AlgoExpert Quad Layout Swift 12px Sublime Monokai 00:00:00

PromptScratchpadOur Solution(s)Video ExplanationRun Code

```
1 // Copyright © 2020 AlgoExpert, LLC. All rights reserved.
    class Program {
         let UP = "up"
         let DOWN = "down"
         let LEFT = "left"
         let RIGHT = "right"
         func coordToString(_ coord: [Int]) -> String {
10
              let x = coord[0]
11
              let y = coord[1]
12
13
              return "(x)-(y)"
14
15
16
         // O(n^2) time | O(n) space
17
         func rectangleMania(_ coords: [[Int]]) -> Int {
             let coordsTable = getCoordsTable(coords)
18
19
              return getRectangleCount(coords, coordsTable)
20
21
22
         func getCoordsTable(_ coords: [[Int]]) -> [String: Bool] {
23
             var coordsTable = [String: Bool]()
24
              for coord in coords {
25
26
                  let coordString = coordToString(coord)
                  coordsTable[coordString] = true
27
28
29
30
              return coordsTable
31
32
33
         func getRectangleCount(_ coords: [[Int]], _ coordsTable: [String: Bool]) -> Int {
34
              var rectangleCount = 0
35
36
              for coord1 in coords \{
37
                  let x1 = coord1[0]
38
                  let y1 = coord1[1]
39
                  for coord2 in coords {
40
41
                      let x2 = coord2[0]
42
                       let y2 = coord2[1]
43
44
                       if !isInUpperRightCorner(coord1, coord2) {
45
                           continue
46
47
                       let leftCoordString = coordToString([x1, y2])
48
                       let bottomCoordString = coordToString([x2, y1])
49
50
51
                       if coordsTable.keys.contains(leftCoordString), coordsTable.keys.contains(bottomCoordString) {
52
                           rectangleCount += 1
53
54
55
56
57
              return rectangleCount
58
59
60
         \label{limit} \textbf{func isInUpperRightCorner}(\_\ coord1:\ [Int],\ \_\ coord2:\ [Int])\ \rightarrow\ Bool\ \{\\
61
              let x1 = coord1[0]
62
              let y1 = coord1[1]
63
64
              let x2 = coord2[0]
65
             let y2 = coord2[1]
66
67
              \textbf{return} \hspace{0.1cm} \texttt{x2} \hspace{0.1cm} \texttt{>} \hspace{0.1cm} \texttt{x1} \hspace{0.1cm} \texttt{\&\&} \hspace{0.1cm} \texttt{y2} \hspace{0.1cm} \texttt{>} \hspace{0.1cm} \texttt{y1}
68
69 }
```

Solution 1 Solution 2

Solution 3