second Largest is SQL Injection with 49 occurrences followed by CRLF Injection with two. Enabling dynamic taint tracking yields an overall prevention rate of 77.2%. All CRLF Injection is prevented. Cross-Site Scripting prevented with 77.3% and SQL Injection with 75.5%.

Table 6.4: Security Vulnerabilities Detected by WebTaint in SnipSnap

•	<b>Vulnerabilities</b>	Found by WebTaint
<b>Cross-Site Scripting (Reflected)</b>	172	133
CRLF Injection	3	3
SQL Injection	47	37
SQL Injection - Authentication Bypass	2	0

#### 6.2 Performance Overhead

The results from benchmarking the application on DaCapo Benchmark Suit [44] is seen in Figure 6.1 and 6.2. Both graphs are constructed to show the added overhead of running the applications with dynamic taint tracking activated. The graphs are constructed based on the data in Table A.1 and A.2.

#### 6.2.1 Time

Figure 6.1 displays the results of the average time overhead per application. The results show that the application with the least average time overhead was Tradesoap where 14.7% was added. The largest application, however, was Batik with an overhead of 432.2%. The average overall is 162.9%.

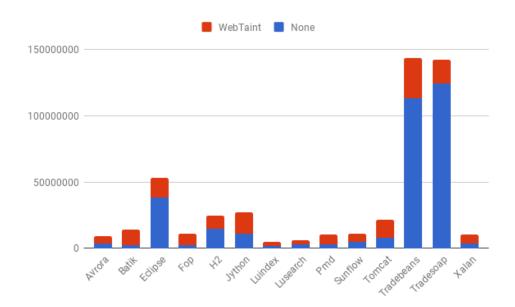


Figure 6.1: Average Added Time in Microseconds

#### 6.2.2 Memory

Figure 6.2 displays the results of the average memory overhead per application. The results show that the application with the least average memory overhead was Eclipse where 5.5% was added. The largest application, however, was Batik with an overhead of 344.6%. The average overall is 142.7%.



Figure 6.2: Average Added Memory in Kilobytes

# Chapter 7

### **Discussion**

This chapter contains the discussions about the implemented dynamic taint tracker, named WebTaint, and how well it performs. The chapter starts with a general discussion about the implementation and the result. This is then followed by Taint Tracking discussions. Lastly is there two sections about Sources, Sinks & Sanitizers and Methodology of Evaluation.

By looking at the results, of evaluating applications with and without WebTaint activated, do we for all four applications see a significant improvement. Stanford SecuriBench Micro have a 100% prevention rate by using WebTaint, and the other three applications have 75.5%, 75%, and 73.3%. Making the average across the four to be 81%. It is a significant impact in combating integrity vulnerabilities. Further development implementing support for taint tracking of more data types could even increase this number.

However, gain in security might not be worth it if it comes with significant drawbacks as well. From the results can we see that using Web-Taint adds a performance overhead. This overhead comes from instrumenting classes and the added operations to tracking taint. The most significant impact on time overhead comes from the instrumentation phase which can be seen in both Figure 6.1. The instrumentation happens the first time each class is loaded into the Java Virtual Machine. It means that applications with longer runtimes are less impacted by the added time overhead. It is seen by comparing the execution time of Avrora and Batika, 137.2% respectively 432.2%, with Tradebeans and Tradesoap, 26.3% respectively 14.7%.

Memory overhead tells a different story. The two most extended executions, together with almost every execution have the same memory overhead as the average which is 142.7%. It is only the Eclipse, H2 and Jython DaCapo tests that have significantly less. It is hard to say why these are significantly less. One guess would be that they are significantly smaller in usage if Strings and therefore not affected by the added taint flag and help functions appended to the String, String-Builder, and StringBuffer classes.

Both time and memory overhead could more than probably be optimized by reworking the implemented code to be more effective. This was however not conducted in this thesis because of time issues.

Acceptance of performance overhead is never a good idea if nothing good comes out of it. Though, an average prevention rate of 81% is something that could make overhead acceptable to the system. By further optimizing the underlying logic and enhancing support for more data types would make the gain compared to the cost make it even more worth it. However, this could even after optimizations not be a possible use case for time and memory sensitive domains. It might even be possible to impair the user experience of a web application if the added time for events to happen takes a long time. An optimal solution for this might instead be not to use WebTaint as a security solution for the production service but instead use it on the staging server where flow tests of the servers are automatically run to test trigger any taint exceptions.

#### 7.1 Taint Tracking

Due to time issue were only the classes String, StringBuilder and String-Buffer implemented to supports taint tracking. These are the most important classes for taint tracking when securing web applications since all inputs are once in the form of Strings. However, there is a risk of losing the tracking of taint since some libraries use char and byte arrays for String operations.

However, the results prove that the implemented classes do cause a significant difference. Nevertheless, the optimal solution would be with

complete integration for all data types in Java. Just like Phosphor, but with the ability to sanitize variables.

#### 7.2 Sources, Sinks & Sanitizers

One part of the thesis, believed in the beginning to be a minor part, was defining sources, sinks, and sanitizers. The implementation of taint trackers is heavily dependent on the defined sources, sinks, and sanitizers. Much work is needed in this area to define these correctly. However, since time was an issue, throughout this thesis, was the solution to aggregate definitions of sources, sinks, and sanitizers from the few works done by others.

The optimal solution, however, would be extensive research where lists for each library, framework, and deployment utility commonly used by Java-based web applications was compiled. These lists could then be subscribed on depending on what type of application is used. Best case would be that every developer of Java libraries, frameworks, and deployment utilities compiled lists for their implementations.

