AlgoExpert Quad Layout Java 12px Sublime Monokai 00:00:00

Prompt Scratchpad Our Solution(s) Video Explanation Run Code

```
1\, // Copyright @ 2020 AlgoExpert, LLC. All rights reserved.
    import java.util.*;
 5 class Program {
     // O(n^2) time | O(n) space - where n is the number of coordinates
      public static int rectangleMania(Point[] coords) {
        Set<String> coordsTable = getCoordsTable(coords);
        return getRectangleCount(coords, coordsTable);
10
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12
      public static Set<String> getCoordsTable(Point[] coords) {
        Set<String> coordsTable = new HashSet<String>();
13
        for (Point coord : coords) {
14
          String coordString = coordToString(coord);
15
16
          coordsTable.add(coordString);
17
        return coordsTable;
18
19
20
21
      public static int getRectangleCount(Point[] coords, Set<String> coordsTable) {
22
        int rectangleCount = 0;
23
        for (Point coord1 : coords) {
24
          for (Point coord2 : coords) {
25
            if (!isInUpperRight(coord1, coord2)) continue;
26
            String upperCoordString = coordToString(new Point(coord1.x, coord2.y));
27
            String rightCoordString = coordToString(new Point(coord2.x, coord1.y));
            \textbf{if} \ (\texttt{coordsTable.contains(upperCoordString)} \ \&\& \ \texttt{coordsTable.contains(rightCoordString))}
28
29
              rectangleCount++;
30
31
32
        return rectangleCount;
33
34
35
      public static boolean isInUpperRight(Point coord1, Point coord2) {
36
        return coord2.x > coord1.x && coord2.y > coord1.y;
37
38
39
      public static String coordToString(Point coord) {
        return Integer.toString(coord.x) + "-" + Integer.toString(coord.y);
40
41
42
43
      static class Point {
44
        public int x;
45
        public int y;
46
47
        public Point(int x, int y) {
          this.x = x;
48
49
          this.y = y;
50
51
52 }
```

Solution 1 Solution 2

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Solution 3