AlgoExpert Quad Layout Swift 12px Sublime Monok

Prompt Scratchpad Our Solution(s) Video Explanation

Run Code

```
Solution 1 Solution 2 Solution 3 Solution 4
```

44

```
// Copyright © 2020 AlgoExpert, LLC. All rights reserved.
 1
 2
 3 ▼ class Program {
 4
      class BinaryTree {
 5
         var value: Int
         var left: BinaryTree?
 6
 7
         var right: BinaryTree?
 8
         init(value: Int) {
 9 ▼
           self.value = value
10
11
12
13
       struct TreeInfo {
14 ▼
15
         var numNodesInTree: Int = 0
16
         var sumOfDepths: Int = 0
         var sumOfAllDepths: Int = 0
17
18
19
20
       // Average case: when the tree is balanced
       // O(n) time | O(h) space - where n is the number of nodes in
21
       \ensuremath{//} the Binary Tree and h is the height of the Binary Tree
22
       static func allKindsOfNodeDepths(_ root: BinaryTree?) -> Int {
23 ▼
24
         return getTreeInfo(root).sumOfAllDepths
25
26
       static func getTreeInfo(_ tree: BinaryTree?) -> TreeInfo {
27 ▼
         if let node = tree {
28
29
           var leftInfo = getTreeInfo(node.left)
30
           var rightInfo = getTreeInfo(node.right)
31
32
           var sumOfLeftDepths = leftInfo.sumOfDepths + leftInfo.numNodesInTree
           var sumOfRightDepths = rightInfo.sumOfDepths + rightInfo.numNodesInTree
33
34
           var numNodesInTree = 1 + leftInfo.numNodesInTree + rightInfo.numNodesInTree
35
36
           var sumOfDepths = sumOfLeftDepths + sumOfRightDepths
           var sumOfAllDepths = sumOfDepths + leftInfo.sumOfAllDepths + rightInfo.sumOfAllDepths
37
38
           return TreeInfo(numNodesInTree: numNodesInTree, sumOfDepths: sumOfDepths, sumOfAllDepths: sumOfAllDepths)
39
40
41
         return TreeInfo()
42
43
```