Run Code

```
Solution 1
```

Scratchpad

Our Solution(s)

Video Explanation

Prompt

100

```
1\, // Copyright @ 2020 AlgoExpert, LLC. All rights reserved.
   3 #include <climits>
   4 #include <unordered_map>
          #include <vector>
   7 using namespace std;
  9 string smallestSubstringContaining(string bigString, string smallString);
 unordered_map<char, int> getCharCounts(string str);
 11 vector<int> getSubstringBounds(string str,
12
                                                                               unordered_map<char, int> targetCharCounts);
13 vector<int> getCloserBounds(int idx1, int idx2, int idx3, int idx4);
14 string getStringFromBounds(string str, vector<int> bounds);
\begin{tabular}{ll} 15 & {\tt void increaseCharCount(char c, unordered\_map < char, int > \& charCounts);} \end{tabular}
 void decreaseCharCount(char c, unordered_map<char, int> &charCounts);
17
18 // O(b + s) time | O(b + s) space - where b is the length of the big
 19
         // input string and s is the length of the small input string
{\tt 20} \quad {\tt string} \ {\tt smallestSubstringContaining} ({\tt string} \ {\tt bigString}, \ {\tt string} \ {\tt smallString}) \ \{ \\ {\tt constraining} ({\tt string} \ {\tt bigString}, \ {\tt string} \ {\tt smallString}) \ \{ \\ {\tt constraining} ({\tt string} \ {\tt string} \ {\tt string} \ {\tt string} \ {\tt smallString}) \ \{ \\ {\tt constraining} ({\tt string} \ {\tt string} \
21
             unordered_map<char, int> targetCharCounts = getCharCounts(smallString);
22
              vector<int> substringBounds = getSubstringBounds(bigString, targetCharCounts);
23
              return getStringFromBounds(bigString, substringBounds);
24
25
26
       unordered_map<char, int> getCharCounts(string str) {
             unordered_map<char, int> charCounts;
27
28
              for (auto c : str) {
29
                  increaseCharCount(c, charCounts);
 30
 31
              return charCounts;
32 }
 33
          \verb|vector<|int>|getSubstringBounds|(string|str,
 34
 35
                                                                              unordered_map<char, int> targetCharCounts) {
               vector<int> substringBounds = {0, INT_MAX};
 36
 37
               unordered_map<char, int> substringCharCounts;
 38
               int numUniqueChars = targetCharCounts.size();
39
              int numUniqueCharsDone = 0;
40
              int leftIdx = 0;
41
              int rightIdx = 0;
              // Move the rightIdx to the right in the string until you've counted
42
43
               \ensuremath{//} all of the target characters enough times.
              while (rightIdx < str.size()) {</pre>
44
45
                   char rightChar = str[rightIdx];
46
                   if (targetCharCounts.find(rightChar) == targetCharCounts.end()) {
47
                       rightIdx++;
48
                        continue:
49
50
                    increaseCharCount(rightChar, substringCharCounts);
51
                   if (substringCharCounts[rightChar] == targetCharCounts[rightChar]) {
52
                        numUniqueCharsDone++;
53
54
                   // Move the leftIdx to the right in the string until you no longer \,
55
                   // have enough of the target characters in between the leftIdx and \,
56
                    // the rightIdx. Update the substringBounds accordingly.
57
                    while (numUniqueCharsDone == numUniqueChars && leftIdx <= rightIdx) {</pre>
 58
                        substringBounds = getCloserBounds(leftIdx, rightIdx, substringBounds[0],
59
                                                                                                    substringBounds[1]);
60
                        char leftChar = str[leftIdx];
61
                        if (targetCharCounts.find(leftChar) == targetCharCounts.end()) {
62
                           leftIdx++;
63
                             continue;
64
65
                        if (substringCharCounts[leftChar] == targetCharCounts[leftChar]) {
66
                            numUniqueCharsDone--;
67
68
                        decreaseCharCount(leftChar, substringCharCounts);
69
                        leftIdx++;
 70
71
                   rightIdx++;
72
73
              return substringBounds;
74 }
75
           \verb|vector<|int>|getCloserBounds|(int |idx1, |int |idx2, |int |idx3, |int |idx4)|| \{ |idx4| | |idx4| |
              return idx2 - idx1 < idx4 - idx3 ? vector<int>{idx1, idx2}
 77
 78
                                                                                         : vector<int>{idx3, idx4};
79 }
80
81 string getStringFromBounds(string str, vector<int> bounds) {
             int start = bounds[0];
83
              int end = bounds[1];
               if (end == INT MAX)
                  return "";
85
86
              return str.substr(start, end - start + 1);
87 }
88
89
          void increaseCharCount(char c, unordered_map<char, int> &charCounts) {
90
              if (charCounts.find(c) == charCounts.end()) {
                  charCounts[c] = 1;
92
               } else {
93
                  charCounts[c]++;
94
95 }
96
97
          void decreaseCharCount(char c, unordered_map<char, int> &charCounts) {
99
```