Prompt Scratchpad Our Solution(s) Video Explanation Run Code

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```
Solution 1
                               Solution 2
14
15
16
                class JobGraph {
17
                       var nodes: [JobNode]
18
                        var graph: [Int: JobNode]
19
20
                       init(jobs: [Int]) {
21
                               nodes = [JobNode]()
                               graph = [Int: JobNode]()
22
23
                               for job in jobs {
24
                                       addNode(job: job)
25
26
27
28
                        func addNode(job: Int) {
29
                               let jobNode = JobNode(job: job)
30
31
                               nodes.append(jobNode)
                               graph[job] = jobNode
32
33
 34
 35
                        func addDependencyToJob(job: Int, dependency: Int) {
                               let jobNode = getNode(job: job)
 36
 37
                                let dependencyNode = getNode(job: dependency)
 38
                               jobNode.dependencies.append(dependencyNode)
39
                                dependencyNode.numberOfPrerequisites += 1
 40
41
42
                        func getNode(job: Int) -> JobNode {
43
                               if let node = graph[job] {
44
                                       return node
45
46
                                       graph[job] = JobNode(job: job)
47
                                        return graph[job]!
49
50
51
                // O(j + d) time | O(j + d) space
52
53
                func topologicalSort(jobs: [Int], dependencies: [[Int]]) -> [Int] {
                       let jobGraph = createJobGraph(jobs: jobs, dependencies: dependencies)
54
55
                        return getOrderedJobs(jobGraph: jobGraph)
56
57
58
                \begin{tabular}{ll} func & createJobGraph (jobs: [Int], dependencies: [[Int]]) -> JobGraph \end{tabular} \label{table: function}
59
                       let jobGraph = JobGraph(jobs: jobs)
60
61
                        for dependency in dependencies \{
62
                               let job = dependency[0]
63
                               let dep = dependency[1]
                                jobGraph.addDependencyToJob(job: job, dependency: dep)
65
66
67
                       return jobGraph
68
69
                func getOrderedJobs(jobGraph: JobGraph) -> [Int] {
70
71
                        var orderedJobs = [Int]()
 72
                        var nodesWithNoPrerequisites = jobGraph.nodes.filter { $0.numberOfPrerequisites == 0 }
73
74
                        \textbf{while} \ \ \text{nodesWithNoPrerequisites.count} \ \ \textbf{0} \ \ \{
 75
                                if let jobNode = nodesWithNoPrerequisites.popLast() {
76
                                       orderedJobs.append(jobNode.job)
77
                                        remove Dependencies (job Node: job Node: job
 78
79
80
81
                        let graphHasEdges = jobGraph.nodes.filter { $0.numberOfPrerequisites > 0 }.count > 0
82
83
                       return graphHasEdges ? [] : orderedJobs
84
85
                func removeDependencies(jobNode: JobNode, nodesWithNoPrerequisites: inout [JobNode]) {
86
87
                        while jobNode.dependencies.count > 0 {
88
                                if let dependency = jobNode.dependencies.popLast() {
89
                                       dependency.numberOfPrerequisites -= 1
90
                                        if dependency.numberOfPrerequisites == 0 {
92
                                               nodesWithNoPrerequisites.append(dependency)
95
96
97 }
```

98