## **CPUGEN TUTORIAL V1.00**

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### Getting start

- 1) Decompress cpugen.zip inside a working directory (ex. C:\cpugen)
- 2) Add the working directory into the windows PATH
- 3) Altera users: from Altera site (www.altera.com)
- 3.1) Download and install Quartus II [ver. >= 3.0] (Altera FPGA development tool); ask for a free/commercial license
- 3.2) If you want to do VHDL simulations: download and install Modelsim AE (VHDL simulator); ask for a commercial license [ver. 5.7c]
- 4) Xilinx users: from Xilinx site (<a href="www.xilinx.com">www.xilinx.com</a>)
- 4.1) Download WebPack ISE [ver. >= 5.2i] (Xilinx FPGA development tool); ask for a free/commercial license
- 4.2) If you want to do VHDL simulations: download and install Modelsim XE (VHDL simulator); ask for a free/commercial license [ver. 5.6e]

Simulation notes: Quartus has a waveform simulator inside; ISE needs a VHDL simulator.

## **Applications**

You find some test projects inside applications directory. The VHDL cpu source code, assembler and rom/ram files are inside the relative design directory; others VHDL files used by the design are inside Components and Testbench directories too.

Each design has 3 implementations:

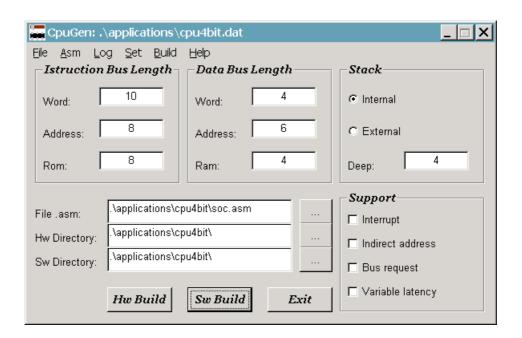
- 1) RTL design (vendor independent) :Testbench\testbench\_apre.mpf or testbench\_xpre.mpf

# Cpu4Bit

#### Goal:

- compare 4 digital input with 4 fixed thresolds and move a PWM output consequently
- use a microcontroller architecture inside a low cost FPGA device (< 10K gates device)
- use few logic elements and memory resources

Run **cpugen** and load Applications\cpu4bit.dat cpu configuration:



### RTL design:

### VHDL sources:

### 1) CPU

- cpu\_utils.vhd
- cpu\_iu.vhd
- cpu cu.vhd
- cpu\_du.vhd
- cpu\_oa.vhd
- cpu.vhd

## 2) COMPONENTS

- ctrl4cpu.vhd
- pwm.vhd
- utils\_pkg.vhd
- ram.vhd (just for RTL testbench; use ram.vin)
- rom.vhd (just for RTL testbench; use rom.vin)

# 3) TESTBENCH (RTL)

- cpu4bit.vhd
- clock.vhd
- world.vhd
- testbench a.vhd

CPU 4 bit => Data Bus Length Word = 4

If I use a 8 bit Istruction Words Length (the minimum length), I have a 16 word (8-4) istruction page size (too small), so I need a 10 bit Istruction Words Length => 64 word istruction page size. The source code (Asm) isn't too long so 256 rom words (8) are enough. Istruction Address bus =  $8 \Rightarrow 4$  pages of 64 words each.

I have 16 nibble of RAM, a control register and a PWM peripheral.

Address mapping (4 bit size):

RAM 0 ... 0xF 0x10 = CTRL IN = digital input; CTRL OUT[0] = PWM enable **CTRL** = PWM period (low significative nibble) PWMPL 0x12= PWM period (high significative nibble) PWMPH 0x130x14 = PWM low level (low significative nibble) PWMLL 0x15 = PWM low level (high significative nibble) PWMLH

I need 4 bit of RAM address and at least 5 of data addressing (6). I decide to poll the 4 input, so I don't need Interrupt support.

