Quad Layout Sublime AlgoExpert **12px** Monok

Video Explanation Prompt Scratchpad Our Solution(s)

Solution 3

Solution 4

Run Code

```
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1
2
```

Solution 2

Solution 1

56

```
3
     using System.Collections.Generic;
 4
 5
   ▼ public class Program {
       // 0(n^4) time | 0(n^3) space - where n is the height and width of the matrix
 6
 7
       public static bool SquareOfZeroes(List<List<int> > matrix) {
         int lastIdx = matrix.Count - 1;
 9
         Dictionary<string, bool> cache = new Dictionary<string, bool>();
         return hasSquareOfZeroes(matrix, 0, 0, lastIdx, lastIdx, cache);
10
11
12
13
       // r1 is the top row, c1 is the left column
       // r2 is the bottom row, c2 is the right column
14
15
       public static bool hasSquareOfZeroes(
16
         List<List<int> > matrix,
17
         int r1,
18
         int c1,
19
         int r2,
20
         int c2,
21
         Dictionary<string, bool> cache
22 ▼
         ) {
         if (r1 >= r2 \mid \mid c1 >= c2) return false;
23
24
         string key = r1.ToString() + '-' + c1.ToString() + '-' + r2.ToString() + '-' +
25
26
           c2.ToString();
27
         if (cache.ContainsKey(key)) return cache[key];
28
29
         cache[key] = isSquareOfZeroes(matrix, r1, c1, r2, c2) ||
           hasSquareOfZeroes(matrix, r1 + 1, c1 + 1, r2 - 1, c2 - 1, cache) ||
30
31
           hasSquareOfZeroes(matrix, r1, c1 + 1, r2 - 1, c2, cache)
32
           hasSquareOfZeroes(matrix, r1 + 1, c1, r2, c2 - 1, cache)
33
           hasSquareOfZeroes(matrix, r1 + 1, c1 + 1, r2, c2, cache) ||
34
           hasSquareOfZeroes(matrix, r1, c1, r2 - 1, c2 - 1, cache);
35
36
         return cache[key];
37
38
       // r1 is the top row, c1 is the left column
39
40
       // r2 is the bottom row, c2 is the right column
41
       public static bool isSquareOfZeroes(List<List<int> > matrix,
42
         int r1,
43
         int c1,
44
         int r2,
45
         int c2
46 ▼
         ) {
47
          for (int row = r1; row < r2 + 1; row++) {</pre>
48
           if (matrix[row][c1] != 0 || matrix[row][c2] != 0) return false;
49
         for (int col = c1; col < c2 + 1; col++) {</pre>
50
51
           if (matrix[r1][col] != 0 || matrix[r2][col] != 0) return false;
52
53
         return true;
54
55
```