AlgoExpert Quad Layout C# 12px Sublime Monokai 00:00:00

Prompt Scratchpad Our Solution(s) Video Explanation Run Code

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Solution 1 Solution 2
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```
1\, // Copyright @ 2020 AlgoExpert, LLC. All rights reserved.
    public class Program {
     // O(n) time \mid O(d) space - where n is the number of nodes in the Binary
      // Tree and d is the depth (height) of the Binary Tree
      public static BinaryTree FlattenBinaryTree(BinaryTree root) {
        flattenTree(root);
        return getLeftMost(root);
9
10
11
      public static BinaryTree[] flattenTree(BinaryTree node) {
12
        BinaryTree leftMost;
13
        BinaryTree rightMost;
14
        if (node.left == null) {
15
16
          leftMost = node;
17
18
          BinaryTree[] leftAndRightMostNodes = flattenTree(node.left);
          connectNodes(leftAndRightMostNodes[1], node);
19
20
          leftMost = leftAndRightMostNodes[0];
21
22
23
        if (node.right == null) {
24
          rightMost = node;
25
26
          BinaryTree[] leftAndRightMostNodes = flattenTree(node.right);
27
          connectNodes(node, leftAndRightMostNodes[0]);
          rightMost = leftAndRightMostNodes[1];
28
29
30
31
        return new BinaryTree[] {leftMost, rightMost};
32
33
34
      \textbf{public static void} \ \ \textbf{connectNodes} ( \textbf{BinaryTree left, BinaryTree right}) \ \ \{
35
        left.right = right;
36
        right.left = left;
37
38
39
      public static BinaryTree getLeftMost(BinaryTree node) {
        while (node.left != null) {
40
41
          node = node.left;
42
43
        return node;
44
45
      public class BinaryTree {
46
47
        public int value;
        public BinaryTree left = null;
48
49
        public BinaryTree right = null;
50
51
        public BinaryTree(int value) {
52
          this.value = value;
53
54
55 }
```