AlgoExpert Quad Layout Java 12px Sublime Monok

Prompt Scratchpad Our Solution(s) Video Explanation Run Code

Solution 1 Solution 2

```
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 1
 2
3 ▼ import java.util.*;
4
 5 ▼ class Program {
       \ensuremath{//} Average case: when the tree is balanced
 6
       // O(n) time \mid O(h) space - where n is the number of nodes in
 7
       // the Binary Tree and h is the height of the Binary Tree \,
 9 ▼
      public static int nodeDepths(BinaryTree root) {
         return nodeDepthsHelper(root, 0);
10
11
12
      public static int nodeDepthsHelper(BinaryTree root, int depth) {
13 ▼
14
         if (root == null) return 0;
         return depth + nodeDepthsHelper(root.left, depth + 1) + nodeDepthsHelper(root.right, depth + 1);
15
16
17
       static class BinaryTree {
18 ▼
         int value;
19
20
         BinaryTree left;
21
         BinaryTree right;
22
         public BinaryTree(int value) {
23 ▼
24
           this.value = value;
           left = null;
25
           right = null;
26
27
28
29
30
```