AlgoExpert

**Quad Layout** 

Sublime

Monokai

00:00:

Our Solution(s)

```
Run Code
```

**Your Solutions** 

12px

Run Code

```
Solution 1
```

41

42

43

45

46 }

if tree.Right != nil {

return array

array = append(array, tree.Value)

```
1 // Copyright © 2020 AlgoExpert, LLC. All rights reserved.
  package main
  type BST struct {
    Value int
    Right *BST
```

```
12
   // O(n) time | O(n) space
   func (tree *BST) InOrderTraverse(array []int) []int {
13
     if tree.Left != nil {
14
       array = tree.Left.InOrderTraverse(array)
15
16
     array = append(array, tree.Value)
     if tree.Right != nil {
18
19
       array = tree.Right.InOrderTraverse(array)
20
     return array
```

```
24 // O(n) time | O(n) space
25
   func (tree *BST) PreOrderTraverse(array []int) []int {
     array = append(array, tree.Value)
26
27
     if tree.Left != nil {
28
      array = tree.Left.PreOrderTraverse(array)
29
```

```
30
     if tree.Right != nil {
       array = tree.Right.PreOrderTraverse(array)
32
33
     return array
34 }
35
36
   // O(n) time | O(n) space
37
   func (tree *BST) PostOrderTraverse(array []int) []int {
38
     if tree.Left != nil {
39
       array = tree.Left.PostOrderTraverse(array)
```

array = tree.Right.PostOrderTraverse(array)

## Solution 1 Solution 2 Solution 3

```
1 package main
 3 type BST struct {
     Value int
    Left *BST
     Right *BST
10 func (tree *BST) InOrderTraverse(array []int) []int {
11 // Write your code here.
12
     return nil
13 }
14
15 func (tree *BST) PreOrderTraverse(array []int) []int {
16
    // Write your code here.
     return nil
18 }
19
20 func (tree *BST) PostOrderTraverse(array []int) []int {
    // Write your code here.
22
    return nil
24
```

**Custom Output** Submit Code **Raw Output** 

Run or submit code when you're ready.