

Flexible Partial Reconfiguration based Design Architecture for Dataflow Computation

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Advisor: Benjamin Carrion Schaefer



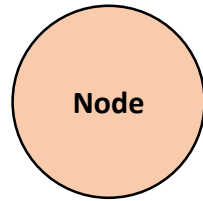
Thesis Index

SR. NO	TITLE
1	Thesis Motivation
2	Thesis Contribution
5	Proposed Design Methodology
6	Design Implementations – Spatial & Partial Reconfiguration based
7	Comparative Study & Analysis
8	Conclusion & Future Works

Thesis Motivation

➤ Dataflow Computing (DC) specific model of computation

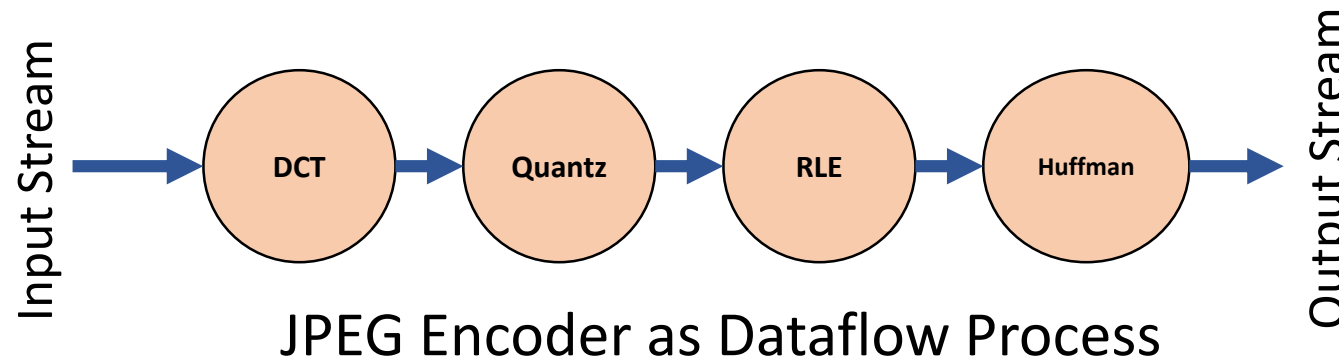
- Target application described as **Data Flow Graph (DFG)**
- Used Extensively in High Frequency Trading, Image, Signal processing based applications



Node: Processing Element (PE), Execution

Links : FIFO (first-in first-out) queue or buffer

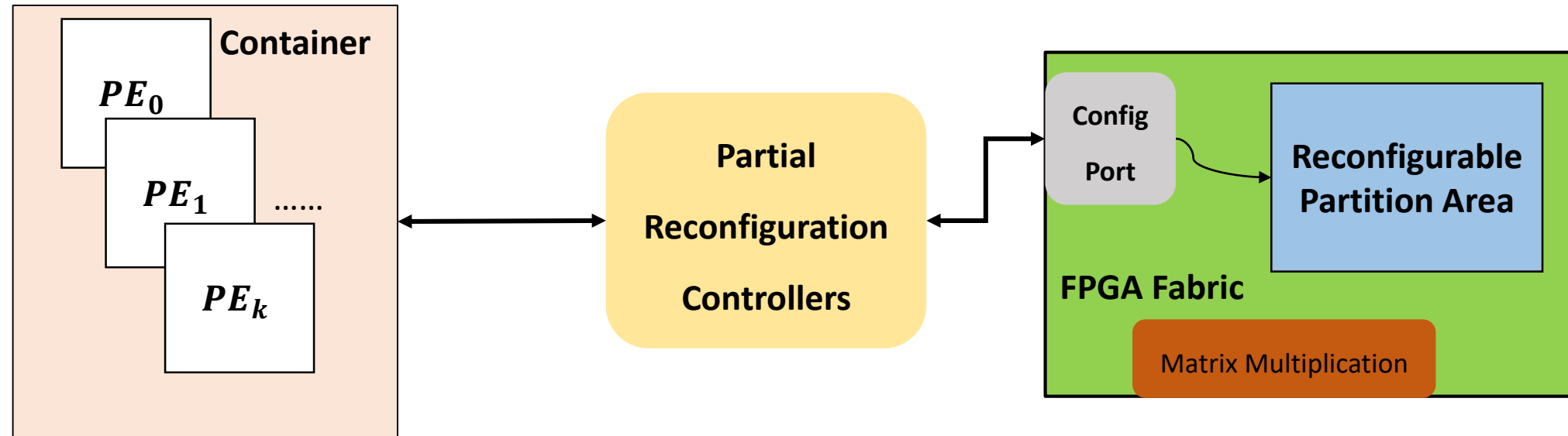
kernel/accelerator/



Thesis Motivation

➤ Partial Reconfiguration

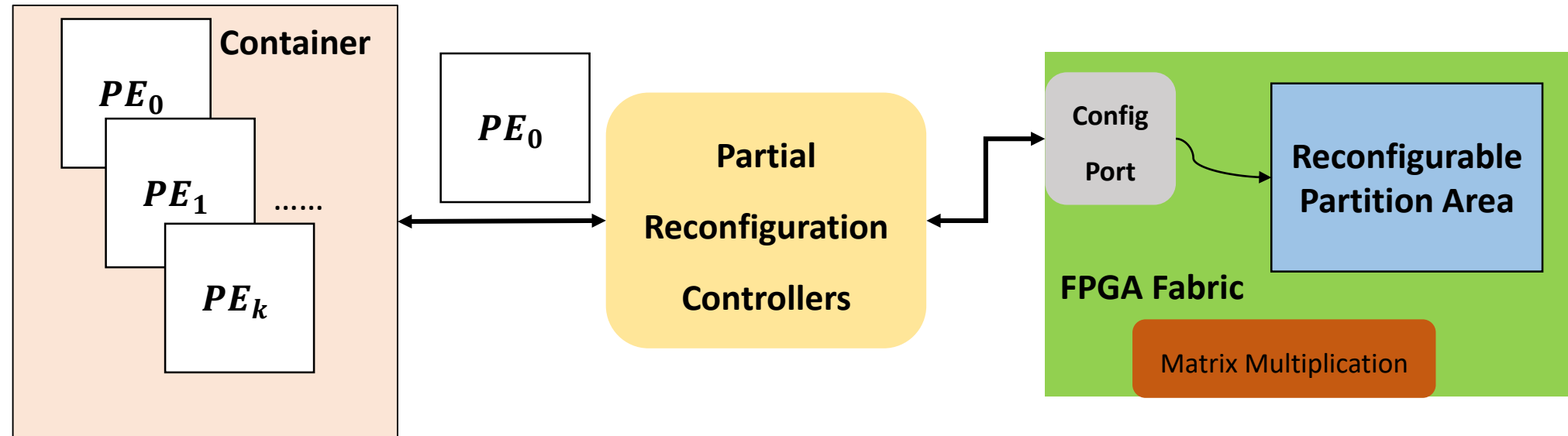
- **Allows modification of an operating FPGA design** by loading a partial configuration file, usually a partial BIT file
- Time Multiplex several Processing Elements in a dataflow computation process



Thesis Motivation

➤ Partial Reconfiguration

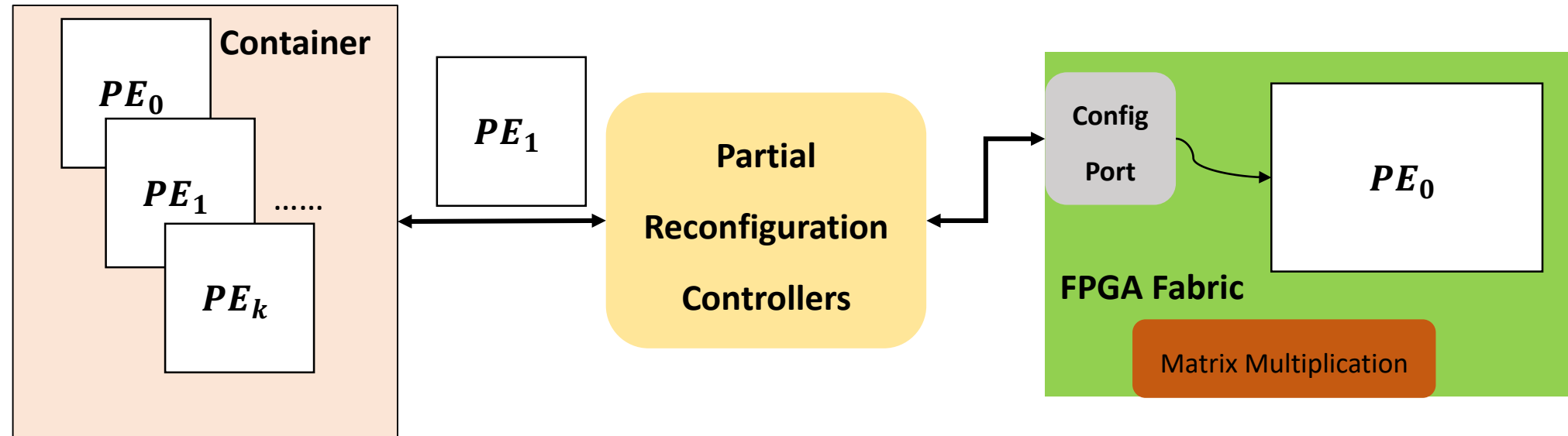
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Thesis Motivation

➤ Partial Reconfiguration

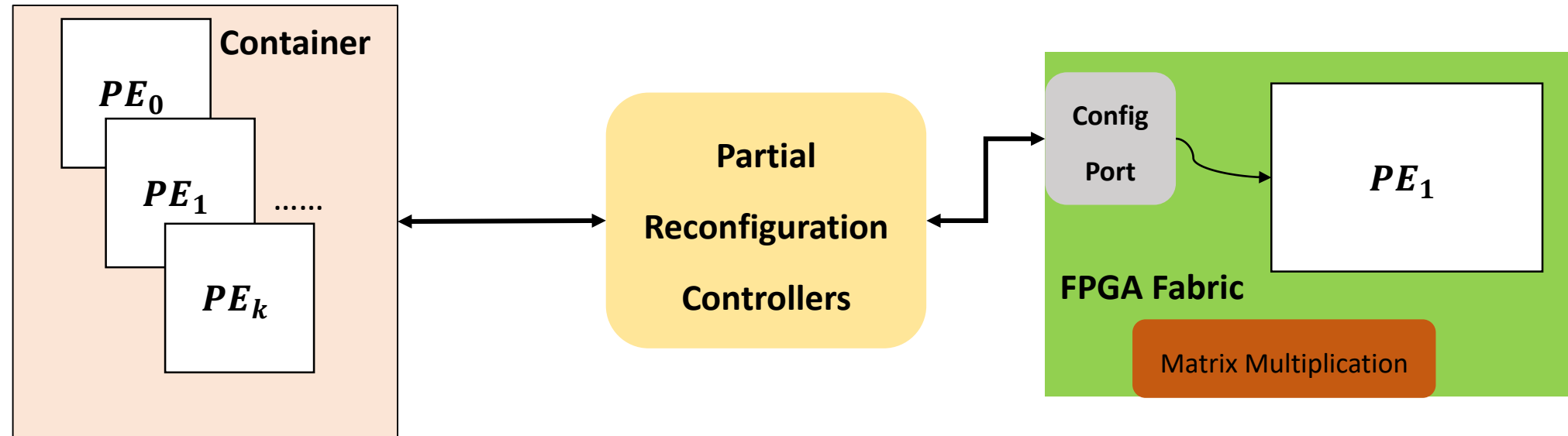
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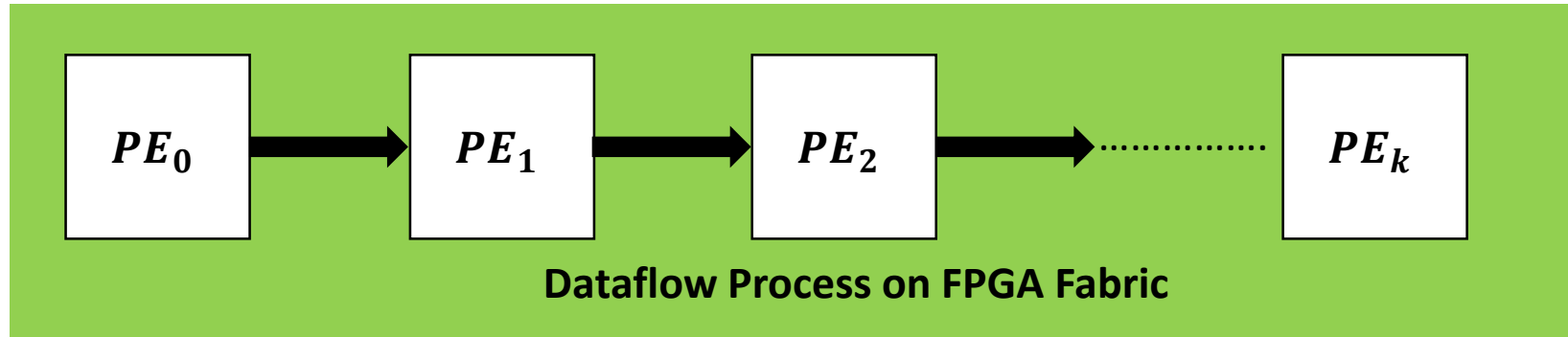
Thesis Motivation

➤ Partial Reconfiguration

- **Allows modification of an operating FPGA design** by loading a partial configuration file, usually a partial BIT file
- Time Multiplex several Processing Elements in a dataflow computation process



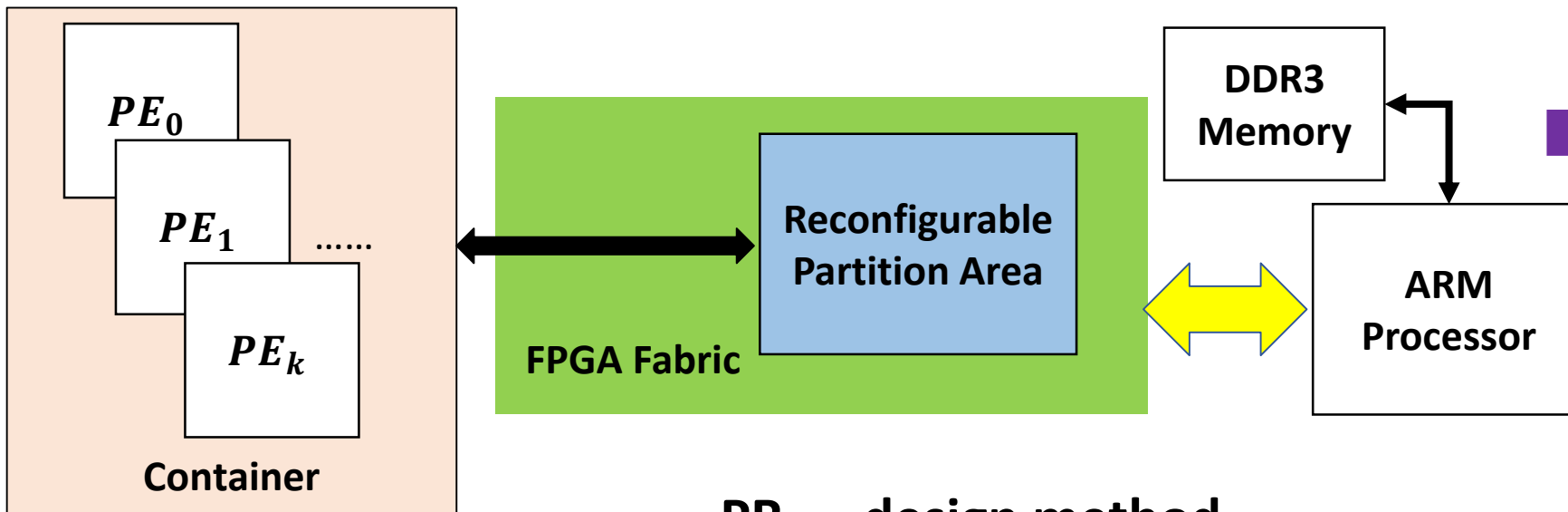
Thesis Motivation



Spatially placed
FPGA Design

Problem ? **Area Utilization High**

Static design method



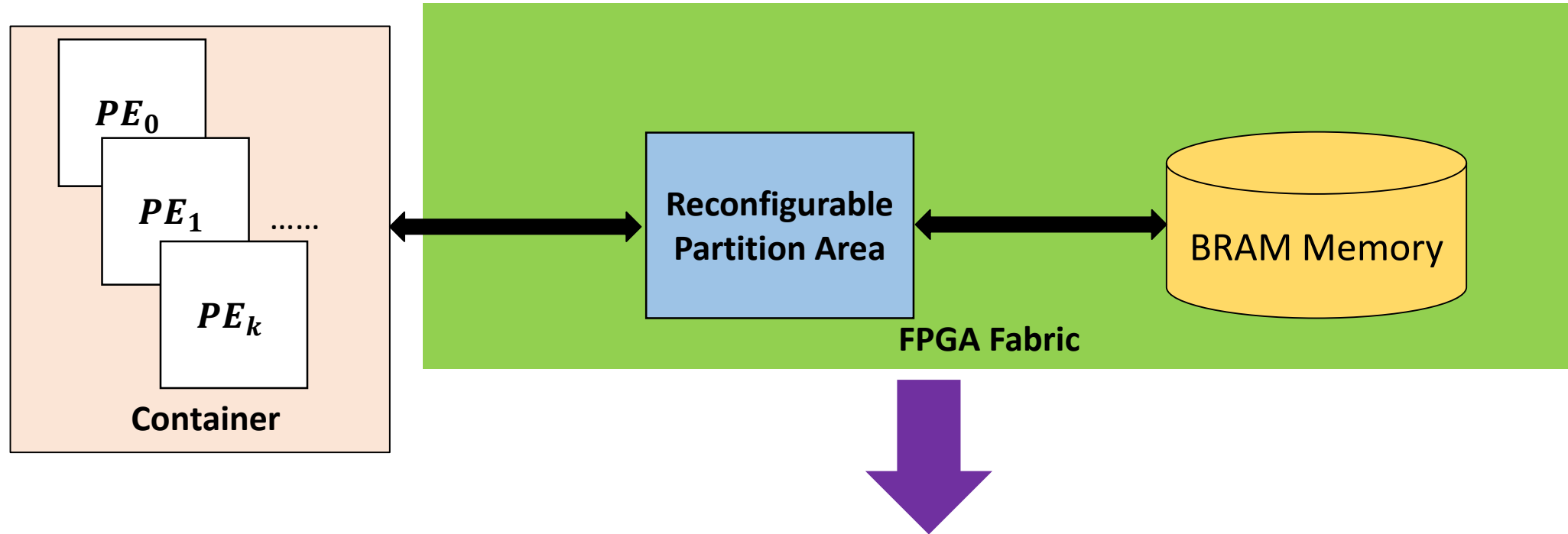
PR based design using
External Off chip DDR
memory as FIFO

Solves: **Area Utilization Issue**
Problem ? **Runtime & Latency**
Hit !!

PR_{DDR} design method

Thesis Motivation

PR_{BRAM} design method



THUS WE PROPOSE - PR based design using Internal On chip BRAM memory as FIFO for dataflow process

Improves Runtime & Latency compared to PR_{DDR} with reduced FPGA resource savings

Thesis Contribution

1. Semi-automatic design methodology for dataflow computation

- Fixed overlay Static architecture - PR_{BRAM}
- Support for partial re-configurability
- Input is behavior description language for HLS

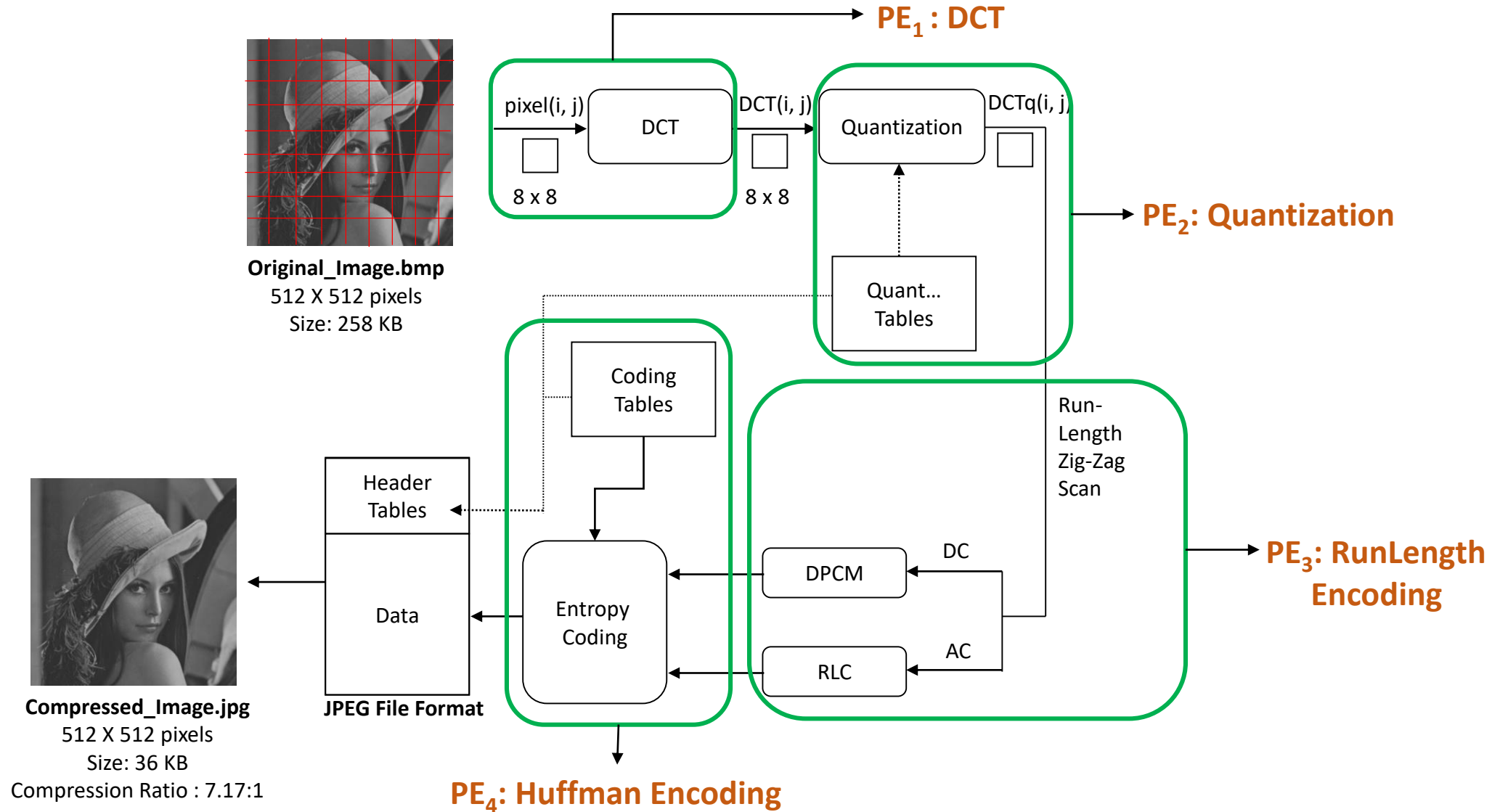
2. Prototyped on Xilinx Zynq FPGA

- JPEG Encoder given in SystemC
- Three Testcase images

3. Extensive experimental results

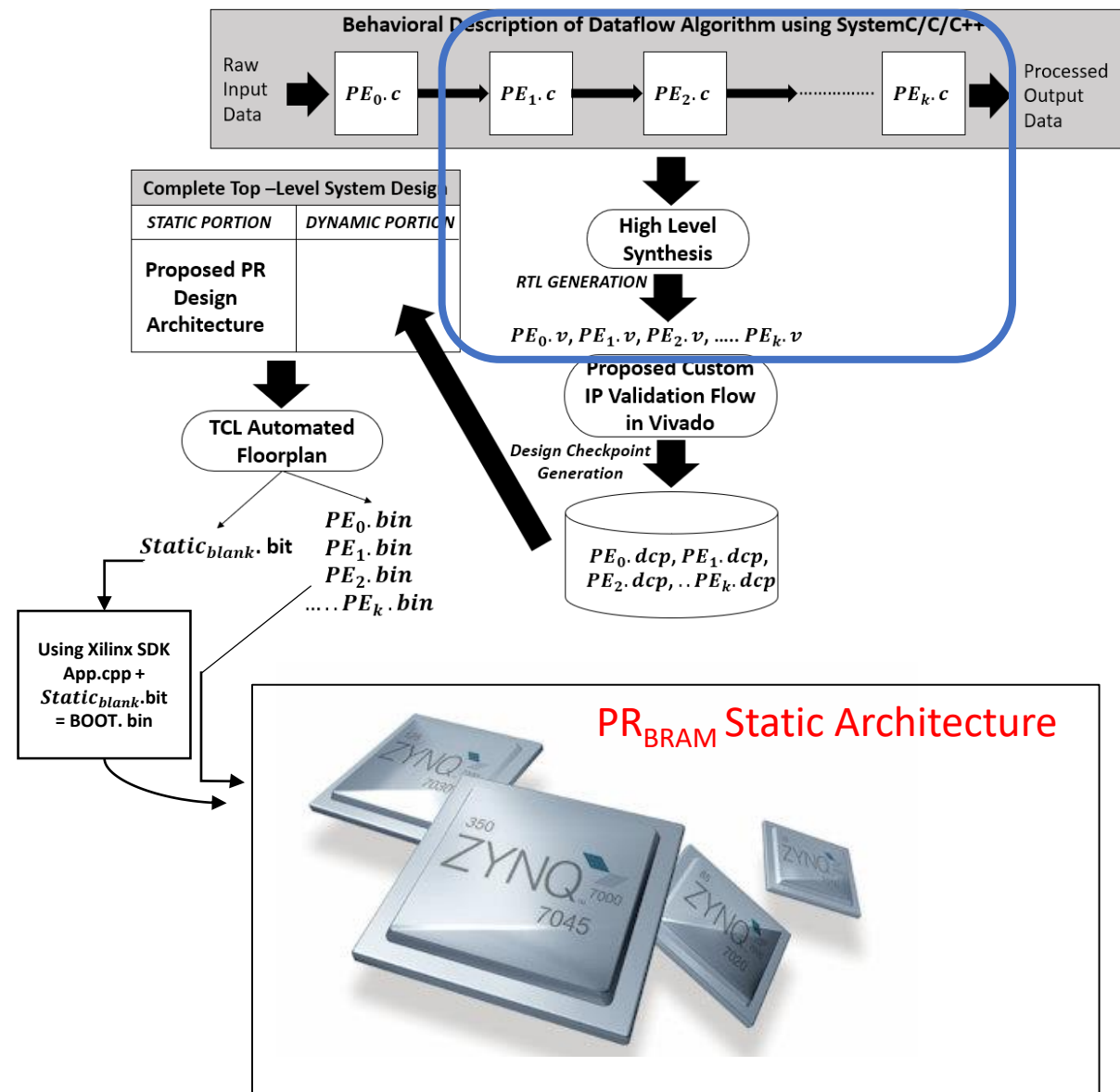
- Measure hardware running time vs. area characteristics of static and PR-based methods.
- Comparative study between PR_{BRAM} and PR_{DDR} methods
- Hardware Running Time vs. Varying Size of Pblock or Reconfigurable Partitions