#### Code structure:

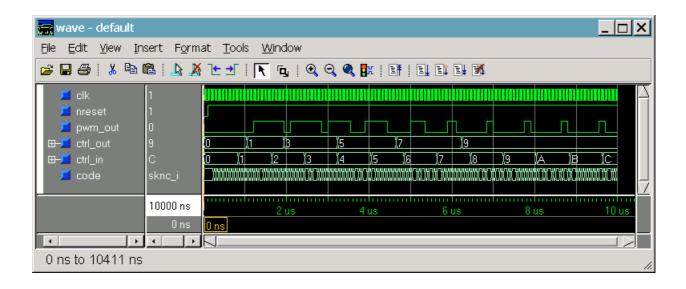
Istruction page 0 = polling loop Istruction page 1 = registers initialization Istruction page 2 = PWM setting

Now click on "ASM" to see the source code, "HW Build" to generate the VHDL CPU core and "SW Build" to generate Ram /Rom files. The "Log" menu shows the software compilation report.

If the result is correct we can start the VHDL simulation. The current testbench shows the PWM behaviour with a digital input ramp.

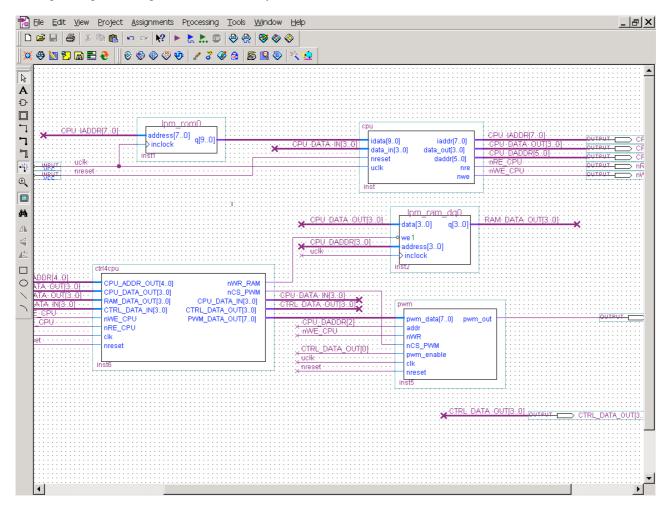
#### Run ModelSim and:

- 1) File\Open\Project select the path for cpu4bit\Testbench\testbench\_xpre.mpf (or testbench\_xpre.mpf)
- 2) Compile\Compile All
- 3) Simulate\Simulate: Load work\testbench\struct; Simulator resolution: ns
- 4) Simulate\Simulate Options: Default Run: 10000 ns
- 5) View\All windows
- 6) In the wave window select: File\Load Format\Wave pre.do
- 7) Simulate\Run: Run 10 us



### Altera Design:

Start cpu4bit.quartus in cpu4bit\Altera directory.

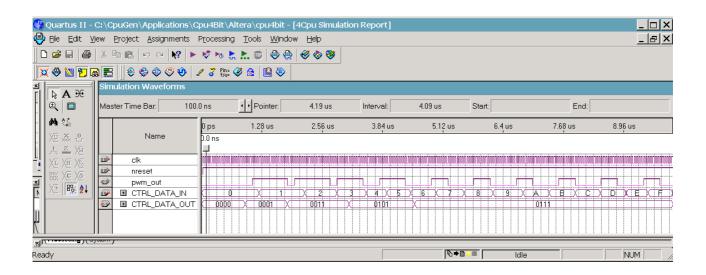


EAB (Embedded Array Blocks) are used for ram (ram.mif) and rom (rom.mif). In Assignments\Device I choice the ACEX1K device and Auto Selected. Then with Processing\Start Compilation Quartus synthetize the design.

