AlgoExpert Quad Layout Python 12px Sublime Monok

Run Code

Prompt Scratchpad Our Solution(s) Video Explanation

```
Solution 1
                Solution 2
                              Solution 3
                                             Solution 4
     # Copyright © 2020 AlgoExpert, LLC. All rights reserved.
 1
 2
 3
     # Average case: when the tree is balanced
 4
     \# O(n) time \mid O(n) space - where n is the number of nodes in the Binary Tree

▼ def allKindsOfNodeDepths(root):
 5
 6
         nodeCounts = {}
         addNodeCounts(root, nodeCounts)
 7
 8
         nodeDepths = {}
         addNodeDepths(root, nodeDepths, nodeCounts)
 9
         return sumAllNodeDepths(root, nodeDepths)
10
11
12
13 ▼ def sumAllNodeDepths(node, nodeDepths):
         if node is None:
14 ▼
15
             return 0
16
         return sumAllNodeDepths(node.left, nodeDepths) + sumAllNodeDepths(node.right, nodeDepths) + nodeDepths[node]
17
18

▼ def addNodeDepths(node, nodeDepths, nodeCounts):
19
20
         nodeDepths[node] = 0
21 ▼
         if node.left is not None:
             addNodeDepths(node.left, nodeDepths, nodeCounts)
22
             nodeDepths[node] += nodeDepths[node.left] + nodeCounts[node.left]
23
24 ▼
         if node.right is not None:
             addNodeDepths(node.right, nodeDepths, nodeCounts)
25
             nodeDepths[node] += nodeDepths[node.right] + nodeCounts[node.right]
26
27
28
29 ▼ def addNodeCounts(node, nodeCounts):
         nodeCounts[node] = 1
30
         if node.left is not None:
31 ▼
32
             addNodeCounts(node.left, nodeCounts)
             nodeCounts[node] += nodeCounts[node.left]
33
34 ▼
         if node.right is not None:
             addNodeCounts(node.right, nodeCounts)
35
36
             nodeCounts[node] += nodeCounts[node.right]
37
38
     # This is the class of the input binary tree.
39
40 ▼ class BinaryTree:
         def __init__(self, value):
41 🔻
             self.value = value
42
             self.left = None
43
```

44

45

self.right = None