

## UNITY DEVELOPER - JOB DESCRIPTIONS

### JOB DESCRIPTION

- Using Unity to develop cross-platform iOS and Android games.
- Coordinate with team members to build games: Art, UX, UI, ..
- Contribute ideas for project features.
- Active, creative, learn new knowledge.
- High sense of responsibility, commitment to the assigned work.

### JOB REQUIREMENTS

- University/College degree in IT or related disciplines.
- Experience in making games with Unity is an advantage.
- Proficient in C# and javascript.
- Coordinate with team members to perfect and optimize the product.
- Self-disciplined, working independently as well as not afraid to support colleagues.
- Fix bugs and improve features, optimize game performance.
- Participate in game development, develop important features for millions of users.

### BENEFITS

- Negotiable salary depending on ability, further discussed at interview.
- Bonus according to project performance, salary review.
- Allowance for lunch, parking.
- 13th month salary.
- OT has a salary.
- Provided with working equipment
- Receive gifts on holidays.
- "Happy Hour" every month.
- Working in a dynamic, creative, professional environment with many opportunities for personal development.
- Super good benefits and special staff care: coffee, tea, milk, food
- To enjoy full benefits according to state regulations: social insurance, health insurance, unemployment insurance.
- Team building every year.