AlgoExpert Quad Layout C++ 12px Sublime Monokai 00:00:00

Prompt Scratchpad Our Solution(s) Video Explanation Run Code

Solution 1 Solution 2

```
1\, // Copyright @ 2020 AlgoExpert, LLC. All rights reserved.
 3 #include <vector>
 4 using namespace std;
 6 int shiftedBinarySearch(vector<int> array, int target);
 7 int shiftedBinarySearchHelper(vector<int> array, int target, int left,
                                 int right);
10 // O(\log(n)) time | O(\log(n)) space
11 int shiftedBinarySearch(vector<int> array, int target) {
     return shiftedBinarySearchHelper(array, target, 0, array.size() - 1);
13 }
14
int shiftedBinarySearchHelper(vector<int> array, int target, int left,
16
                                 int right) {
17
      if (left > right) {
18
       return -1;
19
20
      int middle = (left + right) / 2;
21
      int potentialMatch = array[middle];
22
      int leftNum = array[left];
23
      int rightNum = array[right];
      if (target == potentialMatch) {
24
25
       return middle;
26
      } else if (leftNum <= potentialMatch) {</pre>
27
       if (target < potentialMatch && target >= leftNum) {
28
         return shiftedBinarySearchHelper(array, target, left, middle - 1);
29
30
          return shiftedBinarySearchHelper(array, target, middle + 1, right);
31
32
      } else {
       if (target > potentialMatch && target <= rightNum) {</pre>
33
34
          return shiftedBinarySearchHelper(array, target, middle + 1, right);
35
          return shiftedBinarySearchHelper(array, target, left, middle - 1);
36
37
38
39 }
```