AlgoExpert Quad Layout Swift 12px Sublime Monok

Prompt Scratchpad Our Solution(s) Video Explanation Run Code

```
Solution 1 Solution 2
```

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```
1
     // Copyright © 2020 AlgoExpert, LLC. All rights reserved.
 2
 3 ▼ class Program {
 4 •
      class BinaryTree {
 5
         var value: Int
         var left: BinaryTree?
 6
         var right: BinaryTree?
 7
 8
9 ▼
         init(value: Int) {
           self.value = value
10
11
12
13
14
       \ensuremath{//} Average case: when the tree is balanced
       // O(n) time \mid O(h) space - where n is the number of nodes in
15
16
       // the Binary Tree and h is the height of the Binary Tree
17 ▼
       static func nodeDepths(_ root: BinaryTree?, _ depth: Int = 0) -> Int {
         if let tree = root {
18 🔻
19
           return depth + nodeDepths(tree.left, depth + 1) + nodeDepths(tree.right, depth + 1)
20
21
         return 0
22
23
    }
```