AlgoExpert

Solution 1

49

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54 }

**Quad Layout** 

Java

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Sublime

Monokai

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Run Code

Our Solution(s)

Run Code

**Your Solutions** 

Solution 1

```
Solution 2 Solution 3
```

```
1 // Copyright © 2020 AlgoExpert, LLC. All rights reserved.
        class Program {
              // O(d) time \mid O(1) space - where d is the depth (height) of the ancestral tree
              public static AncestralTree getYoungestCommonAncestor(
                       AncestralTree topAncestor, AncestralTree descendantOne, AncestralTree descer
                   int depthOne = getDescendantDepth(descendantOne, topAncestor);
                   int depthTwo = getDescendantDepth(descendantTwo, topAncestor);
                   if (depthOne > depthTwo) {
                       return backtrackAncestralTree(descendantOne, descendantTwo, depthOne - depth
                   } else {
                      return backtrackAncestralTree(descendantTwo, descendantOne, depthTwo - depth
13
14
              public static int getDescendantDepth(AncestralTree descendant, AncestralTree to;
                  int depth = 0;
18
                   while (descendant != topAncestor) {
19
                      depth++:
20
                      descendant = descendant.ancestor;
                  return depth;
24
              public static AncestralTree backtrackAncestralTree(
26
                      \label{lowerDescendant} \mbox{ AncestralTree higherDescendant, int diff) } \{ \mbox{ } \mbox
                   while (diff > 0) {
                       lowerDescendant = lowerDescendant.ancestor:
                      diff--;
30
                   while (lowerDescendant != higherDescendant) {
                       lowerDescendant = lowerDescendant.ancestor;
                       higherDescendant = higherDescendant.ancestor;
34
35
                   return lowerDescendant;
36
38
              static class AncestralTree {
39
                  public char name;
                  public AncestralTree ancestor;
41
                   AncestralTree(char name) {
43
                       this.name = name;
44
                       this.ancestor = null;
45
46
47
                   // This method is for testing only.
48
                   void addAsAncestor(AncestralTree[] descendants) {
```

for (AncestralTree descendant : descendants) {

descendant.ancestor = this:

```
1 class Program {
     public static AncestralTree getYoungestCommonAncestor(
        // Write your code here.
      return null;
     static class AncestralTree {
      public char name;
10
      public AncestralTree ancestor;
      AncestralTree(char name) {
13
        this.name = name;
14
        this.ancestor = null;
16
      // This method is for testing only.
18
      void addAsAncestor(AncestralTree[] descendants) {
        for (AncestralTree descendant : descendants) {
20
          descendant.ancestor = this;
22
24 }
```

**Custom Output Raw Output** Submit Code

Run or submit code when you're ready.