AlgoExpert Quad Layout Go 12px Sublime Monokai 00:00:00

Prompt Scratchpad Our Solution(s) Video Explanation Run Code

```
Solution 1
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```
_{\rm 1} \, // Copyright @ 2020 AlgoExpert, LLC. All rights reserved.
 3 package main
 5 type BinaryTree struct {
     Value int
     Left *BinaryTree
     Right *BinaryTree
     Parent *BinaryTree
10
11 }
12
13 // O(n) time | O(1) space
14 func (tree *BinaryTree) IterativeInOrderTraversal(callback func(int)) {
     var previous, next *BinaryTree
15
16
      current := tree
17
      \quad \textbf{for} \ \text{current != nil } \{
       if previous == nil || previous == current.Parent {
18
19
         if current.Left != nil {
20
           next = current.Left
21
22
         } else {
            callback(current.Value)
23
            if current.Right != nil {
24
             next = current.Right
25
26
            } else {
             next = current.Parent
27
28
        } else if previous == current.Left {
30
          callback(current.Value)
31
          if current.Right != nil {
32
           next = current.Right
         } else {
33
34
           next = current.Parent
35
36
37
        } else {
          next = current.Parent
38
        previous, current = current, next
40
41 }
```