Pliik

Pliik Developer Guide

www.pliik.com

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1 Installing Pliik

1.1 CouchDB

Pliik is a Couchapp served directly from a CouchDB instance.
Both the source code and the application data are stored at the persistence layer.

First step is to get a CouchDB instance up an running.
You can choose to:

- Install your own CouchDB instance - CouchDB Instalation (¿=1.1.x)

- ... or to get one from the web at Iriscouch

2 Localization

2.1 Localization Engine

In Pliik this is all achieved at the config Object.

2.1.1 Start

Listing 1: 'app/js/config.js'

```
// start: Localization
// Currently only full page load supported :|
// ++++++++++++++++++++++++++++++++++

var langcode = lang.getActiveCode( Config );

Config.i18n.selected = langcode;

// window.PLIIK.log.lang_request=Config;

require.config({

    locale: langcode

});

// ++++++++++++++++++++++++++++++++++
// end: Localization
```

Currently we only support full page change language procedure.

2.1.2 Core - i18n (Require.js)

After setting the proper locale to proessed lang code, all the processing is done
by the i18n internationalization module, at require.js