JPEG Encoder: A Dataflow Process for Comparative Study



Overview of the Proposed Design Methodology

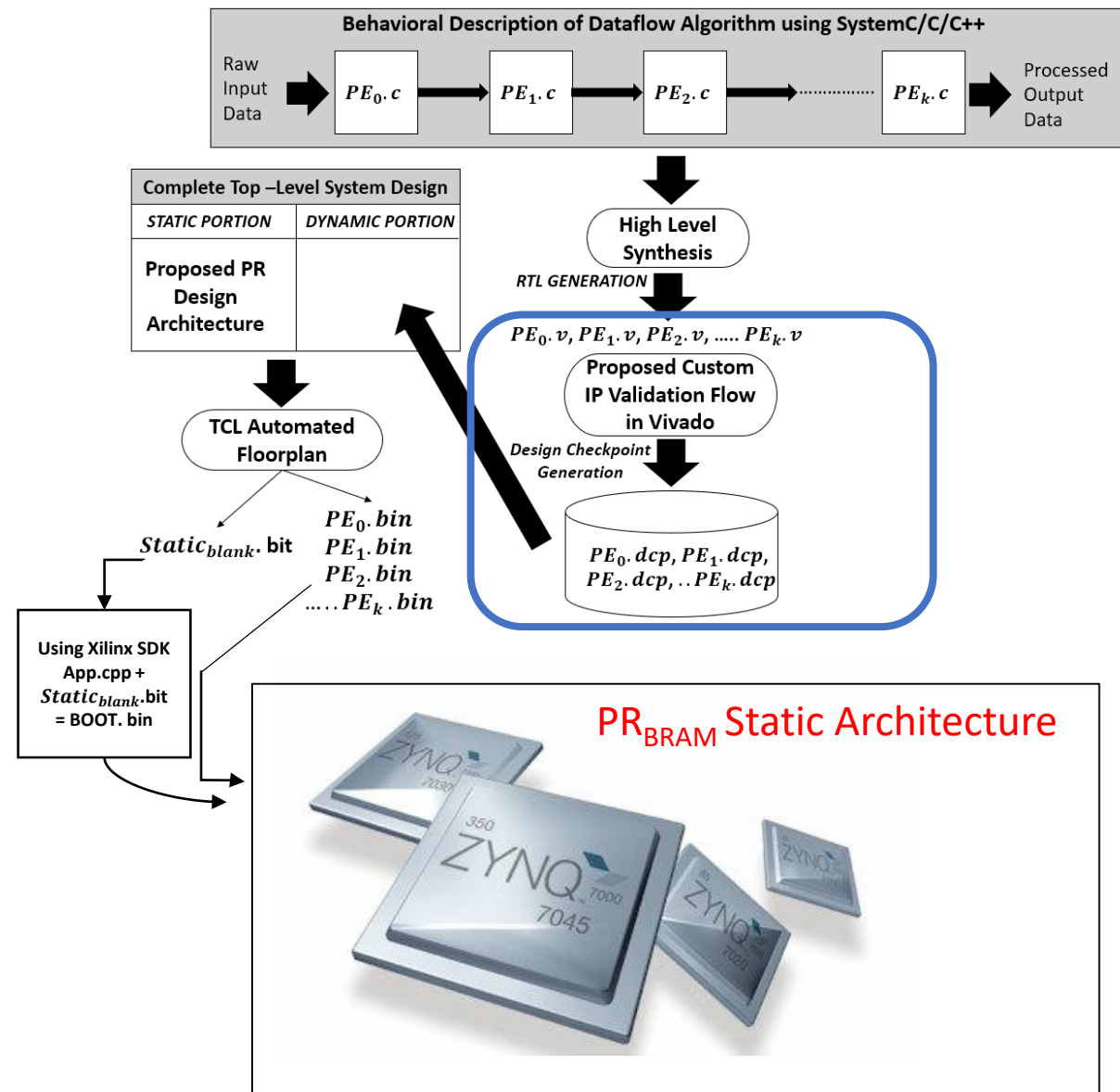
Stage 1: Behavioral Algorithm Description to RTL Generation



Overview of the Proposed Design Methodology

Stage 1: Behavioral Algorithm Description to RTL Generation

Stage 2: Validation and Creation of Custom IPs

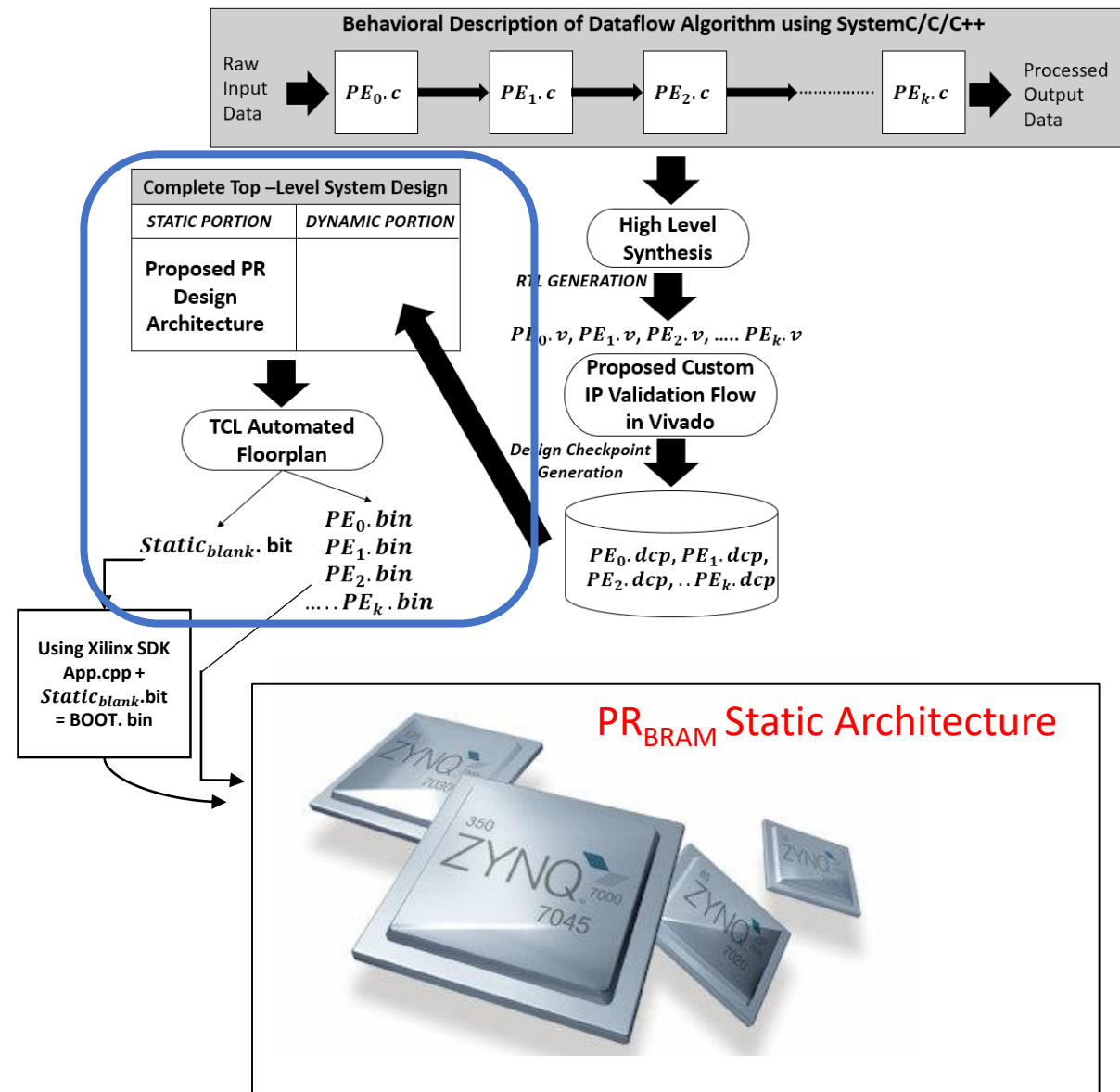


Overview of the Proposed Design Methodology

Stage 1: Behavioral Algorithm Description to RTL Generation

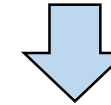
Stage 2: Validation and Creation of Custom IPs

Stage 3: TCL Automated Floorplan for PR Designs

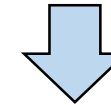


Overview of the Proposed Design Methodology

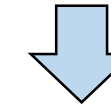
Stage 1: Behavioral Algorithm Description to RTL Generation



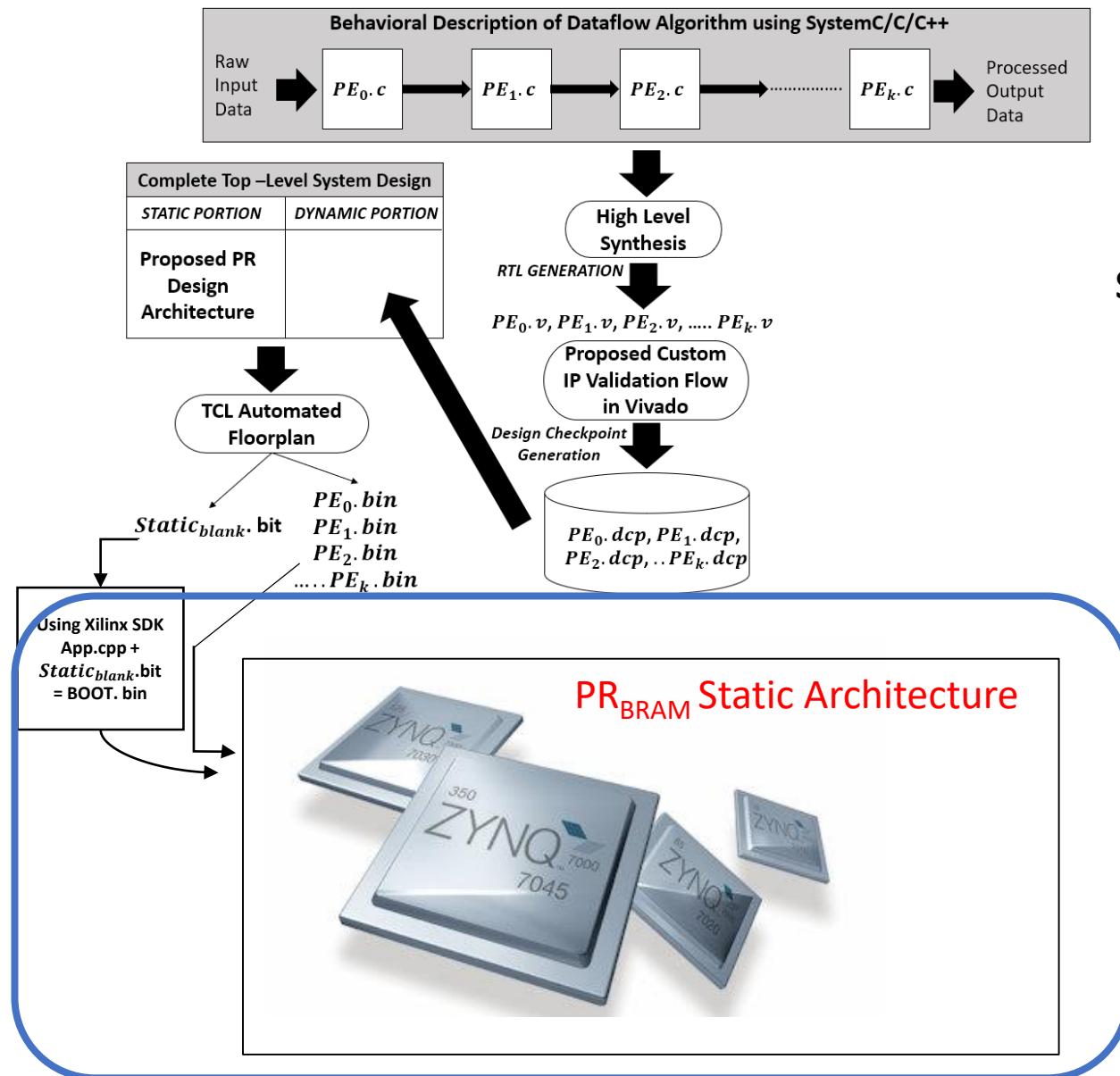
Stage 2: Validation and Creation of Custom IPs



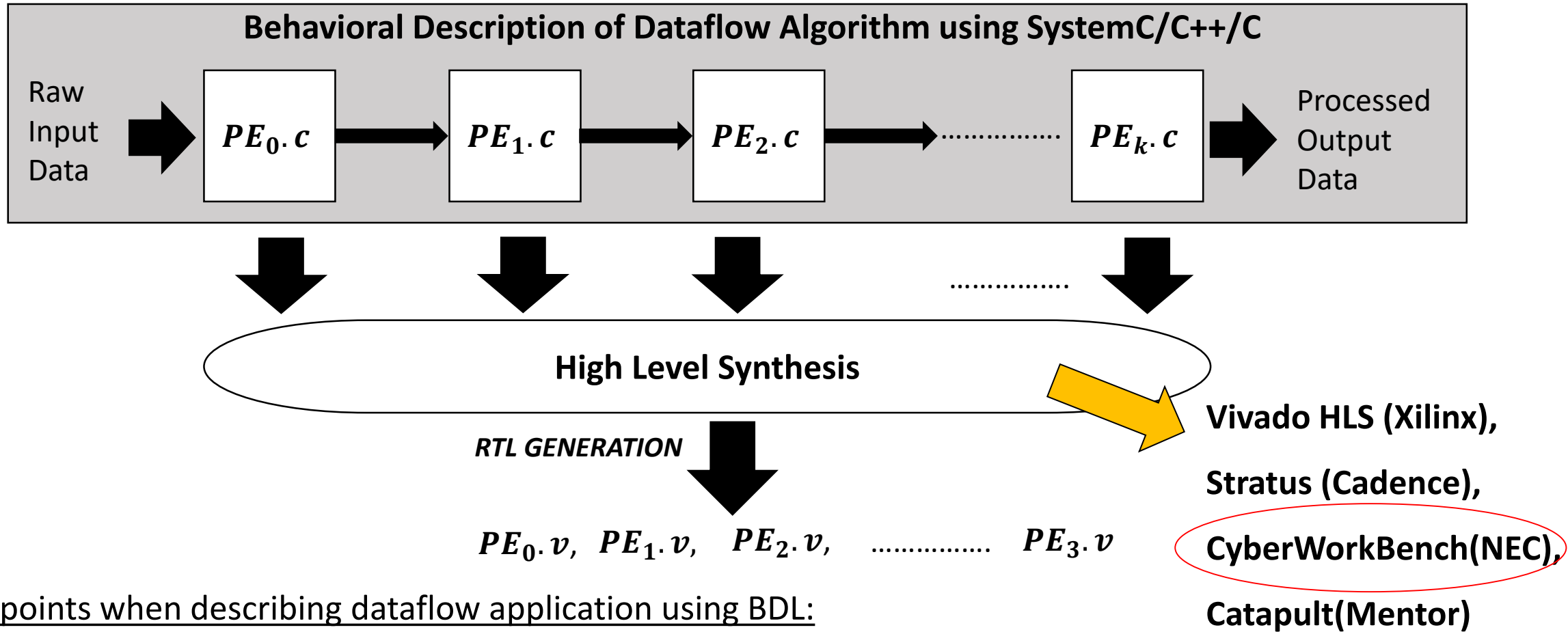
Stage 3: TCL Automated Floorplan for PR Designs



Stage 4: Deploying the Binaries on Zynq-7000: PR_{BRAM} Static Architecture



Stage 1: Behavioral Description of Dataflow to RTL Generation



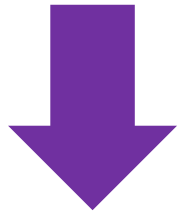
➤ Key-points when describing dataflow application using BDL:

- Uniformity in the number, direction and data-widths of I/O all the PE's
- Control interface signals - done, reset and start : Close Loop Feedback when Context Switching

Stage 2: Validation and Creation of Custom IPs

Step.1

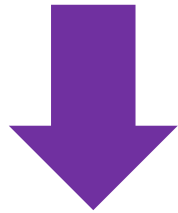
Logical Synthesis & Simulation



- Structural RTL to Xilinx Primitives
- Writing Test Benches
- Ensure Target Platform Function & Timing Violations

Step.2

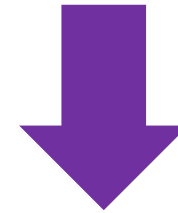
Packaging Design using Vivado IP Packager



- Design Re-usability
- Xilinx Supports AMBA AXI
- I/O instance port-map to internal slave registers

Step.3

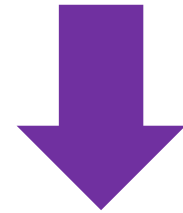
Creating System Level Design with Xilinx IP Integrator



- Block Design with ZYNQ7 PS
- Create Top-Level Wrapper
- Export to SDK to create BSP & drivers

Step.4

Validating the IP design using Xilinx SDK



- Helps to Write Software Code for the IP
- Compare results with Simulation

Stage 2: Validation and Creation of Custom IPs

$PE_0.v, PE_1.v \dots PE_k.v$
RTL

PE_0 PE_1 \dots PE_k
Dedicated IPs

Post Logical Synthesis
Functional Simulation

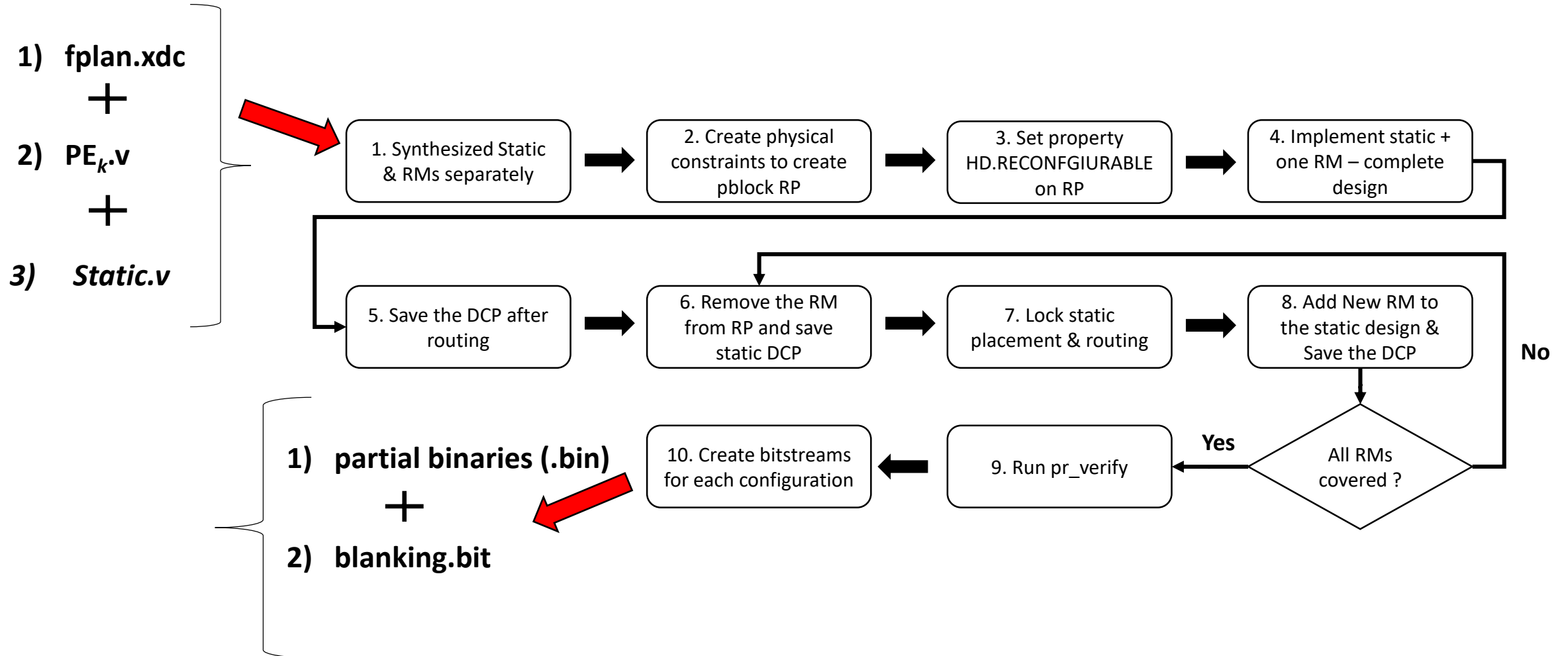
Hardware Results
Integrating IP to ARM

Goal:

- Ensures correct memory maps in IPs
- Validates Control Signals & Functionality of the Module before integrating into tighter PR Flow

Match
?

