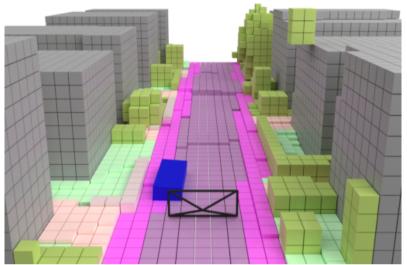
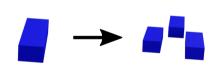


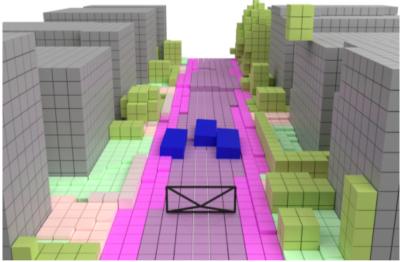
Camera Move Forward



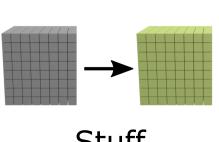




Object Editing







Stuff Editing

