# Module 18: for loops

Intro to Computer Science 1 - C++
Professor Scott Frees

#### Textbook

for loops are covered in Section 5.4 in the text

### Refresher - incrementing

```
count = count + 3 \rightarrow count += 3

count = count + 1 \rightarrow count += 1

count = count - 2 \rightarrow count -= 2

count = count + 1 \rightarrow count ++

count = count - 1 \rightarrow count--
```

## Counting vs. Conditional

Conditional Loops: We do not know how many times we will loop...

- Sentinel (number entered != -1)
- Continue? (y/n)
- Input validation

**Counting**: We will loop some set number of times, known before loop is entered

```
Initialization

int x = 0;

while (x < 30) {

cout << x << endl;

Update

x++;
}
```

### for loops

```
for ( initialization; test; update) {
 statements...
For example...
for ( int i = 0; i < 30; i++) {
  statements...
```

## Programming Example 20

Calculate the summation of N (given by user)

$$\sum_{i=0}^{i=n} i$$

For example, the *summation* if 3 is 0 + 1 + 2 + 3 = 6. Below are a few more:

$$\Sigma 4 = 0 + 1 + 2 + 3 + 4 = 10$$
  
 $\Sigma 5 = 0 + 1 + 2 + 3 + 4 + 5 = 15$   
 $\Sigma 1 = 0 + 1 = 1$ 

## Programming Example 21

PI can be estimated by computing an *infinite* series...

$$PI = 4 * (1 - 1/3 + 1/5 - 1/7 + 1/9 - 1/11 + ...)$$

Write a program to estimate Pl...

How long does it take to get to 3.14159?

# Programming Example 22

#### **Nested Loops**

Have user enter a number N (between 2 and 10)

Print out a square of \* symbols:

#### How to study

- You don't get good at programming by watching someone else program...
- You don't get good at programming by reading about people programming...

#### You must program yourself!

- Do the Labs again
- Do the Programming Examples yourself

#### Lab 7

\*

Ask a user for a value n, between 1 and 10. Print a half diamond with n stars in the top half.

#### **Guidelines**

- Do the top half first (increasing order)
- Do the second half as a completely separate loop
- Remember, you'll print out "n"
  number of stars on a line the same
  way whether you are doing the top
  half or bottom half!