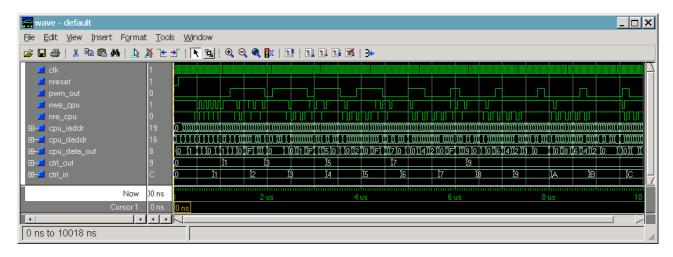
### Output:

- Device EP1K10TC100-1 = 10K gates (auto select => fastest device)
- 413 / 576 (71%) = Logic Elements
- 2624 / 12288 (21%) = Memory bits
- 45.87 MHz = Max frequency clock

1) Simulate it with Quartus Waveform simulator:

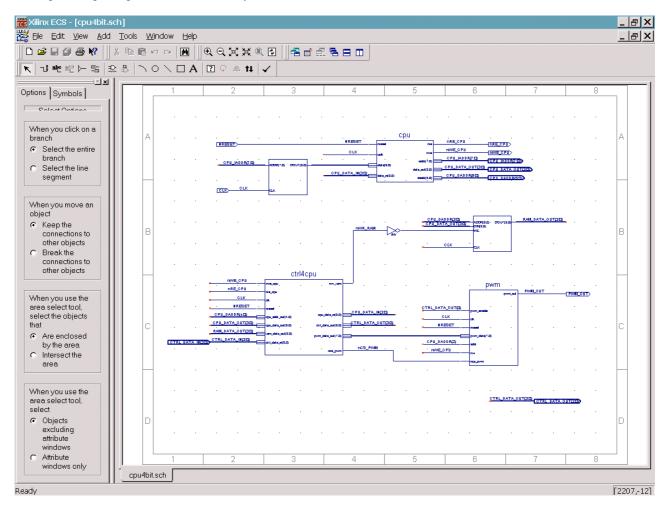


- 2) Simulate it with Modelsim AE: (cpu4bit.vho = Quartus output)
- 1) File\Open\Project select the path for cpu4bit\Testbench\testbench\_apost.mpf.
- 2) Compile \Compile All
- 3) Simulate\Simulate: Load work\testbench\struct; Simulator resolution: ns
- 4) Simulate\Simulate Options: Default Run: 10000 ns
- 5) View\All windows
- 6) In the wave window select: File\Load Format\Wave post.do
- 7) Simulate\Run: Run 10 us



### Xilinx Design:

Start cpu4bit.npl in cpu4bit\Xilinx directory.



Memory Blocks are used for ram (ram.coe/ram.cfg) and rom (rom.coe/rom.cfg).

NOTE: It's necessary to update initialization files if you use a different project path directory (rom/ram.xco)

Remeber to Regenerate Core and Update schematic when change hw/sw cpu.

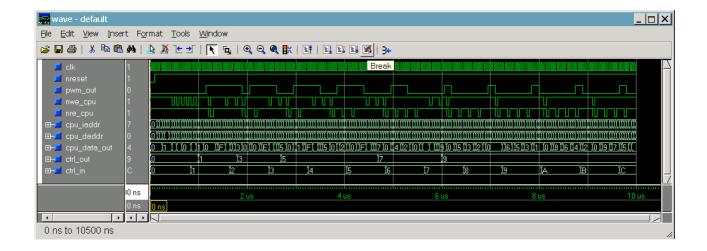
I selected the Spartan2 device: XC2S30-5cs144

Then select cpu4bit and Generate Programming file.

### Output:

Total Number Slice Registers: 119 out of 864 13%
Number of 4 input LUTs: 489 out of 864 56%
Number of occupied Slices: 271 out of 432 62%
Clock Period 22.069ns: Max Frequency = 45.312 MHz

- 1) Simulate it with Modelsim XE: (cpu4bit\_translate.vhd = Xilinx output)
- 1) File\Open\Project select the path for cpu4bit\Testbench\testbench\_xpost.mpf.
- 2) Compile All
- 3) Simulate\Simulate: Load work\testbench\struct; Simulator resolution: ns
- 4) Simulate Options: Default Run: 10000 ns
- 5) View\All windows
- 6) In the wave window select: File\Load Format\Wave post.do
- 7) Simulate\Run: Run 10 us