Stage 3: TCL Automated Floorplan for PR Designs



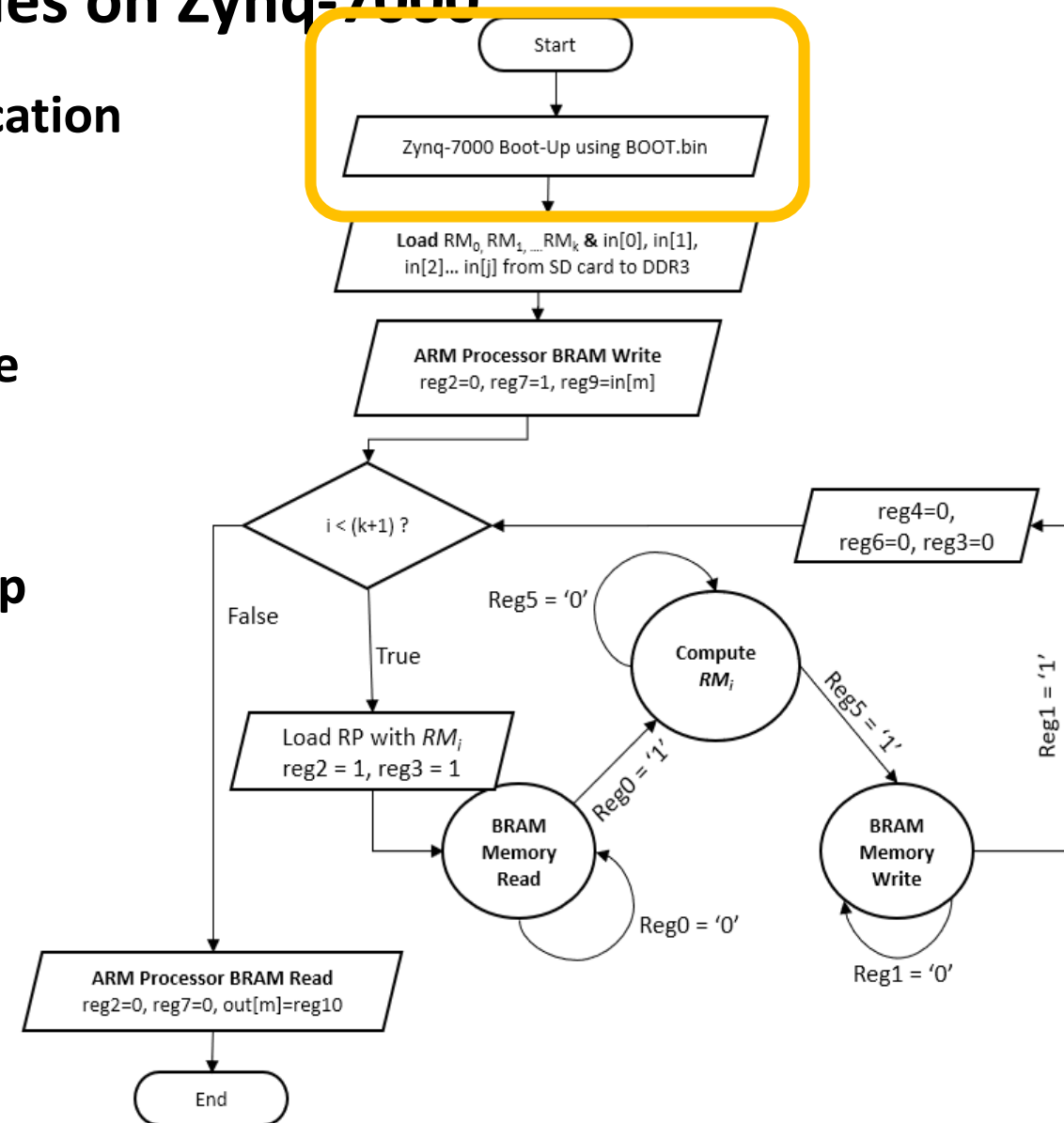
****Processing Element (PE) will be referred as, Reconfigurable Module(RM) in PR Designs**

Stage 4: Deploying the Binaries on Zynq-7000

- **BOOT.bin** = first stage image for PL side + User application

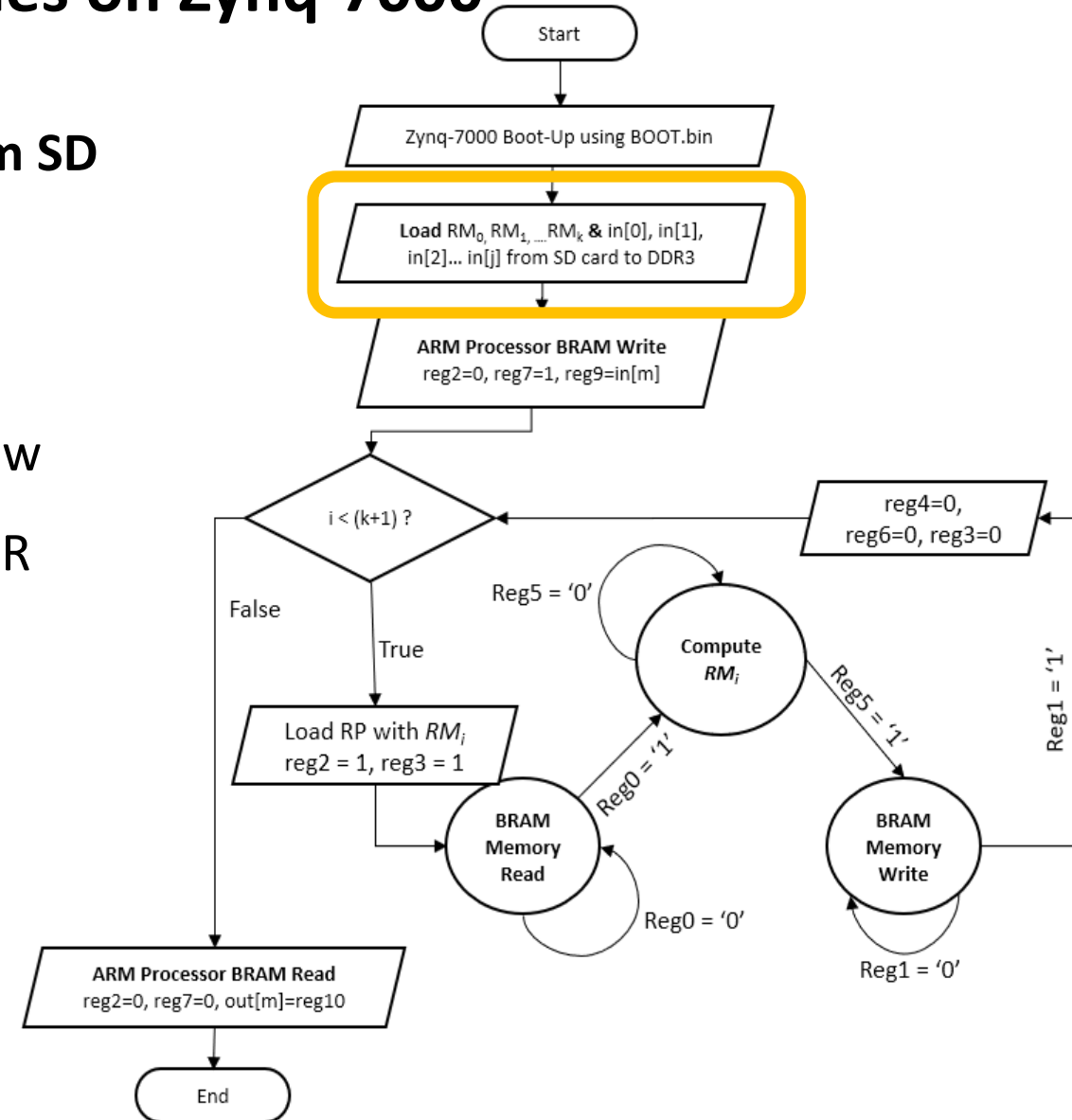
software \longrightarrow SD Card

- After power-on reset, the **Boot ROM determines the boot mode (SD flash memory)** and the encryption status (non-secure)
 - **Load First Stage Boot Loader (FSBL) into on-chip RAM (OCM).**
 - **Releases CPU control to the FSBL which in turn configures the PL with the full Static_{blank}.bit via PCAP (Processor Control Access Port)**

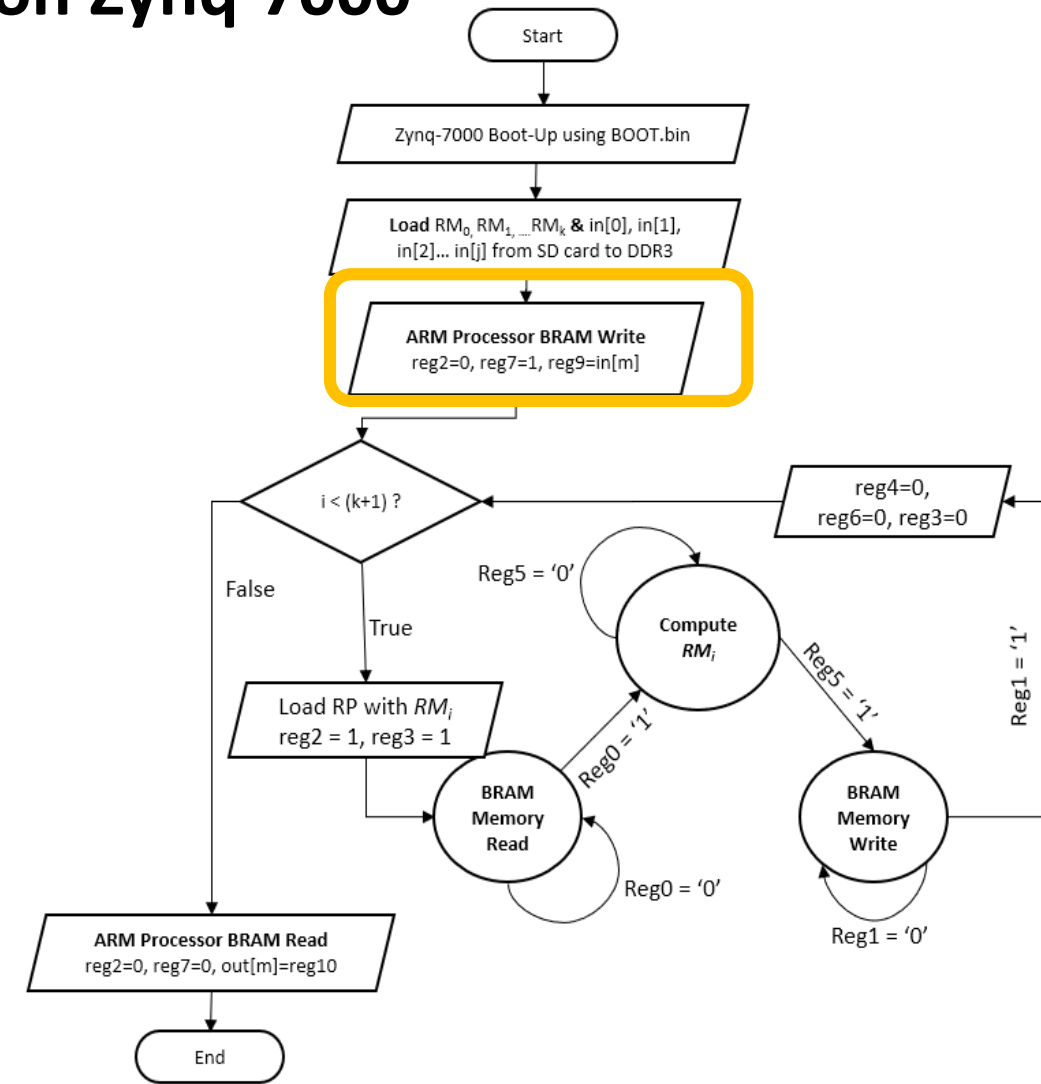
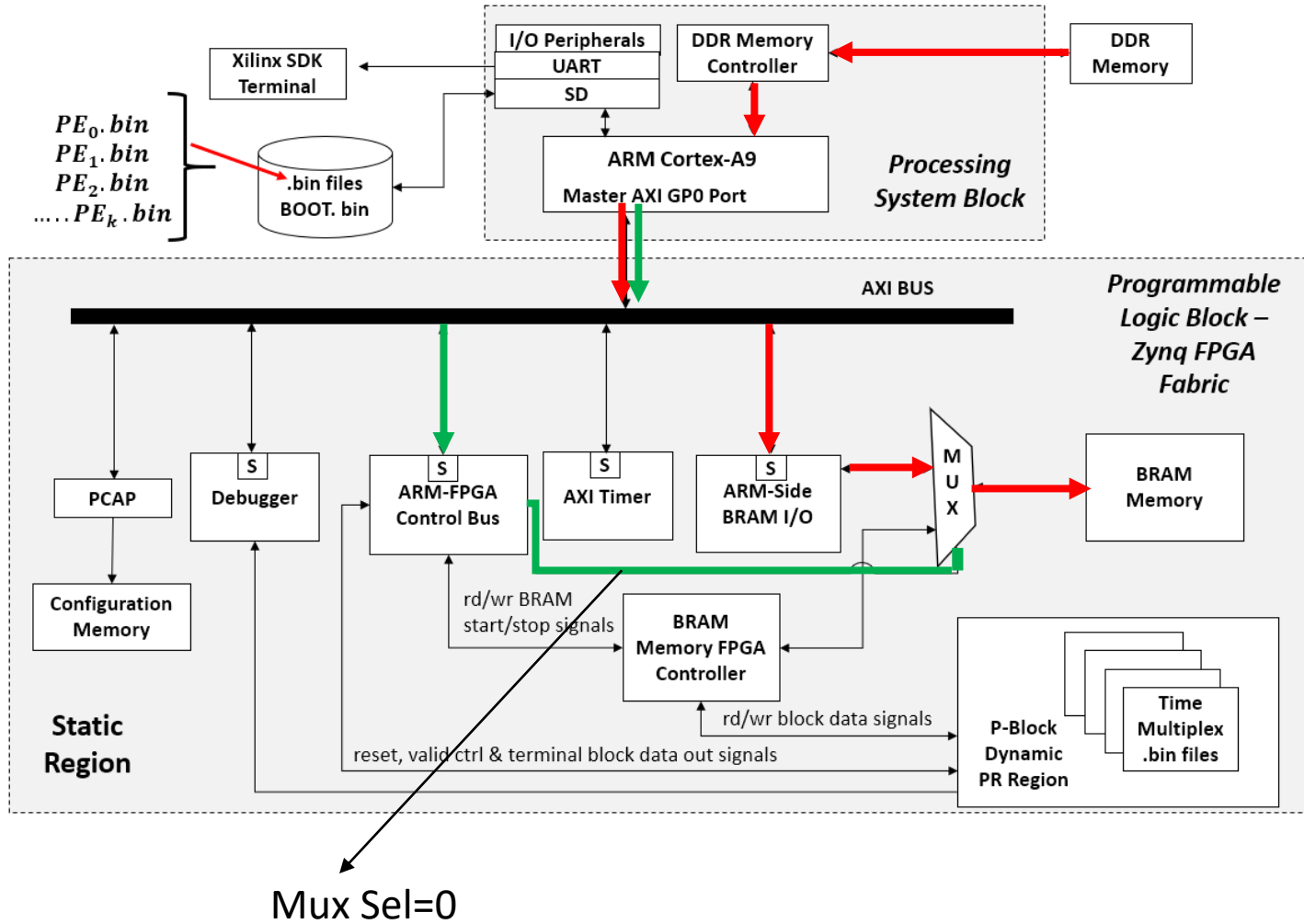


Stage 4: Deploying the Binaries on Zynq-7000

- Partial **bitstreams** are loaded into **DDR memory** from **SD card** to **maximize throughput** during configuration
- The Raw Image data which is the input to the dataflow process in JPEG Encoder is also transferred to the DDR Memory
- After this step, the Reconfigurable Modules can be loaded into the Reconfigurable Partition to start computation.

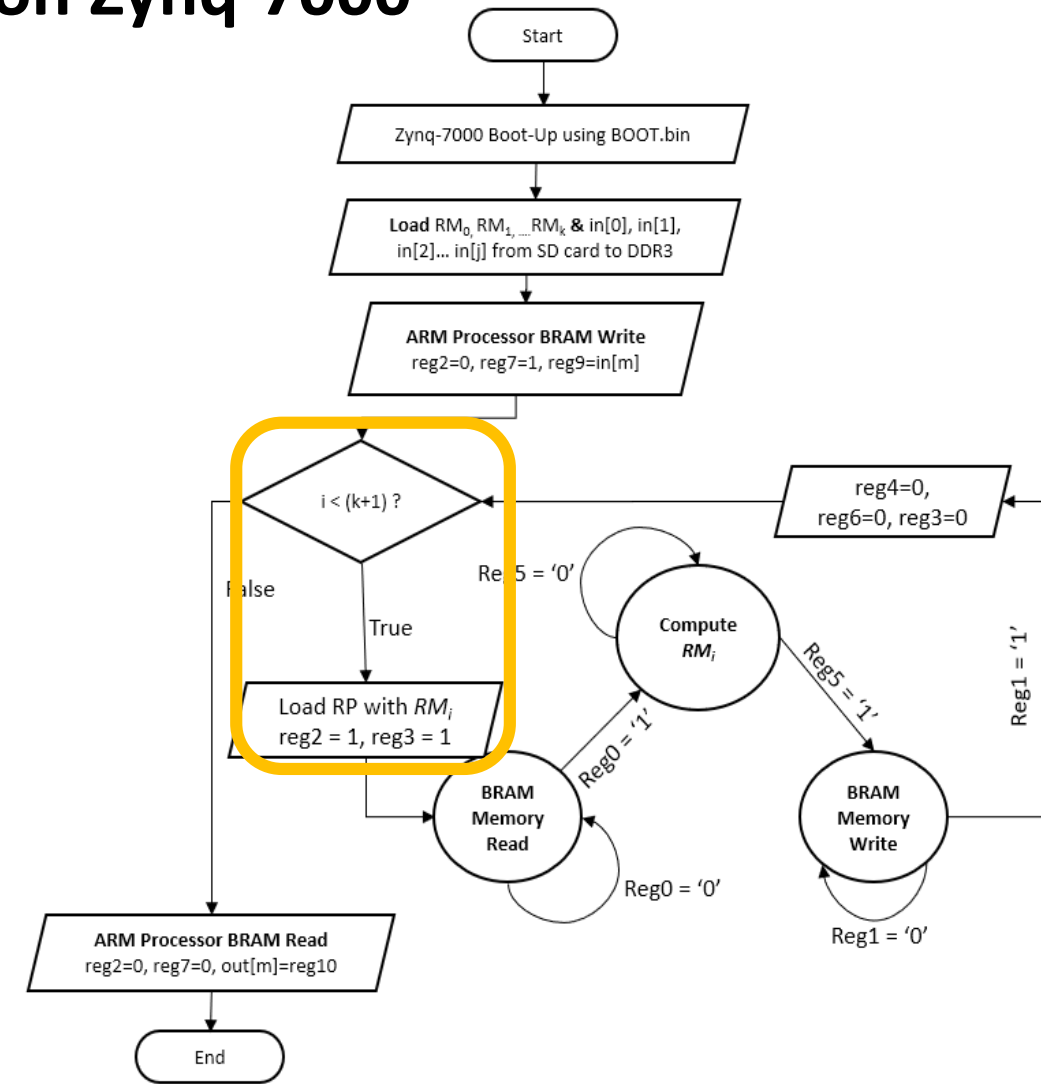
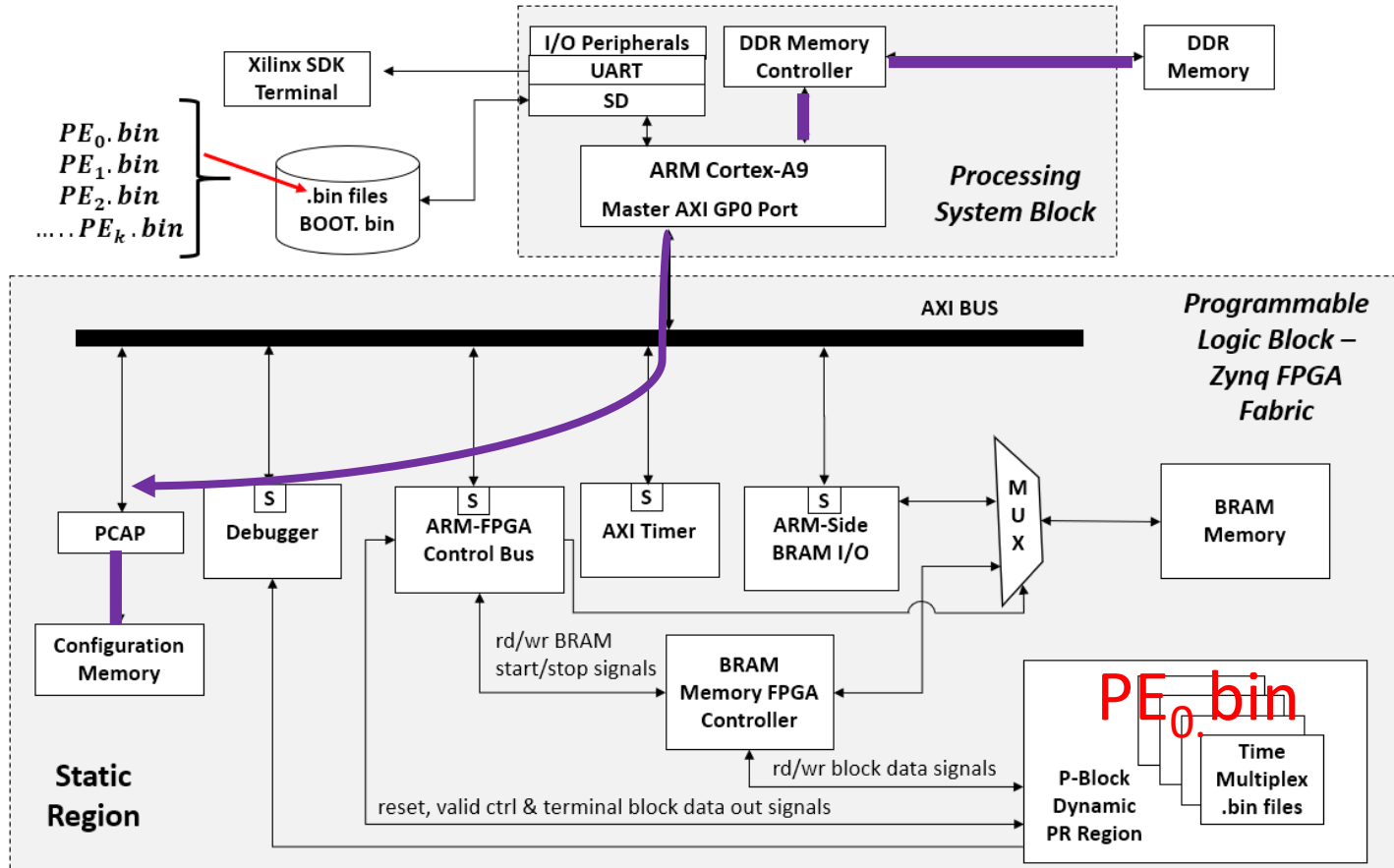


Stage 4: Deploying the Binaries on Zynq-7000



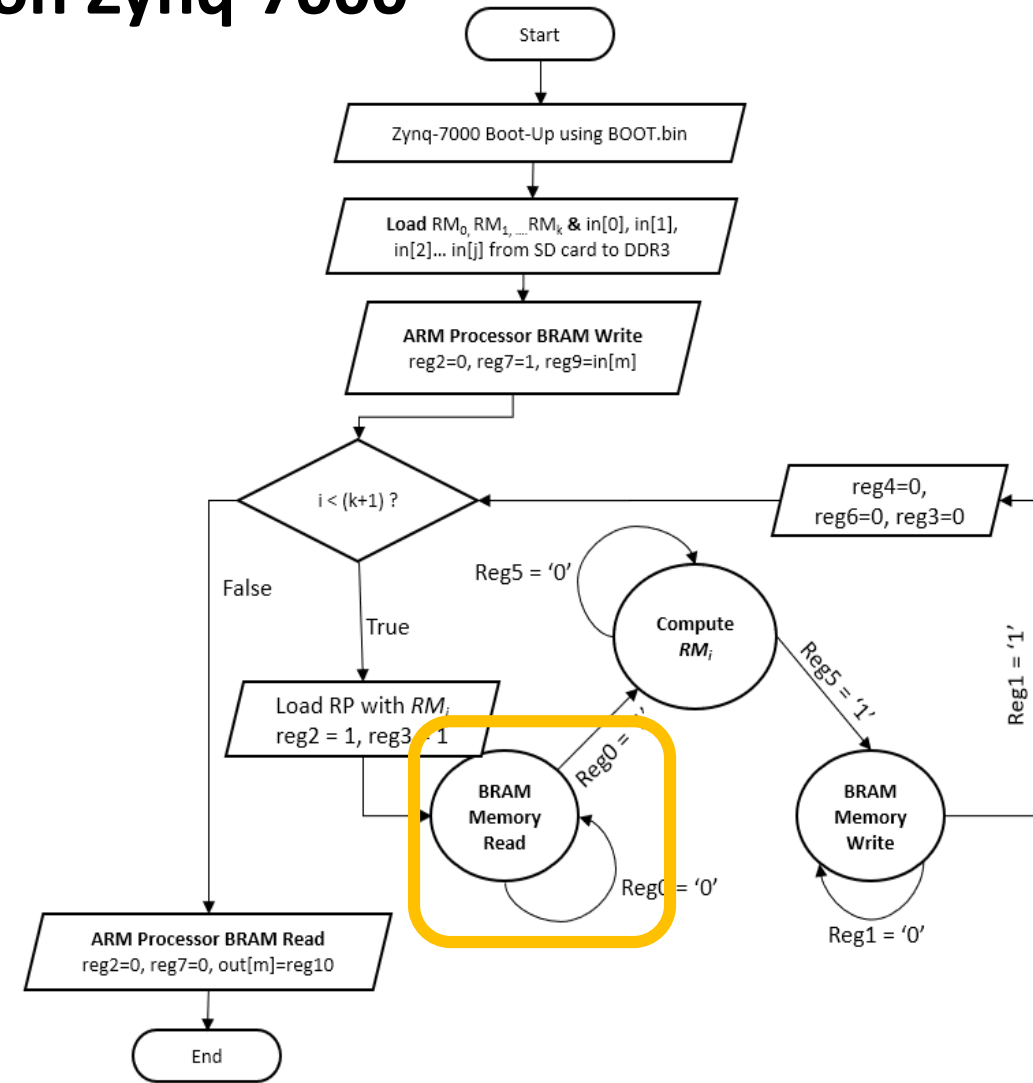
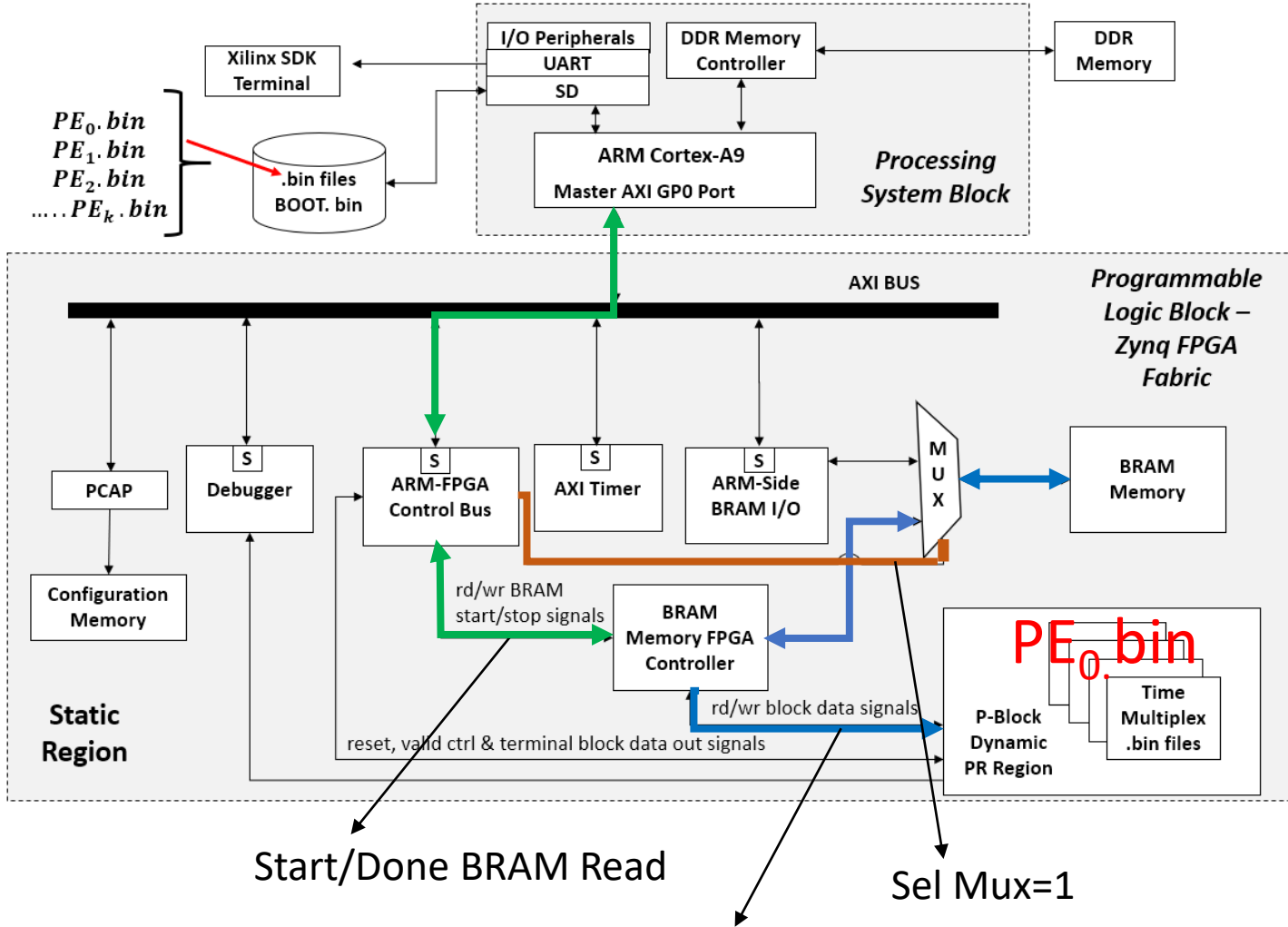
➤ Load the BRAM Memory with Raw Data from DDR

