AlgoExpert Quad Layout Python 12px Sublime Monokai 00:00:00

 Prompt
 Scratchpad
 Our Solution(s)
 Video Explanation

Run Code

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Solution 1 Solution 2
                              Solution 3
 {\tt 1}{\tt} # Copyright @ 2020 AlgoExpert, LLC. All rights reserved.
    \#\ O(n^2) time |\ O(n^2) space - where n is the number of coordinates
    def rectangleMania(coords):
        coordsTable = getCoordsTable(coords)
        return getRectangleCount(coords, coordsTable)
    def getCoordsTable(coords):
10
        coordsTable = \{\}
11
        for coord1 in coords:
            coord1Directions = {UP: [], RIGHT: [], DOWN: [], LEFT: []}
12
13
            for coord2 in coords:
14
                coord2Direction = getCoordDirection(coord1, coord2)
15
                if coord2Direction in coord1Directions:
16
                    coord1Directions[coord2Direction].append(coord2)
17
            coord1String = coordToString(coord1)
            coordsTable[coord1String] = coord1Directions
18
19
        return coordsTable
20
21
22
    def getCoordDirection(coord1, coord2):
23
        x1, y1 = coord1
24
        x2, y2 = coord2
        if y2 == y1:
25
26
           if x2 > x1:
27
               return RIGHT
            elif x2 < x1:
28
29
              return LEFT
30
        elif x2 == x1:
31
           if y2 > y1:
32
               return UP
33
            elif y2 < y1:
               return DOWN
34
        return ""
35
36
37
38
    def getRectangleCount(coords, coordsTable):
39
        rectangleCount = 0
40
        for coord in coords:
41
           rectangleCount += clockwiseCountRectangles(coord, coordsTable, UP, coord)
42
        return rectangleCount
43
44
45
   def clockwiseCountRectangles(coord, coordsTable, direction, origin):
46
        coordString = coordToString(coord)
47
        if direction == LEFT:
            rectangleFound = origin in coordsTable[coordString][LEFT]
48
49
            return 1 if rectangleFound else 0
50
51
           rectangleCount = 0
52
            nextDirection = getNextClockwiseDirection(direction)
53
            for nextCoord in coordsTable[coordString][direction]:
54
               rectangleCount += clockwiseCountRectangles(nextCoord, coordsTable, nextDirection, origin)
55
            return rectangleCount
56
57
58
   def getNextClockwiseDirection(direction):
59
        if direction == UP:
60
           return RIGHT
61
        if direction == RIGHT:
62
           return DOWN
        if direction == DOWN:
63
64
           return LEFT
65
        return ""
66
67
68 def coordToString(coord):
69
        x, y = coord
70
        return str(x) + "-" + str(y)
71
72
73 UP = "up"
74 RIGHT = "right"
75 DOWN = "down"
   LEFT = "left"
```

77