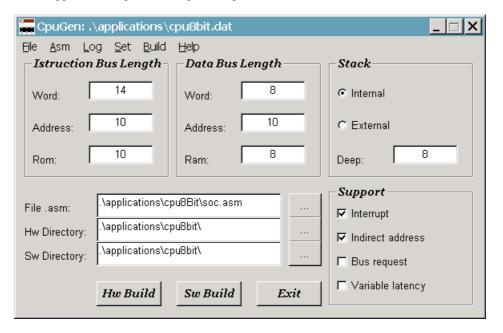


## Cpu8Bit

#### Goal:

- check 4 digital input as fast as possible (4 interrupt sources)
- manage 8 bit ports (4 In/Out ports configurable => 32 I/O)
- manage a Timer (1 interrupt source)
- send/receive data via UART (3 interrupt source)

Run **cpugen** and load Applications\cpu8bit.dat cpu configuration:



### RTL design:

#### VHDL sources:

### 1) CPU

- cpu utils.vhd
- cpu iu.vhd
- cpu\_cu.vhd
- cpu du.vhd
- cpu\_oa.vhd
- cpu.vhd

### 2) COMPONENTS

- Ctrl8cpu.vhd
- Inout4reg.vhd
- Interrupt.vhd
- Timer.vhd
- Tx uart.vhd
- Rx\_uart.vhd
- Utils pkg.vhd
- ram.vhd (just for RTL testbench; use ram.vin)
- rom.vhd (just for RTL testbench; use rom.vin)

### 3) TESTBENCH (RTL)

- cpu8bit.vhd
- clock.vhd
- world.vhd
- testbench\_a.vhd

### CPU 8 bit => Data Bus Length Word = 8

I use a 14 bit Istruction Words Length, so I have a 10 bit (14-4) istruction/data addressing capability => 1K words of code => Istruction address and ROM = 8 => no istruction/data pages needed.

#### Resources:

- 256 byte RAM (8)
- control register
- interrupt controller
- timer
- tx Uart
- rx Uart
- 4 ports I/O registers

## Address mapping (8 bit size):

- 1. RAM 0 ... 0xFF
  2. CTRL\_ADDR 0x100
  3. INT\_ADDR 0x104
  4. REG\_ADDR 0x108
  5. TIMER\_ADDR 0x10C
  6. UART\_ADDR 0x110
- 2) CTRL ADDR outputs bits:
  - [3..0] = I/O ports direction (DIR = '1' => output port)
  - [4] = timer enable ('1' => enable)
  - [5] = timer reset ('1' => reset)
  - [6] = timer clear ('1' => clear count)

### 3) INT\_ADDR:

- MASK/SOURCE [addr = 0x104]
- CLEAR[addr = 0x105]

#### Bits:

- [3..0] = External interrupt input
- [4] = OVERRUN UART interrupt
- [5] = RX UART interrupt
- [6] = TX UART interrupt
- [7] = TIMER interrupt

### 4) REG\_ADDR:

- PORTA [addr = 0x108]
- PORTB [addr = 0x109]
- PORTC [addr = 0x10A]
- PORTD [addr = 0x10B]
- 4) TIMER\_ADDR (input = current count, output = most significative byte counter):
  - 8 bit prescaler
- 5) UART\_ADDR
  - TX/RX DATA REGISTER [addr = 0x110]
  - BAUD RATE REGISTER [addr = 0x111]

I need interrupt and indirect addressing support.

I set a 8 deep stack (see Help/CpuCore: How to set stack deep)

#### Code structure:

- 1) Initialize parameters
- 2) Main Loop: indirect addressing operations.
- 3) ISR: check all interrupt sources (with priority order) and clear them.

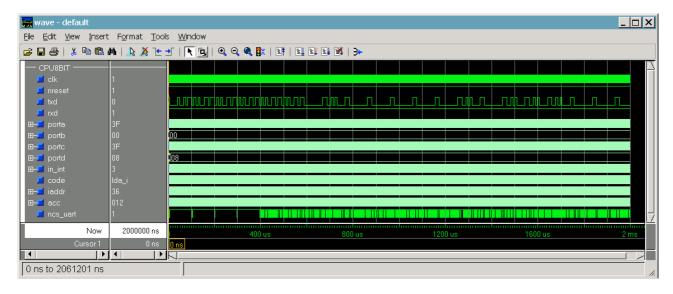
NOTE: The ISR address = num. of istruction address  $-8 \Rightarrow (10 \text{ bit istruction address}) = 0x400h - 8 = 0x3f8h$ 

Now click on on "ASM" to see the source code, "HW Build" to generate the VHDL CPU core and "SW Build" to generate Ram /Rom files. The "Log" menu shows the software compilation report.