Stage 4: Deploying the Binaries on Zynq-7000



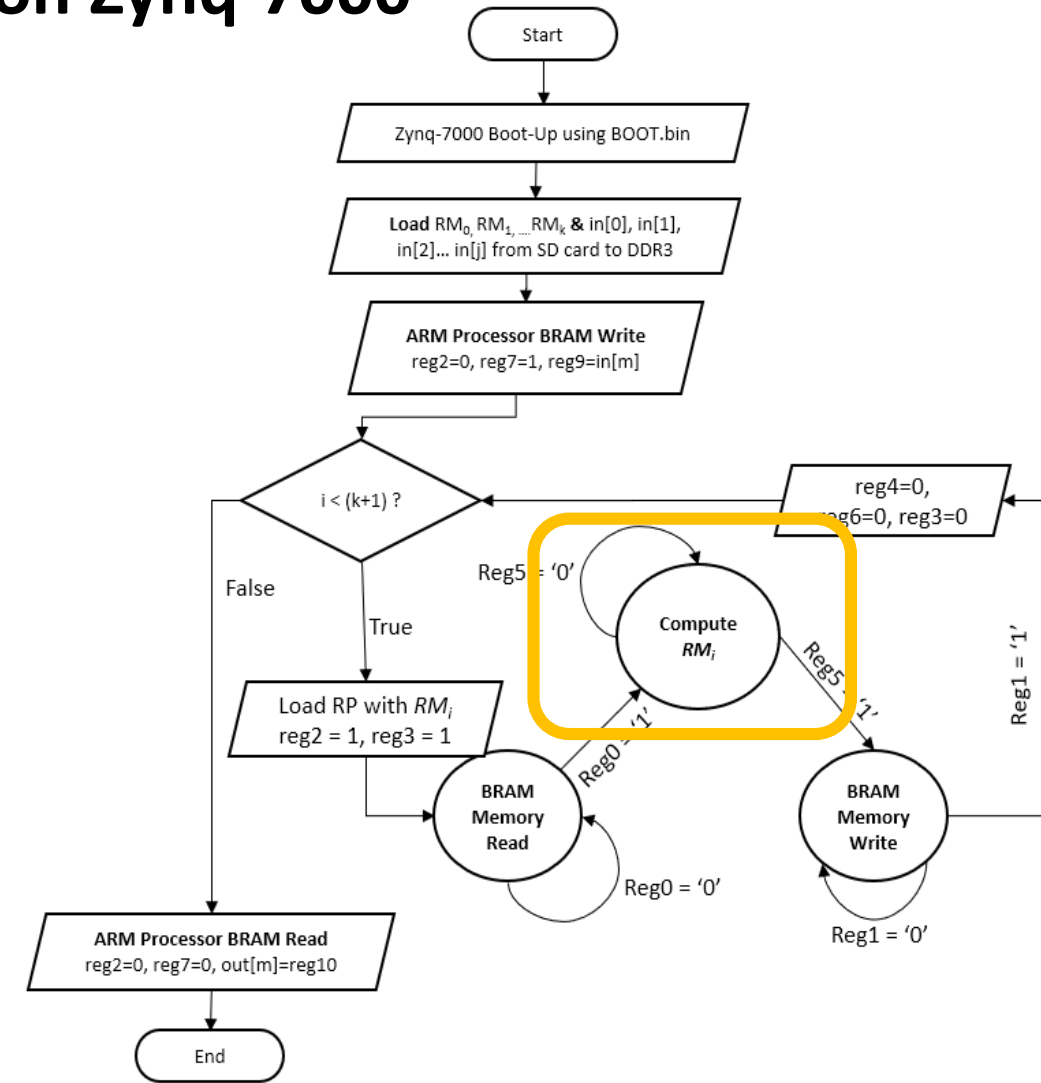
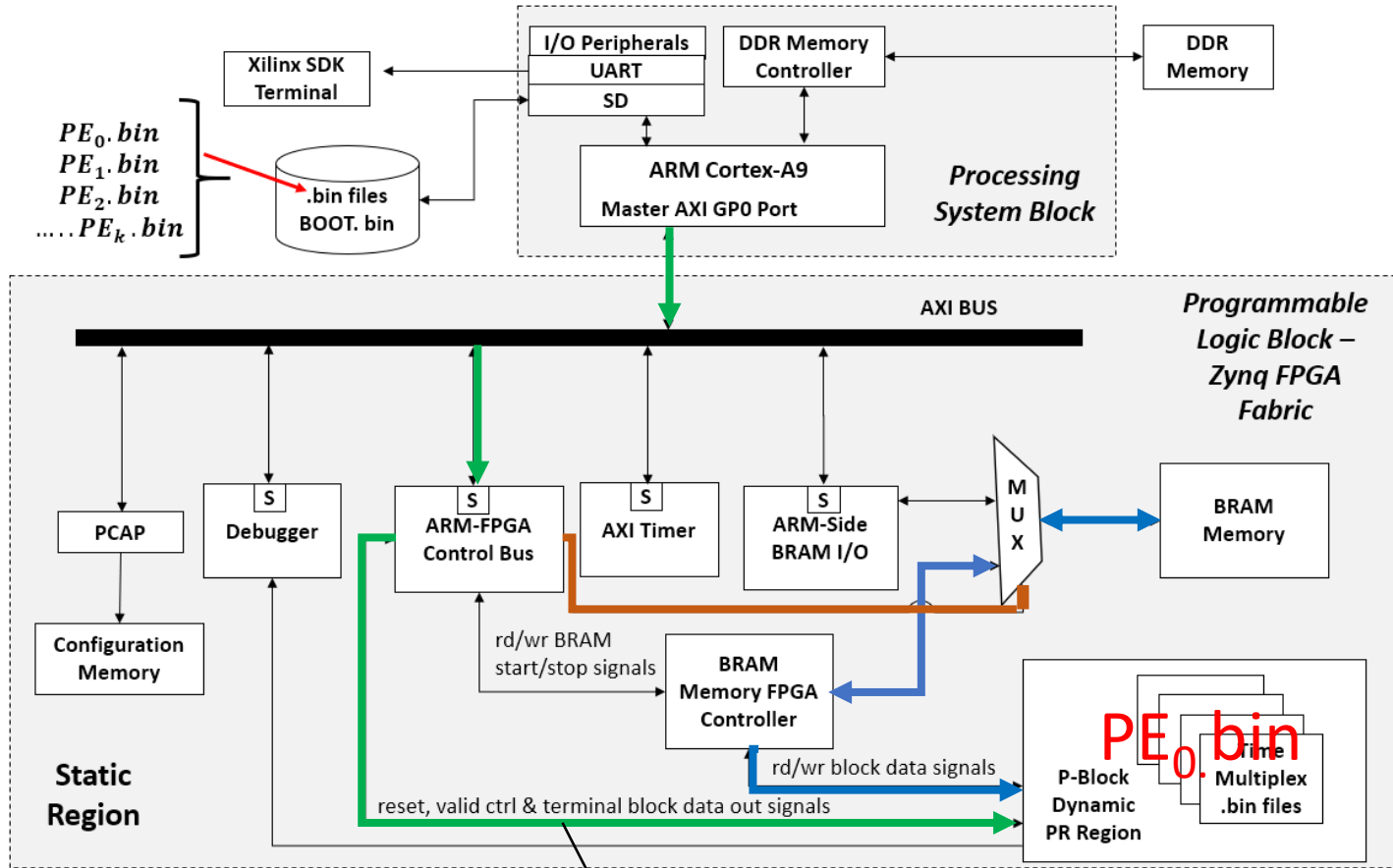
➤ PCAP fetches partial bitfile (PE₀.bin) from ddr3 memory to load into configuration port

Stage 4: Deploying the Binaries on Zynq-7000



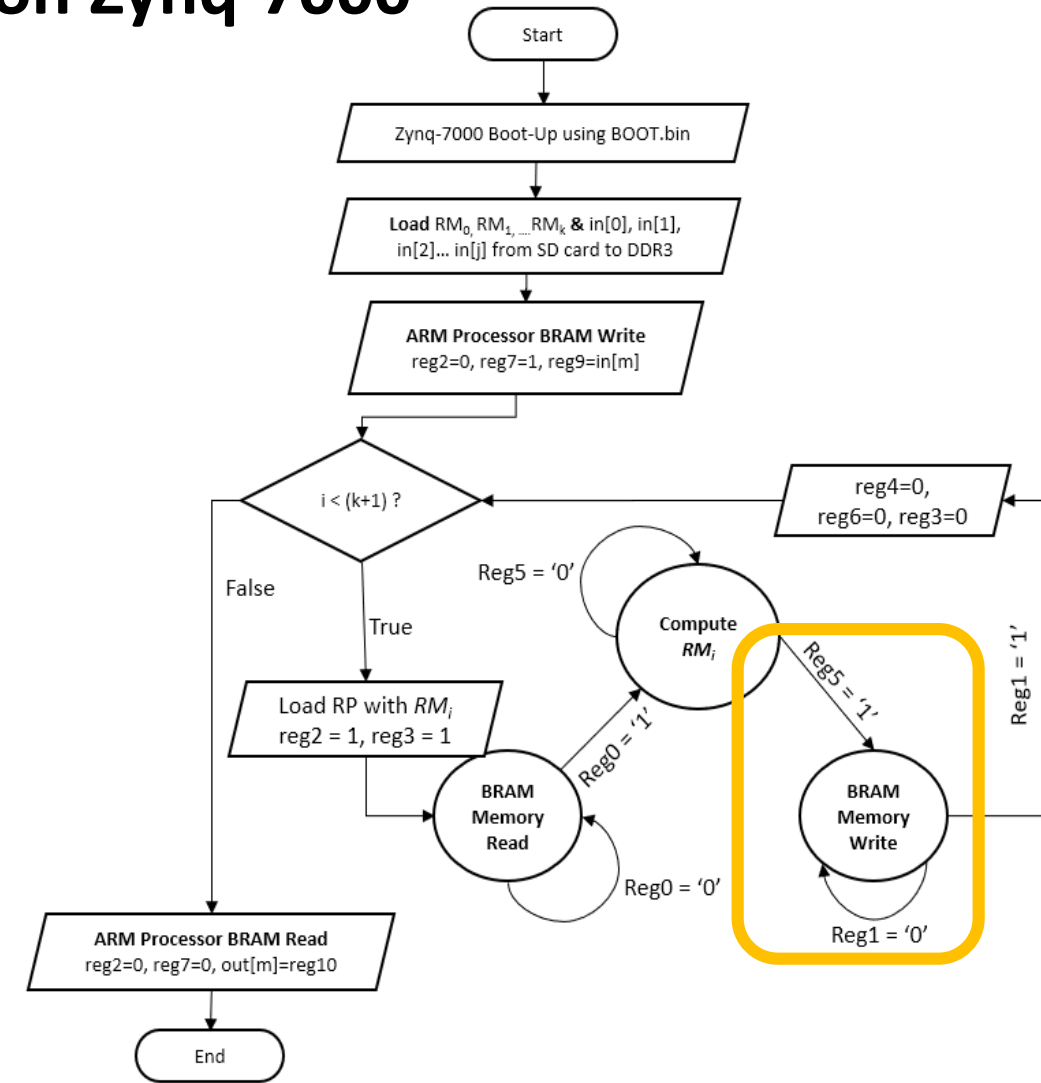
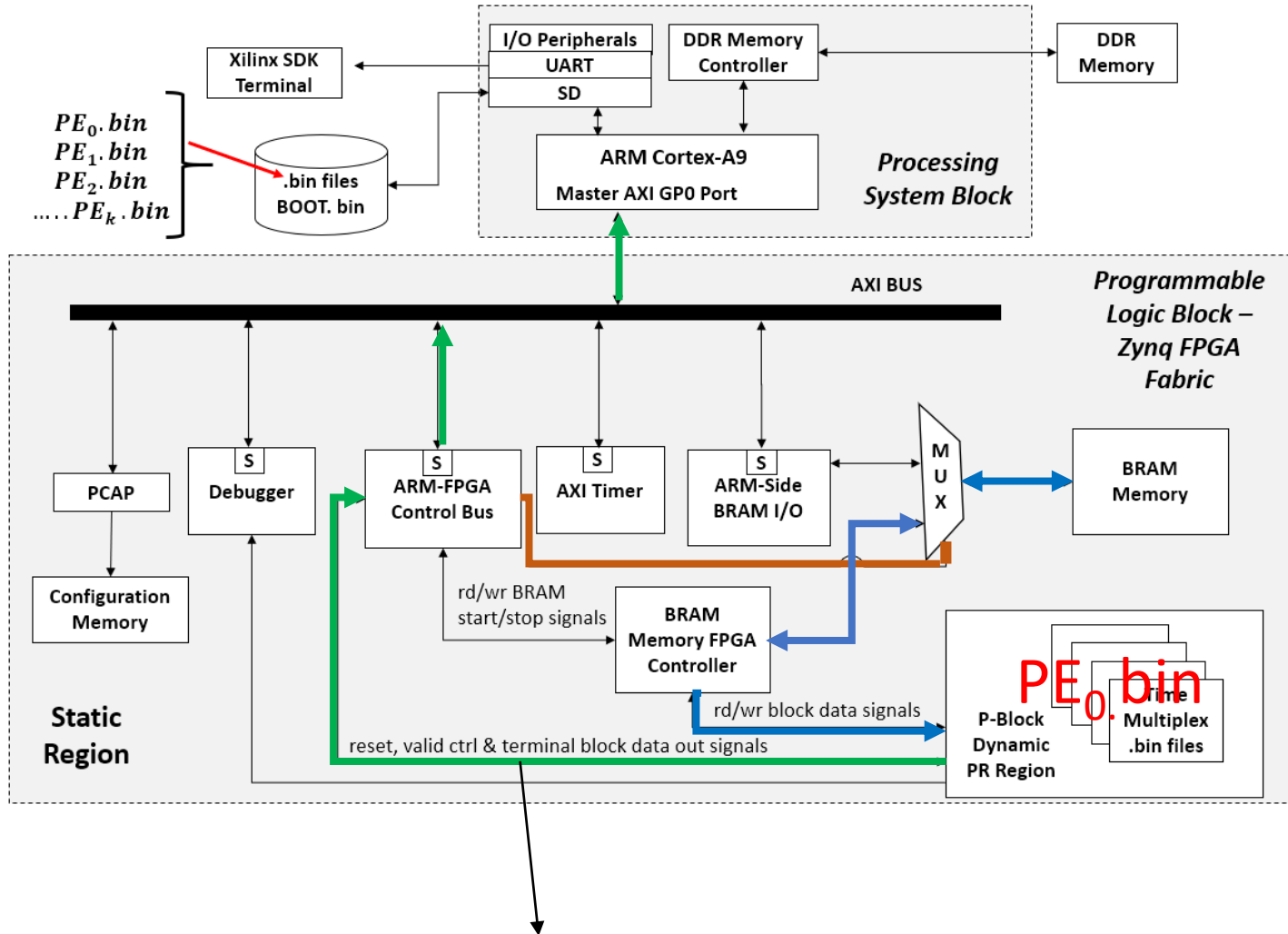
- **Read the Raw Image data from BRAM Memory and Input it to PE₀.bin**

Stage 4: Deploying the Binaries on Zynq-7000



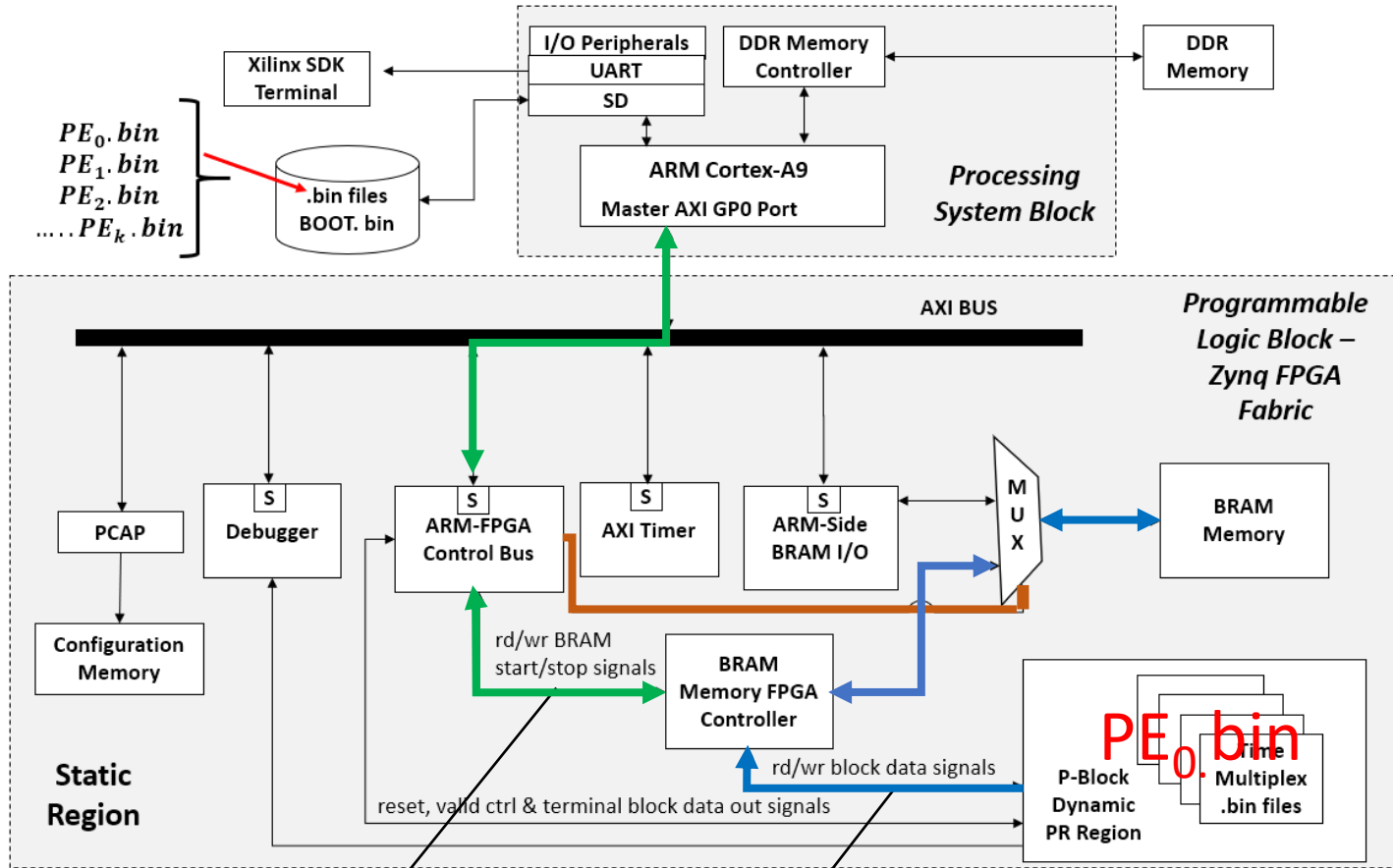
➤ Enable 'start computation' signal from ARM for PE₀.bin

Stage 4: Deploying the Binaries on Zynq-7000



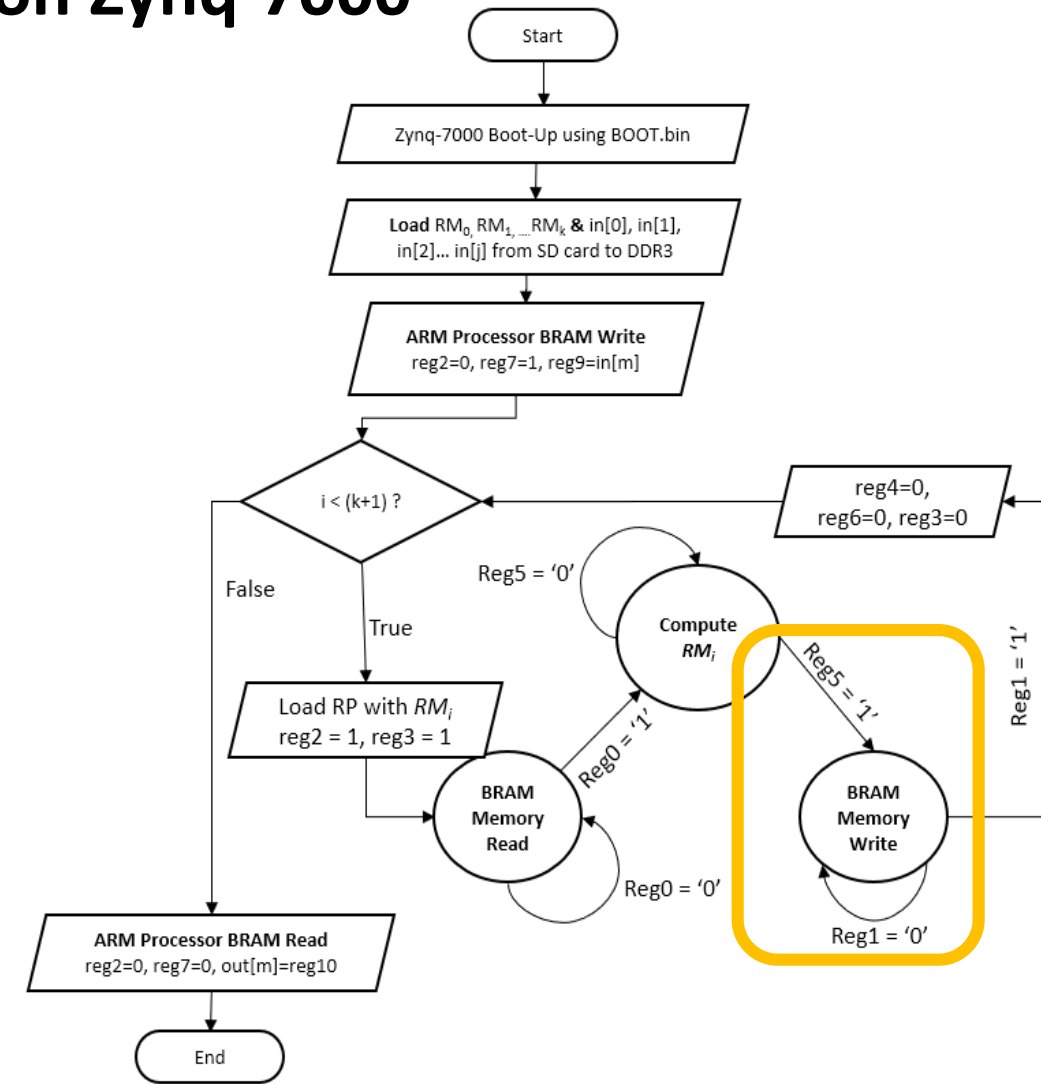
➤ Read 'done computation' signal to ARM for PE₀.bin

