AlgoExpert Quad Layout C++ 12px Sublime Monok

Prompt Scratchpad Our Solution(s) Video Explanation Run Code

```
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 1
 2
 3
     using namespace std;
 4
     bool isSquareOfZeroes(vector<vector<int>>> matrix, int r1, int c1, int r2, int c2);
 5
 6
 7
     // O(n^4) time \mid O(1) space - where n is the height and width of the matrix
 8 ▼ bool squareOfZeroes(vector<vector<int>> matrix) {
9
       int n = matrix.size();
10 ▼ for (int topRow = 0; topRow < n; topRow++) {
11
         for (int leftCol = 0; leftCol < n; leftCol++) {</pre>
12
           int squareLength = 2;
           while (squareLength <= n - leftCol && squareLength <= n - topRow) {</pre>
13 ▼
             int bottomRow = topRow + squareLength - 1;
14
             int rightCol = leftCol + squareLength - 1;
15
16
             if (isSquareOfZeroes(matrix, topRow, leftCol, bottomRow, rightCol)) return true;
17
             squareLength++;
18
19
20
21
       return false;
22
     }
23
24
    // r1 is the top row, c1 is the left column
25
     // r2 is the bottom row, c2 is the right column
26 ▼ bool isSquareOfZeroes(vector<vector<int>> matrix, int r1, int c1, int r2, int c2) {
   ▼ for (int row = r1; row < r2 + 1; row++) {
27
         if (matrix[row][c1] != 0 || matrix[row][c2] != 0) return false;
28
29
   for (int col = c1; col < c2 + 1; col++) {</pre>
30
31
         if (matrix[r1][col] != 0 || matrix[r2][col] != 0) return false;
32
       }
       return true;
33
```

Solution 4

Solution 1

34

}

Solution 2

Solution 3