If the result is correct we can start the VHDL simulation. The current testbench shows the signals behaviour with a test program.

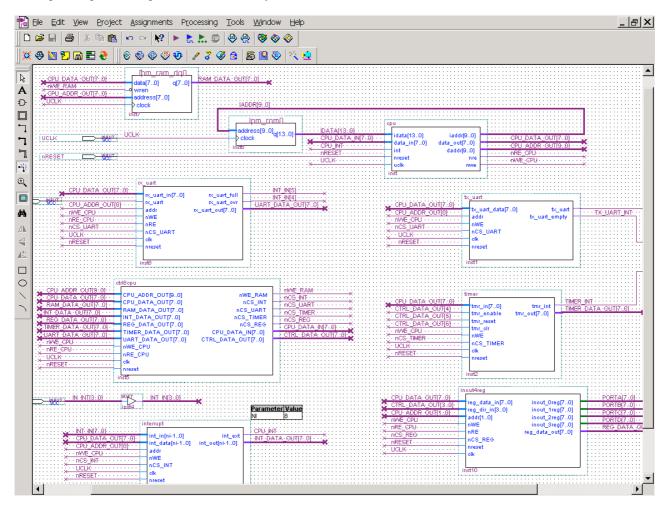
#### Run ModelSim and:

- 1) File\Open\Project select the path for cpu8bit\Testbench\testbench\_apre.mpf (or testbench\_xpre.mpf)
- 2) Compile Compile All (MACRO: compile apre.do/compile xpre.do)
- 3) Simulate\Simulate: Load work\testbench\struct; Simulator resolution: ns
- 4) Simulate Simulate Options: Default Run: 2 ms
- 5) View\All windows
- 6) In the wave window select: File\Load Format\Wave pre.do
- 7) Simulate\Run: Run 2 ms (MACRO: sim\_pre.do)



### Altera Design:

Start cpu8bit.quartus in cpu8bit\Altera directory.



EAB (Embedded Array Blocks) are used for ram (ram.mif) and rom (rom.mif).

NOTE: both ram e rom EAB have to be created with single clock and q output port not registered.

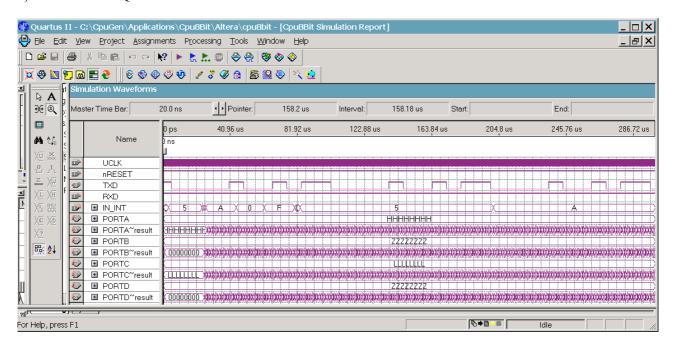
In Assignments\Device I choice the CYCLONE device EP1C3T100C8.

Then with Processing\Start Compilation Quartus synthetize the design.

### Output:

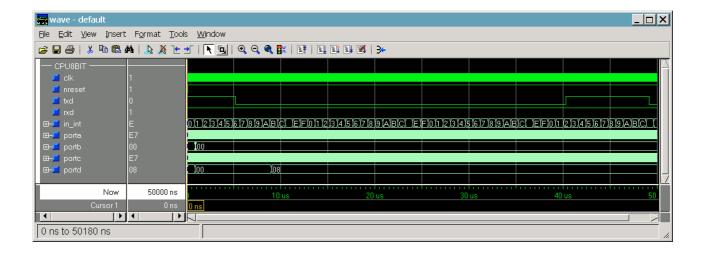
- 1611 / 2910 (55%) = Logic Elements
- 16384 / 59904 (27%) = Memory bits
- 33 MHz = Max frequency clock

