AlgoExpert Quad Layout JavaScript 12px Sublime Monok

Prompt Scratchpad Our Solution(s) Video Explanation

Solution 3

Solution 2

Solution 1

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Run Code

```
// Copyright © 2020 AlgoExpert, LLC. All rights reserved.
 1
 2
 3
     // Average case: when the tree is balanced
     // O(n) time | O(h) space - where n is the number of nodes in
     // the Binary Tree and h is the height of the Binary Tree
 6 ▼ function allKindsOfNodeDepths(root) {
       return getTreeInfo(root).sumOfAllDepths;
 7
 8
 9
10 ▼ function getTreeInfo(tree) {
     if (tree === null) {
         return {
12 ▼
           numNodesInTree: 0,
13
14
           sumOfDepths: 0,
           sumOfAllDepths: 0,
15
16
         };
17
18
       const leftTreeInfo = getTreeInfo(tree.left);
19
20
       const rightTreeInfo = getTreeInfo(tree.right);
21
       const sumOfLeftDepths = leftTreeInfo.sumOfDepths + leftTreeInfo.numNodesInTree;
22
23
       const sumOfRightDepths = rightTreeInfo.sumOfDepths + rightTreeInfo.numNodesInTree;
24
       const numNodesInTree = 1 + leftTreeInfo.numNodesInTree + rightTreeInfo.numNodesInTree;
25
       const sumOfDepths = sumOfLeftDepths + sumOfRightDepths;
26
       const sumOfAllDepths = sumOfDepths + leftTreeInfo.sumOfAllDepths + rightTreeInfo.sumOfAllDepths;
27
28
29 ▼
       return {
         numNodesInTree,
30
31
         sumOfDepths,
         sumOfAllDepths,
32
33
       };
34
35
36
     // This is the class of the input binary tree.
37 ▼ class BinaryTree {
38 ▼ constructor(value) {
         this.value = value;
39
40
         this.left = null;
         this.right = null;
41
42
43
44
     exports.allKindsOfNodeDepths = allKindsOfNodeDepths;
45
```

**Solution 4**