AlgoExpert Quad Layout C++ 12px Sublime Monokai 00:00:00

Prompt Scratchpad Our Solution(s) Video Explanation Run Code

Solution 1 Solution 2

return -1;

```
1\, // Copyright @ 2020 AlgoExpert, LLC. All rights reserved.
 3 #include <vector>
 4 using namespace std;
6 int shiftedBinarySearch(vector<int> array, int target);
 7 int shiftedBinarySearchHelper(vector<int> array, int target, int left,
                                 int right);
10 // O(log(n)) time | O(1) space
11 int shiftedBinarySearch(vector<int> array, int target) {
     return shiftedBinarySearchHelper(array, target, 0, array.size() - 1);
13 }
14
15 int shiftedBinarySearchHelper(vector<int> array, int target, int left,
                                 int right) {
16
17
     while (left <= right) {</pre>
       int middle = (left + right) / 2;
18
       int potentialMatch = array[middle];
19
20
       int leftNum = array[left];
21
       int rightNum = array[right];
       if (target == potentialMatch) {
22
23
         return middle;
24
       } else if (leftNum <= potentialMatch) {
25
         if (target < potentialMatch && target >= leftNum) {
26
          right = middle - 1;
27
         } else {
           left = middle + 1;
28
29
30
       } else {
31
         if (target > potentialMatch && target <= rightNum) {</pre>
          left = middle + 1;
32
33
         } else {
34
           right = middle - 1;
```