1) Simulate it with Quartus Waveform simulator:



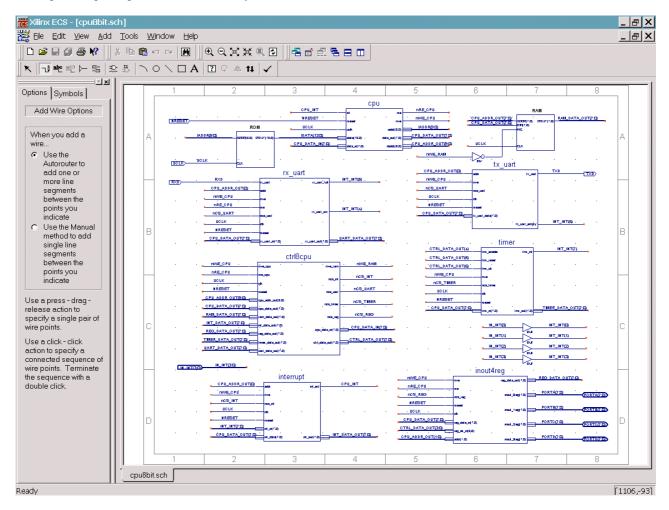
- 2) Simulate it with Modelsim AE: (cpu8bit.vho = Quartus output)
- 1) File\Open\Project select the path for cpu8bit\Testbench\testbench\_apost.mpf.
- 2) Compile\Compile All (MACRO: compile\_apost.do)
- 3) Simulate\Simulate: Load work\testbench\struct; Simulator resolution: ns
- 4) Simulate\Simulate Options: Default Run: 10000 ns
- 5) View\All windows
- 6) In the wave window select: File\Load Format\Wave\_post.do

Simulate\Run: Run 100 us (MACRO: sim post.do)



### Xilinx Design:

Start cpu8bit.npl in cpu8bit\Xilinx directory.



Memory Blocks are used for ram (ram.coe/ram.cfg) and rom (rom.coe/rom.cfg).

NOTE: It's necessary to update initialization files if you use a different project path directory (rom/ram.xco)

Remeber to Regenerate Core and Update schematic when change hw/sw cpu.

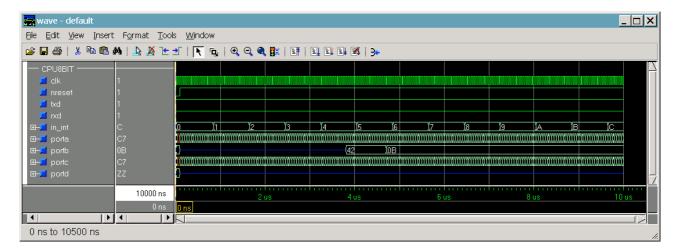
I selected the Spartan2 device: XC2S50e-7tq144

Then select cpu8bit and Generate Programming file.

### Output:

Total Number Slice Registers: 537 out of 1,536 34%
 Total Number 4 input LUTs: 1,180 out of 1,536 76%
 Number of occupied Slices: 732 out of 768 95%
 Clock Period 30.705 ns: Max Frequency = 32.568 MHz

- 1) Simulate it with Modelsim XE: (cpu8bit\_timesim.vhd = Xilinx output)
- 1) File\Open\Project select the path for cpu8bit\Testbench\testbench\_xpost.mpf.
- 2) Compile \Compile All
- 3) Simulate\Simulate: Load work\testbench\struct; Simulator resolution: ns
- 4) Simulate\Simulate Options: Default Run: 10000 ns
- 5) View\All windows
- 6) In the wave window select: File\Load Format\Wave\_post.do
- 7) Simulate\Run: Run 40 us



