

 <p>Beedrill used Sweet Scent! Pick two players to drink 2</p>	 <p>Pikachu used Quick Attack! Get a Pokéball!</p>	 <p>Pikachu used Quick Attack! Get a Pokéball!</p>	 <p>Pikachu used Quick Attack! Get a Pokéball!</p>	 <p>Pikachu used Quick Attack! Get a Pokéball!</p>	 <p>Pikachu used Quick Attack! Get a Pokéball!</p>	 <p>Pikachu used Quick Attack! Get a Pokéball!</p>	 <p>Pikachu used Quick Attack! Get a Pokéball!</p>	 <p>Pikachu used Quick Attack! Get a Pokéball!</p>	 <p>Pikachu used Quick Attack! Get a Pokéball!</p>
 <p>A hard bro appeared! Drink 2, and reduce the amount you drink by half (round up until your next turn)</p>	 <p>Pewter Gym</p>	 <p>Gyarados used Toxic! Start round by drinking 1. Add +1 every round. Faint: Drink current toxicity.</p>	 <p>Vileplume 3/7</p>	 <p>Mt. Flame used Gust! You +1 to your next move. Gyarados uses many attacks you get last.</p>	 <p>Plusnlea used Leer! You may stop here when passing through a tree.</p>	 <p>Plusnlea used Leer! You may stop here when passing through a tree.</p>	 <p>Plusnlea used Leer! You may stop here when passing through a tree.</p>	 <p>Plusnlea used Leer! You may stop here when passing through a tree.</p>	 <p>Plusnlea used Leer! You may stop here when passing through a tree.</p>
 <p>A hard bro appeared! Drink 2, and reduce the amount you drink by half (round up until your next turn)</p>	 <p>Celadon Gym</p>	 <p>Gyarados used Toxic! Start round by drinking 1. Add +1 every round. Faint: Drink current toxicity.</p>	 <p>Plusnlea used Leer! You may stop here when passing through a tree.</p>	 <p>Plusnlea used Leer! You may stop here when passing through a tree.</p>	 <p>Plusnlea used Leer! You may stop here when passing through a tree.</p>	 <p>Plusnlea used Leer! You may stop here when passing through a tree.</p>	 <p>Plusnlea used Leer! You may stop here when passing through a tree.</p>	 <p>Plusnlea used Leer! You may stop here when passing through a tree.</p>	 <p>Plusnlea used Leer! You may stop here when passing through a tree.</p>
 <p>Wendy used Poison Sing! Drink 2. Next time someone passes you, they must stop at whatever square you're on what they roll on their next turn (round up)</p>	 <p>Gyarados used Toxic! You may add +1 to any movement roll. Pokéballs now catch on 2.6 rolls instead of 4-6. Omnia: 2 turns. Other players are halved (round down)</p>	 <p>Gyarados used Aerodactyl! You may add +1 to any movement roll. Pokéballs now catch on 2.6 rolls instead of 4-6. Omnia: 2 turns. Other players are halved (round down)</p>	 <p>Gyarados used Aerodactyl! You may add +1 to any movement roll. Pokéballs now catch on 2.6 rolls instead of 4-6. Omnia: 2 turns. Other players are halved (round down)</p>	 <p>Gyarados used Aerodactyl! You may add +1 to any movement roll. Pokéballs now catch on 2.6 rolls instead of 4-6. Omnia: 2 turns. Other players are halved (round down)</p>	 <p>Gyarados used Aerodactyl! You may add +1 to any movement roll. Pokéballs now catch on 2.6 rolls instead of 4-6. Omnia: 2 turns. Other players are halved (round down)</p>	 <p>Gyarados used Aerodactyl! You may add +1 to any movement roll. Pokéballs now catch on 2.6 rolls instead of 4-6. Omnia: 2 turns. Other players are halved (round down)</p>	 <p>Gyarados used Aerodactyl! You may add +1 to any movement roll. Pokéballs now catch on 2.6 rolls instead of 4-6. Omnia: 2 turns. Other players are halved (round down)</p>	 <p>Gyarados used Aerodactyl! You may add +1 to any movement roll. Pokéballs now catch on 2.6 rolls instead of 4-6. Omnia: 2 turns. Other players are halved (round down)</p>	 <p>Gyarados used Aerodactyl! You may add +1 to any movement roll. Pokéballs now catch on 2.6 rolls instead of 4-6. Omnia: 2 turns. Other players are halved (round down)</p>
