Quad Layout C# Sublime AlgoExpert **12px** Monok

Our Solution(s) **Video Explanation Prompt** Scratchpad

Solution 4

Solution 2

Run Code

```
Solution 1
                              Solution 3
     // Copyright © 2020 AlgoExpert, LLC. All rights reserved.
 1
 2
 3
 4
   ▼ public class Program {
 5
       // Average case: when the tree is balanced
 6
       // O(n) time | O(h) space - where n is the number of nodes in
       // the Binary Tree and h is the height of the Binary Tree
       public static int AllKindsOfNodeDepths(BinaryTree root) {
         return getTreeInfo(root).sumOfAllDepths;
 9
10
11
12 ▼
       public static TreeInfo getTreeInfo(BinaryTree tree) {
         if (tree == null) {
13 ▼
           return new TreeInfo(0, 0, 0);
14
15
         }
16
17
         TreeInfo leftTreeInfo = getTreeInfo(tree.left);
         TreeInfo rightTreeInfo = getTreeInfo(tree.right);
18
19
20
         int sumOfLeftDepths = leftTreeInfo.sumOfDepths + leftTreeInfo.numNodesInTree;
21
         int sumOfRightDepths =
           rightTreeInfo.sumOfDepths + rightTreeInfo.numNodesInTree;
22
23
24
         int numNodesInTree =
25
           1 + leftTreeInfo.numNodesInTree + rightTreeInfo.numNodesInTree;
26
         int sumOfDepths = sumOfLeftDepths + sumOfRightDepths;
         int sumOfAllDepths =
27
28
           sumOfDepths + leftTreeInfo.sumOfAllDepths + rightTreeInfo.sumOfAllDepths;
29
         return new TreeInfo(numNodesInTree, sumOfDepths, sumOfAllDepths);
30
31
32
33 ▼
       public class TreeInfo {
         public int numNodesInTree;
34
35
         public int sumOfDepths;
36
         public int sumOfAllDepths;
37
         public TreeInfo(int numNodesInTree, int sumOfDepths, int sumOfAllDepths) {
38 ▼
39
           this.numNodesInTree = numNodesInTree;
40
           this.sumOfDepths = sumOfDepths;
           this.sumOfAllDepths = sumOfAllDepths;
41
42
43
       public class BinaryTree {
45 ▼
46
         public int value;
47
         public BinaryTree left;
48
         public BinaryTree right;
49
         public BinaryTree(int value) {
50 ▼
           this.value = value;
51
52
           left = null;
           right = null;
53
54
55
56
57
```