Section Solution

Solution: RSS News Feed Madness

```
static struct ta {
   bool available;
                           // all true to start
   Semaphore availLock;
                           // all set to 1 to start
   Semaphore requested;
                           // student-to-ta rendezvous, all set to 0 initially
   Semaphore finished;
                           // ta-to-student rendezvous, all set to 0 initially
                           // set by TA using Examine function
   int numBugs;
} tas[NUM TAS];
static Semaphore numTAsAvailable;
                                              // set to NUM TAS
static Semaphore numMachinesAvailable;
                                              // set to NUM MACHINES
static int numStudentsLeft = NUM STUDENTS;
static Semaphore studentsLeftLock;
                                              // initially set to 1
static void TA(int id)
   while (true) {
      SemaphoreWait(tas[id].requested);
      if (numStudentsLeft == 0) return; // last student left
      tas[id].numBugs = Examine();
      SemaphoreSignal(tas[id].finished);
      ReadEmail();
}
static void Student()
   int numBugs = 1;
   int ta;
   SemaphoreWait (numMachinesAvailable);
   while ((numBugs > 0) && (numBugs < 10)) {
      Debug();
      SemaphoreWait (numTAsAvailable);
      for (ta = 0; ta < NUM TAS; ta++) {
         SemaphoreWait(tas[ta].availLock);
         if (tas[ta].available) break;
         SemaphoreSignal(tas[ta].availLock);
      tas[ta].available = false;
      SemaphoreSignal(tas[ta].availLock);
      SemaphoreSignal(tas[ta].requested);
      SemaphoreWait(tas[ta].finished);
      numBugs = tas[ta].numBugs;
      tas[ta].available = true;
      SemaphoreSignal(numTAsAvailable);
```

```
if (numBugs == 0) Rejoice();

SemaphoreWait(studentsLeftLock);
numStudentsLeft--;
bool everyoneDone = (numStudentsLeft == 0);
SemaphoreSignal(studentsLeftLock);
// thought question: why can't the two lines above be switched?

if (everyoneDone) {
   for (ta = 0; ta < NUM_TAS; ta++) {
        SemaphoreSignal(tas[ta].requested);
   }
}</pre>
SemaphoreSignal(numMachinesAvailable);
```