Stage 4: Deploying the Binaries on Zynq-7000

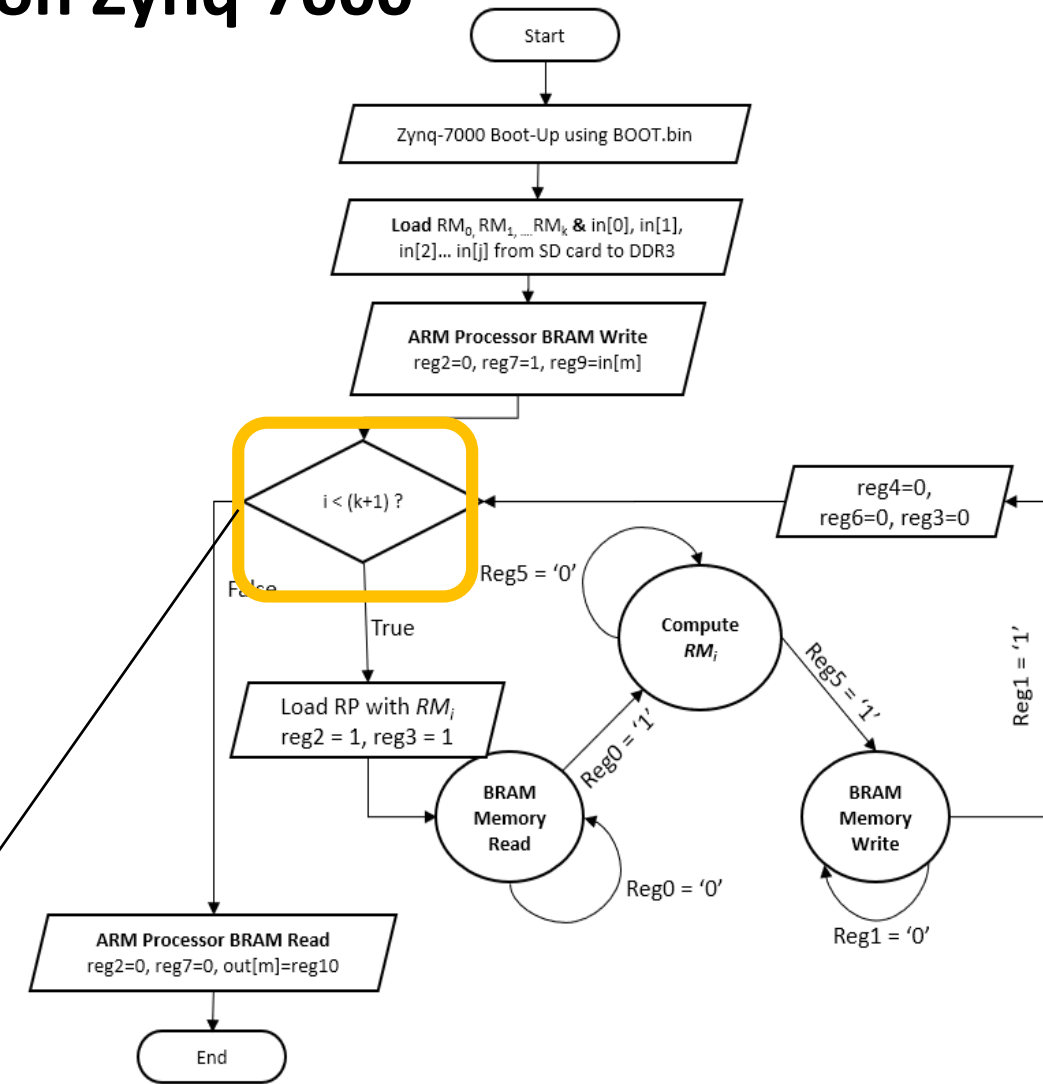
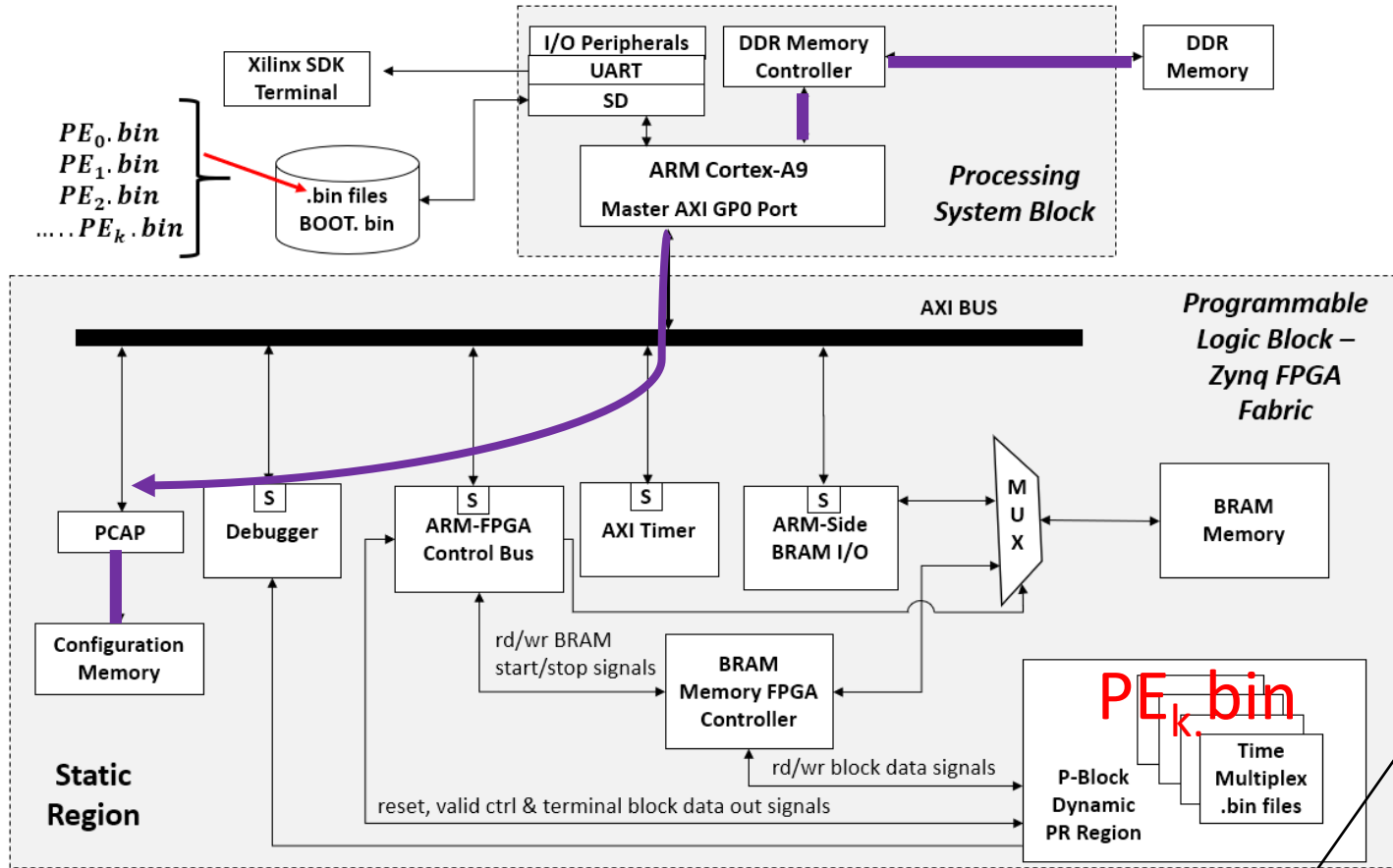


Start/Done BRAM Write

➤ Write the output generated by PE₀.bin to BRAM memory

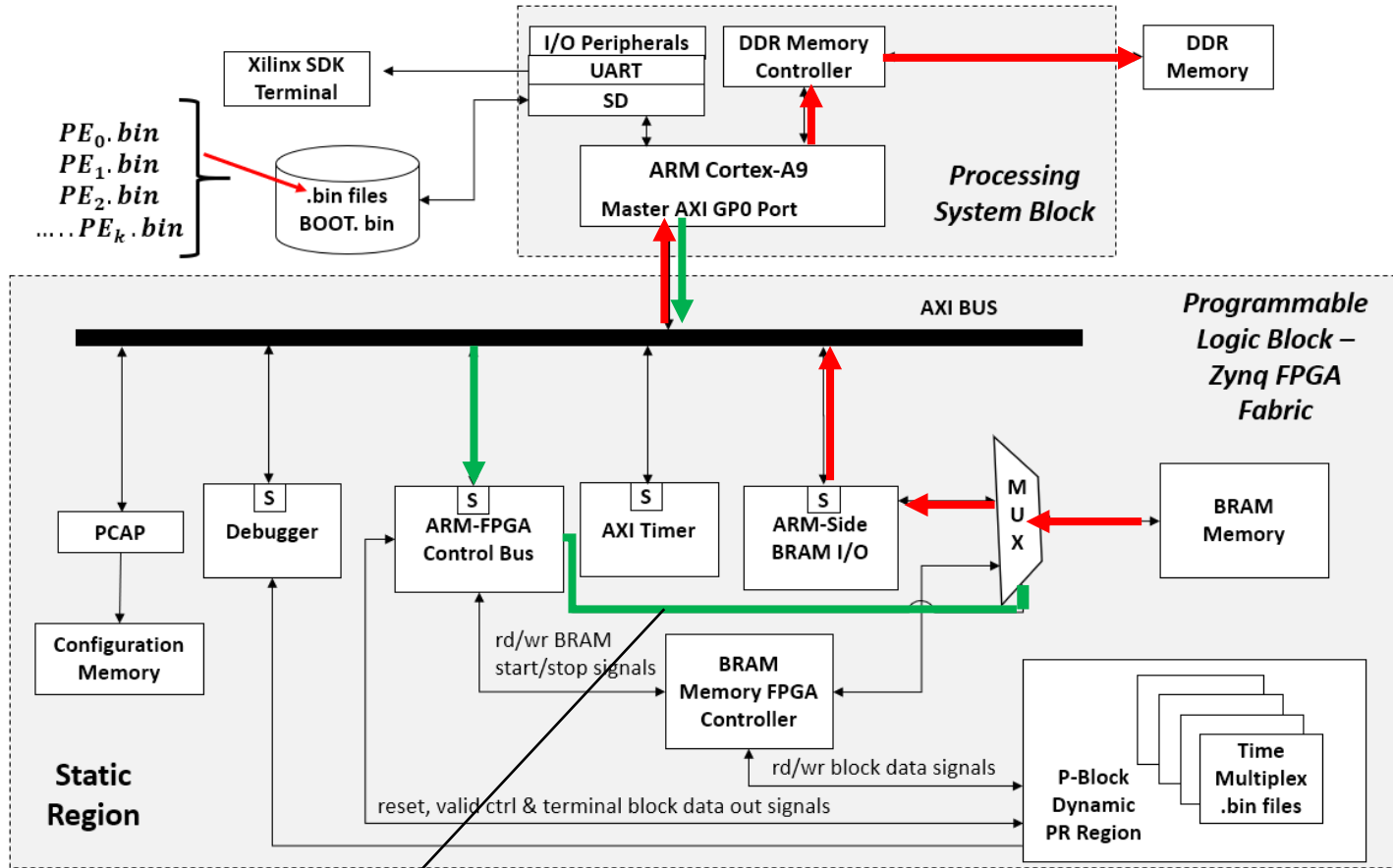


Stage 4: Deploying the Binaries on Zynq-7000



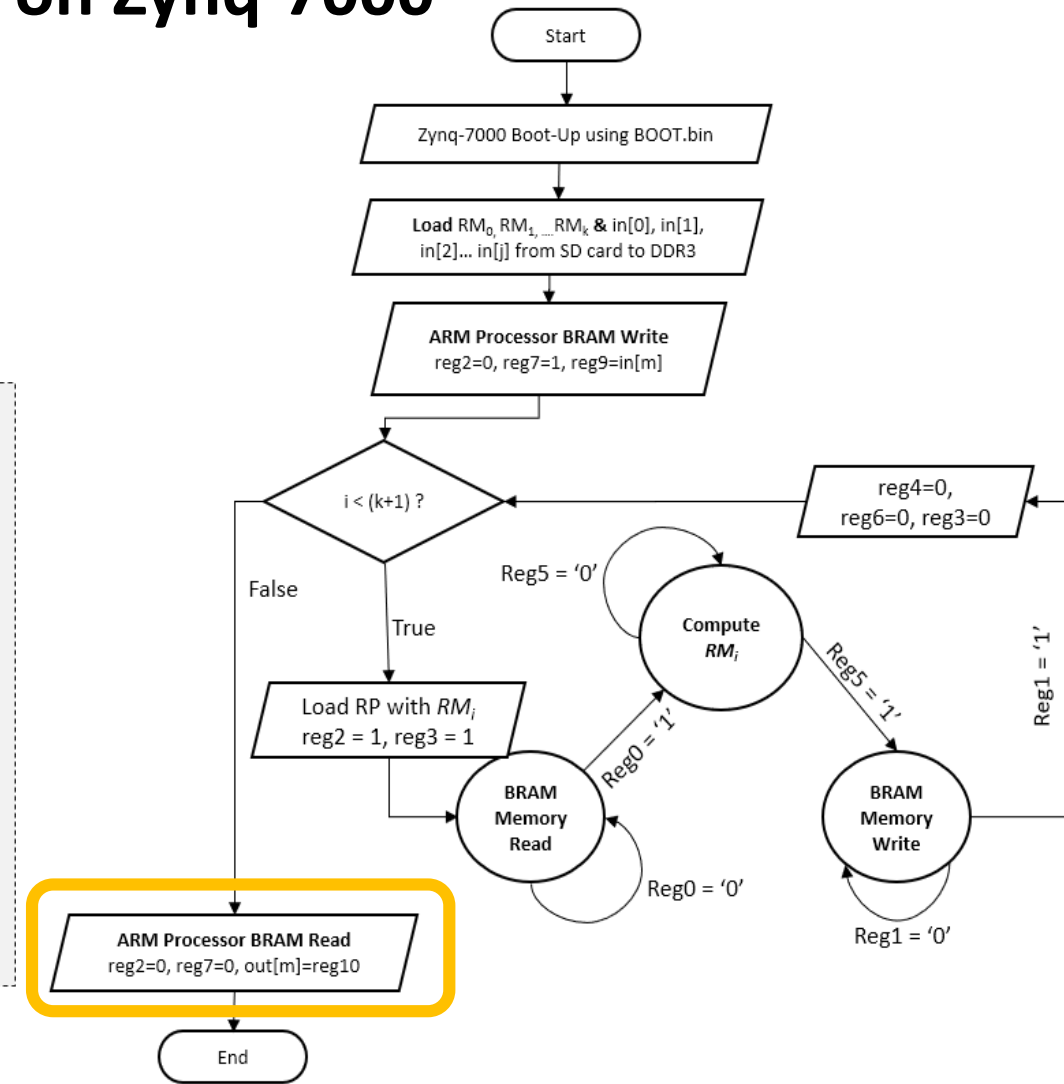
- The process to Load RM, Read BRAM, Compute & Write BRAM continues till the terminal PE ...
- Finally, PCAP fetches partial bitfile ($PE_k.bin$) from ddr3 memory to load into configuration port

Stage 4: Deploying the Binaries on Zynq-7000



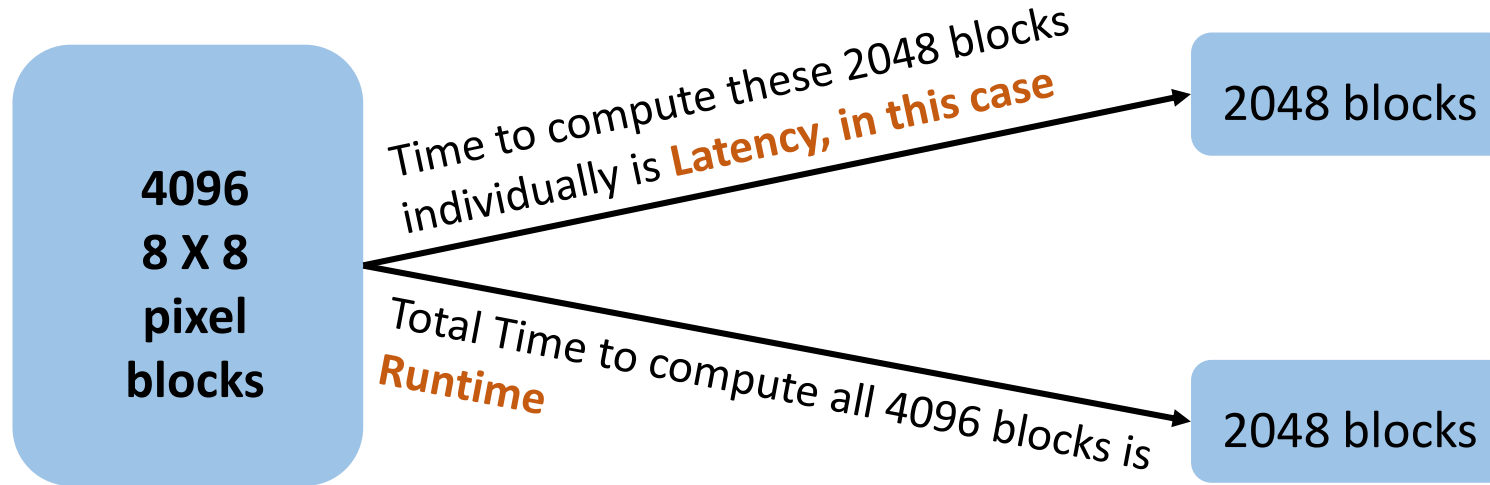
Mux Sel=0

➤ Load the Results generated by PE_k .bin to SD Card from BRAM Memory



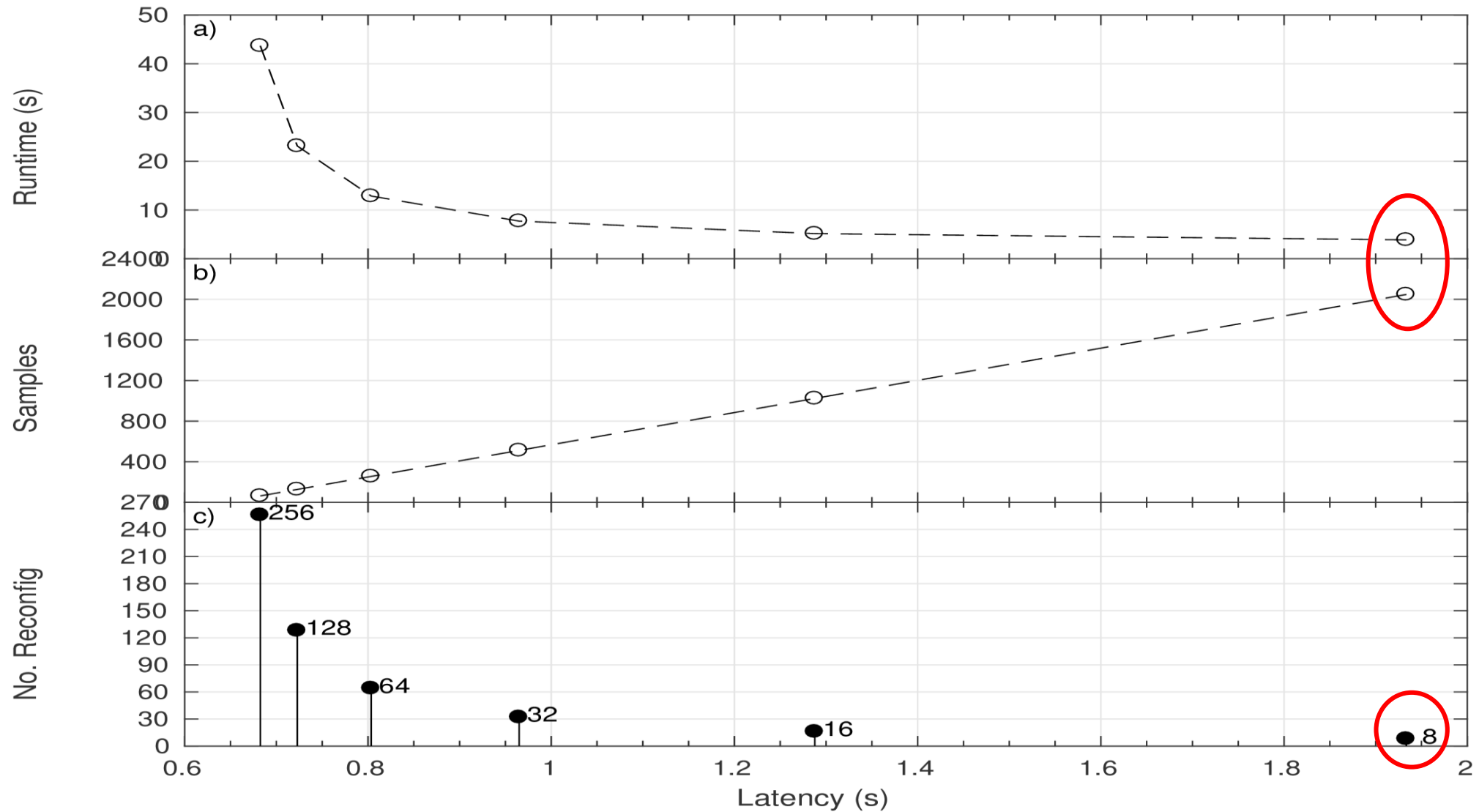
JPEG Encoder PR_{BRAM} Design Implementation

- Utilizing 91.42 % of BRAM memory to store intermediate results
- *Total memory requirements (1048.576 Kbytes) > Available BRAM memory (140 blocks X 36Kb = 630 Kbytes)*
 - Minimum number of partial reconfigurations = 8 (4 (Reconfigurable Modules) * 2(Dividing factor))



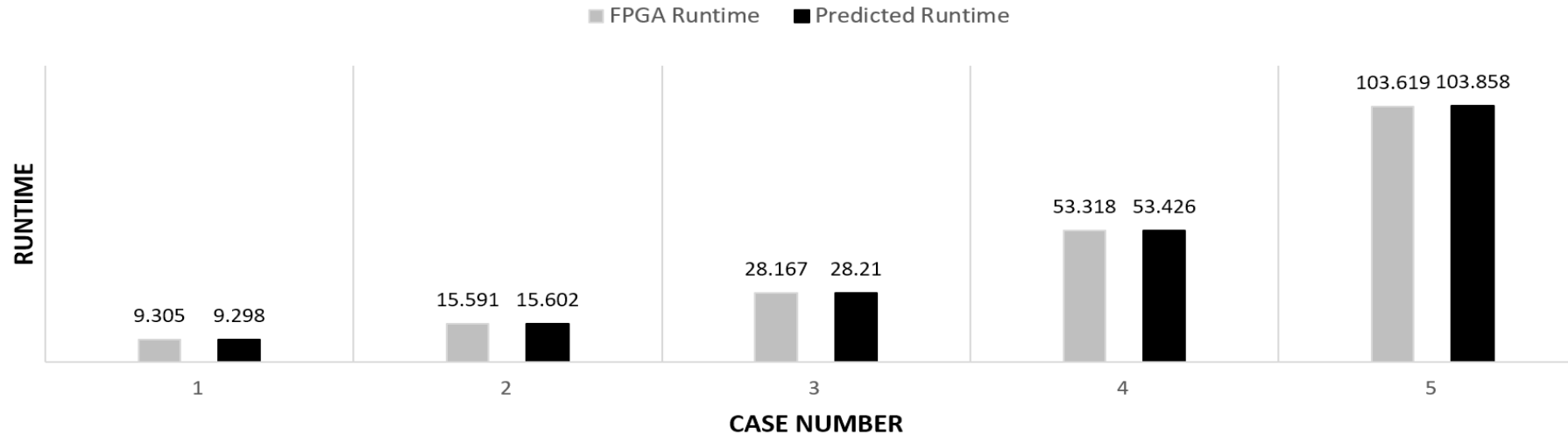
Divided the image dataset into 2 & Reload BRAM

PR_{BRAM} Design Implementation – Experimental Result



PR_{BRAM} Design Implementation – Experimental Results II

EXPERIMENTAL VS PREDICTED RUNTIME: PR_{BRAM}



Cases of no. of
reconfigurations (1) 32 (2) 64
(3) 128 (4) 256 (5) 512

$$T_{runtime} = \{T_{jpeg-computing} + T_{overhead} + T_{bin} * N_{bin}\}$$

- $T_{jpeg-computing}$: actual computing time it takes for processing all the inputs of each reconfigurable module
- T_{bin} : time it takes to partially configure the bitstream
- N_{bin} : number of times reconfiguration occurs
- $T_{overhead}$: time it takes to load the partial binaries and raw image data from SD card to DDR memory

➤ The values $T_{bin} = 0.1975$ s, $T_{jpeg-computing} = 2.994$ s and $T_{overhead} = 1.675$ s are obtained experimentally

PR_{BRAM} Design Implementation – Experimental Results III

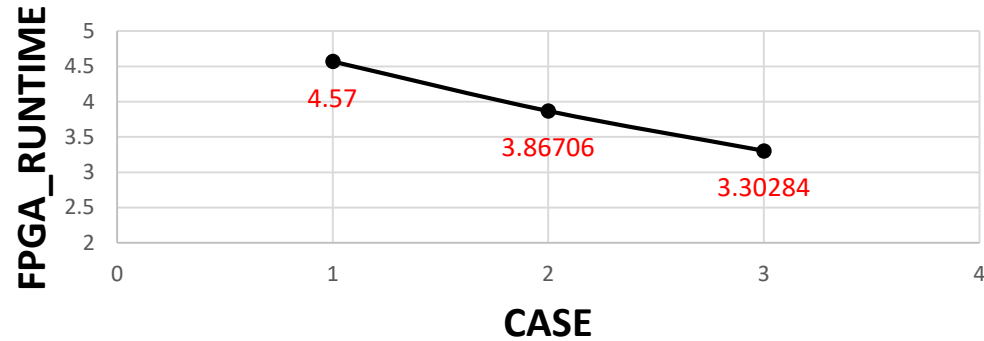
RT_{BRAM} values for varying RP_{Bitsize}

Sr. No	RP _{Bitsize}	Reconfiguration Time (RT _{BRAM})
1	1598.896 KB	0.1975 s
2	1306.272 KB	0.1605 s
3	786.664 KB	0.0966 s

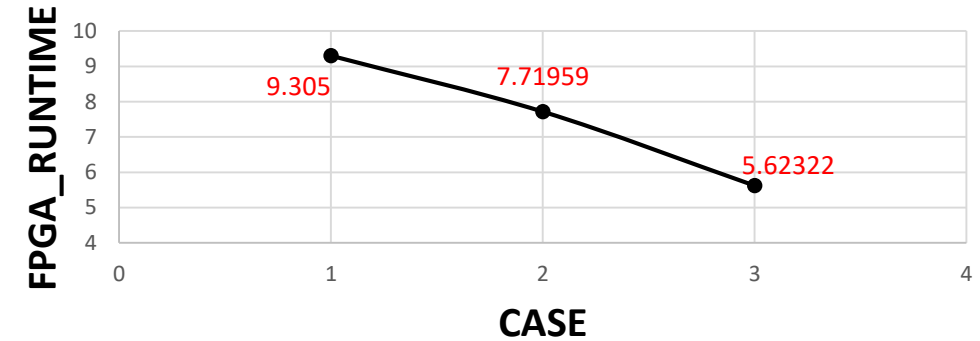
- The size of the pblock or reconfigurable partition affects T_{bin}
 - There is a linear relationship
- The Hardware running time for reconfigurable architectures is significantly impacted by this.

