

Interação Pessoa-Máquina 2025/2026

Lab class 1 (assignment)

Find out one example of good user interface design and one example of bad user interface design.

Justify your judgements with concrete reasons.

It is difficult to find a perfect interface or a completely bad interface. So, your examples should focus on specific aspects of a user interface (not the whole interface).

The work is not limited to computer software. You can consider any type of interface, such as radios, doors, ...
Think of your own everyday experiences.

For each example:

- describe the objective of the whole interface
- describe the good or bad aspects
- explain why it is good or bad
- for bad cases, tell why, do you think, it was designed that way and suggest corrections or improvements
- **whenever possible, illustrate with images.**

Presentation:

- In class (date to be announced)
- In your project web site

Individual work

Deadline: October 22