Pointers and Structs

ITSC 2181: Introduction to Computer Systems UNC Charlotte College of Computing and Informatics



structs Can Contain Pointers

```
struct person {
   char *name;
   ...
} person1;

person1.name = "Donna";
printf("Name is %s\n", person1.name);
char initial = *person1.name;
```

Are parentheses needed? No

Be careful when assigning string values from another function. Use the **strcpy()** or the **strcpy()** function.



Pointers to Structs

```
struct person {
 person1, *p;
                                    (see struct pointer1.c in Code samples
 = &person1;
                                    and Demonstrations in Canvas)
(*p).name = "Donna";
                                              common source of bugs
(*p).height = 65;
                                               failure to use parenthesis
printf("Name is %s\n", (*p).name);
                                                  around (*p).m
char initial = *(*p).name;
printf("Height is %d\n", (*p).height )
```

Are parentheses needed? **Yes!**



A New Operator: ->

```
Unfortunately, *p.height != (*p).height
             the value pointed to by
                                         the height of the person
             the member p.height
                                         pointed to by p
A new operator (for convenience):
                                             common source of bugs
  (*a).b can be replaced by a->b
                                               failure to use parenthesis
                                                  around (*p).m
      p = &person1;
                                              (see struct_pointer2.c in Code samples and
      p->name = "Donna";
                                              Demonstrations in Canvas)
      p->height = 65;
      printf("Name is %s\n", p->name);
                                                          What does * dereference?
      char initial = *p->name; +
      printf("Height is %d\n", p->height);
```

A New Operator... (cont'd)

 How about pointer to a struct containing pointer to a struct containing...? No problem!

```
struct person {
    struct person *father;
    struct person *mother;
 persons[100], *p;
p = &persons[1];
p->father = &persons[22];
p->mother = &persons[45];
                          Parentheses needed?
    p->father->age >= 65)
printf("Mother: %s\n", p->mother->name );
```

References

S. J. Matthews, T. Newhall and K. C. Webb, *Dive into Systems*, Version 1.2. Free online textbook, available at:
 https://diveintosystems.org/book/

- K. N. King, *C Programming: A Modern Approach*, 2nd Edition. W. W. Norton & Company. 2008.
- D.S. Malik, C++ Programming: From Problem Analysis to Program Design, Seventh Edition. Cengage Learning. 2014.

