



Pliik Developer Guide

www.pliik.com

July 13, 2012

1 Installing Pliik

1.1 CouchDB

Pliik is a [Couchapp](#) served directly from a CouchDB instance.
Both the source code and the application data are stored at the persistence layer.

First step is to get a CouchDB instance up and running.
You can choose to:

- Install your own CouchDB instance - [CouchDB Installation](#) (*i*=1.1.x)
- ... or to get one from the web at [Iris Couch](#)

2 Localization

2.1 Localization Engine

In Pliik this is all achieved at the config Object.

2.1.1 Start

Listing 1: 'app/js/config.js'

```
// start: Localization
// Currently only full page load supported :|
// ++++++

var langcode = lang.getActiveCode( Config );

Config.i18n.selected = langcode;

// window.PLIK.log.lang_request=Config;

require.config({

    locale: langcode

});

// ++++++
// end: Localization
```

Currently we only support full page change language procedure.

2.1.2 Core - i18n (Require.js)

After setting the proper locale to processed lang code, all the processing is done by the i18n internationalization module, at require.js