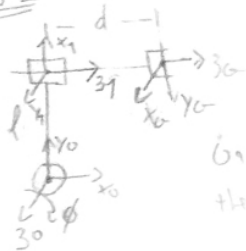


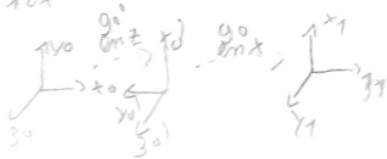
• Labwork #2

4) 1) Robot 2



Gripper fixo
 $\theta_{00} = 0$

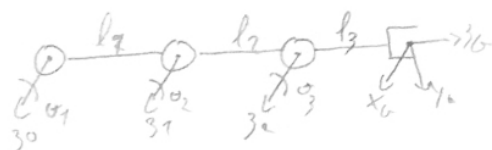
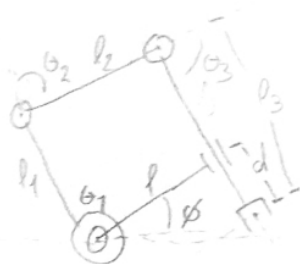
Clout



$${}^0_T = {}^0_T \cdot \frac{1}{G}$$

	a_i	d_i	a_i	d_{i+1}	offset	Joint type
0-1	0	0	l	90°	90°	R
1-2	0	d	0	0	0°	P
2-3	0	0	0	90°	0	R

Nota: Quanto ao Robot 1, é igual ao do exercício 2. Portanto vamos considerar os seus parâmetros → ver Ex2.pdf.



2) Cinemática Inversa

Robot 1 - ver exercício 2) R

$$\text{Robot 2: } {}^0_T = \begin{bmatrix} 0 & s\phi & c\phi & d c\phi - l s\phi \\ 0 & -c\phi & s\phi & l c\phi + d s\phi \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} h_x & s_x & a_x & t_x \\ h_y & s_y & a_y & t_y \\ h_z & s_z & a_z & t_z \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Definimos diretamente no inverso

$$\underline{\phi} = \text{atan2}(s\phi, c\phi)$$

$$\begin{aligned} t_x &= d c\phi - l s\phi \\ t_y &= l c\phi + d s\phi \end{aligned} \quad \left| \begin{array}{l} \text{Posição do Gripper do Robot} \end{array} \right.$$

Para que o Robot 1 "siga" o Robot 2 o

seu gripper deve ter a mesma orientação e posição:



$$\theta = \text{atan2}(t_y, t_x)$$

geometricamente: $\alpha_2 = \text{atan2}(s\phi, c\phi) - \frac{\pi}{2}$
A igualdade final:

$$\alpha_1 = \alpha_2$$

$$\begin{aligned} t_{x_1} &= t_{x_2} \\ t_{y_1} &= t_{y_2} \end{aligned}$$

Agora em função de θ_1 , θ_2 e θ_3 :

$$\theta_3 = \underbrace{\text{atan2}(S_{123}, C_{123})}_{\theta_1 = \theta_2} - \theta_2 - \theta_3$$

logo $\theta_3 = \text{atan2}(S\phi, C\phi) - \theta_2 - \theta_3$

e $\theta_2 = \pm \arcsin\left(\frac{t_{x2} + t_{y2}^2 + 3 + 4}{2 \cdot 3 \cdot 4}\right) \rightarrow \text{substitua } \begin{cases} t_{x1} = t_{x2} \\ t_{y1} = t_{y2} \end{cases}$
em função do vector t
Note 2 //

$$\theta_1 = \tan^{-1}\left(\frac{t_{y2}}{t_{x2}}\right) - \tan^{-1}\left(\frac{3C_2}{4+3C_2}\right)$$