Inheritance in C++





OOPs in C++

Classes and objects are the two main aspects of object-oriented programming.

Features of OOP

- Classes
- **Object**
- 3 Inheritance
- 4 Polymorphism
- **5** Encapsulation

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Inheritance

Inheritance is one of the key principles of Object-Oriented Programming (OOP). It allows a class (called the derived class) to inherit properties and behavior (data members and member functions) from another class (called the base class). This promotes code reuse and helps in creating hierarchical relationships between classes.

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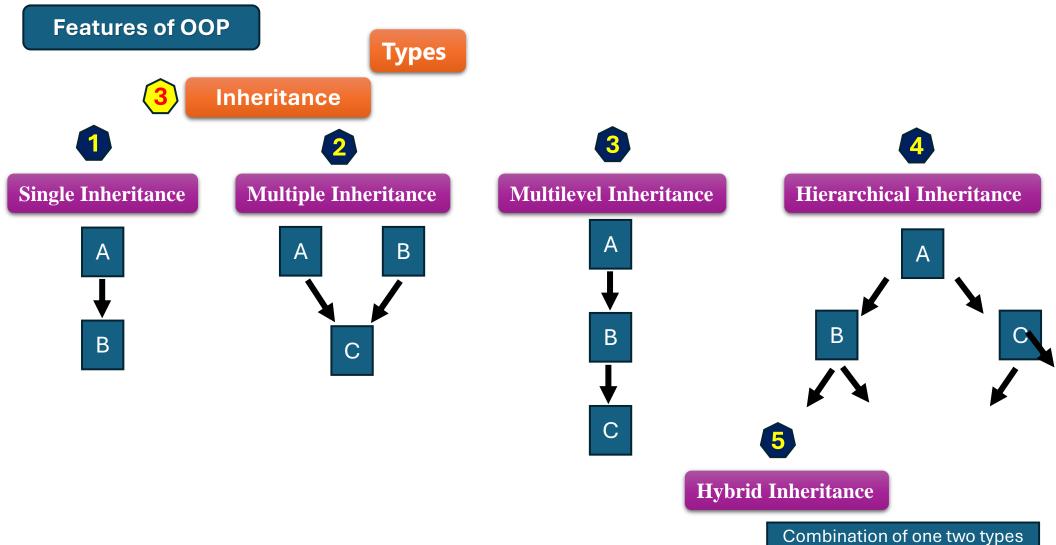
Inheritance

Access Specifiers in Inheritance

The access specifiers (public, protected, and private) of the base class control how the members of the base class are inherited in the derived class:

Base Class Member	public Inheritance	protected Inheritance	private Inheritance
public	Remains public	Becomes protected	Becomes private
protected	Remains protected	Remains protected	Becomes private
private	Not inherited	Not inherited	Not inherited

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Manks for watching

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