

Solution 3

```

1 package main
2
3 type MinMaxStack struct {
4     // Write your code here.
5 }
6
7 func NewMinMaxStack() *MinMaxStack {
8     // Write your code here.
9     return nil
10 }
11
12 func (stack *MinMaxStack) Peek() int {
13     // Write your code here.
14     return -1
15 }
16
17 func (stack *MinMaxStack) Pop() int {
18     // Write your code here.
19     return -1
20 }
21
22 func (stack *MinMaxStack) Push(number int) {
23     // Write your code here.
24 }
25
26 func (stack *MinMaxStack) GetMin() int {
27     // Write your code here.
28     return -1
29 }
30
31 func (stack *MinMaxStack) GetMax() int {
32     // Write your code here.
33     return -1
34 }
35

```

Submit Code

Run or submit code when you're ready.