

# Module 13:

# Multi-way branching

*Intro to Computer Science 1 - C++*  
*Professor Scott Frees*

# Textbook

Else and Else-if are covered in Sections 3.4 and 3.5 in the textbook

# Branching

- Often, we want to do one of two different things, based on a condition
  - Ask the user to enter the sum of randomly generated numbers:
  - **If** correct, congratulate them
  - **Otherwise (else)**, display the correct answer

```
if ( input == correctAnswer ) {  
    cout << "Good Job!" << endl;  
}  
else {  
    cout << "Sorry, correct answer is " << correctAnswer <<  
endl;  
}
```

# If / Else if / Else blocks

We can string together multiple if statements with the *else* command

```
if ( <boolean expression> ) {  
    ...  
}  
else if ( <boolean expression> ) {  
  
}  
else {  
    ...  
}
```

you can have several  
else if blocks

# Programming Example 13

Allow the user to enter a grade (0-100)


- Assign a letter grade using if/else if statements

Note, without if/else (just if) we'd have a very difficult time doing this... unless we use logical operators (next module)

# If / Else if / Else control flow

- When using else if:
  - The first test is always tested
  - The remaining else if tests are only tested if none of the previous succeeded
  - The else clause only executes if none of the conditions have been true

```
if ( ... ) {  
    }  
else if ( ... ) {  
    }  
else if ( ... ) {  
    }  
else if ( ... ) {  
    }  
else {  
    }  
}
```



# Common errors

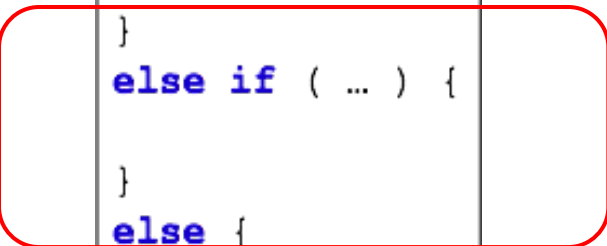
```
if ( ... ) {  
  
}  
else if ( ... ) {  
  
}  
else {  
  
}  
else if ( ... ) {  
  
}  
else {  
  
}
```

```
if ( ... ) {  
  
}  
else ( ... ) {  
  
}  
else if ( ... ) {  
  
}  
else if ( ... ) {  
  
}  
else {  
  
}
```

```
if ( ... ) {  
  
}  
else if ( ... ) {  
  
}  
else if ( ... ) {  
  
}  
if ( ... ) {  
  
}  
else {  
  
}
```

# Common errors

```
if ( ... ) {  
    }  
else if ( ... ) {  
    }  
else {  
    }  
else if ( ... ) {  
    }  
else {  
    }  
}
```



```
if ( ... ) {  
    }  
else ( ... ) {  
    }  
else if ( ... ) {  
    }  
else if ( ... ) {  
    }  
else {  
    }  
}
```

```
if ( ... ) {  
    }  
else if ( ... ) {  
    }  
else if ( ... ) {  
    }  
if ( ... ) {  
    }  
else {  
    }  
}
```



# Common errors

```
if ( ... ) {  
  
}  
else if ( ... ) {  
  
}  
else {  
  
}  
else if ( ... ) {  
  
}  
else {  
  
}
```

```
if ( ... ) {  
  
}  
else ( ... ) {  
  
}  
else if ( ... ) {  
  
}  
else if ( ... ) {  
  
}  
else {  
  
}
```

```
if ( ... ) {  
  
}  
else if ( ... ) {  
  
}  
else if ( ... ) {  
  
}  
if ( ... ) {  
  
}  
else {  
  
}
```

# Common errors

```
if ( ... ) {  
  
}  
else if ( ... ) {  
  
}  
else {  
  
}  
else if ( ... ) {  
  
}  
else {  
  
}
```

```
if ( ... ) {  
  
}  
else ( ... ) {  
  
}  
else if ( ... ) {  
  
}  
else if ( ... ) {  
  
}  
else {  
  
}
```

```
if ( ... ) {  
  
}  
else if ( ... ) {  
  
}  
else if ( ... ) {  
  
}  
if ( ... ) {  
  
}  
else {  
  
}
```

# Indentation and Scope

```
if ( <boolean expression> ) {  
    if ( <boolean expression> ) {  
        ...  
    }  
    else {  
        ...  
    }  
}  
else {  
    if ( <boolean expression> ) {  
        ...  
    }  
}
```

Notice the growing value of indentation....

Watch where you declare variables!

You MUST learn to keep your code well formatted.