Quad Layout Swift Sublime Monokai 00:00:00 AlgoExpert **12px**

Prompt

Solution 1

Scratchpad Our Solution(s)

Video Explanation

Run Code

Your Solutions

Solution 1

Solution 2

Solution 3

Run Code

```
1\, // Copyright @ 2020 AlgoExpert, LLC. All rights reserved.
   class Program {
       class BST {
           var value: Int?
           var left: BST?
           var right: BST?
 8
 9
           init(value: Int) {
10
               self.value = value
11
               left = nil
12
               right = nil
13
14
15
        // O(n) time | O(n) space
16
17
        func inOrderTraversal(tree: BST?, array: inout [Int]) -> [Int] {
18
           if tree !== nil {
               inOrderTraversal(tree: tree?.left, array: &array)
19
20
               if let value = tree?.value {
21
22
                    array.append(value)
23
24
25
                inOrderTraversal(tree: tree?.right, array: &array)
26
27
28
           return array
29
30
31
       // O(n) time | O(n) space
32
        func preOrderTraversal(tree: BST?, array: inout [Int]) -> [Int] {
33
           if tree !== nil {
               if let value = tree?.value {
34
35
                   array.append(value)
36
37
38
               preOrderTraversal(tree: tree?.left, array: &array)
39
               preOrderTraversal(tree: tree?.right, array: &array)
40
41
           return array
42
43
44
45
        // O(n) time | O(n) space
46
        func postOrderTraversal(tree: BST?, array: inout [Int]) -> [Int] {
47
           if tree !== nil {
48
               postOrderTraversal(tree: tree?.left, array: &array)
               postOrderTraversal(tree: tree?.right, array: &array)
49
50
51
               if let value = tree?.value {
52
                   array.append(value)
53
54
55
56
           return array
57
58 }
```

```
1 class Program {
        \ensuremath{//} This is an input class. Do not edit.
        class BST {
            var value: Int?
            var left: BST?
            var right: BST?
            init(value: Int) {
                self.value = value
                left = nil
10
11
                right = nil
12
13
14
15
        func inOrderTraversal(tree: BST?, array: inout [Int]) -> [Int] {
16
            // Write your code here.
17
            return []
18
19
20
        func preOrderTraversal(tree: BST?, array: inout [Int]) -> [Int] {
21
            // Write your code here.
22
23
24
25
        func postOrderTraversal(tree: BST?, array: inout [Int]) -> [Int] {
26
            // Write your code here.
27
            return []
28
29 }
30
```

Custom Output Raw Output Submit Code

Run or submit code when you're ready.