

'bedrooms+bathrooms', 'price to bedrooms' and 'price to bathrooms'. For the last two features, we apply the function of

$$y = \begin{cases} \log(1 + price/x) & x \neq 0 \\ 0 & x = 0 \end{cases}$$

where x is the number of bedrooms or bathrooms.

2) *Categorical features*: For 'building id', 'display address', 'manager id' and 'street address', we turn them into categorical features because some of the addresses or ids don't appear only once. Therefore, we categorize them into 1 to 999 and the others all 1000 according to their frequency.

3) *Time*: We first turn the time variable into 'month', 'weekday', 'hour'. Then we transform the 'weekday' variable into seven dummies from Monday to Sunday, and the other two are numerical.

4) *Text*: Text is the most important part of the process of feature engineering. There're mainly two texts need to be dealt.

Description:

- Percent of uppercase words
- Number of special characters like !, <, \$, * etc.
- Length of description
- Phone number dummy. If it contains the phone number, 1 and 0, otherwise.
- Email dummy. This is just the same as Phone dummy creation.

Features:

- Calculate the frequencies of all the words in all the features
- Select the most frequent words appeared(here we choose the most frequent 60 words)
- Create dummies for these 60 words, which we regard as important in attracting customers.

5) *Location*: We consider only longitude and latitude can't represent location feature. Therefore, we apply the following methods:

- 1) Explore the data by plotting them on a figure. We find some outliers, however, we decided not to drop them.
- 2) Apply K-means cluster,

$$\operatorname{argmin} \sum_{i=1}^k \sum_{x \in S_i} \|x - \mu_i\|^2$$

where k is the number of centers and μ_i is the mean value of points within set S_i .

This is a very classic method for data mining, and in our project we set k=6. After applying the clustering method, we can get two features. The first is the label of location from 0 to 5 and the second is the straight distance of every point to the center of their label.

6) *Others*: The only variable left to be dealt is 'photos'. Here we drop it because we have to deal with over 60G picture data and we don't have enough time and good facilities to conduct this when applying machine learning methods. Therefore, we have to drop it with regret.

In conclusion, we build our features according to experience and read some articles as well as some discussions of some other kagglers. All what we do is to try building the most useful features for predicting people's interest level. Here we don't normalize or center the data because our teammates have different models to apply and they may transform it if needed.

III. METHODOLOGIES

A. SVM

Support vector machines (SVMs) are a set of supervised learning methods used for classification, regression and outliers detection. As for the dataset from Renthop, we could apply the support vector machine to do the classification. The response has three classes. The classification for multiple classes SVM has two methods, which is one-against-one or one-against-rest. We decided to implement the two above to solve the multi-classification problem.

B. Neural Networks

Artificial neural networks (ANN) is one of the most helpful neural network[2]. The strength of neural networks comes from their ability to learn the representation in training data and how to best relate it to the output variable. Multi-layer Perceptron classifier is a method of ANN to solve classification problem.

Neural networks include neurons. Neurons are simple computational units which have weighted input signals

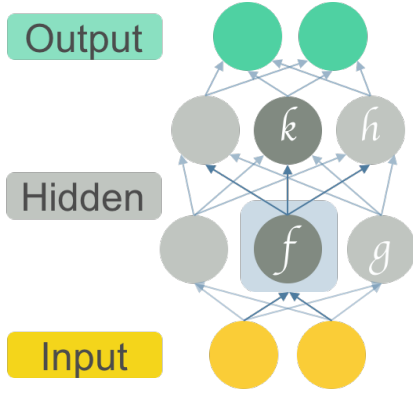


Fig. 2. Artificial neural networks

and produce an output signal using an activation function. A row of neurons is a layer and one network can have multiple layers. The bottom layer is input layer where original data come from. Layers after the input layer are called hidden layers. More hidden layers mean more complicated model. The final hidden layer is called the output layer, and it is responsible for outputting a vector of values. A multi-class classification problem may have multiple neurons in the output layer, one for each class.

C. Random Forest

Decision trees are a popular method for various machine learning tasks. Random Forest builds a large amount of decorrelated decision trees on bootstrapped training samples, which is an improvement based on bagging. It's invariant under scaling and various other transformations of feature values, is robust to inclusion of irrelevant features, and produces inspectable models. Therefore, random forest has strong generalization ability and is a good choice for our project

D. XGBoost

Gradient boosting is a machine learning technique for classification problems, which produces a prediction model in the form of an ensemble of weak prediction models, typically decision trees. It builds the model in a stage-wise fashion as other boosting methods do, and it generalizes them by allowing optimization of an arbitrary differentiable loss function.