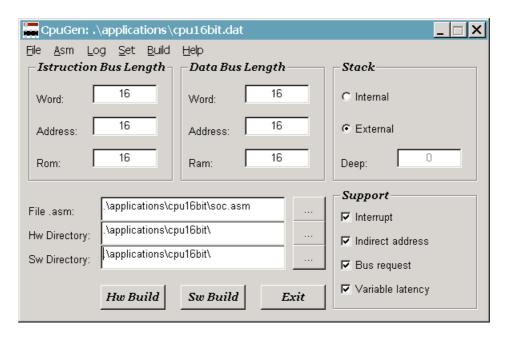
# Cpu16Bit

### Goal:

- use a 16 bit data/istruction bus
- use just one external asynchronous memory for code and data (Hardware to Von Neuman Architecture)
- manage interrupts, variable latency data access, multi-master bus access
- implement the stack with vendor specific memory blocks

NOTE: bus request and variable latency support are still in alpha stage.

Run **cpugen** and load Applications\cpu16bit.dat cpu configuration:



## RTL design:

### VHDL sources:

### 1) CPU

- cpu\_utils.vhd
- cpu\_iu.vhd
- cpu cu.vhd
- cpu\_du.vhd
- cpu\_oa.vhd
- cpu.vhd

### 2) COMPONENTS

- Ctrl16cpu.vhd
- fifo.vhd
- utils\_pkg.vhd
- aram.vhd (just for RTL testbench; use ram.vin)
- arom.vhd (just for RTL testbench; use rom.vin)

# 3) TESTBENCH (RTL)

- cpu16bit.vhd
- clock.vhd
- world.vhd
- testbench\_a.vhd

CPU 16 bit => Data Bus Length Word = 16

Now if I use a 16 bit Istruction Words, I have a 12 bit (16-4) istruction page size => 16 data/istruction pages of 4K words each and a data expansion register (4 bit needed).

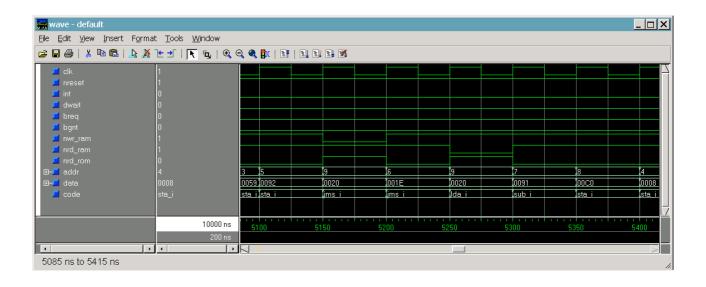
I have 16 word of RAM/ROM and decide to use 32K word RAM and 32K word ROM. I insert a 256 word fifo as stack.

Now click on on "ASM" to see the source code, "HW Build" to generate the VHDL CPU core and "SW Build" to generate Ram /Rom files. The "Log" menu shows the software compilation report.

If the result is correct we can start the VHDL simulation. The current testbench shows the signals behaviour with a test program.

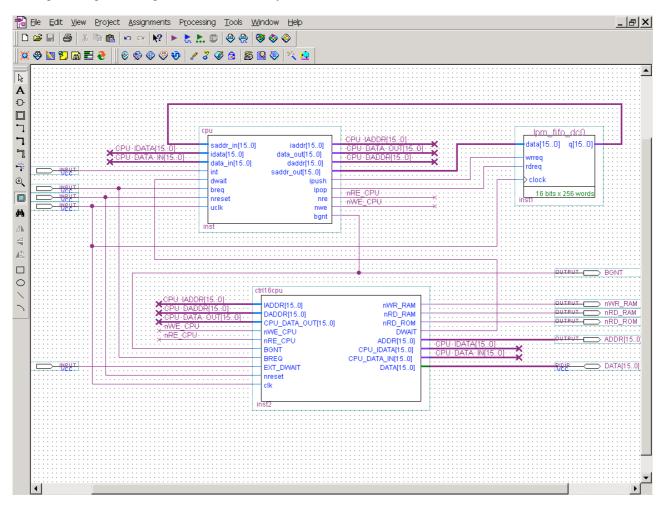
### Run ModelSim and:

- 1) File\Open\Project select the path for cpu16bit\Testbench\testbench\_apre.mpf (or testbench\_xpre.mpf)
- 2) Compile\Compile All
- 3) Simulate\Simulate: Load work\testbench\struct; Simulator resolution: ns
- 4) Simulate\Simulate Options: Default Run: 10000 ns
- 5) View\All windows
- 6) In the wave window select: File\Load Format\Wave\_pre.do
- 7) Simulate\Run: Run 10 us



### Altera Design:

Start cpu16bit.quartus in cpu16bit\Altera directory.



