Solution 1 Solution 2 Solution 3

Our Solution(s)

58 59 } Run Code

Your Solutions

Run Code

```
Solution 1 Solution 2
```

```
_{\rm 1} // Copyright @ 2020 AlgoExpert, LLC. All rights reserved.
    class Program {
        class BST
            var value: Int
            var left: BST?
            var right: BST?
            init(value: Int) {
                self.value = value
                left = nil
                right = nil
13
14
        // Average: O(\log(n)) time | O(\log(n)) space
16
        // Worst: O(n) time | O(n) space
17
18
        func findClosestValueInBST(tree: BST?, target: Int) -> Int {
19
            var closest = Int(Int32.max)
20
            return findClosestValueInBSTHelper(tree: tree,
                                                target: target, closest: &closest)
        func findClosestValueInBSTHelper(tree: BST?,
24
25
                                          target: Int, closest: inout Int) -> Int {
26
            if tree === nil {
27
                return closest
28
30
            if let tree = tree {
                let closestDifference = target - closest
32
                let currentDifference = target - tree.value
33
34
                \textbf{if} \ \texttt{closestDifference.magnitude} \ \gt \ \texttt{currentDifference.magnitude} \ \ \{
35
                    closest = tree.value
37
38
39
            if let tree = tree, target < tree.value {</pre>
                if let left = tree.left {
41
                    return findClosestValueInBSTHelper(
                        tree: left, target: target, closest: &closest
43
                } else {
45
                    return closest
46
            } else if let tree = tree, target > tree.value {
47
48
                if let right = tree.right {
49
                    return findClosestValueInBSTHelper(
50
                        tree: right, target: target, closest: &closest
                } else {
                    return closest
54
            } else {
56
                return closest
57
```

```
1 class Program {
       class BST
           var value: Int
           var left: BST?
           var right: BST?
           init(value: Int) {
               self.value = value
               left = nil
               right = nil
10
12
13
14
        func findClosestValueInBST(tree: BST?, target: Int) -> Int {
           // Write your code here.
16
           return -1
18 }
```

Custom Output Raw Output Submit Code

Run or submit code when you're ready.