

ANTI-AIR BATTERY

DEMOLISHER, DEVOTED DECEPTICON



STRATAGEM

If your Demolisher, Devoted Decepticon would take non-attack damage from an opponent's card and is upgraded with an Armor → Instead he takes that much damage minus 1.



RS S01/s11



ATP

Illus.
TM Hasbro etc.

HERE'S THE THING

AUTOBOT JAZZ, SPECIAL OPS



STRATAGEM

When one of your characters defends and you have Autobot Jazz, Special Ops on the battlefield → Any  battle icons flipped this battle become  battle icons instead.



RS S03/s11



ATP

Illus.
TM Hasbro etc.

IT WORKS!

WHEELJACK, WEAPONS INVENTOR



STRATAGEM

(Begins with this side face up)

When your Wheeljack, Weapons Inventor attacks while upgraded with a Utility → Flip him to another mode after this battle.

If you began the game with only Autobots  → This gains
"→ Draw 2 cards. Then scrap 2 cards from your hand.
You may play an Armor or Utility. Flip this."



RS S05/s11



ATP

Illus.
TM Hasbro etc.

HEED THE CALL

METROPLEX, AUTOBOT CITY



STRATAGEM

While there are no untapped enemy characters → Each of your non-Titan characters has Pierce 3.

When your Metroplex, Autobot City defends and you flip at least   → Repair 1 damage from him. He can't take more attack damage this battle than the number of ★ the attacker has.

RS S02/s11



ATP

Illus.
TM Hasbro etc.

I DON'T BELIEVE IN DESTINY

JETFIRE, AIR GUARDIAN



STRATAGEM

Your Autobots'  Armors and Utilities can't be scrapped by your opponent's cards while you have Jetfire, Air Guardian on the battlefield.

At the end of your turn → You may move an Upgrade from your Jetfire, Air Guardian to one of your other characters.



RS S04/s11



ATP

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TM Hasbro etc.

PROTECTION

INFERNO, FEARLESS FIREFIGHTER



STRATAGEM

While your Inferno, Fearless Firefighter is in bot mode → He has Brave.

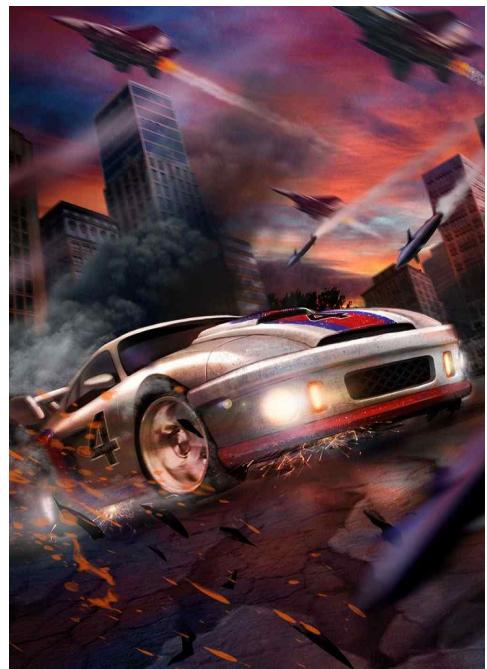
When your Inferno, Fearless Firefighter defends in bot mode and you flip at least   → Flip him to alt mode.

RS S06/s11



ATP

Illus.
TM Hasbro etc.



IT WORKS!

WHEELJACK, WEAPONS INVENTOR

STRATEGEM

When your Wheeljack, Weapons Inventor attacks while upgraded with a Utility ➔ Flip him to another mode after this battle.

RS S05/s11 ATP Illus. TM Hasbro etc.

RALLY

BUMBLEBEE, LEGENDARY WARRIOR

**STRATAGEM**

(Begins with this side face up)

When your Bumblebee, Legendary Warrior is tapped and takes attack damage → Repair 3 damage from him and untap him. Flip this.



RS S07/s11

ATP

Illus.
TM Hasbro etc.**RAMPAGE**

DINOBOTS

**STRATAGEM**

When you flip "Dino-Chomp!" while one of your Dinobots is attacking → It gets +1 ATK until end of turn.

When you flip either "Jaws of Steel" or "Electrified Spikes" while one of your Dinobots is defending → It gets +1 DEF until end of turn.



RS S08/s11

ATP

Illus.
TM Hasbro etc.**STRAXUS LIVES!**

DARKMOUNT, CRUEL OVERLORD

**STRATAGEM**

Your Darkmount, Cruel Overlord is a Leader in both modes.

When you put an Armor on your Darkmount, Cruel Overlord → Repair 1 damage from him.



RS S09/s11

ATP

Illus.
TM Hasbro etc.**WE FIX!**

DINOBOT SLUDGE, MIGHTY STOMPER

**STRATAGEM**

If you will begin the game with all Dinobots → Your starting ★ limit increases by 1.

Your Dinobots have +2 DEF.

When one of your Dinobots takes non-attack damage during your opponent's turn and you have Dinobot Sludge, Mighty Stomper on the battlefield → Repair 1 from it.



RS S11/s11

ATP

Illus.
TM Hasbro etc.**SUCH HEROIC NONSENSE**

MEGATRON, LIVING WEAPON

**STRATAGEM**

Weapons on your Megatron, Living Weapon can't be scrapped by your opponent's cards.



RS S10/s11

ATP

Illus.
TM Hasbro etc.

