AlgoExpert Quad Layout C++ 12px Sublime Monokai 00:00:00

Prompt Scratchpad Our Solution(s) Video Explanation Run Code

Solution 1 Solution 2

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```
1\, // Copyright @ 2020 AlgoExpert, LLC. All rights reserved.
 3 #include <vector>
 4 using namespace std;
 6 vector<int> searchForRange(vector<int> array, int target);
 7 void alteredBinarySearch(vector<int> array, int target, int left, int right,
                               vector<int> *finalRange, bool goLeft);
10 // O(\log(n)) time | O(\log(n)) space
11 vector<int> searchForRange(vector<int> array, int target) {
      vector<int> finalRange{-1, -1};
      alteredBinarySearch(array, target, 0, array.size() - 1, &finalRange, true);
13
14
      \verb|alteredBinarySearch(array, target, 0, array.size() - 1, \&finalRange, false)|;\\
      return finalRange;
15
16 }
17
void alteredBinarySearch(vector<int> array, int target, int left, int right,
                               vector<int> *finalRange, bool goLeft) {
19
20
      if (left > right) {
21
        return;
22
23
      int mid = (left + right) / 2;
      if (array[mid] < target) {</pre>
24
25
        alteredBinarySearch(array, target, mid + 1, right, finalRange, goLeft);
26
      } else if (array[mid] > target) {
27
        alteredBinarySearch(array, target, left, mid - 1, finalRange, goLeft);
28
29
        if (goLeft) {
30
            \textbf{if} \ (\texttt{mid} == \ \textbf{0} \ | \ | \ \texttt{array[mid} \ - \ \textbf{1}] \ != \ \texttt{target}) \ \{ \\
31
             finalRange->at(0) = mid;
32
           } else {
             alteredBinarySearch(array, target, left, mid - 1, finalRange, goLeft);
33
34
35
        } else {
            \textbf{if} \ (\texttt{mid} == \texttt{array.size()} \ - \ \textbf{1} \ || \ \texttt{array[mid} \ + \ \textbf{1}] \ != \ \texttt{target)} \ \{ \\
36
             finalRange->at(1) = mid;
37
38
39
             alteredBinarySearch(array, target, mid + 1, right, finalRange, goLeft);
40
41
42
43 }
```