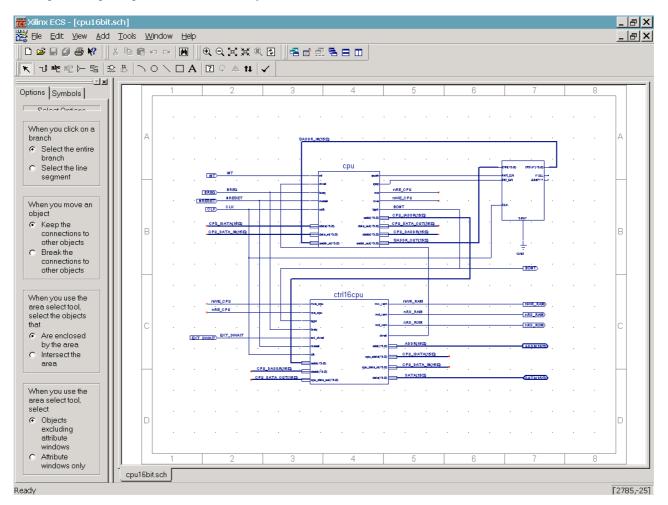
EAB (Embedded Array Blocks) are used for ram (ram.mif) and rom (rom.mif). Remeber to Regenerate Core and Update schematic when change hw/sw cpu. In Assignments\Device I choice the CYCLONE device EP1C3T100C8. Then with Processing\Start Compilation Quartus synthetize the design.

## Output:

- 1039 / 2910 (35%) = Logic Elements
- -4096 / 59904 (6%) = Memory bits
- 25.8 MHz = Max frequency clock

### Xilinx Design:

Start cpu16bit.npl in cpu16bit\Xilinx directory.



Memory Blocks are used for ram (ram.coe/ram.cfg) and rom (rom.coe/rom.cfg).

NOTE: It's necessary to update initialization files if you use a different project path directory (rom/ram.xco) I selected the Spartan2 device: XC2S100e-7tq144

Then select cpu16bit and Generate Programming file.

### Output:

Total Number Slice Registers: 980 out of 1200 81%
Total Number 4 input LUTs: 1,773 out of 2,400 73%
Number of occupied Slices: 1,060 out of 1,200 88%
Clock Period 45.036ns: Max Frequency = 22.204 MHz

## Design flow

Steps for a new design:

- 1) Define what processor have to do
- 2) Decide a first cpu architecture
- 3) Set the cpu parameters
- 4) Choice the kind of register/peripherals you need; fix its address.
- 5) Write the Assembler source code
- 6) Update the cpu parameters (busses size, memory needs, stack, support)
- 7) Generate the processor and ram/rom files
- 8) Design the complete circuit, with peripherals and registers
- 9) Choice the FPGA device you need (size, speed, cost)
- 10) Compile the design and try to fit it inside
- 11) Create the testbench
- 12) Make simulations
- 13) Load FPGA image inside the target board.

#### NOTE:

- in this flowchart design you can change the CPU architecture and code (assembler) whenever you want
- Multi task designs can be realized using more than one cpu (a cpu cluster), everyone fitted inside the same FPGA

# Bibliography:

- 1) VHDL CookBook: P.Ashenden
- 2) VHDL Primer: J.Bhasker
- 3) Digital Design and Modeling with VHDL and Synthesis: K.C.Chang
- 4) Component Design By Example: Ben Cohen
- 5) VHDL and AHDL Digital System Implementation: Frank Scarpino
- 6) ARM system-on-chip architecture (second edition): Steve Furber
- 7) Computer Architecture, a quantitative approach (third edition): Hennessy & Patterson
- 8) PIC16/17 microcontroller DataBook
- 9) C Language: Kernighan & Ritchie

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