XGBoost (Extreme Gradient Boosting) is a scalable machine learning system for tree boosting that is widely

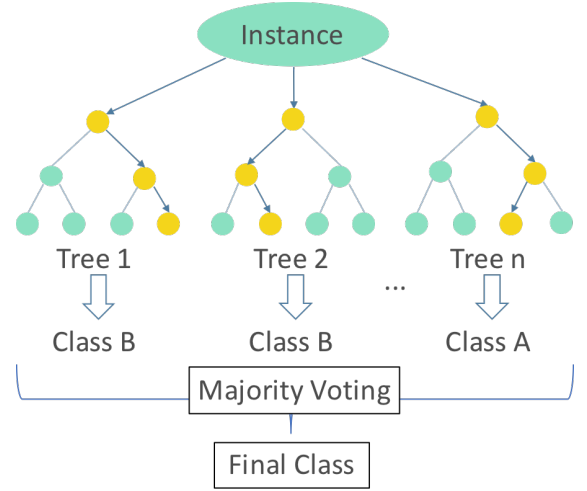


Fig. 3. Random Forest

used by data scientists and provides state-of-the-art results on many problems[3]. XGBoost provides a parallel tree boosting that solve many data science problems in a fast and accurate way.

IV. EXPERIMENTS AND RESULTS

A. Experiment Steps

To build classification models with different algorithms, we designed following experiments steps:

- 1) Split data into train set and testing set, and normalizing X_i .
- 2) Use cross-validated grid-search [4] find optimized parameters by minimizing log loss.
- 3) Build the best classifier with the optimized parameters.
- 4) Predict on the testing set by the best model.

B. Evaluation Metrics

We used log loss as main metric to select models and compare model results by precision, recall, and f1-score.

Models are evaluated using the multi-class logarithmic loss. For each listing, models generate a set of predicted probabilities. The log loss calculate by:

$$\text{logloss} = -\frac{1}{N} \sum_{i=1}^N \sum_{j=1}^M y_{ij} \ln(p_{ij})$$

where N is the number of listings in the test set, M is the number of class labels. y_{ij} is 1 if observation

i belongs to class j and 0 otherwise, and p_{ij} is the predicted probability that observation i belongs to class j .

Precision is defined as

$$\text{precision} = \frac{\text{true positive}}{\text{true positive} + \text{false positive}}$$

Recall is defined as

$$\text{Recall} = \frac{\text{true positive}}{\text{true positive} + \text{false negative}}$$

F1-score is defined as

$$\text{F1} = 2 \frac{\text{precision} \times \text{Recall}}{\text{precision} + \text{Recall}}$$

C. Results

The results of four methods are shown below Table. XGBoost has smallest log-loss score. MLP and Random Forest have similar performance.

TABLE I. LOG-LOSS OF FOUR MODELS

	SVM	MLP(NN)	Random Forest	XGBoost
Log-loss	0.6539	0.6259	0.5921	0.5509

For SVM model, we chose parameter by cross-validation, which $C = 1$, Kernel = radial, gamma = 0.01, decision function shape = one vs one. The LogLoss is 0.6539, however, the F1-score of the low interest level performs better than high and medium interest level. We find the imbalanced data size is the main reason. Only 8 percent of entries are high interest level. For example, when limited numbers of high interest level entries were surrounded by other interest entries, SVM may not be very effective as we expected.

TABLE II. SVM

	Precision	Recall	F1-score	Support
Low	0.72	0.98	0.83	10312
Medium	0.43	0.08	0.13	3316
High	0.62	0.02	0.05	1178
Ave/Total	0.64	0.70	0.61	14806

For MLP model, we used three hidden layers, which numbers of neural is 10, 40, 5 respectively. The LogLoss is 0.6259.

Using grid search and cross-validation on a set of parameters, we found best random forest model with 1000

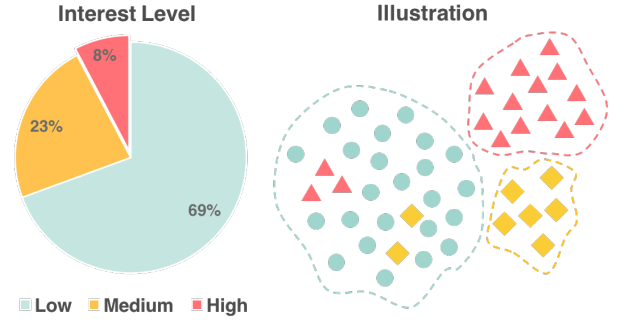


Fig. 4. Imbalanced Classification Problems

TABLE III. MULTI-LAYER PERCEPTRON

	Precision	Recall	F1-score	Support
Low	0.80	0.90	0.84	10312
Medium	0.44	0.35	0.39	3316
High	0.54	0.27	0.36	1178
Ave/Total	0.7	0.72	0.70	14806

