public int getMin() {

// O(1) time | O(1) space

public int getMax() {

38

39 40 41

42

43

45 46 }

Our Solution(s)

Run Code

Your Solutions

Run Code

```
Solution 1
```

```
1\, // Copyright @ 2020 AlgoExpert, LLC. All rights reserved.
   import java.util.*;
    class Program {
      static class MinMaxStack {
        List<Map<String, Integer>> minMaxStack = new ArrayList<Map<String, Integer>>()
        List<Integer> stack = new ArrayList<Integer>();
        // O(1) time | O(1) space
        public int peek() {
          return stack.get(stack.size() - 1);
13
14
        // O(1) time | O(1) space
16
        public int pop() {
         minMaxStack.remove(minMaxStack.size() - 1);
          return stack.remove(stack.size() - 1);
18
20
        // O(1) time | O(1) space
        public void push(int number) {
          Map<String, Integer> newMinMax = new HashMap<String, Integer>();
          newMinMax.put("min", number);
newMinMax.put("max", number);
24
26
          if (minMaxStack.size() > 0) {
           Map<String, Integer> lastMinMax =
                new HashMap<String, Integer>(minMaxStack.get(minMaxStack.size() - 1));
            \verb"newMinMax.replace("min", Math.min(lastMinMax.get("min"), number));\\
30
            newMinMax.replace("max", Math.max(lastMinMax.get("max"), number));
          \verb|minMaxStack.add(newMinMax)|;\\
33
          stack.add(number);
34
35
36
        // O(1) time | O(1) space
```

return minMaxStack.get(minMaxStack.size() - 1).get("min");

return minMaxStack.get(minMaxStack.size() - 1).get("max");

```
Solution 1 Solution 2 Solution 3
```

```
1 class Program {
      // Feel free to add new properties and methods to the class.
      static class MinMaxStack {
       public int peek() {
         // Write your code here.
          return -1;
       public int pop() {
10
         // Write your code here.
         return -1;
12
13
14
       public void push(Integer number) {
         // Write your code here.
16
18
       public int getMin() {
19
         // Write your code here.
20
         return -1;
       public int getMax() {
24
         // Write your code here.
         return -1;
26
27
28 }
```

Run or submit code when you're ready.