AlgoExpert Quad Layout C++ 12px Sublime Monokai 00:00:00

Prompt Scratchpad Our Solution(s) Video Explanation Run Code

Solution 1 Solution 2

53

```
1\, // Copyright @ 2020 AlgoExpert, LLC. All rights reserved.
   3 #include <vector>
   4 using namespace std;
   6 void mergeSortHelper(vector<int> *mainArray, int startIdx, int endIdx,
                                                     vector<int> *auxiliaryArray);
   vector<int> *auxiliaryArray);
10
11 // Best: O(nlog(n)) time | O(n) space
12 // Average: O(nlog(n)) time | O(n) space
13 // Worst: O(nlog(n)) time | O(n) space
14 vector<int> mergeSort(vector<int> array) {
15
            if (array.size() <= 1) {</pre>
16
                return array;
17
18
             vector<int> auxiliaryArray = array;
19
             mergeSortHelper(&array, 0, array.size() - 1, &auxiliaryArray);
20
             return array;
21 }
22
void mergeSortHelper(vector < int > *mainArray, int startIdx, int endIdx, in
24
                                                      vector<int> *auxiliaryArray) {
25
             if (startIdx == endIdx) {
               return;
26
27
28
             int middleIdx = (startIdx + endIdx) / 2;
29
             \verb|mergeSortHelper(auxiliaryArray, startIdx, middleIdx, mainArray);|\\
             mergeSortHelper(auxiliaryArray, middleIdx + 1, endIdx, mainArray);
             doMerge(mainArray, startIdx, middleIdx, endIdx, auxiliaryArray);
31
32 }
33
         void doMerge(vector<int> *mainArray, int startIdx, int middleIdx, int endIdx,
34
35
                                   vector<int> *auxiliaryArray) {
             int k = startIdx;
36
             int i = startIdx;
             int j = middleIdx + 1;
 38
             while (i <= middleIdx && j <= endIdx) {</pre>
39
40
                if (auxiliaryArray->at(i) <= auxiliaryArray->at(j)) {
41
                    mainArray->at(k++) = auxiliaryArray->at(i++);
42
                 } else {
43
                      mainArray->at(k++) = auxiliaryArray->at(j++);
44
45
46
             while (i <= middleIdx) {</pre>
47
                 mainArray->at(k++) = auxiliaryArray->at(i++);
48
49
             while (j <= endIdx) {</pre>
                  mainArray->at(k++) = auxiliaryArray->at(j++);
50
51
52 }
```