AlgoExpert Quad Layout Swift 12px Sublime Monokai 00:00:00

Prompt Scratchpad Our Solution(s) Video Explanation Run Code

Solution 1 Solution 2

```
1 // Copyright © 2020 AlgoExpert, LLC. All rights reserved.
    class Program {
        class BinaryTree {
            var value: Int
            var left: BinaryTree?
            var right: BinaryTree?
            init(value: Int) {
                self.value = value
10
11
                left = nil
                right = nil
12
13
14
15
16
        // O(n) time | O(n) space - where n is the number of nodes
17
        // in the Binary Tree
18
         func flattenBinaryTree(root: BinaryTree) -> BinaryTree {
            var inOrderNodes = [BinaryTree]()
19
20
21
            getNodesInOrder(root: root, array: &inOrderNodes)
            for i in 0 ..< inOrderNodes.count - 1 {</pre>
22
                var leftNode = inOrderNodes[i]
23
                var rightNode = inOrderNodes[i + 1]
24
                leftNode.right = rightNode
25
                rightNode.left = leftNode
26
27
28
29
            return inOrderNodes[0]
30
31
         func getNodesInOrder(root: BinaryTree?, array: inout [BinaryTree]) {
            if let tree = root {
32
                getNodesInOrder(root: tree.left, array: &array)
33
                array.append(tree)
34
                getNodesInOrder(root: tree.right, array: &array)
35
36
37 }
```