TABLE IV. RANDOM FOREST

	Precision	Recall	F1-score	Support
Low	0.79	0.94	0.86	10312
Medium	0.48	0.29	0.36	3316
High	0.55	0.23	0.32	1178
Ave/Total	0.70	0.74	0.70	14806

trees, Gini index criterion and 10 maximum features. The LogLoss equals 0.5921. However, RF is likely to be overfitting and this may be caused by maximum depth. We tried several values for the parameter and the result shows the best value for it is unlimited, which means keep searching until the best. Therefore, how to balance the model performance and overfitting problem may be another issue to be solved in the future.

TABLE V. XGBOOST

	Precision	Recall	F1-score	Support
Low	0.82	0.92	0.87	10312
Medium	0.50	0.41	0.45	3316
High	0.59	0.29	0.39	1178
Ave/Total	0.73	0.76	0.74	14806

For XGBoost, numbers of learning rounds is 793 and learning rate is 0.03. We got 0.5509 LogLoss on test data. Combined with F1-score, XGBoost performance best among the four models.

As four models we used, all of them perform well on low interest level, but not well on other two groups, especially SVM model. Generally, the performance of

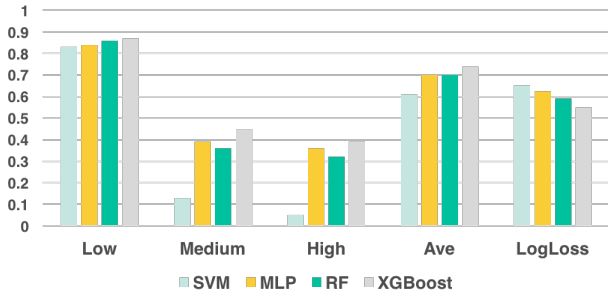


Fig. 5. F1-Score and Log Loss of Different Methods on Test Data

XGBoost is best. Random forest and neural network are similar, which better than SVM but not good as XGBoost.

Compared the results of training and test data set, SVM and neural network have consistent performance. But, random forest and XGBoost perhaps have the over-fitting problem, because both F1-score and LogLoss of the two methods have significant differences between training and test data set.

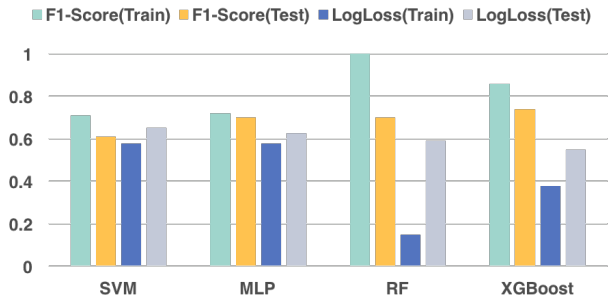


Fig. 6. Training vs. Test

Therefore, we faced imbalanced classification problems. How to solve it? First, we tried different methods. The tree models are better than SVM model. Then, we can try to generate synthetic samples by SMOTE method.

To obtain better predictive performance with low variance, we tried ensemble learning. We used the weighted average ensemble method to summarize the predict results of four models. The performance of ensemble model that LogLoss is 0.5543 is similar to XGBoost model and better than other three. Reasons for no significant improvement of ensemble model are that four models used same input features and the numbers of models are limited.

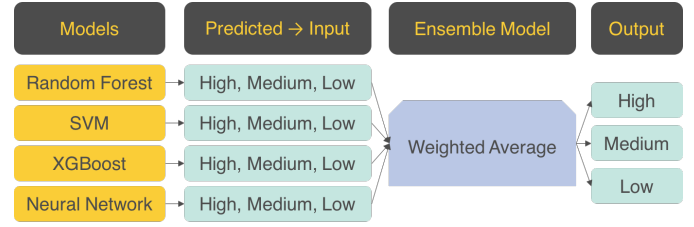


Fig. 7. Ensemble Learning

V. CONCLUSION

Tree models perform pretty well in this problem, especially XGBoost. Based on the model we built, the most important feature is price. Not only the total price of an apartment, but also the unit prices of bedroom and bathroom are significant explainable variables. Moreover, we find that manager of rental listing has a high correlation with interest level, which Renthop can do more research on it.

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