AlgoExpert Quad Layout C++ 12px Sublime Monok

Prompt Scratchpad Our Solution(s) Video Explanation Run Code

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Solution 1 Solution 2 Solution 3
```

```
// Copyright © 2020 AlgoExpert, LLC. All rights reserved.
 1
 2
 3
     using namespace std;
 4
 5 ▼ class BST {
 6
     public:
       int value;
 7
       BST *left;
 9
       BST *right;
10
      BST(int value) {
11 ▼
12
         this->value = value;
         left = NULL;
13
14
         right = NULL;
15
       }
16
      void insert(int value) {
17 ▼
18 ▼
         if (value < this->value) {
           if (left == NULL) {
19 ▼
20
             left = new BST(value);
21 ▼
           } else {
             left->insert(value);
22
23
         } else {
           if (right == NULL) {
25 ▼
26
             right = new BST(value);
27 ▼
           } else {
28
             right->insert(value);
29
30
31
32
     };
33
     BST *constructMinHeightBst(vector<int> array, BST *bst, int startIdx,
34
35
                                int endIdx);
36
     // O(nlog(n)) time \mid O(n) space - where n is the length of the array
37
38 ▼ BST *minHeightBst(vector<int> array) {
       return constructMinHeightBst(array, NULL, 0, array.size() - 1);
39
40
     }
41
     BST *constructMinHeightBst(vector<int> array, BST *bst, int startIdx,
42
                                int endIdx) {
43 ▼
44
       if (endIdx < startIdx)</pre>
45
         return NULL;
46
       int midIdx = (startIdx + endIdx) / 2;
       int valueToAdd = array[midIdx];
47
       if (bst == NULL) {
49
         bst = new BST(valueToAdd);
       } else {
50 ▼
51
         bst->insert(valueToAdd);
52
       constructMinHeightBst(array, bst, startIdx, midIdx - 1);
53
       constructMinHeightBst(array, bst, midIdx + 1, endIdx);
54
       return bst;
55
56
57
```