

Prompt	Scratchpad	Our Solution(s)	Video Explanation	Run Code	Your Solutions	Run Code
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Solution 1

```
1 // Copyright © 2020 AlgoExpert, LLC. All rights reserved.
2
3 using System.Collections.Generic;
4
5 public class Program {
6     // O(wh) time | O(wh) space
7     public static List<int> RiverSizes(int[,] matrix) {
8         List<int> sizes = new List<int>();
9         bool[,] visited = new bool[matrix.GetLength(0),matrix.GetLength(1)];
10        for (int i = 0; i < matrix.GetLength(0); i++) {
11            for (int j = 0; j < matrix.GetLength(1); j++) {
12                if (visited[i,j]) {
13                    continue;
14                }
15                traverseNode(i, j, matrix, visited, sizes);
16            }
17        }
18        return sizes;
19    }
20
21    public static void traverseNode(int i, int j, int[,] matrix, bool[,] visited,
22        List<int> sizes) {
23        int currentRiverSize = 0;
24        List<int[]> nodesToExplore = new List<int[]>();
25        nodesToExplore.Add(new int[] {i, j});
26        while (nodesToExplore.Count != 0) {
27            int[] currentNode = nodesToExplore[nodesToExplore.Count - 1];
28            nodesToExplore.RemoveAt(nodesToExplore.Count - 1);
29            i = currentNode[0];
30            j = currentNode[1];
31            if (visited[i,j]) {
32                continue;
33            }
34            visited[i,j] = true;
35            if (matrix[i,j] == 0) {
36                continue;
37            }
38            currentRiverSize++;
39            List<int[]> unvisitedNeighbors =
40                getUnvisitedNeighbors(i, j, matrix, visited);
41            foreach (int[] neighbor in unvisitedNeighbors) {
42                nodesToExplore.Add(neighbor);
43            }
44        }
45        if (currentRiverSize > 0) {
46            sizes.Add(currentRiverSize);
47        }
48    }
49
50    public static List<int[]> getUnvisitedNeighbors(int i, int j, int[,] matrix, bo
51        ] visited) {
52        List<int[]> unvisitedNeighbors = new List<int[]>();
53        if (i > 0 && !visited[i - 1,j]) {
54            unvisitedNeighbors.Add(new int[] {i - 1, j});
55        }
56        if (i < matrix.GetLength(0) - 1 && !visited[i + 1,j]) {
57            unvisitedNeighbors.Add(new int[] {i + 1, j});
58        }
59        if (j > 0 && !visited[i,j - 1]) {
60            unvisitedNeighbors.Add(new int[] {i, j - 1});
61        }
62        if (j < matrix.GetLength(1) - 1 && !visited[i,j + 1]) {
63            unvisitedNeighbors.Add(new int[] {i, j + 1});
64        }
65        return unvisitedNeighbors;
66    }
67 }
68
```

Solution 1

Solution 2

Solution 3

```
1 using System.Collections.Generic;
2
3 public class Program {
4     public static List<int> RiverSizes(int[,] matrix) {
5         // Write your code here.
6         return null;
7     }
8 }
9
```

Custom Output

Raw Output

Submit Code

Run or submit code when you're ready.