## **Section Solution: All Things Scheme**

## **Problem 1: Building Subsets of a Certain Size**

```
;; Function: k-subsets
;; -----
;; k-subsets constructs a list of all those subsets
;; of the specified set whose size just happens to equal k.
;;
;; Examples: (k-subsets '(1 2 3 4) 2) -> ((1 2) (1 3) (1 4) (2 3) (2 4) (3 4))
             (k-subsets '(1 2 3 4 5 6) 1) -> ((1) (2) (3) (4) (5) (6))
;;
             (k-subsets '(a b c d) 0) -> (())
;;
             (k-subsets '(a b d d) 5) \rightarrow ()
;;
(define (k-subsets set k)
  (cond ((eq? (length set) k) (list set))
        ((zero? k) '(()))
        ((or (negative? k) (> k (length set))) '())
        (else (let ((k-subsets-of-rest (k-subsets (cdr set) k))
                    (k-1-subsets-of-rest (k-subsets (cdr set) (- k 1))))
                (append (map (lambda (subset)
                                (cons (car set) subset))
                         k-1-subsets-of-rest)
                        k-subsets-of-rest)))))
```

## **Problem 2: Up Down Permutations**

a.

```
;; Function: is-up-down?
;; Returns true if and only if the specified list is an up-down list
;; according to the specified predicate.
;;
;; Examples: (is-up-down? '() <) -> #t
             (is-up-down? '(1) <) -> #t
;;
             (is-up-down? '(1 2 2 3) <) -> #f
;;
            (is-up-down? '(1 6 2 4 3 5) <) -> #f
;;
             (is-up-down? '(1 6 2 4 3 5) >) -> #f
;;
             (is-up-down? '(4 8 3 5 1 7 6 2) <) -> #t
;;
(define (is-up-down? ls comp)
  (or (null? ls)
      (null? (cdr ls))
      (and (comp (car ls) (cadr ls))
           (is-up-down? (cdr ls) (lambda (one two) (comp two one))))))
```

Notice the above version uses tradition <code>car-cdr</code> recursion, but constructs an anonymous binary predicate out of the original by just switching the roles of the two arguments. (This is how I got > and not >= from <.) Of course, the disadvantage of this implementation is that layers of anonymous <code>lambdas</code> build up around the original for arbitrarily large lists. The solution here is to employ some arm's length recursion by ensuring that the first <code>three</code>

elements are low-high-low and then recurring on the car of the car using the original predicate.

You could even use mutual recursion and define a sister **is-down-up?** function. In fact, the second half of this problem does exactly that. ©

b.

```
;; Function: up-down-permute
;; up-down-permute generates all those permutations of a list that
;; just happen to be up-down permutations.
;;
;; Examples: (remove 3 '(1 2 3 4 5 4 3 2 1)) -> (1 2 4 5 4 2 1)
              (up-down-permute '()) -> (())
;;
              (up-down-permute '(1)) -> ((1))
;;
              (up-down-permute '(1 2)) -> ((1 2))
;;
              (up-down-permute '(1 2 3)) -> ((1 3 2) (2 3 1))
;;
              (up-down-permute '(1 2 3 4 5)) ->
;;
                   ((1\ 3\ 2\ 5\ 4)\ (1\ 4\ 2\ 5\ 3)\ (1\ 4\ 3\ 5\ 2)\ (1\ 5\ 2\ 4\ 3)\ (1\ 5\ 3\ 4\ 2)
;;
                    (2 3 1 5 4) (2 4 1 5 3) (2 4 3 5 1) (2 5 1 4 3) (2 5 3 4 1)
;;
                    (3 4 1 5 2) (3 4 2 5 1) (3 5 1 4 2) (3 5 2 4 1)
;;
                    (4 5 1 3 2) (4 5 2 3 1))
;;
(define (construct-permute-generator comp inverted-permute ls)
  (lambda (number)
    (apply append
           (map (lambda (permutation)
                   (if (comp number (car permutation))
                       (list (cons number permutation))
                        ()))
                 (inverted-permute (remove ls number)))))
(define (up-down-permute ls)
  (if (<= (length ls) 1) (list ls)
      (apply append
         (map (construct-permute-generator < down-up-permute ls) ls))))</pre>
(define (down-up-permute ls)
  (if (<= (length ls) 1) (list ls)
      (apply append
         (map (construct-permute-generator > up-down-permute ls) ls))))
```