PR_{BRAM} Design Implementation – Experimental Results IV

FPGA_RUNTIME vs RP_BITSIZ :
No. of Reconfiguration = 8

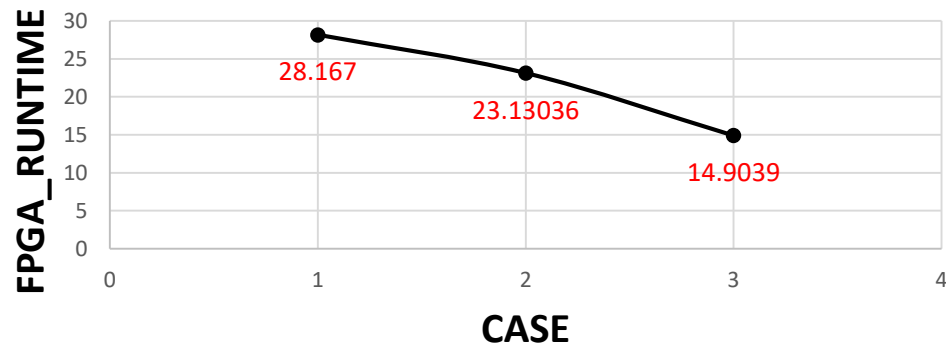


FPGA_RUNTIME vs RP_BITSIZ :
No. of Reconfiguration = 32

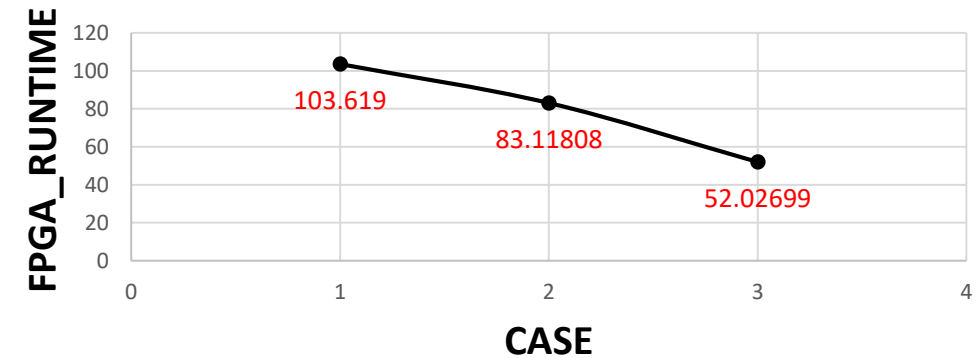


[Case 1: RP_{Bitsize} = 1598.896 KB, Case 2: RP_{Bitsize} = 1306.272 KB, Case 3: RP_{Bitsize} = 786.664 KB]

FPGA_RUNTIME vs RP_BITSIZ :
No. of Reconfiguration = 128

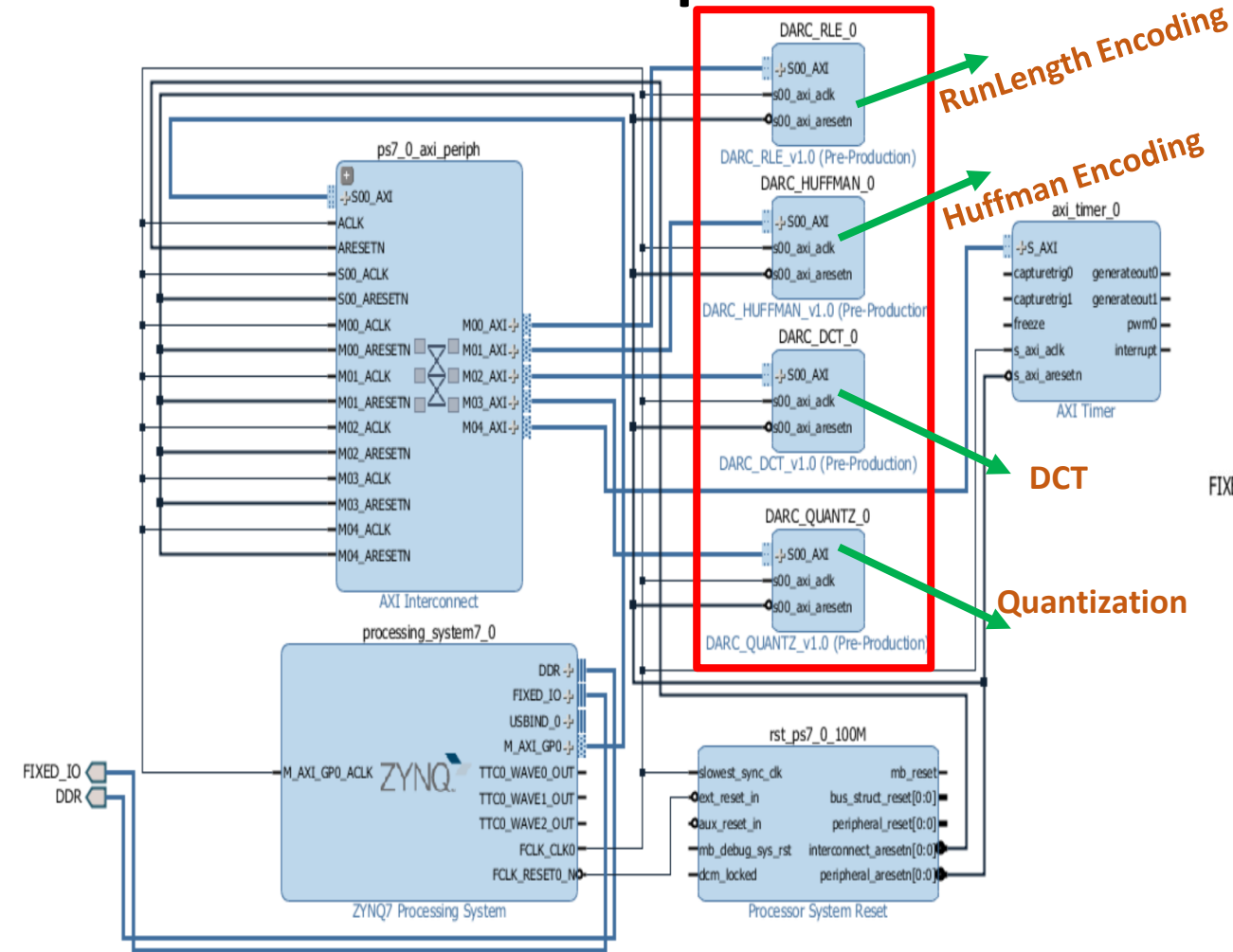


FPGA_RUNTIME vs RP_BITSIZ :
No. of Reconfiguration = 512



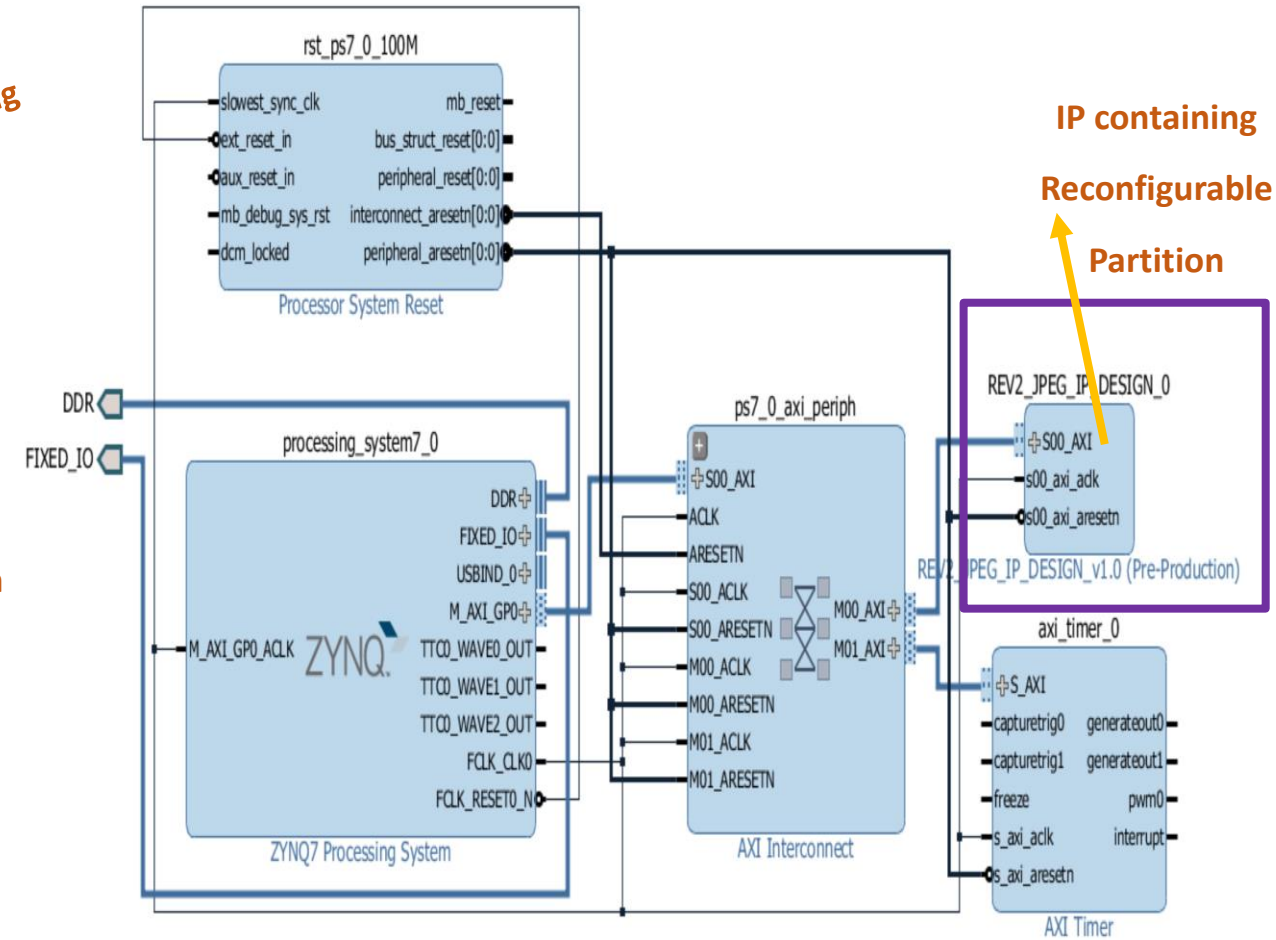
JPEG Encoder Spatial Method

JPEG Encoder PR_{DDR} Method



Objective:

- Prove area utilization efficacy of PR_{BRAM}



Objective:

- Prove PR_{BRAM} is runtime and latency efficient compared to PR_{DDR}

Calculating Area Utilization

	Spatial Implementation			PR _{DDR} Implementation			PR _{BRAM} Implementation		
Site Type	A_{static}	Available	Utilization (%)	A_{static}	$A_{dynamic}$	Utilization (%)	A_{static}	$A_{dynamic}$	Utilization (%)
LUT	14997	53200	28.19	4119	6692	20.32	5681	6692	23.25
LUTRAM	-	-	-	68	72	17400	68	72	0.8
Flip-Flop	24759	106400	23.27	6018	9432	14.52	12967	9432	21.05
Block Ram Tile	2	140	1.43	-	3	2.14	128	3	93.57

Static Designs

$$A_{total} = \sum (PE_0, PE_1, PE_2, \dots, PE_k)$$

PR Based Designs

$$A_{total} = \sum \{A_{static} + A_{dynamic}\{max(PE_0, PE_1, PE_2, \dots, PE_k)\}\}$$

RunLength
Encoding PE

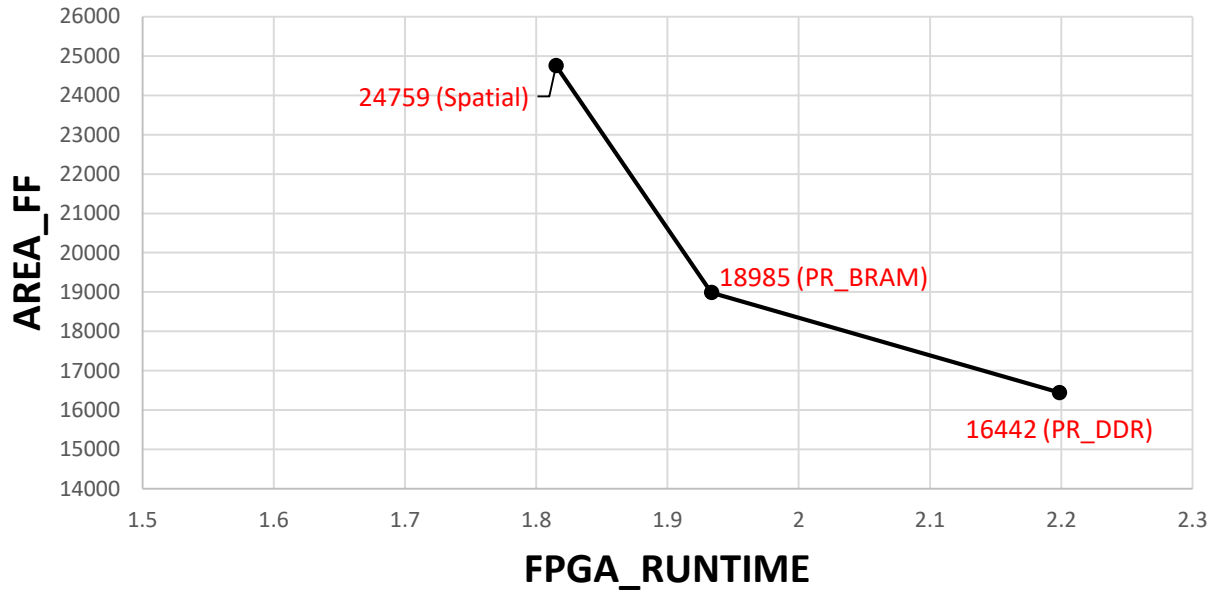
Max. BRAM
Utilization

A_{static} of PR_{BRAM} is high due to additional IPs in the overlay architecture

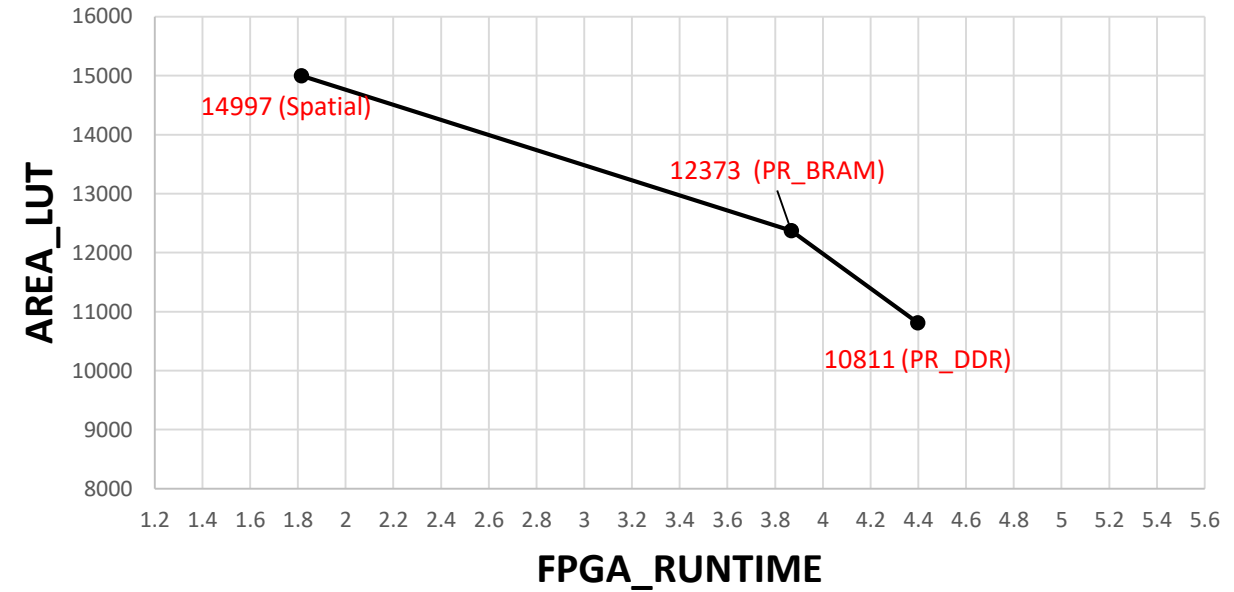
*PE: Process Element

I. COMPARATIVE STUDY – AREA UTILIZATION vs FPGA RUNTIME

FPGA_RUNTIME vs AREA_FF



FPGA_RUNTIME vs AREA_LUT

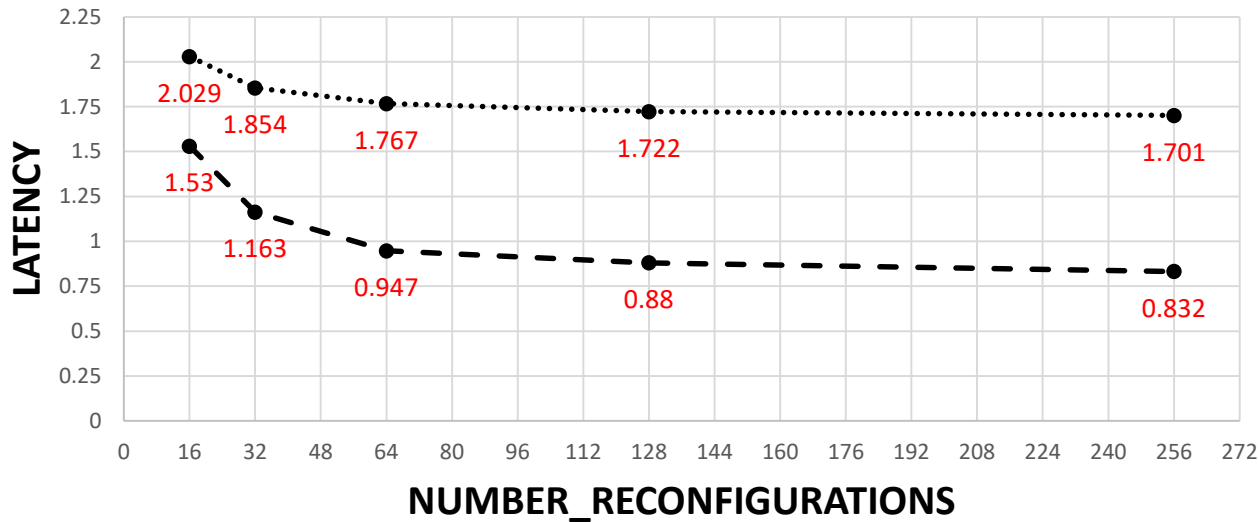


- PR_{BRAM} design method requires slightly more area compared to PR_{DDR} **due additional IPs - ARM-FPGA Control Bus, ARM-Side BRAM Control, MUX and Block RAM Memory modules.**
- Comparing spatial design implementation, the utilization of PR_{BRAM} is **significantly low**, which is as expected.

II. COMPARATIVE STUDY – RUNNING TIME vs LATENCY

LATENCY COMPARISON

—●— LATENCY_BRAM ····· LATENCY_DDR



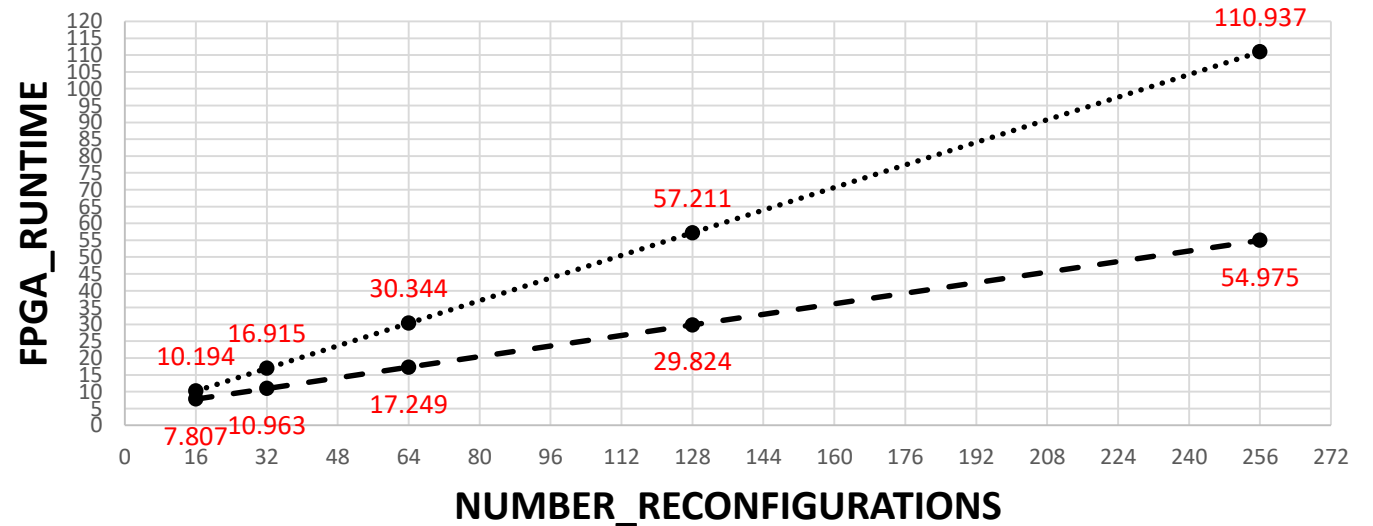
➤ Experiment with unequal $RP_{Bitsize}$

- $RP_{Bitsize} = 3416.088$ KB for PR_{DDR}
- $RP_{Bitsize} = 1598.896$ KB for PR_{BRAM}

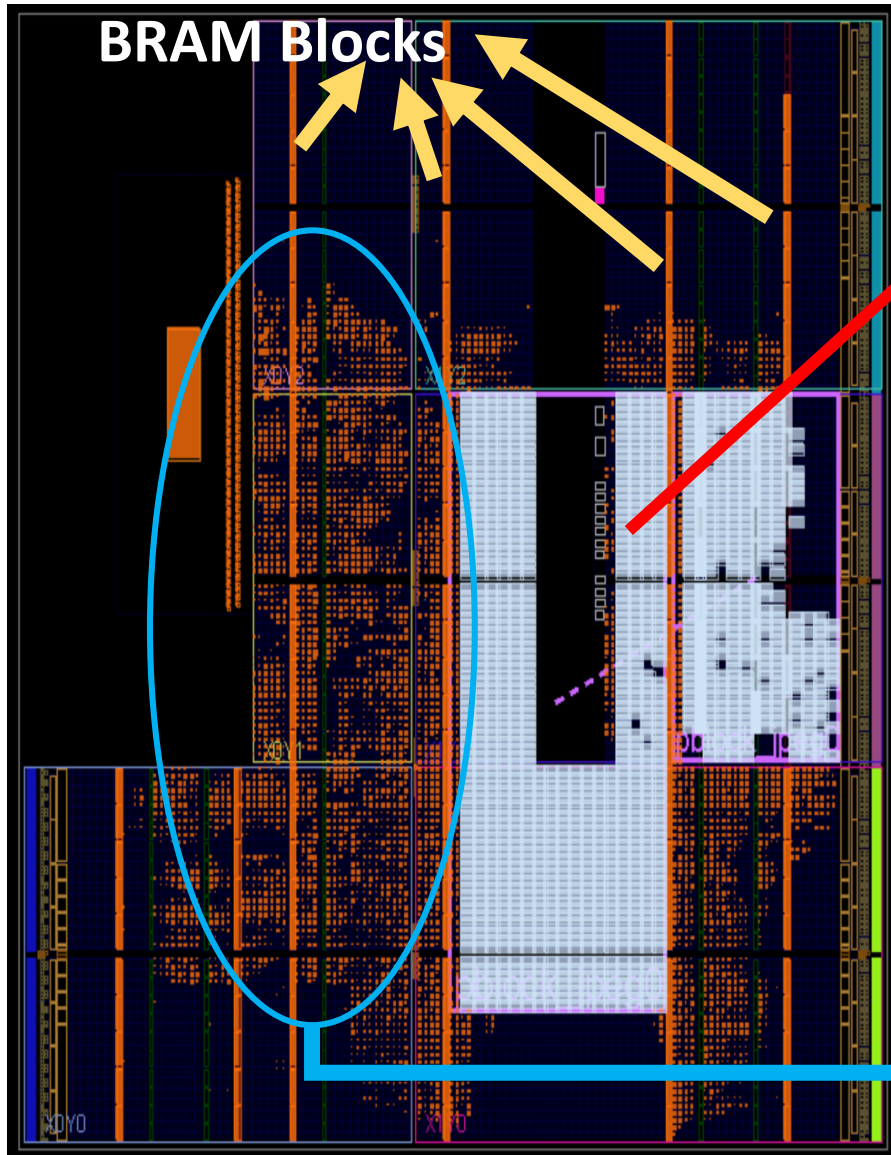
➤ Non-Linear Relationship in Runtime between the graphs due to **$T_{bin} * N_{bin}$ not constant**