 <p>Try not to get lost! When you roll to move, if you roll 1 or 6, drink 1 and return here</p>	 <p>Gyarados used Curse! Until the end of the game, every time you curse, you drink 2. Curse: Roll on vacation.</p>	 <p>Gyarados used Curse! Until the end of the game, every time you curse, you drink 2. Curse: Roll on vacation.</p>	 <p>Gyarados used Curse! Until the end of the game, every time you curse, you drink 2. Curse: Roll on vacation.</p>	 <p>Gyarados used Curse! Until the end of the game, every time you curse, you drink 2. Curse: Roll on vacation.</p>	 <p>Gyarados used Curse! Until the end of the game, every time you curse, you drink 2. Curse: Roll on vacation.</p>	 <p>Gyarados used Curse! Until the end of the game, every time you curse, you drink 2. Curse: Roll on vacation.</p>	 <p>Gyarados used Curse! Until the end of the game, every time you curse, you drink 2. Curse: Roll on vacation.</p>	 <p>Gyarados used Curse! Until the end of the game, every time you curse, you drink 2. Curse: Roll on vacation.</p>	 <p>Gyarados used Curse! Until the end of the game, every time you curse, you drink 2. Curse: Roll on vacation.</p>
 <p>You found a PokéBall! When encountering a pokémon, you may try to catch it by rolling 4-6 and use it to move once later. Roll 1-3 and leave.</p>	 <p>Pidgey used Quick Attack! Use that quickness to give I drink, and take an extra turn</p>	 <p>Pidgey used Quick Attack! Use that quickness to give I drink, and take an extra turn</p>	 <p>Pidgey used Quick Attack! Use that quickness to give I drink, and take an extra turn</p>	 <p>Pidgey used Quick Attack! Use that quickness to give I drink, and take an extra turn</p>	 <p>Pidgey used Quick Attack! Use that quickness to give I drink, and take an extra turn</p>	 <p>Pidgey used Quick Attack! Use that quickness to give I drink, and take an extra turn</p>	 <p>Pidgey used Quick Attack! Use that quickness to give I drink, and take an extra turn</p>	 <p>Pidgey used Quick Attack! Use that quickness to give I drink, and take an extra turn</p>	 <p>Pidgey used Quick Attack! Use that quickness to give I drink, and take an extra turn</p>
 <p>While in the Pokemon Tower, out of respect for the dead, you should not speak. Doing so results in 2 drinks.</p>	 <p>Lavender Town</p>	 <p>Spoooky soundtrack. While on this square, any drink given to you is also taken by the giver. There is a PokeCenter and a PokeMart in this town. You may visit one of them.</p>	 <p>Machoke used Power-Up Punch! Roll a die. 1-4: Move back and drink that many. 5-6: Dodge! Player to your right drinks 4</p>	 <p>Diglett used Dig! Start of turn: If your drink is below 50%, finish your drink! Otherwise, drink down to 50%</p>	 <p>Goudge used Magnitude! Roll the die. Drink that many. Continue until zero</p>	 <p>Cubone tells you about his mother... Listen respectfully! Everyone drinks 1</p>	 <p>Zubat... they're... they're everywhere! Take a drink. Start of turn: If you roll 1 or 2, stay here and take a drink!</p>	 <p>Rock Tunnel</p>	 <p>Dangerous to continue without supplies! If you finish your drink at any point, while you are in the cave, fill it up and return here.</p>
 <p>Pallet Town</p>	 <p>Pick one, dude</p>	 <p>Pick one, dude</p>	 <p>Pick one, dude</p>	 <p>Pick one, dude</p>	 <p>Pick one, dude</p>	 <p>Pick one, dude</p>	 <p>Pick one, dude</p>	 <p>Pick one, dude</p>	 <p>Pick one, dude</p>
 <p>Special! If I damage 1 Pokéball, I'll damage 2 Pokéballs.</p>	 <p>Special! If I damage 1 Pokéball, I'll damage 2 Pokéballs.</p>	 <p>Special! If I damage 1 Pokéball, I'll damage 2 Pokéballs.</p>	 <p>Special! If I damage 1 Pokéball, I'll damage 2 Pokéballs.</p>	 <p>Special! If I damage 1 Pokéball, I'll damage 2 Pokéballs.</p>	 <p>Special! If I damage 1 Pokéball, I'll damage 2 Pokéballs.</p>	 <p>Special! If I damage 1 Pokéball, I'll damage 2 Pokéballs.</p>	 <p>Special! If I damage 1 Pokéball, I'll damage 2 Pokéballs.</p>	 <p>Special! If I damage 1 Pokéball, I'll damage 2 Pokéballs.</p>	 <p>Special! If I damage 1 Pokéball, I'll damage 2 Pokéballs.</p>