AlgoExpert Quad Layout Java 12px Sublime Monok

Prompt Scratchpad Our Solution(s) Video Explanation Run Code

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Solution 1 Solution 2 Solution 3 Solution 4
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 1
 2
 3
   ▼ import java.util.*;
4
 5 ▼ class Program {
       \ensuremath{//} Average case: when the tree is balanced
 6
       // O(nlog(n)) time | O(h) space - where n is the number of nodes in
 7
       // the Binary Tree and h is the height of the Binary Tree
      public static int allKindsOfNodeDepths(BinaryTree root) {
 9 ▼
         if (root == null) return 0;
10
         return allKindsOfNodeDepths(root.left) + allKindsOfNodeDepths(root.right) +
11
12
              nodeDepths(root, 0);
13
14
       public static int nodeDepths(BinaryTree node, int depth) {
15 ▼
16
         if (node == null) return 0;
17
         return depth + nodeDepths(node.left, depth + 1) + nodeDepths(node.right, depth + 1);
18
19
       static class BinaryTree {
20 ▼
         int value;
21
         BinaryTree left;
22
         BinaryTree right;
23
24
25 ▼
         public BinaryTree(int value) {
           this.value = value;
26
           left = null;
27
28
           right = null;
29
30
31
```