FPGA_RUNTIME COMPARISON

—●— RUNTIME_BRAM ····· RUNTIME_DDR

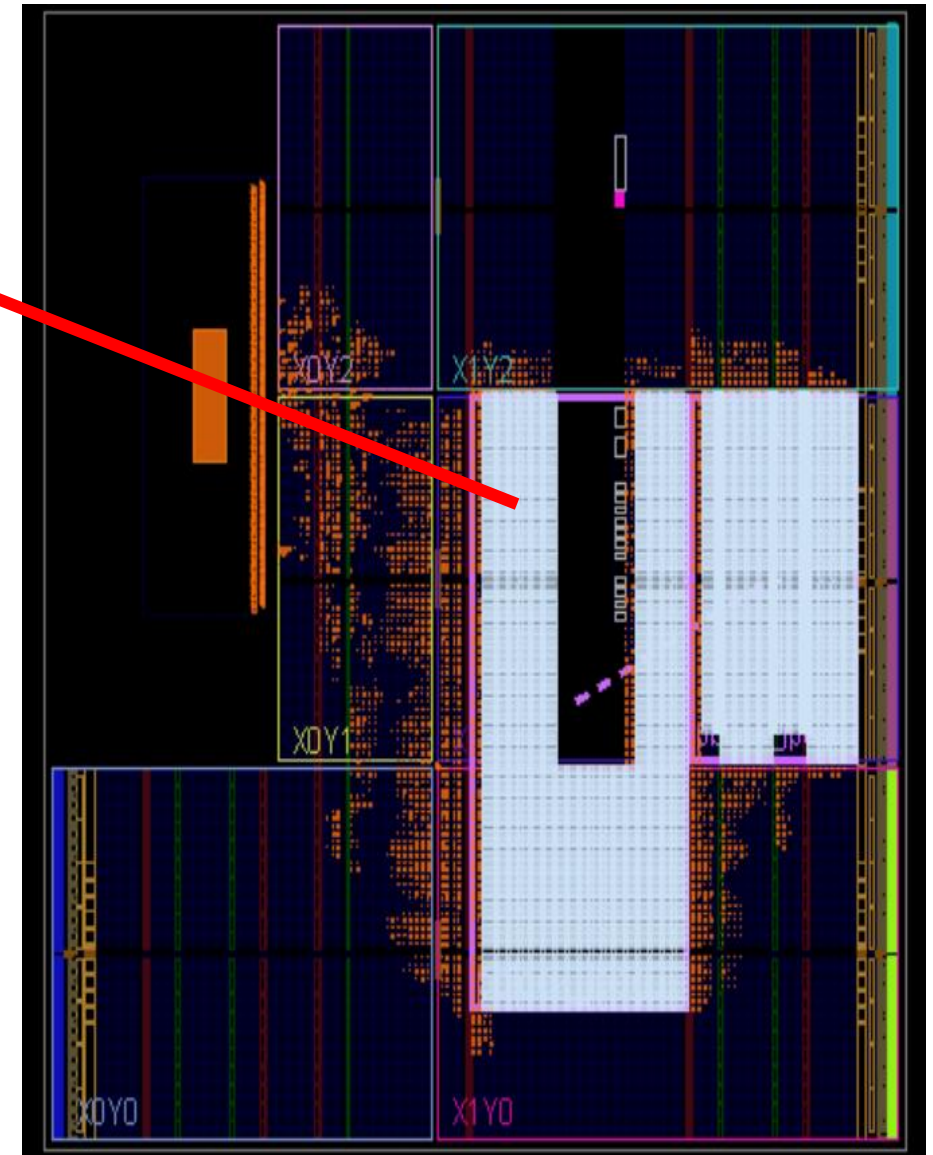


PR_{BRAM} & PR_{DDR} Static.dcp Floorplan View – Equal Pblock Sizes



Partition Pins

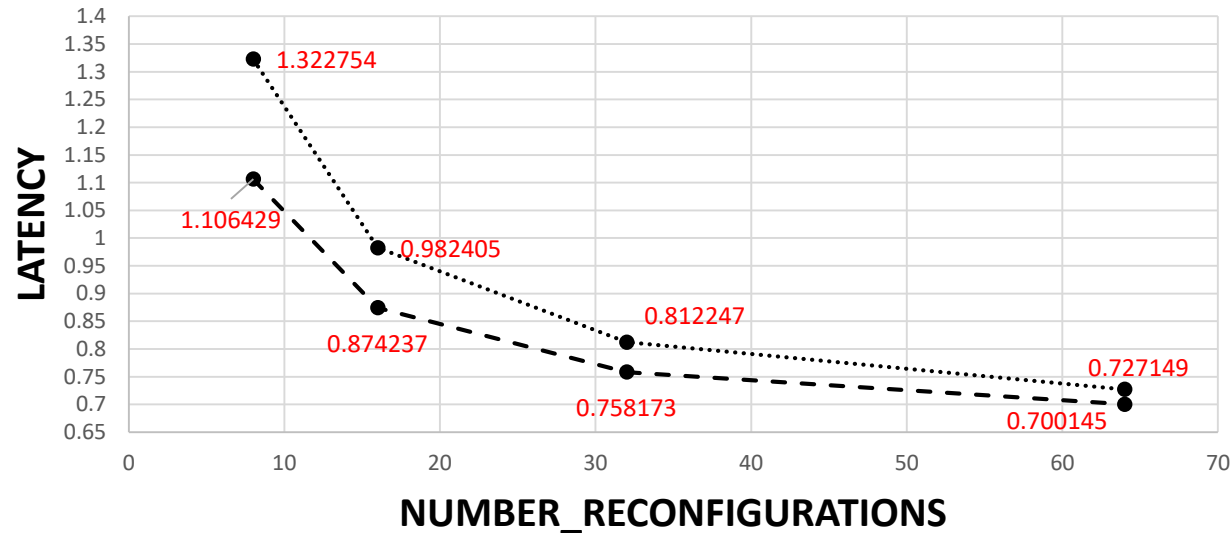
Higher utilization of logic elements due to additional IPs.



II. COMPARATIVE STUDY – RUNNING TIME vs LATENCY

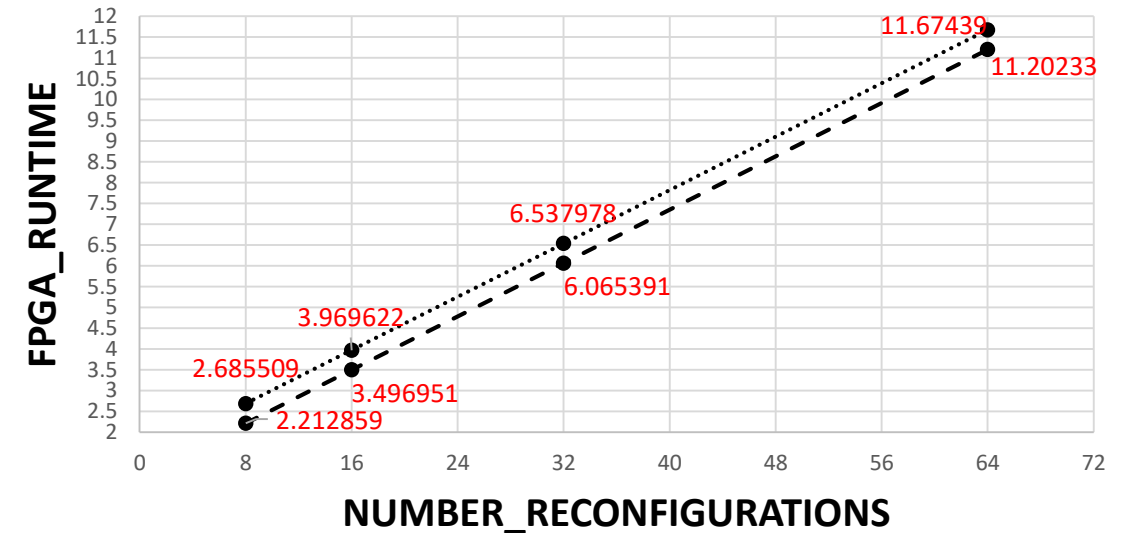
LATENCY COMPARISON

-●- LATENCY_BRAM ···●··· LATENCY_DDR



FPGA_RUNTIME COMPARISON

-●- RUNTIME_BRAM ···●··· RUNTIME_DDR



➤ Experiment with equal $RP_{Bitsize} = 1306.272$ KB for both PR implementations.

▪ Average improvement in runtime is 0.529s

➤ Runtime varies linearly because $N_{bin} * T_{bin}$ is constant

CONCLUSION

- **Novel design methodology** for dataflow computation with proposed PR_{BRAM} overlay static architecture
 - Including TCL based automated floorplanning + User software application algorithms
- Implemented **JPEG Encoder on Zynq -7000**
 - For three testcase images-Lena, Peppers and Goldhill
 - Using Spatial, PR_{DDR} & PR_{BRAM} for Comparative Study & Analysis
- Implementation with the proposed Architecture PR_{BRAM} is area efficient compared to spatial implementation with
 - **LUT area savings up to 21.20 % & FF area savings up to 30.41 %** for 1306.272 KB
 - These %'s are including the additional resources utilized by proposed static architecture
- Improvement in **average hardware running (PR_{BRAM}) of 0.529s vs. PR_{DDR}**

FUTURE WORKS

- Sophisticated Partial Reconfiguration Controllers
 - **Minimize the time required for reconfiguring**
- **Enhanced parallelism of operations** in hardware accelerators/Processing Elements due to saved resources in reconfigurable architecture.
- In extremely data-intensive applications, exploring performance impact on PR_{BRAM}
 - **BRAM + Distributed RAM** to deal with limitations of on-chip memory

THANK YOU

APPENDIX

Experimental Results – Spatial, PR_{BRAM} & PR_{DDR}

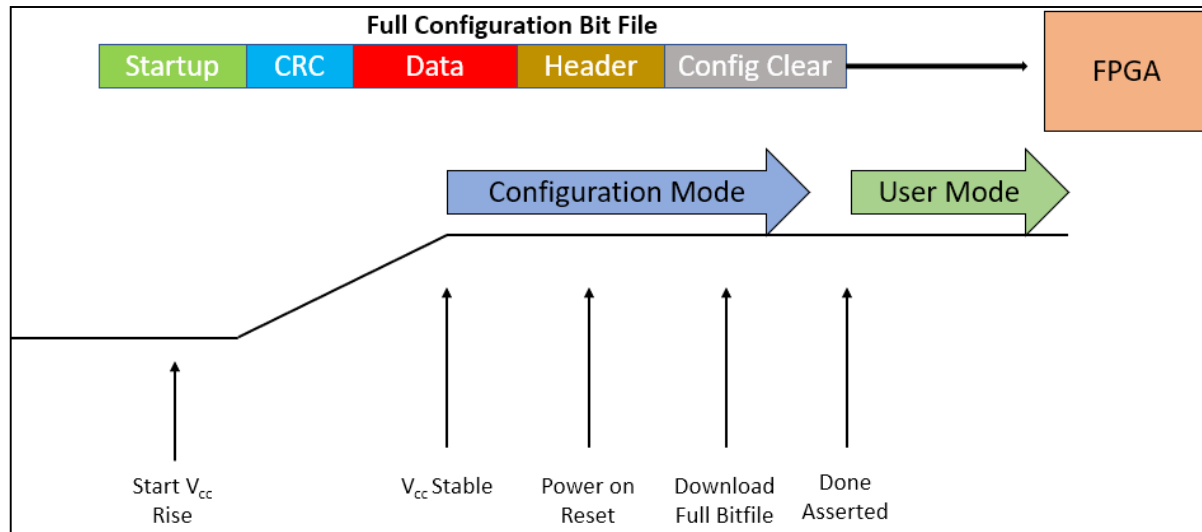
Table III: JPEG Encoder Results with Spatial Design Implementation

Sr.No	Filename	Original Size	Compressed Size	Encoder Ratio	FPGA Exe Time	SSIM Value	Huffman bitlength
1	Lena.bmp	258 KB	36 KB	7.17:1	1.815 sec	0.9383	283268
2	Peppers.bmp	258 KB	46 KB	5.60:1	1.842 sec	0.9208	357491
3	Goldhill.bmp	258 KB	54 KB	4.78:1	1.877 sec	0.9446	427483

Table IV: JPEG Encoder Results for lena.bmp with PR_{DDR} and PR_{BRAM} Design Implementation

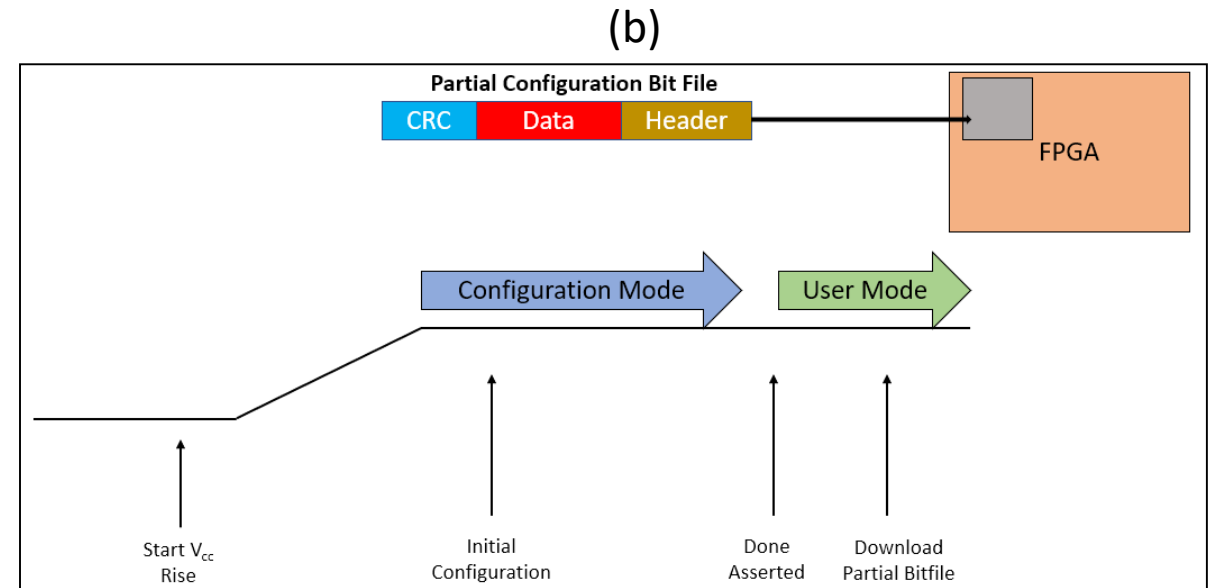
	PR _{DDR}				PR _{BRAM}						
	RP _{Bitsize} :3416.088 KB		RP _{Bitsize} :1306.272 KB		RP _{Bitsize} :1598.896 KB		RP _{Bitsize} :1306.272 KB		RP _{Bitsize} :786.664 KB		
N _{pr}	T _{latency} (s)	T _{runtime} (s)	T _{latency} (s)	T _{runtime} (s)	T _{latency} (s)	T _{runtime} (s)	T _{latency} (s)	T _{runtime} (s)	T _{latency} (s)	T _{runtime} (s)	Samples
4	5.157	5.157	3.75413	3.75413	-	-	-	-	-	-	4096
8	3.418	6.836	2.19865	4.39731	2.285	4.57	1.93353	3.86706	1.6514	3.3028	2048
16	2.549	10.194	1.42036	5.68142	1.5375	6.15	1.28779	5.15115	1.0191	4.0764	1024
32	2.114	16.911	1.03122	8.24978	1.16313	9.305	0.96495	7.71959	0.7029	5.6232	512
64	1.897	30.344	0.83664	13.38619	0.97444	15.591	0.80353	12.8565	0.5448	8.7168	256
128	1.788	57.211	0.73934	23.65878	0.88022	28.167	0.72282	23.1304	0.4658	14.9039	128
256	1.733	110.937	0.69071	44.2053	0.83309	53.318	0.68247	43.6779	0.4262	27.2784	64

Partial Reconfiguration – Full vs Partial Bitstream



(a)

Figure.2 Configuration Process & Contents of (a) Full and (b) Partial bitstreams



(b)

Partial Reconfiguration – Method to configure Partial Bitstreams

➤ Internal Configuration Access Port (ICAP) :

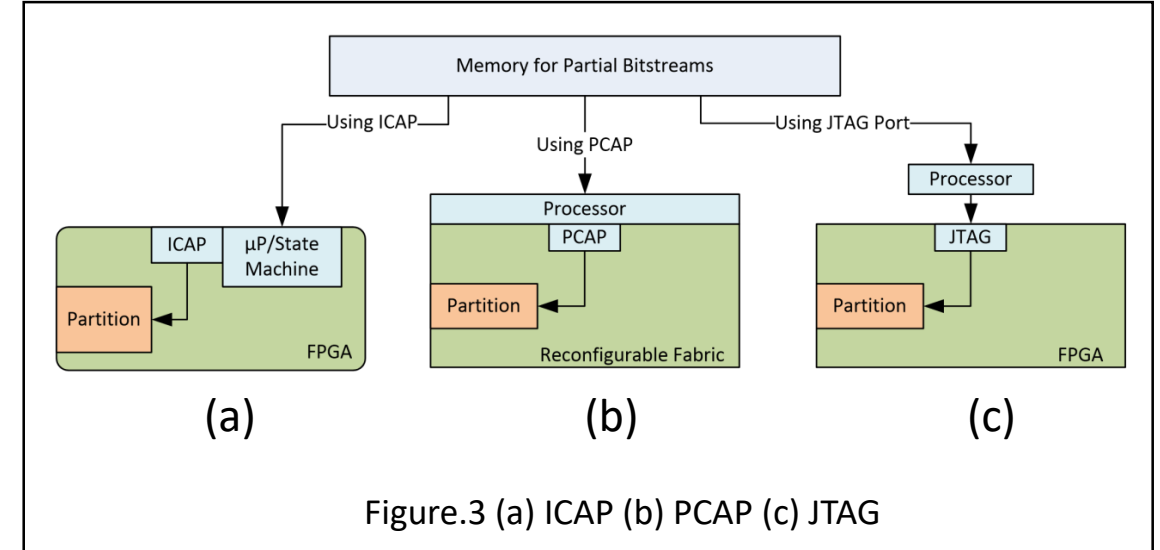
- User configuration solutions
- Requires ICAP controller + Logic to drive the ICAP interface

➤ JTAG Port :

- Quick Testing or Debug
- Driven using iMPACT or ChipScope Analyzer

➤ Processor Configuration Port (PCAP) :

- Configuration mechanism for all Zynq-7000 designs.



JPEG Encoder Hardware Accelerators : DCT & Quantization

➤ Discrete Cosine Transform (DCT):

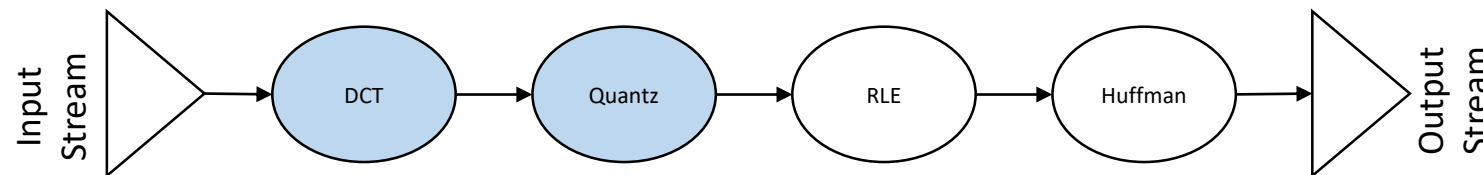
- Converts spatial domain to frequency domain

$$DCT(i, j) = \frac{1}{4} C(i) C(j) \sum_{x=0}^7 \sum_{y=0}^7 pixel(x, y) \cos\left(\frac{(2x+1)i\pi}{16}\right) \cos\left(\frac{(2y+1)j\pi}{16}\right) \quad (1), \text{ Where, } C(k) = \frac{1}{\sqrt{2}} \text{ if } k = 0 \text{ \& } C(k) = 1 \text{ otherwise}$$

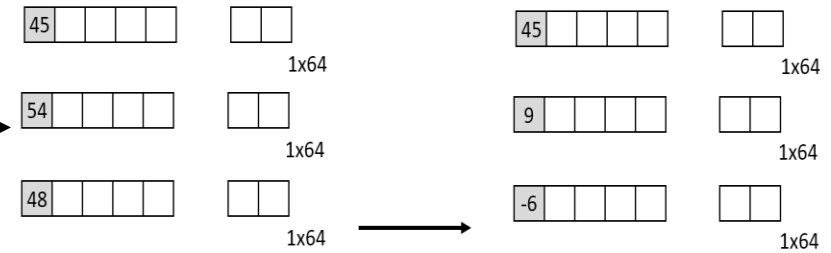
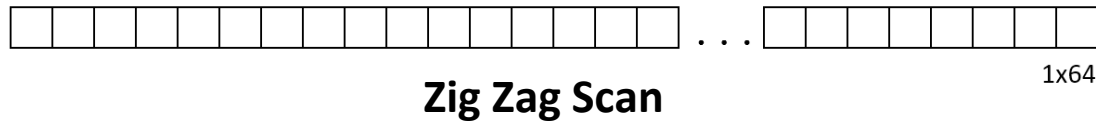
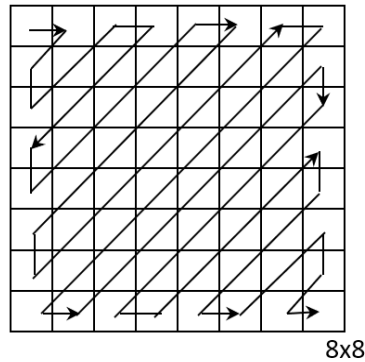
➤ Quantization:

- Dividing transformed image DCT matrix by quantization matrix used and rounding off
- Aims at reducing most of the less important high frequency DCT coefficients to zero

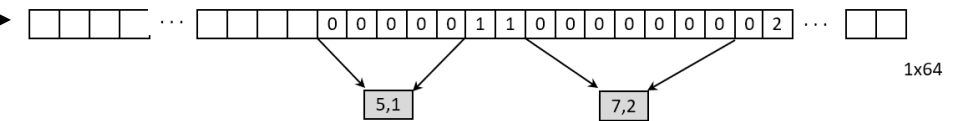
$$DCT_Q(i, j) = Round\left(\frac{DCT(i, j)}{Q(i, j)}\right) \quad (2)$$



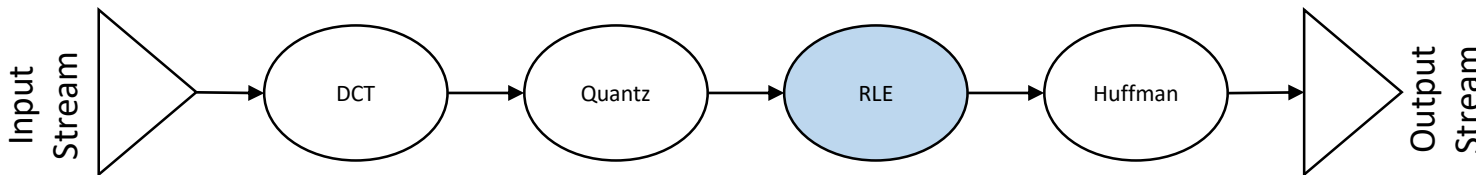
JPEG Encoder Hardware Accelerators : RunLength Encoding



Differential Pulse Code Modulation (DPCM)
Encoding the difference between current and the previous 8 X 8 block



RunLength on AC Components (RLC)
Encodes a series of zeros as a (skip, value) pair



JPEG Encoder Hardware Accelerators : Entropy Coding

➤ DC Components

- DC components are differentially coded as (SIZE, Value)
- Code for a **Value** is derived from the **Size_and_Value Table (Table.1)**
- Code for a **SIZE** is derived from **Table.2**

➤ Example: If a DC component is 40 and the previous DC component is 48. The difference is -8. Huffman coded as: **1010111**

- 0111**: The value for representing -8 (Size_and_Value table)
- 101**: The size from the same table reads 4, which corresponds to 101 from Table.2

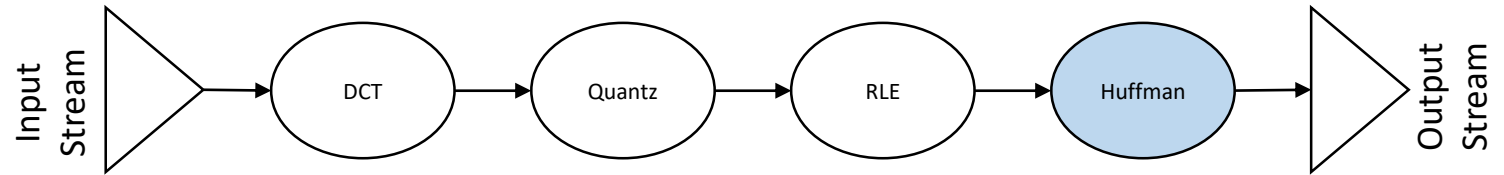


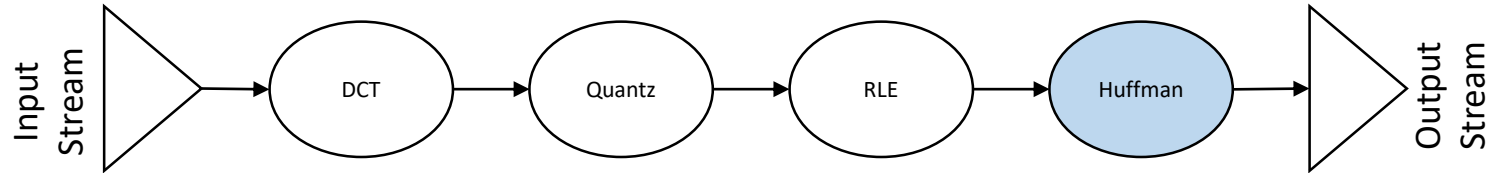
Table.1 Size_and_Value

SIZE	Value	Code
0	0	---
1	-1,1	0,1
2	-3, -2, 2,3	00,01,10,11
3	-7,..., -4, 4,..., 7	000,..., 011, 100,...111
4	-15,..., -8, 8,..., 15	0000,..., 0111, 1000,..., 1111
.		.
.		.
11	-2047,..., -1024, 1024,... 2047	...

