AlgoExpert Quad Layout JavaScript 12px Sublime Monok

Prompt Scratchpad Our Solution(s) Video Explanation Run Code

```
Solution 1
               Solution 2
                              Solution 3
                                            Solution 4
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 1
 2
 3
     // Average case: when the tree is balanced
     // O(nlog(n)) time \mid O(h) space - where n is the number of nodes in
 5
     // the Binary Tree and h is the height of the Binary Tree
 6 ▼ function allKindsOfNodeDepths(root) {
      if (root == null) return 0;
 7
       return allKindsOfNodeDepths(root.left) + allKindsOfNodeDepths(root.right) + nodeDepths(root);
9
    }
10
11 ▼ function nodeDepths(node, depth = 0) {
12
       if (node === null) return 0;
13
      return depth + nodeDepths(node.left, depth + 1) + nodeDepths(node.right, depth + 1);
14
    }
15
    // This is the class of the input binary tree.
16
17 ▼ class BinaryTree {
18 ▼ constructor(value) {
19
         this.value = value;
20
         this.left = null;
         this.right = null;
21
22
       }
23
    }
24
     exports.allKindsOfNodeDepths = allKindsOfNodeDepths;
25
```

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