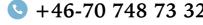
Fredrik

UX/UI-design &

Frontend-kompentens \(\rightarrow +46-70 \) 748 73 32

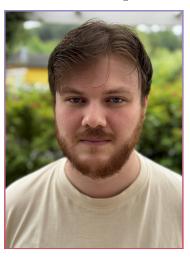


🖾 Fredrik.Fehrm@gmail.com

Presentation

I am guided by **creativity** and a strong focus on **user needs**, also curious about why solutions are built the way they are and continuously look for ways to **improve them**.

I thrive in diverse, **cross-functional teams** and believe that open feedback is essential for creating seamless meaningful user experiences.



Technical Skills

Figma

VS Code

JavaScript,

HTML & CSS

React + Vite

Git + Github

Python (Basic)

Projects & UX Experience

Chas challenge, Cross functional Team Project (2025)

Worked as one of two UX designers in a cross functional team of 12 students from different classes. There was UX, Fronend, Backend and fullstack programs and our job was to take a project from idea to prototype and final delivery, working in an Agile way.

Online shop Application Project (2025)

Worked in a team of 5-6 UX students to design and develop a small e-commerce application using an existing API.

Visual identity & UX Design Project (2024)

Developed a visual identity and applies it to a responsive UI in a 2person team. Took a concept from user needs through wireframes to a high-fidelity prototype in Figma.

UX Methods

Design thinking

Research & interviews

Wireframing

Prototyping

User Testing

-Work Experience-

Hornbach AB Oct 2018 - Present

Dispatch and inventory controller / Cashier

- Verified outgoing deliveries against receipts, ensuring accuracy and minimizing errors
- Assisted customers as cashier, handling transactions and providing service

Education

Languages & Extra

Swedish - Native English - Proficient Driving license (B)

IT School Chas Academy Sep 2024 - Jun 2026	UX/UI-designer med frontendkompetens
Jensen Komvux	Programmering 1
2023 - 2023	(Python)
Musikskola :Rytmus	Estetiska programmet;
2015 - 2018	Estetik och media

Detailed Project Experience

Chas challenge, Cross functional Team Project (2025)

My role as UX was:

- **UX research** (interviews & insights gathering)
- Creating wireframes and interactive prototypes in Figma
- Leading usability testing and iterating designs based on feedback
- Agile collaboration with epics, user stories and backlog

Online shop Application Project (2025)

Our work included:

- Designing wireframes and mockups in Figma
- Implementing frontend functionality using React (Vite) and react-router-dom
- Ensuring responsive design for mobile and desktop
- Managing code through GitHub version control and group check-ins

Visual Identity & UX Design Project (2024)

My role as UX/UI designer included:

- Creating a visual identity with colors, typography, and design system components
- Identifying a user need and developing a concept based on it
- Designing lo-fi wireframes and refining them into hi-fi mockups
- Building an interactive prototype in Figma to demonstrate the complete solution

References

If you need any references you can ask me for them!

As a current student at Chas Academy, confirmation of studies can be provided by course coordinators if required.

