AlgoExpert Quad Layout Go 12px Sublime Monokai 00:00:00

Prompt Scratchpad Our Solution(s) Video Explanation Run Code

Solution 1

54 } 55

```
_{\rm 1} // Copyright @ 2020 AlgoExpert, LLC. All rights reserved.
 3 package main
 5 // O(n) time | O(n) space
 6 func WaterArea(heights []int) int {
 7 maxes := make([]int, len(heights))
     leftmax := 0
     for i, height := range heights {
9
10
      maxes[i] = leftmax
      leftmax = max(leftmax, height)
11
12
     rightmax := 0
13
14
     for i := range heights {
15
       j := len(heights) - i - 1
16
       height := heights[j]
17
       minheight := min(rightmax, maxes[j])
18
       if height < minheight {</pre>
        maxes[j] = minheight - height
19
20
       } else {
21
        maxes[j] = 0
22
23
       rightmax = max(rightmax, height)
24
25
     return sum(maxes)
26 }
27
28 func min(arg1 int, rest ...int) int {
29
    curr := arg1
30
    for _, num := range rest {
31
      if num < curr {</pre>
        curr = num
32
33
34
35
     return curr
36 }
37
38 func max(arg1 int, rest \dotsint) int {
39
    curr := arg1
40
     for _, num := range rest {
      if num > curr {
41
        curr = num
43
44
     return curr
45
46 }
47
48 func sum(arr []int) int {
49
    acc := 0
50
    for _, num := range arr {
      acc += num
51
52 }
53
    return acc
```