Table.2 Huffman Table for DC component SIZE field

SIZE	Code Length	Huffman Code
0	2	00
1	3	010
2	3	011
3	3	100
4	3	101
5	3	110
6	4	1110
7	5	11110
8	6	111110
9	7	1111110
10	8	11111110
11	9	111111110

JPEG Encoder Hardware Accelerators : Entropy Coding



40	12	0	0	0	0	0	0
10	-7	-4	0	0	0	0	0
1	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0

Figure.9 Example of 8 X 8 block after quantization

➤ AC Components: Coded as (S1,S2 pairs)

- **S1: (RunLength/SIZE)** , where **RunLength** : length of the consecutive zero values [0..15] & **SIZE** : No. of bits needed to code the *next* nonzero AC component's value
- **S2: (Value)**, where **Value** is the value of the AC component from Table.1

➤ Zig-Zag order -> 12,10, 1, -7 2 0s, -4, 56 zeros

- **12**: read as zero 0s,12: (0/4)12 → 10111100
 1011: The code for (0/4 from Table.3)
 1100: The code for 12 from the Table.1
- **56 0s**: (0,0) → 1010 (Rest of the components are zeros therefore we simply put the EOB to signify this fact)

Table.3 Huffman Table for AC component SIZE field

Run/ SIZE	Code Length	Code
0/0	4	1010
0/1	2	00
0/2	2	01
0/3	3	100
0/4	4	1011
0/5	5	11010
0/6	7	1111000
0/7	8	11111000
0/8	10	1111110110
0/9	16	1111111110000010
0/A	16	1111111110000011

Run/ SIZE	Code Length	Code
1/1	4	1100
1/2	5	11011
1/3	7	1111001
1/4	9	111110110
1/5	11	111111101110
1/6	16	1111111110000100
1/7	16	1111111110000101
1/8	16	1111111110000110
1/9	16	1111111110000111
1/A	16	1111111110001000
... 15/A	More	Such rows

PR_{DDR} Design Implementation – Experimental Results II

Table.13 JPEG Encoder Results for lena.bmp with PR_{DDR} Design Implementation

		RP _{Bitsize} = 3416.088 KB		RP _{Bitsize} = 1306.272 KB		
Sr.No	N _{pr}	T _{latency} (s)	T _{runtime} (s)	T _{latency} (s)	T _{runtime} (s)	Samples
1	4	5.157	5.157	3.75413	3.75413	4096
2	8	3.418	6.836	2.19865	4.39731	2048
3	16	2.549	10.194	1.42036	5.68142	1024
4	32	2.114	16.911	1.03122	8.24978	512
5	64	1.897	30.344	0.83664	13.38619	256
6	128	1.788	57.211	0.73934	23.65878	128
7	256	1.733	110.937	0.69071	44.2053	64

➤ **Additional experiment** results were tabulated testcase images of peppers.bmp & goldhill.bmp:

Table.14 peppers.bmp

		RP _{Bitsize} = 3416.088 KB		RP _{Bitsize} = 1306.272 KB		
Sr.No	N _{pr}	T _{latency} (s)	T _{runtime} (s)	T _{latency} (s)	T _{runtime} (s)	Samples
1	4	5.185	5.185	3.78413	3.78413	4096
2	8	3.4325	6.865	2.21312	4.42623	2048
3	16	2.55575	10.223	1.42758	5.71033	1024
4	32	2.1175	16.94	1.03484	8.27872	512
5	64	1.89831	30.373	0.83845	13.41515	256
6	128	1.78875	57.24	0.74024	23.68778	128
7	256	1.73397	110.974	0.69116	44.23426	64

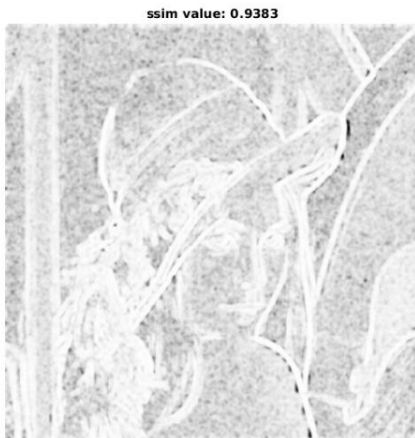
Table.15 goldhill.bmp

		RP _{Bitsize} = 3416.088 KB		RP _{Bitsize} = 1306.272 KB		
Sr.No	N _{pr}	T _{latency} (s)	T _{runtime} (s)	T _{latency} (s)	T _{runtime} (s)	Samples
1	4	5.221	5.221	3.82025	3.82025	4096
2	8	3.45	6.9	2.23123	4.46246	2048
3	16	2.56475	10.259	1.43666	5.74662	1024
4	32	2.12188	16.975	1.03937	8.31492	512
5	64	1.90056	30.409	0.84071	13.4514	256
6	128	1.78984	57.275	0.74137	23.72387	128
7	256	1.73448	111.007	0.69173	44.27053	64

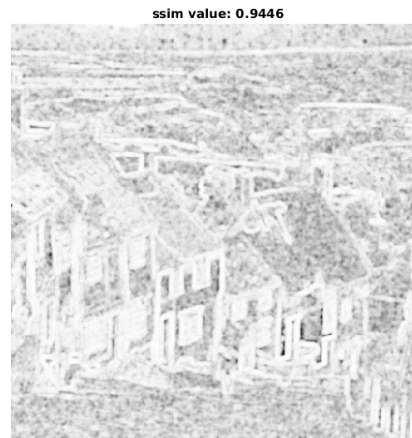
SPATIAL Design Implementation – Experimental Results

Table.11 JPEG Encoder results with Spatial Design Implementation

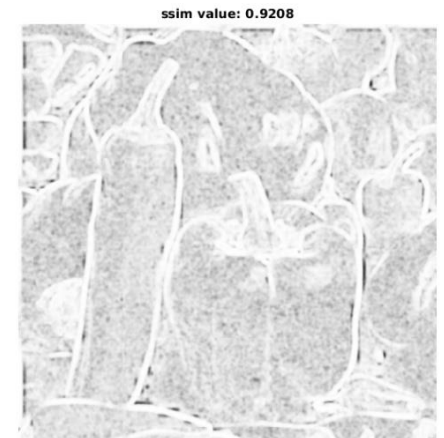
Sr.No	Filename	Original Size	Compressed Size	Encoder Ratio	FPGA Exe Time	SSIM Value	Huffman bitlength
1	Lena.bmp	258 KB	36 KB	7.17:1	1.815 sec	0.9383	283268
2	Peppers.bmp	258 KB	46 KB	5.60:1	1.842 sec	0.9208	357491
3	Goldhill.bmp	258 KB	54 KB	4.78:1	1.877 sec	0.9446	427483



(a)



(b)



(c)

Figure.22 SSIM Maps (a) Lena (b) Goldhill (c) Peppers

SPATIAL Design Implementation - System Implementation and Setup

Table.10 Utilization Report

Sr.No	SiteType	Used	Available	Utilization
1	Slice LUTs	14997	53200	28.19
2	Slice Registers	24759	106400	23.27
3	F7 Muxes	2276	26600	8.56
4	F8 Muxes	1024	13300	7.70
5	Block RAM Tile	2	140	1.43
6	RAMB18	4	280	1.43

axi_timer_0 (rle_design_axi_timer_0_0)
DARC_DCT_0 (rle_design_DARC_DCT_0_0)
DARC_HUFFMAN_0 (rle_design_DARC_HUFFMAN_0_0)
DARC_QUANTZ_0 (rle_design_DARC_QUANTZ_0_0)
DARC_RLE_0 (rle_design_DARC_RLE_0_0)
processing_system7_0 (rle_design_processing_system7_0_0)
ps7_0_axi_periph (rle_design_ps7_0_axi_periph_0)
rst_ps7_0_100M (rle_design_rst_ps7_0_100M_0)

- Using the Vivado IP Integrator, custom IPs of JPEG Encoder are connected using AXI4 spatially.
- Clock frequency : 50 MHz
- Additional Hardware Resources :
 - SD Card and DDR3 connected to the external interfaces on the Processing Side (PS) of the Zynq FPGA for storing data

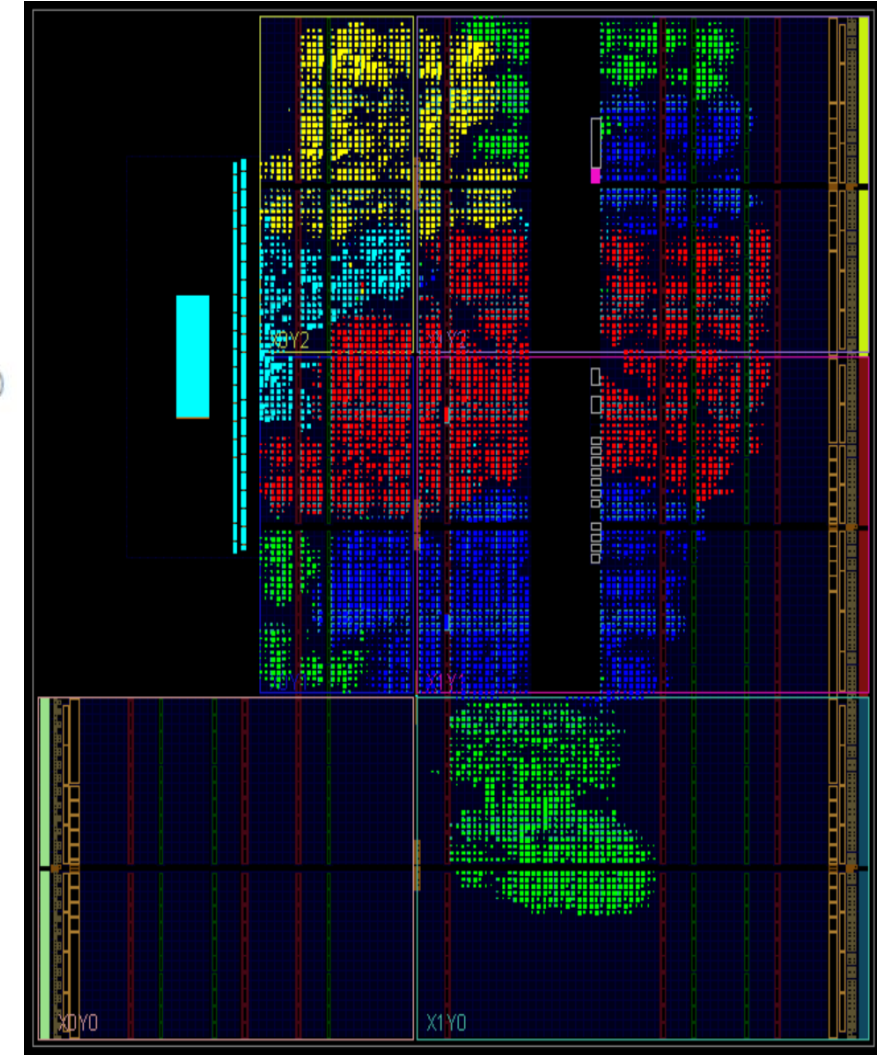


Figure.21 Floorplan View

PR_{DDR} Design Implementation - System Implementation and Setup

- **2 Micron DDR3 128 Megabit x 16 memory components** creating a 32-bit interface, totaling **512 MB**.
- The DDR3 is connected to the **hard memory controller in the Processor Subsystem (PS)**.
- DDR3 memory is referenced using **pointers** in user software application
 - **address mappings** provided in the **systems.hdf** file
- In JPEG Encoder Implemented,
 - Max. No of I/O: **RLE RM block &**
 - Max. data-widths of I/O : **Huffman Encoding RM block**

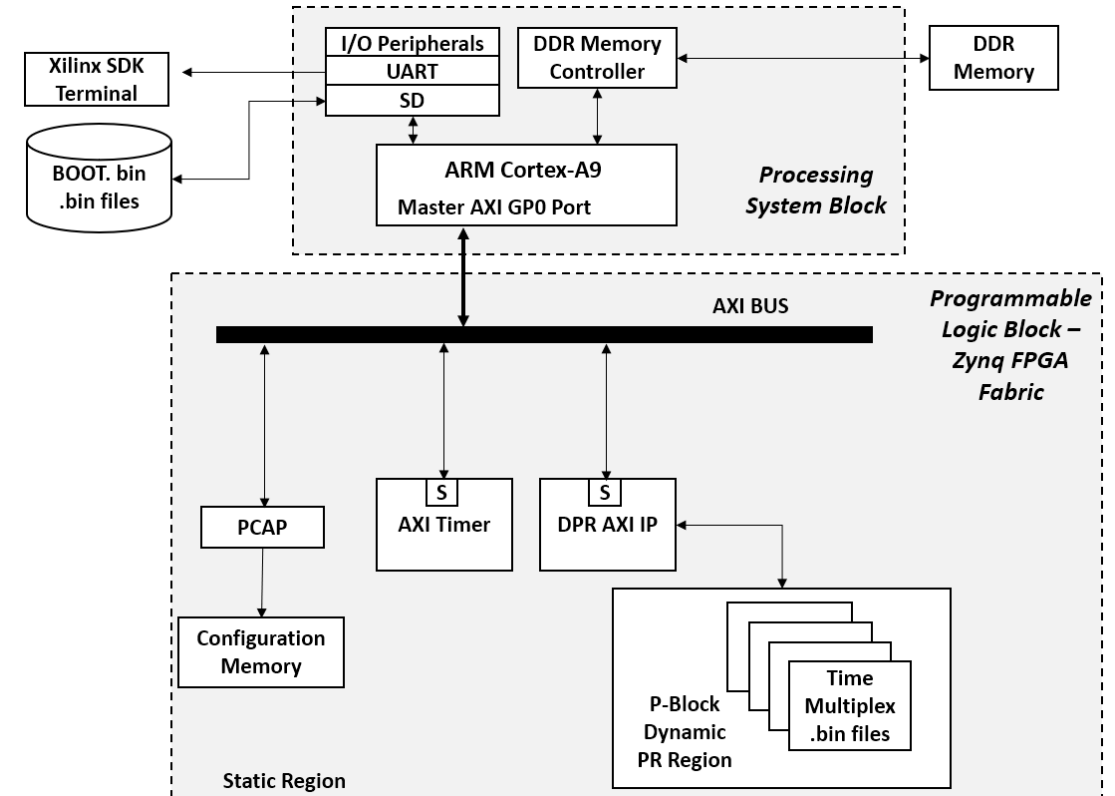


Figure.23 PR_{DDR} design methodology Block Diagram for dataflow computation

Table.12 Utilization Report Post P & R

Sr.No	SiteType	A_{static}	$A_{dynamic}$	Available	Utilization (A_{total})
1	LUT	4119	6692	53200	20.32 %
2	LUTRAM	68	72	17400	0.80 %
3	FF	6018	9432	106400	14.52 %
4	Block RAM Tile	-	3	140	2.14 %

Partial Reconfiguration - Ideology & Benefits

➤ Reduced Resource and Power Consumption:

- Integrating the design into a lower FPGA IC count.
- Power savings due to Reduction in off-chip communication.

➤ Performance Improvements and Flexibility:

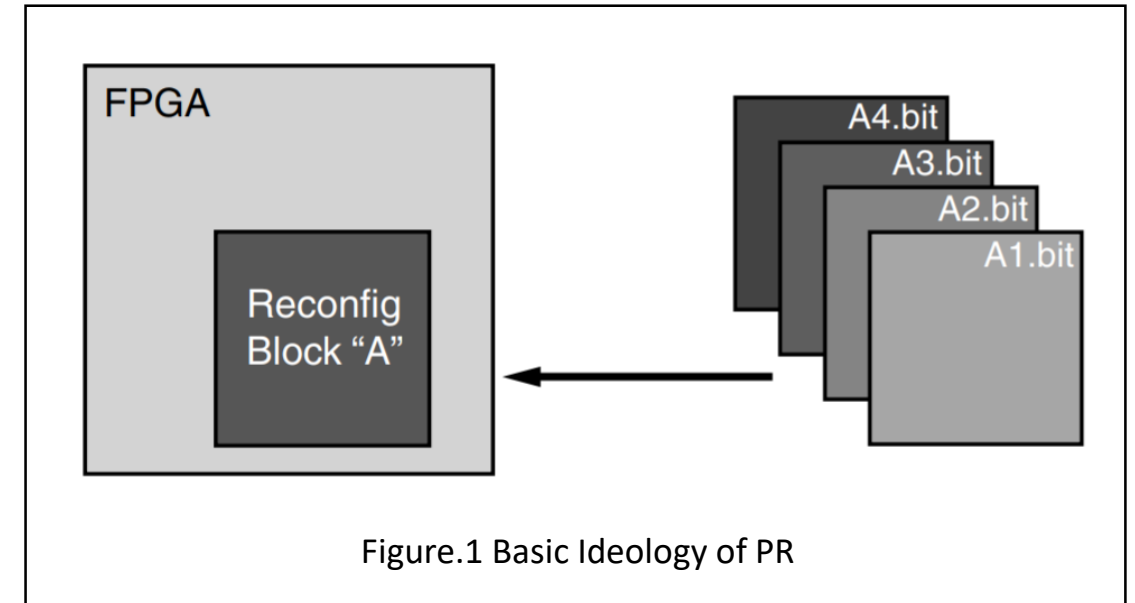
- Computation capacity of the system adapted at run time
- Additional resources for speeding up the operation of the kernel
- More number of kernels to perform the operation in parallel.

➤ Improved Fault Tolerance and Dependability:

- Safety critical systems - aerospace & defense industries.

➤ Self Adapting Hardware Designs:

- Adapt to changing operating and environmental conditions based on AI & learning.



❖ ***Partial Reconfiguration Definition–***
Allows the modification of an operating FPGA
by downloading Bitfile

PR_{BRAM} Design Implementation – Experimental Results I

- Runtime and Latency have inverse relationship
- Latency and Throughput have linear relationship

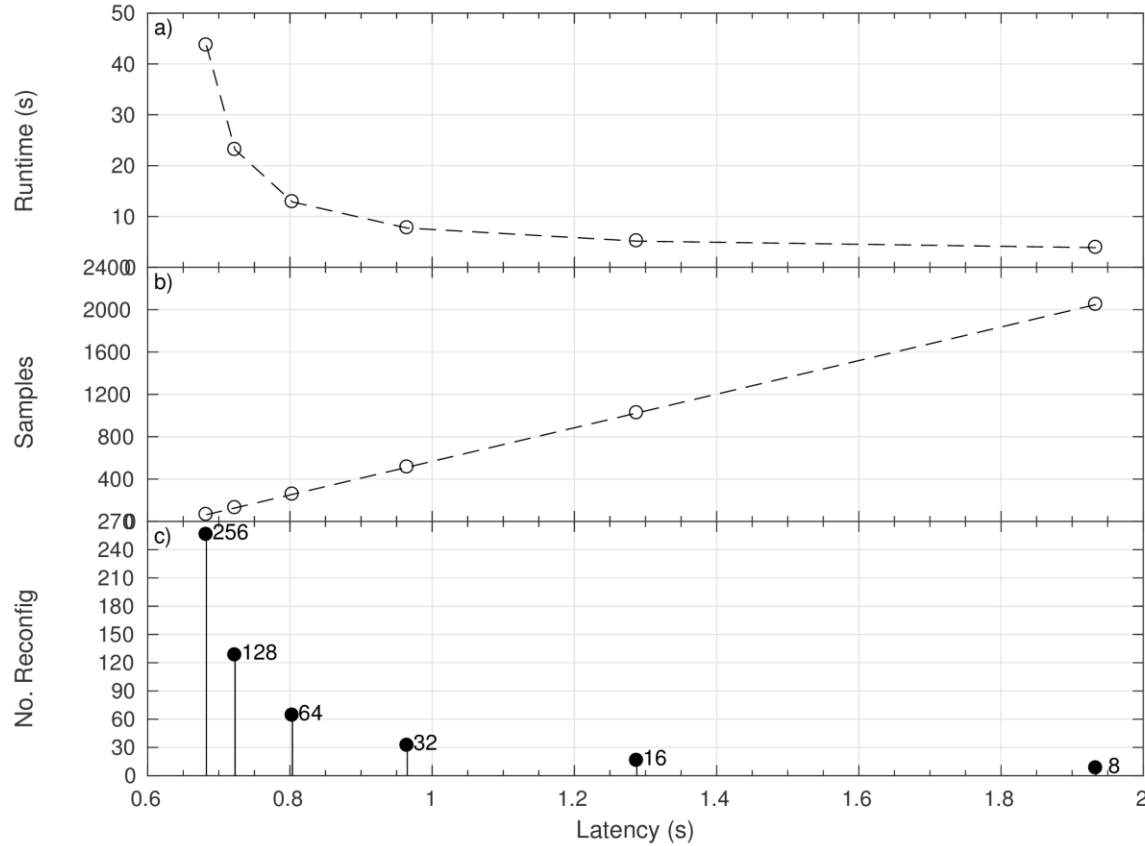


Figure.16 PR_{BRAM} results for lena.bmp testcase with RP_{Bitsize} = 1306.272 KB

Table.7 JPEG Encoder Results for lena.bmp with PR_{BRAM} Design Implementation

	RP _{Bitsize} = 1598.896 KB		RP _{Bitsize} = 1306.272 KB		RP _{Bitsize} = 786.664 KB		
N _{pr}	T _{latency} (s)	T _{runtime} (s)	T _{latency} (s)	T _{runtime} (s)	T _{latency} (s)	T _{runtime} (s)	Samples
8	2.285	4.57	1.93353	3.86706	1.65142	3.30284	2048
16	1.5375	6.15	1.28779	5.15115	1.0191	4.07638	1024
32	1.16313	9.305	0.96495	7.71959	0.7029	5.62322	512
64	0.97444	15.591	0.80353	12.85653	0.5448	8.71677	256
128	0.88022	28.167	0.72282	23.13036	0.46575	14.9039	128
256	0.83309	53.318	0.68247	43.67791	0.42622	27.27837	64
512	0.80952	103.619	0.64936	83.11808	0.40646	52.02699	32

Table.8 JPEG Encoder Results for goldhill.bmp and peppers.bmp with PR_{BRAM} Design Implementation

RP _{Bitsize} = 1598.896 KB							
		goldhill.bmp		peppers.bmp			
Sr.No	N _{pr}	T _{latency} (sec)	T _{fpgaexetime} (sec)	T _{latency} (sec)	T _{fpgaexetime} (sec)	T _{overhead} (sec)	Samples
1	8	2.3155	4.631	2.305	4.610	1.639	2048
2	16	1.551	6.204	1.545	6.183	1.657	1024
3	32	1.168	9.347	1.165	9.325	1.658	512
4	64	0.977	15.634	0.975	15.613	1.658	256
5	128	0.881	28.210	0.880	28.190	1.657	128
6	256	0.834	53.361	0.833	53.340	1.657	64
7	512	0.809	103.662	0.809	103.640	1.657	32