Another thing of interest would be to introduce multiple taint types. It would be used to ensure data from sources to be sanitized with the correct sanitizer depending on the source or sink type. The reason behind this is because data from one source type might not be possible to sanitize with all types of sanitizers. It might also be that some sinks need a particular type of sanitation to work safely.

The question of what to do when a taint exception gets caught is an interesting question. I believe that this depends a lot depending on the "mode" that the owner wants the application to execute in. For the "lightest" mode is logging sufficient. Telling what kind of taint exception occurred enables the application to get corrected at a later time. At a higher mode should an exception be thrown or predefined values used. This prevents the possible malicious user input to execute.

The remedial action could even be to sanitize the data with a predefined sanitation function depending on the source or sink type. It could be as good as it is terrible. It could go two different ways. The first is that this would help prevent some vulnerabilities through automatic

sanitation. The developer does than patch the problem by adding correct validation where it is missing. The second possibility is the same example except that the developer does not patch the problem. Also, maybe even lowers the ambition of correctly validating user input in future since the taint tracker can do some sanitization. I believe however that we are far away from implementing a taint tracker that is smart enough to take over the role of sanitizing user variables.

### 7.3 Methodology of Evaluation

The thesis objective was from the beginning to implement the dynamic taint tracker, WebTaint, and benchmark it in comparison to Dynamic Security Taint Propagation and Phosphor. This was sadly not possible since the prior was not possible to build from the source files and Phosphor do not support sanitation of variables. Making the use case for Phosphor not applicable in comparison to the implemented taint tracker. It is hard to say how well the implemented tool performed when a comparison was not possible. However, the results prove that the implementation could be of use.

# **Chapter 8**

### **Future Work**

There is work needed to be done before WebTaint can take its place as a solution to secure web applications. One of these is to conduct comprehensive work about sources, sinks, and sanitizers to ensure correct usage. It would also be of interest to implement the use of different types of sources, sinks, and sanitizers. Allowing for a more detailed taint processing where sanitizers only capable of sanitizing a specific type of data do not mark other types of data as detainted.

Work towards optimization of the applications is also in need towards minimizing the added time and memory overhead. To enhance the coverage of the tool should expansions of data types supporting tracking of taint carry out as well. The two most important data types are char and byte arrays.

Another way to enhance the coverage of WebTaint is to develop the application further to support implicit taint flow. WebTaint does at the moment only support explicit taint flows where taint propagates if the resulting variables are directly dependent on the tainted variables. For example would x in x=y+1 become tainted if y is tainted. Implicit taint flow would enable taint to propagate implicitly where an example of this is that x would be tainted if if(y)x=1 and y is tainted.

There is also the need for further research and evaluations of the field and the implemented taint tracker. Trial runs where WebTaint runs for a more extended period would be of interest. The interest lies in getting an insight on how the time and memory overhead would change compared to the results of this report.

# Chapter 9

## **Conclusion**

We implemented and evaluated a dynamic taint tracker for Java-based web applications called WebTaint. The application's goal is to combat integrity and confidentiality vulnerabilities. We can see an improvement in security when applying WebTaint to applications. However, there are drawbacks regarding added overhead in the form of time and memory. These are at the moment quite significant but could lower through optimizations. That causes webTaint not to be suitable to use in time- or memory sensitive domains.

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# Appendix A

## Raw Data

This appendix consist of tables containing raw data which possibly not included in the thesis. These are Table A.1 and A.2 and contains average, min and max values from executing overhead performance benchmarks.

Table A.1: Time Overhead (ms)						
	Average	Min	Max	Average	Min	Max
Avrora	3813025	3744824	3866363	9042154	8325428	9523650
Batik	2643695	2351608	3837237	14068644	12514609	17751412
Eclipse	38284019	35090309	40662754	53031768	49999425	55297291
Fop	2100317	1976965	2264453	11050875	9449910	11701099
H2	14879971	14285215	15269910	24409953	23402474	25453261
Jython	10867700	10323676	11154908	26884920	26013407	29497966
Luindex	1753020	1662680	1838984	4860207	4402878	5456444
Lusearch	2902191	2691449	3184846	5957591	5529709	6498355
Pmd	3103044	2978561	3319209	10713312	10198144	11478354
Sunflow	5145955	4967500	5396681	11039976	10644328	11523814
Tomcat	7871662	7654701	8316705	21592218	19901562	22886977
Tradebeans	113344823	15936751	124316871	143159947	142096360	144361149
Tradesoap	124208601	124032117	124326210	142446607	141075967	144368091
Xalan	3742703	3493600	4132797	10366234	9518026	11132662

Table A.2: Memory Overhead (kilobytes)

	Average	Min	Max	Average	Min	Max
Avrora	108445	99716	122236	336260	240968	407668
Batik	178804	173812	185520	794894	659808	863608
Eclipse	922929	916340	938032	973240	954060	1024412
Fop	167038	141788	207216	631080	507636	810200
H2	842447	802652	865792	979604	967580	1000056
Jython	730460	620336	764108	862572	846948	880192
Luindex	102332	97736	105760	285066	226780	316556
Lusearch	276592	213280	333340	464162	343036	621868
Pmd	246932	232384	272068	546636	442624	700996
Sunflow	333194	311008	466532	722237	640484	796664
Tomcat	392682	315292	442928	847140	690324	898144
Tradebeans	371280	281796	688620	926053	916492	938524
Tradesoap	307335	278072	380244	919946	896588	935964
Xalan	235313	180188	362980	650827	563332	670492