AlgoExpert Quad Layout Go 12px Sublime Monokai 00:00:00

Prompt Scratchpad Our Solution(s) Video Explanation Run Code

Solution 1 Solution 2 Solution 3

```
1\, // Copyright @ 2020 AlgoExpert, LLC. All rights reserved.
 3 package main
6 func MinRewards(scores []int) int {
 7 rewards := make([]int, len(scores))
     fill(rewards, 1)
     for i := 1; i < len(scores); i++ {</pre>
9
10
     j := i - 1
11
      if scores[i] > scores[j] {
        rewards[i] = rewards[j] + 1
12
13
        continue
14
       for j \ge 0 \&\& scores[j] > scores[j+1] {
15
       rewards[j] = max(rewards[j], rewards[j+1]+1)
16
17
        j--
18
19
20
     return sum(rewards)
21 }
22
23 func fill(arr []int, val int) {
    for i := range arr {
24
25
      arr[i] = val
26
27 }
28
29 func sum(arr []int) int {
30
    sum := 0
31
    for i := range arr {
32
     sum += arr[i]
33
    return sum
34
35 }
36
37 func max(i, j int) int {
   if i > j {
38
39
     return i
40
41
    return j
42 }
43
```